

## psuedocode.txt

```
function main
    if started as server
        srvr()
    else if started as client
        clnt()
    else
        print proper usage

function srvr
    initialize variables for fork, sockets, address structs

    open tcp socket
    if opening tcp socket failed
        print error and exit

    bind tcp socket to waiting port
    if could not bind socket
        print error and exit

    listen for new connections

    infinite loop
        block until a new connection is accepted
        if there is an error accepting
            continue

        fork

        if there is a fork error
            clean up socket

        parent
            continue

        child
            serveClient(clientSocket, clientAddress)
            clean up socket

function serveClient(clientSocket, clientAddress)
    initialize buffer
    read all data from clientSocket into buffer
```

```

                                psuedocode.txt
if first character of buffer is not STX
    return

if second character is G
    respondGETRequest(clientAddress, buffer)

else if second character is S
    respondSENDRequest(clientAddress, buffer)

else
    error

function respondGETRequest(clientAddress, buffer)
    initialize variables for socket, address, and file
    read filename from buffer
    open the file

    if the file wasnt opened
        error
        return

    create a new TCP socket
    if the socket could not be created
        error
        return

    connect to clientAddress on data port using new TCP socket
    if could not connect
        close socket and file
        error
        return

    write file into the new TCP socket

    close file and socket

function respondSENDRequest(clientAddress, buffer)
    initialize variables for address and file

    read filename and file length from buffer

    create a new tcp socket

```

psuedocode.txt

```
if the socket could not be created
    error
    return
```

```
connect to clientAddress on data port using new TCP socket
```

```
open the requested file
```

```
send ack packet on data socket
send file over data socket
```

```
close file
close socket
```

```
function clnt
```

```
    grab filename and serverAddress from command line arguments
```

```
    if GET specified
        handleGET(serverAddress, filename)
```

```
    else if SEND specified
        handleSEND(serverAddress, filename)
```

```
    else
        print proper usage of program
```

```
function handleGET(serverAddress, filename)
```

```
    initialize variables for file, socket and address
```

```
    create a new TCP socket
    if socket could not be opened
        error
        return
```

```
    create a new address struct from serverAddress
    if new struct could not be made
        error
        return
```

```
    connect to address
    if could not connect
        error
```

psuedocode.txt

return

send the get request for filename  
close the socket

create a new TCP socket  
if socket could not be opened  
error  
return

bind socket to data port  
if bind failed  
error  
return

listen for new connection

accept the new connection  
if failed to accept  
error  
return

close the listen socket

open a the file  
read all the data into the file  
close the file  
close the socket

function handleSEND(serverAddress, filename)  
initialize socket and address variables

create a tcp socket  
if failed to create socket  
error  
return

create address struct from serverAddress  
if failed to create  
error  
return

conenct to server

psuedocode.txt

```
if failed to connect
    close socket
    error
    return
```

```
open the file
if failed to open
    close socket
    error
    return
```

```
send send request for file to server
close socket
```

```
create new TCP socket
if create failed
    close file
    error
    return
```

```
bind socket to data port
if bind failed
    close file
    close socket
    error
    return
```

```
listen for new connection
```

```
block until new connection accepted
if new accept failed
    close file
    close socket
    error
    return
```

```
close listen socket
```

```
read the data in the data port into file
```

```
close the file
close the socket
```