### QuantumGates

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## **Chapter 1**

# Namespace Index

## 1.1 Namespace List

ere is a list o	of all namesp	paces with b	riet descrip	tions:		
quantum					 	 7

2 Namespace Index

# Chapter 2

## **Class Index**

### 2.1 Class List

Here are the classes, structs, unions and interfaces with brief descriptions:	
quantum::QuantumComputer	
Ouantum Computer etructure	

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## **Chapter 3**

# File Index

### 3.1 File List

Here is a list of all files with brief descriptions:

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## **Chapter 4**

# **Namespace Documentation**

### 4.1 quantum Namespace Reference

#### Classes

• struct QuantumComputer QuantumComputer structure.

## **Chapter 5**

### **Class Documentation**

#### 5.1 quantum::QuantumComputer Struct Reference

QuantumComputer structure.

```
#include <quantumComputer.h>
```

#### **Public Member Functions**

- QuantumComputer (int regSize, double probability[], int arrSize)
- void countNonZeroBaseVector ()
- void resetState ()
- void viewProbability ()

Used to show probabilities of base vector.

- void viewQubitsInMathExpression ()
- void validateProbability ()
- void normalizeRegister ()

Used to normalize probabilities of base vector (register)

• void measure ()

Used to measure probabilities of base vector (not implemented yet)

vector< double > getBaseVector ()

#### **Static Public Member Functions**

static void validateArraySize (int arrSize, int regSize)

#### **Public Attributes**

- int registerSize
- int baseVectorsCount
- bool isNormalize
- bool isMeasured
- vector< double > baseVector

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#### 5.1.1 Detailed Description

QuantumComputer structure.

#### 5.1.2 Constructor & Destructor Documentation

#### 5.1.2.1 QuantumComputer()

QuantumComputer constructor

#### **Parameters**

registerSize	int
probabilities	double[]
arraysize	int

#### 5.1.3 Member Function Documentation

#### 5.1.3.1 countNonZeroBaseVector()

```
\verb"void quantum":: \verb"Quantum" Computer:: \verb"countNonZeroBaseVector" ( ) \\
```

Used to count elements of vector where element not equal zero

#### 5.1.3.2 getBaseVector()

```
vector<double> quantum::QuantumComputer::getBaseVector ( )
```

Used to get created base vector

#### Returns

base vector

#### 5.1.3.3 measure()

```
void quantum::QuantumComputer::measure ( )
```

Used to measure probabilities of base vector (not implemented yet)

#### 5.1.3.4 normalizeRegister()

```
void quantum::QuantumComputer::normalizeRegister ( )
```

Used to normalize probabilities of base vector (register)

#### 5.1.3.5 resetState()

```
void quantum::QuantumComputer::resetState ( )
```

Used to reset state of base vector.

First element of vector is set to one, other elements are set to 0.

#### 5.1.3.6 validateArraySize()

Used to check register size and array size from input

#### **Parameters**

arraySize	int
registerSize	int

#### 5.1.3.7 validateProbability()

```
void quantum::QuantumComputer::validateProbability ( )
```

Used to check probabilities of base vector.

If sum of square probabilities is not equal one, normalizeRegister() and resetState() is executed.

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#### 5.1.3.8 viewProbability()

```
void quantum::QuantumComputer::viewProbability ( )
```

Used to show probabilities of base vector.

#### 5.1.3.9 viewQubitsInMathExpression()

```
\verb"void quantum":: \verb"Quantum" Computer":: \verb"viewQubitsInMathExpression" ( )
```

Used to show qubit as math expression eg. for qubit 0 -  $\left|0\right>$ 

#### 5.1.4 Member Data Documentation

#### 5.1.4.1 baseVector

vector<double> quantum::QuantumComputer::baseVector

#### 5.1.4.2 baseVectorsCount

int quantum::QuantumComputer::baseVectorsCount

#### 5.1.4.3 isMeasured

 $\verb|bool| quantum::QuantumComputer::isMeasured|\\$ 

#### 5.1.4.4 isNormalize

bool quantum::QuantumComputer::isNormalize

#### 5.1.4.5 registerSize

int quantum::QuantumComputer::registerSize

The documentation for this struct was generated from the following file:

• /home/sebastian/Projects/CLionProjects/QuantumGates/quantum/headers/quantumComputer.h

## **Chapter 6**

## **File Documentation**

# 6.1 /home/sebastian/Projects/CLionProjects/Quantum Gates/quantum/headers/matrixOperation.h File Reference

```
#include <complex>
```

#### **Functions**

- complex< double > \*\* getAllocatedMatrix (int firstDimension, int secondDimension)
- complex< double > \*\* getRandomHermitianMatrix (int dimension)
- $\bullet \ \ complex < \ double > ** \ make Conjugate Transpose \ (complex < \ double > ** matrix, \ int \ rows, \ int \ columns)$
- void showMatrix (complex< double > \*\*matrix, int dimension)

#### 6.1.1 Function Documentation

#### 6.1.1.1 getAllocatedMatrix()

Used to generate and get matrix for declared dimensions

#### **Parameters**

firstDimension	int
secondDimension	int

#### Returns

allocated matrix

#### 6.1.1.2 getRandomHermitianMatrix()

```
\label{local_complex} $$\operatorname{complex}<\operatorname{double}>** \ \operatorname{getRandomHermitianMatrix} \ ($$ \operatorname{int} \ dimension \ )$
```

Used to get random hermitian matrix.

Hermitian matrix - https://pl.wikipedia.org/wiki/Macierz\_hermitowska

#### **Parameters**

```
dimension int
```

#### Returns

allocated matrix

#### 6.1.1.3 makeConjugateTranspose()

Used to make conjugate transpose of matrix.

 $\textbf{Conjugate transpose-} \verb| https://en.wikipedia.org/wiki/Conjugate\_transpose\#Example| \\$ 

#### **Parameters**

matrix	complex <double></double>
rows	int
columns	int

#### Returns

conjugate transposed matrix

#### 6.1.1.4 showMatrix()

```
void showMatrix (
          complex< double > ** matrix,
          int dimension )
```

Used to show all elements of matrix

#### **Parameters**

matrix	complex <double></double>
dimension	int

# 6.2 /home/sebastian/Projects/CLionProjects/Quantum Gates/quantum/headers/quantumComputer.h File Reference

#include <vector>

#### Classes

struct quantum::QuantumComputer
 QuantumComputer structure.

#### **Namespaces**

· quantum

# 6.3 /home/sebastian/Projects/CLionProjects/Quantum Gates/quantum/headers/quantumGate.h File Reference

#include <complex>

#### **Functions**

- complex< double > \*\* getAllocatedQuantumGate (int dimension)
- complex< double > \*\* makeNotOnQubit (complex< double > \*\*qubit)
- complex< double > \*\* makeSqrtNotOnQubit (complex< double > \*\*qubit)
- complex< double > \*\* makeCnotOnQubit (complex< double > \*\*qubit)
- complex< double > \*\* makeSwapOnQubit (complex< double > \*\*qubit)
- complex< double > \*\* makeFredkinOnQubit (complex< double > \*\*qubit)
- complex< double > \*\* makeToffoliOnQubit (complex< double > \*\*qubit)
- complex< double > \*\* makeHadamardOnQubit (complex< double > \*\*qubit)
- complex < double > \*\* makeMultidimensionalHadamardOnQubit (complex < double > \*\*qubit, int number ← OfQubits, complex < double > \*\*hadamardGate, int indexNumber)
- complex < double > \*\* makePhaseShiftOnQubit (complex < double > \*\*qubit, double angle)
- complex< double > \*\* makePauliXOnQubit (complex< double > \*\*qubit)
- $\bullet \ \ complex{< double > ** makePauliYOnQubit (complex{< double > **qubit)}}\\$

```
    complex< double > ** makePauliZOnQubit (complex< double > **qubit)

    complex < double > ** getNotGate ()

    complex< double > ** getSqrtNotGate ()

    complex< double > ** getCnotGate ()

    complex < double > ** getSwapGate ()

    complex< double > ** getFredkinGate ()

    complex < double > ** getToffoliGate ()

    complex < double > ** getHadamardGate ()

    complex< double > ** getMultidimensionalHadamardGate (int indexNumber)

    complex< double > ** getPhaseShiftGate (double angle)

    complex< double > ** getPauliXGate ()

    complex< double > ** getPauliYGate ()

    complex < double > ** getPauliZGate ()

• void showQuantumGate (complex< double > **quantumGate, const int gateSize)

    void showPhaseShiftQuantumGate (complex < double > **phaseShiftGate, const int gateSize)

    void showMultidimensionalHadamardGate (complex < double > **hadamardGate, int indexNumber)
```

#### **Variables**

- const int ONE\_ARGUMENT\_GATE\_SIZE = 2
- const int TWO ARGUMENTS GATE SIZE = 4
- const int THREE\_ARGUMENTS\_GATE\_SIZE = 8

#### 6.3.1 Function Documentation

#### 6.3.1.1 getAllocatedQuantumGate()

Used to generate and get quantum gate for declared dimensions

#### **Parameters**

dimension int

#### 6.3.1.2 getCnotGate()

```
complex < double > ** getCnotGate ( )
```

Used to get CNOT quantum gate

Returns

CNOT quantum gate

#### 6.3.1.3 getFredkinGate()

```
complex<double>** getFredkinGate ( )
```

Used to get FREDKIN quantum gate

Returns

FREDKIN quantum gate

#### 6.3.1.4 getHadamardGate()

```
complex<double>** getHadamardGate ( )
```

Used to get HADAMARD quantum gate

Returns

HADAMARD quantum gate

#### 6.3.1.5 getMultidimensionalHadamardGate()

```
\label{local_complex} $$\operatorname{complex}<\operatorname{double}>** getMultidimensionalHadamardGate ($$\inf int indexNumber )$
```

Used to get multidimensional HADAMARD quantum gate

**Parameters** 

```
indexNumber int
```

Returns

multidimensional HADAMARD quantum gate

#### 6.3.1.6 getNotGate()

```
complex<double>** getNotGate ( )
```

Used to get NOT quantum gate

Returns

NOT quantum gate

#### 6.3.1.7 getPauliXGate()

```
complex<double>** getPauliXGate ( )
```

Used to get PAULI X quantum gate

Returns

PAULI X quantum gate

#### 6.3.1.8 getPauliYGate()

```
complex<double>** getPauliYGate ( )
```

Used to get PAULI Y quantum gate

Returns

PAULI Y quantum gate

#### 6.3.1.9 getPauliZGate()

```
complex<double>** getPauliZGate ( )
```

Used to get PAULI Z quantum gate

Returns

PAULI Z quantum gate

#### 6.3.1.10 getPhaseShiftGate()

Used to get PHASE SHIFT quantum gate

**Parameters** 

angle | double - angle as value eg. PI or -PI

Returns

PHASE SHIFT quantum gate

#### 6.3.1.11 getSqrtNotGate()

```
complex<double>** getSqrtNotGate ( )
```

Used to get SQRT(NOT) quantum gate

Returns

SQRT(NOT) quantum gate

#### 6.3.1.12 getSwapGate()

```
complex<double>** getSwapGate ( )
```

Used to get SWAP quantum gate

Returns

SWAP quantum gate

#### 6.3.1.13 getToffoliGate()

```
complex<double>** getToffoliGate ( )
```

Used to get TOFFOLI quantum gate

Returns

TOFFOLI quantum gate

#### 6.3.1.14 makeCnotOnQubit()

```
complex<double>** makeCnotOnQubit (
    complex< double > ** qubit )
```

Used to make CNOT quantum gate on qubit

#### **Parameters**

qubit   complex <double></double>
-----------------------------------

#### Returns

updated qubit

#### 6.3.1.15 makeFredkinOnQubit()

```
\label{local_complex} $$\operatorname{complex}<\operatorname{double}>** \; \operatorname{makeFredkinOnQubit} \; ($$\operatorname{complex}<\operatorname{double} > ** \; \operatorname{qubit} \; )$
```

Used to make FREDKIN quantum gate on qubit

#### **Parameters**

```
qubit complex<double>
```

#### Returns

updated qubit

#### 6.3.1.16 makeHadamardOnQubit()

```
\label{lem:complex} $$\operatorname{complex}<\operatorname{double}>** \;\operatorname{makeHadamardOnQubit} \;\; ($$\operatorname{complex}<\operatorname{double}>** \;\operatorname{qubit} \;\; )$
```

Used to make HADAMARD quantum gate on qubit

#### **Parameters**

```
qubit | complex<double>
```

#### Returns

updated qubit

#### 6.3.1.17 makeMultidimensionalHadamardOnQubit()

```
\label{lem:complex} $$\operatorname{complex}<\operatorname{double}>** \; \operatorname{makeMultidimensionalHadamardOnQubit} \; ($$\operatorname{complex}< \; \operatorname{double}> ** \; \operatorname{qubit}, $$
```

```
int numberOfQubits,
complex< double > ** hadamardGate,
int indexNumber )
```

Used to make multidimensional HADAMARD quantum gate on qubit

#### **Parameters**

qubit	complex <double></double>
numberOfQubits	int
hadamardGate	complex <double></double>
indexNumber	int

#### Returns

updated qubit

#### 6.3.1.18 makeNotOnQubit()

```
complex<double>** makeNotOnQubit (
          complex< double > ** qubit )
```

Used to make NOT quantum gate on qubit

#### Parameters

qubit	complex <double></double>

#### Returns

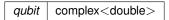
updated qubit

#### 6.3.1.19 makePauliXOnQubit()

```
complex<double>** makePauliXOnQubit (
    complex< double > ** qubit )
```

Used to make PAULI X quantum gate on qubit

#### **Parameters**



#### Returns

updated qubit

#### 6.3.1.20 makePauliYOnQubit()

Used to make PAULI Y quantum gate on qubit

#### **Parameters**

```
qubit complex<double>
```

#### Returns

updated qubit

#### 6.3.1.21 makePauliZOnQubit()

Used to make PAULI Z quantum gate on qubit

#### **Parameters**

```
qubit complex<double>
```

#### Returns

updated qubit

#### 6.3.1.22 makePhaseShiftOnQubit()

Used to make PHASE SHIFT quantum gate on qubit

#### **Parameters**

qubit	complex <double></double>
angle	double - angle as value eg. PI or -PI

#### Returns

updated qubit

#### 6.3.1.23 makeSqrtNotOnQubit()

```
\label{local_complex} $$\operatorname{complex}<\operatorname{double}>** \;\operatorname{makeSqrtNotOnQubit}\;\;($$\operatorname{complex}<\operatorname{double}>** \;\operatorname{qubit}\;)$
```

Used to make SQRT(NOT) quantum gate on qubit

#### **Parameters**

qubit	complex <double></double>
-------	---------------------------

#### Returns

updated qubit

#### 6.3.1.24 makeSwapOnQubit()

```
complex<double>** makeSwapOnQubit (
          complex< double > ** qubit )
```

Used to make SWAP quantum gate on qubit

#### **Parameters**

qubit complex<double>

#### Returns

updated qubit

#### 6.3.1.25 makeToffoliOnQubit()

Used to make TOFFOLI quantum gate on qubit

#### **Parameters**

```
qubit | complex<double>
```

#### Returns

updated qubit

#### 6.3.1.26 showMultidimensionalHadamardGate()

Used to show all elements of multidimensional HADAMARD quantum gate

#### **Parameters**

hadamardGate	complex <double></double>
indexNumber	int

#### 6.3.1.27 showPhaseShiftQuantumGate()

Used to show all elements of PHASE SHIFT quantum gate

#### **Parameters**

phaseShiftGate	complex <double></double>
gateSize	const int

#### 6.3.1.28 showQuantumGate()

Used to show all elements of quantum gate

#### **Parameters**

quantumGate	complex <double></double>
gateSize	const int

#### 6.3.2 Variable Documentation

#### 6.3.2.1 ONE\_ARGUMENT\_GATE\_SIZE

```
const int ONE_ARGUMENT_GATE_SIZE = 2
```

#### **Parameters**

- size of one argument quantum gates

#### 6.3.2.2 THREE\_ARGUMENTS\_GATE\_SIZE

```
const int THREE_ARGUMENTS_GATE_SIZE = 8
```

#### **Parameters**

- size of three argument quantum gates

#### 6.3.2.3 TWO\_ARGUMENTS\_GATE\_SIZE

```
const int TWO_ARGUMENTS_GATE_SIZE = 4
```

#### **Parameters**

- size of two argument quantum gates

# 6.4 /home/sebastian/Projects/CLionProjects/Quantum Gates/quantum/headers/quantumGateOperation.h File Reference

#include <complex>

#### **Functions**

- complex< double > \*\* composeQuantumGates (complex< double > \*\*firstGate, complex< double > \*\*secondGate, int gateSize)
- complex < double > \*\* getIdentityMatrix (int gateSize)
- bool isIdentityMatrixAndComposedGatesAreEqual (complex< double > \*\*identityMatrix, complex< double > \*\*composedGates, int gateSize)
- bool isComposeOfGatesGivesIdentityMatrix (complex< double > \*\*firstGate, complex< double > \*\*secondGate, int gateSize)
- bool isMatrixUnitary (complex< double > \*\*quantumGate, complex< double > \*\*conjugateTransposed←
   QuantumGate, int gateSize)

#### 6.4.1 Function Documentation

#### 6.4.1.1 composeQuantumGates()

Used to compose two quantum gates.

Compose - multiplication of values from two matrices, at the same indexes

#### **Parameters**

firstGate	complex <double></double>
secondGate	complex <double></double>
gateSize	int

#### Returns

composed quantum gates

#### 6.4.1.2 getIdentityMatrix()

27

Used to get identity matrix for defined size.

Identity matrix - https://en.wikipedia.org/wiki/Identity\_matrix

#### **Parameters**

```
gateSize int
```

#### Returns

identity matrix

#### 6.4.1.3 isComposeOfGatesGivesIdentityMatrix()

Function used to check

if composed gates given identity matrix.

#### **Parameters**

firstGate	complex <double></double>
secondGate	complex <double></double>
gateSize	int

#### Returns

true or false

#### 6.4.1.4 isIdentityMatrixAndComposedGatesAreEqual()

Function used to check

if identity matrix are the same as composed gates.

#### **Parameters**

identityMatrix	complex <double></double>
composedGates	complex <double></double>
gateSize	int

#### Returns

true or false

#### 6.4.1.5 isMatrixUnitary()

#### Function used to check if matrix is unitary.

Unitary matrix - https://en.wikipedia.org/wiki/Unitary\_matrix

#### **Parameters**

quantumGate	complex <double></double>
conjugateTransposedQuantumGate	complex <double></double>
gateSize	int

#### Returns

true or false

# 6.5 /home/sebastian/Projects/CLionProjects/Quantum Gates/quantum/headers/qubitOperation.h File Reference

```
#include <complex>
#include <vector>
```

#### **Functions**

- complex< double > \*\* getAllocatedQubit (int rows)
- complex< double > \*\* makeDotProductOfQubits (complex< double > \*\*firstQubit, complex< double > \*\*secondQubit, int rows, int columns)
- complex < double > \*\* getQubitRepresentation (vector < double > baseVector)
- void showQubit (complex< double > \*\*qubit, const int qubitRows)
- void showQubitAfterConjugateTranspose (complex < double > \*\*qubit, const int qubitRows)
- void showDotProduct (complex < double > \*\*dotProduct)

#### **Variables**

- const int SINGLE QUBIT NUMBER OF ROWS = 2
- const int TWO\_QUBITS\_NUMBER\_OF\_ROWS = 4
- const int THREE\_QUBITS\_NUMBER\_OF\_ROWS = 8
- const int QUBIT\_NUMBER\_OF\_COLUMNS = 1

#### 6.5.1 Function Documentation

#### 6.5.1.1 getAllocatedQubit()

```
\label{locatedQubit} $$\operatorname{complex}<\operatorname{double}>** \ \operatorname{getAllocatedQubit} \ ($$\inf \ rows \ )$
```

Used to get allocated qubit

**Parameters** 



Returns

allocated qubit

#### 6.5.1.2 getQubitRepresentation()

```
\label{local_complex} $$\operatorname{complex}<\operatorname{double}>** \ \operatorname{getQubitRepresentation}$$ ($\operatorname{vector}<\ \operatorname{double}\ >\ baseVector$$) $$
```

Used to get qubit as complex type 2D array

**Parameters** 

```
baseVector vector<double>
```

Returns

qubit

#### 6.5.1.3 makeDotProductOfQubits()

```
complex<double>** makeDotProductOfQubits (
    complex< double > ** firstQubit,
    complex< double > ** secondQubit,
    int rows,
    int columns )
```

Used to make dot product of two qubits.

Dot product - https://en.wikipedia.org/wiki/Dot\_product#Algebraic\_definition

#### **Parameters**

firstQubit	complex <double></double>
secondQubit	complex <double></double>
rows	int
columns	int

#### Returns

dot product of qubits

#### 6.5.1.4 showDotProduct()

```
void showDotProduct ( \label{eq:complex} \mbox{complex} < \mbox{double} \, > \, ** \, \mbox{dotProduct} \, )
```

Used to show dot product

#### **Parameters**

dotProduct	complex <double></double>
------------	---------------------------

#### 6.5.1.5 showQubit()

Used to show all elements of qubit (2D array)

#### **Parameters**

qubit	complex <double></double>
qubitRows	const int

#### 6.5.1.6 showQubitAfterConjugateTranspose()

Used to show qubit after conjugate transpose (reversed columns and rows number)

#### **Parameters**

qubit	complex <double></double>
qubitRows	const int

#### 6.5.2 Variable Documentation

#### 6.5.2.1 QUBIT\_NUMBER\_OF\_COLUMNS

const int QUBIT\_NUMBER\_OF\_COLUMNS = 1

#### **Parameters**

constant qubit column

#### 6.5.2.2 SINGLE\_QUBIT\_NUMBER\_OF\_ROWS

const int SINGLE\_QUBIT\_NUMBER\_OF\_ROWS = 2

#### **Parameters**

constant single qubit rows

#### 6.5.2.3 THREE\_QUBITS\_NUMBER\_OF\_ROWS

const int THREE\_QUBITS\_NUMBER\_OF\_ROWS = 8

#### **Parameters**

constant three qubits rows

#### 6.5.2.4 TWO\_QUBITS\_NUMBER\_OF\_ROWS

const int TWO\_QUBITS\_NUMBER\_OF\_ROWS = 4

#### **Parameters**

- constant two qubits rows

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