Throw Ball Rules and Regulations

- 1. Each team will consist of 7 active players and 2 substitutes.
- 2. A match shall consist of the best of three sets for 21 points. If a team wins the first 2 sets, then the third set will not be played.
- 3. In case of a tie a final deciding set will be conducted.
- 4. The right to choose the initial order of serving, receiving and court side shall be decided by coin toss and the winner may choose to serve or to receive first or to start at a particular end.
- 5. Players are expected to be at the court at least 15 minutes prior to the game. If the players fail to show up the match will be cancelled and the opponent will be declared a winner.
- 6. Teams will be divided into groups. Knock out round starts after each team has played the teams in their group.
- 7. Double touch (juggling the ball in both hands) is not allowed while receiving the ball.
- 8. During catching or releasing, the ball should not touch any part of the body except the palm.
- 9. The ball should be served after the whistle and with-in 5 seconds.
- 10. The ball should be served without crossing the service line with single hand and the serve should always be above shoulder height.
- 11. Any ball after catching should be released with-in 3 seconds.
- 12. During the service, the ball cannot touch the net.
- 13. A player can jump when throwing the ball or while serving.

- 14. Players cannot touch the net during the play but the ball can touch the net. If a player touches the net, no point shall be awarded and the team serving shall serve again.
- 15. A player while releasing the ball cannot rotate (360 degrees) or turn around to throw the ball.
- 16. 2 players cannot catch the ball simultaneously.
- 17. Any ball falling on the side-line or end-line is a good ball.
- 18. Shifting the ball from right to left or left to right or deliberately pushing is not permitted.
- 19. The service ball or the rally ball should not touch the poles. If it touches, then it is considered a foul.
- 20. The serving player always rotates one position clockwise.
- 21. During the play or rally, players cannot cross the net or obstruct the opponent team.
- 22. 2 timeouts (5 min) are permitted for each set.
- 23. Teams can substitute only when it is their turn to serve; only exception is if a player gets injured. Only 1 person can be substituted at a time up to a maximum of 3 substitutes per set.
- 24. Umpire decision is final (no exceptions). Even if it was wrong call from the Umpire, the decision stays.