JavaScript Important Concepts!





- 1. Variables: Store and reference data values.
- Data Types: Different kinds of values (e.g., string, number).
- Functions: Reusable blocks of code.
- Objects: Collections of key-value pairs.
- Arrays: Ordered lists of values.
- Loops: Repeat actions multiple times.
- 7. Conditionals: Execute code based on conditions.
- 8. Scope: Visibility of variables and functions.
- Hoisting: Variable and function declaration lifting.
- 10. Closures: Functions with preserved scope.
- Promises: Handle asynchronous operations.
- 12. Async/Await: Syntactic sugar for promises.
- 13. Callbacks: Functions passed as arguments.
- 14. Event Loop: JavaScript's concurrency model.
- 15. Prototype: Inheritance and object properties.
- 16. This: Reference to the current context.
- 17. Arrow Functions: Shorter function syntax.
- 18. Rest/Spread Operator: Combine or expand elements.
- 19. **Destructuring**: Extract values from arrays/objects.
- 20. Template Literals: String interpolation and multi-line strings.
- 21. Modules: Import/export code across files.
- 22. Type Coercion: Automatic conversion between types.
- Strict Mode: Enforce stricter parsing and error handling.
- 24. Event Delegation: Efficient event handling.
- 25. JSON: Data format for exchanging information.



