

Title

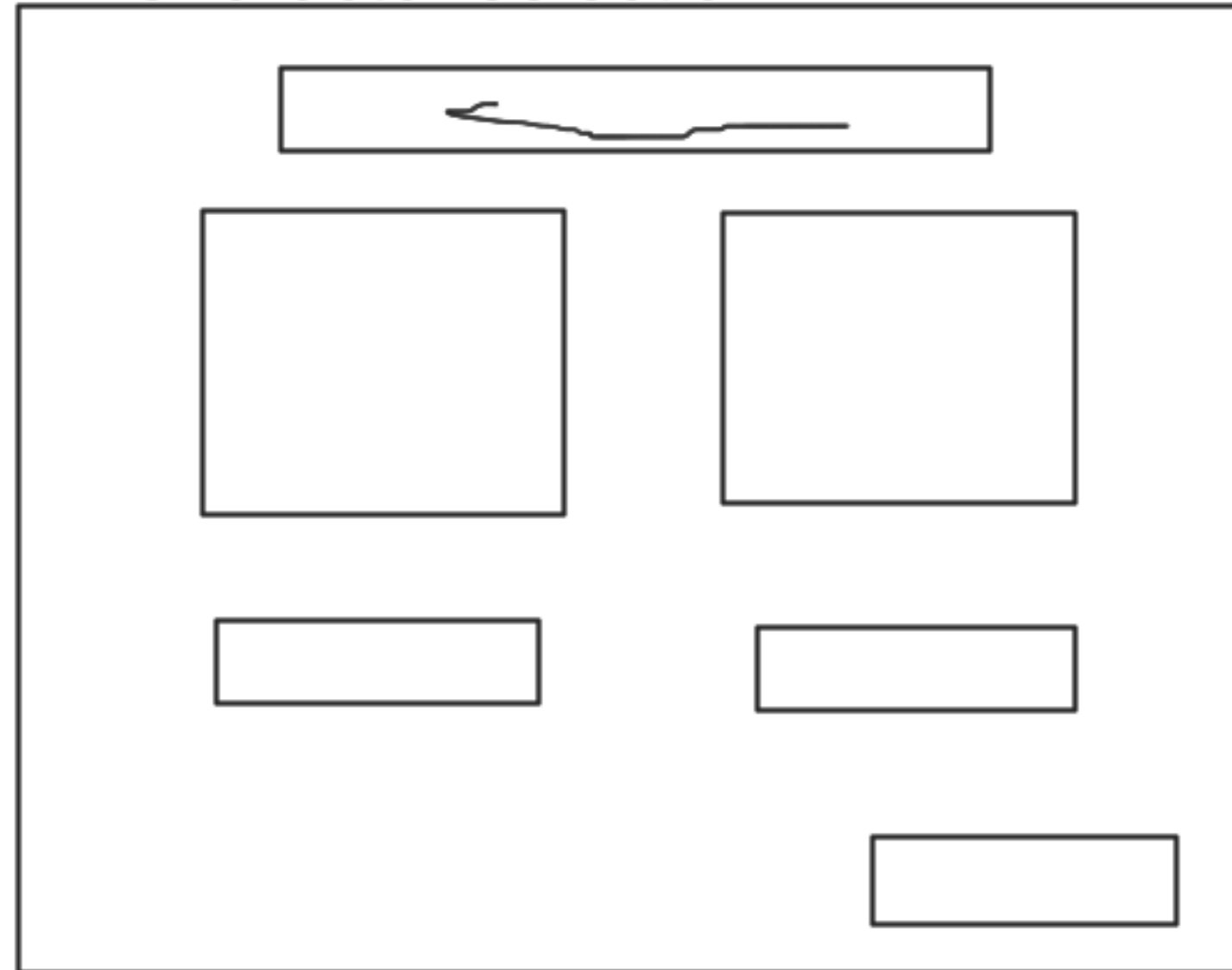
Start

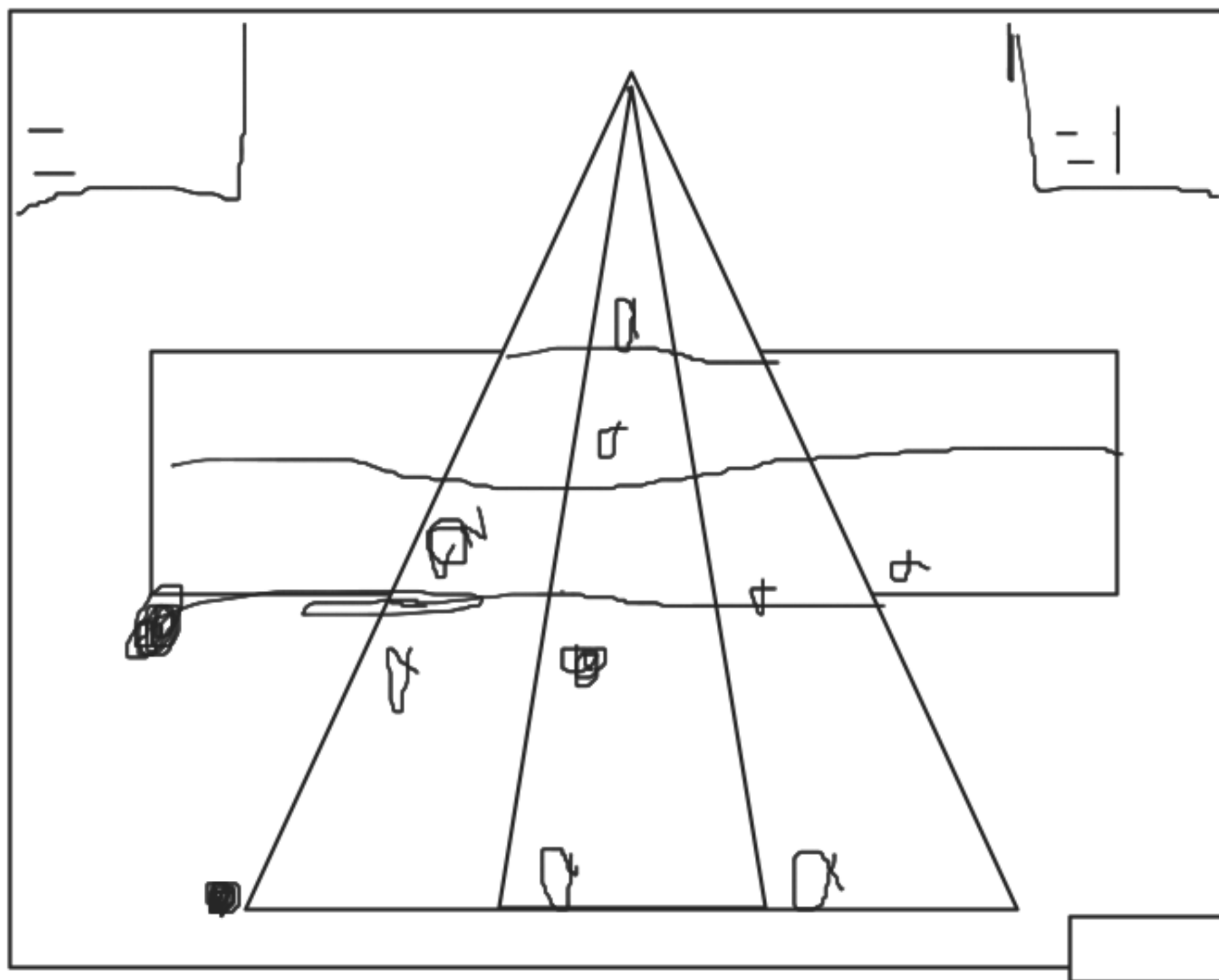
Help

Settings

Exit

Character selection





tiger count- 3
kill count-

goat count-
no of tigers blocked-

Game Paused

Resume

Forfeit

Settings

Goat wins if
all tigers
blocked

Tiger wins
if goats
killed == 6

Highlight to show
player who is
currently playing

Player 1
wins

Play again

Main Menu

Play again ->
Character
selection

Main Menu ->
Main menu