

CMPE-250 Assembly and Embedded Programming

Laboratory Exercise 2

Basic Arithmetic Operations

By submitting this report, I attest that its contents are wholly my individual writing about this exercise and that they reflect the submitted code. I further acknowledge that permitted collaboration for this exercise consists only of discussions of concepts with course staff and fellow students. Other than code provided by the instructor for this exercise, all code was developed by me.

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Abstract

In this laboratory exercise, basic arithmetic operations were performed to evaluate students' proficiency with simple assembly instructions. A given arithmetic expression was provided. Intermediate results were calculated before writing the assembly instructions so that the code could be debugged after writing. The assembly instructions included moving constants into registers and performing arithmetic operations such as addition, subtraction, multiplication, and division. Assembly was written for ARM Cortex-M0+ processors.

Procedure

This exercise was built around calculating the value of the following arithmetic expression:

$$18 + ([-11] \div 2) + 13 + (5 \cdot 9) - 42 + 3$$

One of the requirements is that all constants that can be seen in the expression, must be loaded into registers before they are used. Immediate values used in bitshifting operations do not need to be loaded beforehand.

By continuously loading R0 with the intermediate result of each step, more registers are left free for other operations. To compute the result from the equation above, use R1 to first store -11 and then divide by 2 (perform with a right-arithmetic shift by one bit). Follow-up by storing 18 into R0 and adding R0 and R1. This result should be stored back into R0.

R0 should now have the result from computing $18 + ([-11] \div 2)$. The rest of the expression can be completed using the same method. The multiplication $5 \cdot 9$ can be performed by calculated $5 \cdot 8 + 5$. Multiplication by a power 2 can also be expressed by the following:

$$\alpha \cdot 2^\beta = \alpha \ll \beta$$

This calculation can be performed using the R1 register because the previous result is no longer needed. The rest of the expression is simply performed using ADDS and SUBS operations.

Results

The expression should yield the result of 31. This is because $\frac{-11}{2}$ is an integer division and should therefore yield -6 instead of -5.5. 31 in hex is 0x1F. After the assembly instructions were written, the program was run with the debugger to verify the results. A screen capture was taken after the final instruction was performed.

Register	Value		
Core			
R0	0x0000001F	136	; Initialize registers R0-R12
R1	0x00000003	137BL.....RegInit
R2	0x0000002D	138	; >>>> begin main program code <<<<
R3	0x33333333	139	; Disable interrupts
R4	0x44444444	140MOVS.....R0, #18.....; R0 := 18
R5	0x55555555	141MOVS.....R2, #11
R6	0x66666666	142RSBS.....R1, R2, #0.....; R1 := -11
R7	0x77777777	143ASRS.....R1, R1, #1.....; R1 := R1 / 2
R8	0x88888888	144ADDS.....R0, R0, R1.....; R0 := R0 + R1
R9	0x99999999	145MOVS.....R1, #13.....; R1 := 13
R10	0xAAAAAAAA	146ADDS.....R0, R0, R1.....; R0 := R0 + R1
R11	0xBBBBBBBB	147MOVS.....R1, #5.....; R1 := 5
R12	0xC0000000	148LSLS.....R2, R1, #3.....; R2 := R1 * 8
R13 (SP)	0x1FFFE100	149ADDS.....R2, R2, R1.....; R2 := R2 + R1
R14 (LR)	0xEEEEEEEE	150ADDS.....R0, R0, R2.....; R0 := R0 + R2
R15 (PC)	0x000000E2	151MOVS.....R1, #42
xPSR	0x01000000	152SUBS.....R0, R0, R1
N	0	153MOVS.....R1, #3
Z	0	154ADDS.....R0, R0, R1
C	0	155	
V	0	156	; >>>> end main program code <<<<
T	1	157	; Stay here
ISR	0	158B.....

Figure 1: Debugger results after program execution.

Figure 1 shows the values of every register. Line 137 initially fills every register with $RN=0xNNNNNNNN$. General purpose registers R3 and above were never used and therefore still contain the values they were initialized with. R0 holds the result of the expression in question, 0x1F or 31 in base 10 which matches the prediction.

Conclusion

This laboratory exercise was important because it taught students basic assembly instructions and program flow as well as how to effectively use the debugger. By calculating intermediate values before the program is written and including pseudo-code along with the assembly instructions, the program was very easy to debug. These basic assembly skills can be applied to more complex programs because they provide the more basic operations and computations.