



BetLang

By Kriztian Serraon

Programming Language Purpose & Philosophy

- BetLang is a DSL with the purpose of simulating casino games to determine the likelihood of winning.
- My inspiration to make this language was from my favorite game CS2
 - In game there is a loot box feature where you open cases for a chance to get a digital skin.
- BetLang brings awareness to gambling and lets people gamble in a safe and simulated environment.
- BetLang aims to explore the likelihood of profiting or losing money from gambling.
 - Users can experiment with different betting strategies.

Programming Language Style

- This language will use a simple syntax that includes conditions, functions, and multiple games.
- Grammar (BetLang.tx): Defines the syntax for commands like bankroll, bet, for, if, and simulate.
- Interpreter (gamble.py): Parses and interprets the language, executes commands and provides the output.
- Data types that will be used are integers
- Libraries: random

Program 1: demonstrates betting on different games

betLang.tx

```
7 Command:
8   | InitialCommand | BetCommand | ForLoop | IfSt:
9   ;
10
11 //initialize starting money
12 InitialCommand:
13   | 'bankroll' amount=INT
14   ;
15
16 BetCommand:
17   | 'bet' amount=INT 'on' gameCall=GameCall
18   ;
```

betLang.tx

```
50 GameCall:
51   | RouletteCall | CoinFlipCall | SlotsCall
52   ;
53
54 RouletteCall:
55   | name='roulette' color = STRING
56   ;
57
58 CoinFlipCall:
59   | name='coinflip' side = STRING
60   ;
61
62 SlotsCall:
63   | name='slots'
64   ;
```

program11.gmb

```
1 LetsGamble
2   bankroll 200
3   bet 50 on coinflip "heads"
4   bet 50 on coinflip "tails"
5   bet 50 on roulette "black"
6   bet 50 on roulette "red"
7   bet 50 on slots
8   quit
```

👋 Welcome to BetLang Casino!
🟡 Starting bankroll: 200
🟡 Bet 50 on coinflip heads
Coin flips... Result: 🎲 tails
🎲 You lose 50. New bankroll: 150
🟡 Bet 100 on coinflip tails
Coin flips... Result: 😊 heads
🎲 You lose 100. New bankroll: 50
🟡 Bet 50 on roulette black
Roulette spins... Result: 🟡 black
🎲 You win 50! New bankroll: 100
🟡 Bet 100 on roulette red
Roulette spins... Result: 🟡 black
🎲 You lose 100. New bankroll: 0
❌ Not enough funds to bet 50. Current bankroll: 0

Program 2: demonstrates for-loop command

betLang.tx

```
20 ForLoop:
21   'for' 'i' '=' start=INT 'to' end=INT 'do'
22   |   commands+=Command+
23   'end'
24 ;
```








program20.gmb

```
1 LetsGamble
2   bankroll 100
3   for i = 0 to 3 do
4     bet 10 on slots
5     bet 50 on roulette "black"
6   end
7 quit
```

```
👤 Welcome to BetLang Casino!
👤 Starting bankroll: 100
🔄 Loop iteration 0
🟡 Bet 10 on slots
🎰 Spin result: 🟡 | 🍀 | 🟢
🚫 No match. You lose 10. New bankroll: 90
🟡 Bet 50 on roulette black
Roulette spins... Result: ⬛ black
🎰 You win 50! New bankroll: 140
🔄 Loop iteration 1
🟡 Bet 10 on slots
🎰 Spin result: 🟡 | 🍀 | 🟢
🚫 No match. You lose 10. New bankroll: 130
🟡 Bet 50 on roulette black
Roulette spins... Result: ⬛ black
🎰 You win 50! New bankroll: 180
🔄 Loop iteration 2
🟡 Bet 10 on slots
🎰 Spin result: 🍀 | 🟡 | 🟢
🚫 No match. You lose 10. New bankroll: 170
🟡 Bet 50 on roulette black
Roulette spins... Result: 🟢 green
🚫 You lose 50. New bankroll: 120
🔄 Loop iteration 3
🟡 Bet 10 on slots
```

Program 3: demonstrates if-statement

```
betLang.tx                                     program30.gmb
26 IfStatement:                                1 LetsGamble
27   'if' '(' condition=Condition ')' '{' ifComm 2   bankroll 200
28   elifBlocks*=ElifBlock                     3   for i = 0 to 3 do
29   elseBlock=ElseBlock?                       4     if (bankroll > 100) {
30   ;                                           5       bet 50 on roulette "black"
31                                           6       bet 50 on slots
32 ElifBlock:                                   7     }
33   'elif' '(' condition=Condition ')' '{' elif 8
34                                           9     elif (bankroll == 100) {
35 ElseBlock:                                  10      bet 50 on coinflip "tails"
36   'else' '{' elseCommands+=Command* '}}';    11    }
37                                           12
38 Condition:                                  13    else {
39   left=ID op=Comparator right=INT;           14      bet 50 on coinflip "heads"
40                                           15    }
41 Comparator:                                  16  end
42   '>' | '>=' | '<' | '<=' | '==' | '!=';      17  quit
43
```

Welcome to Betlang Casino!
Starting bankroll: 200
Loop iteration 0
Bet 50 on roulette black
Roulette spins... Result:  green
You lose 50. New bankroll: 150
Bet 50 on slots
Spin result:  |  | 
No match. You lose 50. New bankroll: 100
Loop iteration 1
Bet 50 on coinflip tails
Coin flips... Result:  heads
You lose 50. New bankroll: 50
Loop iteration 2
Bet 50 on coinflip heads
Coin flips... Result:  heads
You win 50! New bankroll: 100
Loop iteration 3
Bet 50 on coinflip tails
Coin flips... Result:  tails
You win 50! New bankroll: 150

Program 4: demonstrates simulate command

```
LetsGamble
  bankroll 1000
  simulate 10
    for i = 0 to 5 do
      if (bankroll > 500) {
        bet 250 on coinflip "heads"
        bet 250 on coinflip "tails"
      }

      elif (bankroll > 200) {
        bet 200 on slots
      }

      else {
        bet 100 on roulette "black"
      }
    end
  stop
quit
```

Final bankroll for simulation 8: 300

Final bankroll for simulation 9: 1400

Loop iteration 2

Bet 200 on slots

Spin result: 🍀 | 💎 | 🍒

No match. You lose 200. New bankroll: 100

Loop iteration 3

Bet 100 on roulette black

Roulette spins... Result: 🔴 red

You lose 100. New bankroll: 0

Loop iteration 4

❌ Not enough funds to bet 100. Current bankroll: 0

Loop iteration 5

❌ Not enough funds to bet 100. Current bankroll: 0

Final bankroll for simulation 10: 0

Simulation Summary:

Profitable runs: 3/10

Loss runs: 6/10

Bankrupt runs: 1/10

Program 5: demonstrates FizzBuzz program

≡ fizzbet.gmb

```
1  LetsGamble
2  bankroll 100
3  for i = 0 to 3 do
4    if (bankroll == 100) {
5      bet 50 on coinflip "heads"
6    }
7    elif (bankroll > 50) {
8      |    bet 30 on roulette "black"
9    }
10   elif (bankroll > 20) {
11     |    bet 20 on coinflip "tails"
12   }
13   else {
14     |    bet 10 on slots
15   }
16   end
17   quit
```

```
👤 Welcome to BetLang Casino!
👤 Starting bankroll: 100
📄 Loop iteration 0
🟡 Bet 50 on coinflip heads
Coin flips... Result: 😊 heads
📄 You win 50! New bankroll: 150
📄 Loop iteration 1
🟡 Bet 30 on roulette black
Roulette spins... Result: ⬤ black
📄 You win 30! New bankroll: 180
📄 Loop iteration 2
🟡 Bet 30 on roulette black
Roulette spins... Result: ⬤ black
📄 You win 30! New bankroll: 210
📄 Loop iteration 3
🟡 Bet 30 on roulette black
Roulette spins... Result: 🔴 red
📄 You lose 30. New bankroll: 180
```


Future Improvements

- Adding more games like: blackjack, blackjack conditionals, craps, etc.
- Adding more functions like: multiple conditional statements, total profit counter, etc.

Thank You for Listening!

