KRIZTOPER D. URMENETA

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WORK EXPERIENCE

ORANGE AND BRONZE SOFTWARE LABS, INC.

Makati City, Metro Manila

Associate Java Enterprise Engineer

Feb 2020 - Present

- Improved features with guery run-time usually from ~1 min to 3-4 sec
- Motivated the initiative to strengthen server security which prevented 2 attempted exploits

PRIMARY SOFTWARE DEVELOPMENT CORP

Cebu City, Cebu

Research and Development Intern

Jun 2017 – Jul 2017

- Presented to developers a framework for rapid application development including 2 other tools
- Coordinated with new teammates to develop prototypes and 1 major application using the framework

SKILLS

Development: Java, J2EE, Oracle ADF, JSF, Spring, Spring Boot, HTML5, CSS3, Javascript, VueJS

Databases: Oracle PL/SQL, MySQL, PostgreSQL Cloud: AWS, Amazon EC2, Amazon S3, Amazon RDS

Persistense: EclipseLink, JPA, Hibernate Testing: JUnit, Cucumber, Capybara

OS: Ubuntu Linux/Unix, Windows SDLC: OOP, REST, JSON, Microservices, UML, Agile, Jira, Confluence

Server: Weblogic, Tomcat DevOps: Git, Maven, Jenkins, SonarQube, Bitbucket, Github, Gitlab

EDUCATION

UNIVERSITY OF THE PHILIPPINES VISAYAS TACLOBAN COLLEGE

Tacloban City, Leyte

Bachelor of Science in Computer Science

Aug 2014 – Jun 2019

Relevant Coursework: Software Engineering, Databases, Algorithms, Data Structures, Operating Systems

CERTIFICATIONS AND TRAINING

Philippine National IT Standards Level 2 FE(Fundamental IT Engineers) Certification Exam

https://www.philnits.org/passers201510.html#Oct2017FE

Oct 2017

A government-certified IT fundamentals exam based on Japan's biggest IT engineers standard exam

Combined Spring and JPA/Hibernate Training

https://kriztoper.github.io/assets/img/OnB-CSJHT-certificate.png

Dec 1-7, 2020

Hands-on training on Spring framework including Spring Boot and data persistence frameworks

PROJECTS

Github: github.com/kriztoper Gitlab: gitlab.com/krizzy Bitbucket: bitbucket.org/Kriztoper_Urmeneta

ERP System for Pharmaceutical and Consumer Goods Distribution Company J2EE, Oracle ADF, PL/SQL

- Mentored new developer and quality engineer with the main business flow of 6 apps
- Increased involvement of 10+ users and different user roles for each app in the system

UPVTC Sports Equipment Inventory System (UPVTC SEIS)

Java, JDBC, MySQL

- Spearheaded the project with a team of 1 designer and 2 developers
- Produced reporting tools for displaying reports of the program after every 1 or 2 months

Connect 4 vs Al Game

- Originated a normal AI which can beat an average player by at least 20 over 50 games
- Decreased the number of moves evaluated by over 30% through alpha-beta pruning

CPU and Disk Scheduling Algorithm Visualization

Java, JavaFX

- Prevented deadlocks by ~90% in the allocation of CPU memory
- Initiated real-time visualizations with near 0 delays on all windows

Created Programming Language called EC

Java, JUnit

- Collaborated with teammates on the full design of the grammar rules with at least 12 language features
- Promoted the use of unit testing to team members which accelerated language validation to <1 sec

Image Compression System with Huffman Coding

Java

Java

- Resolved the challenge of compressing images by ~20% by converting pixel frequency to bit strings
- Encouraged peers to use hashing techniques which reduces compression time down to <2 sec