

ANSHUMAAN SINGH

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Stony Brook University

B.S. in Computer Science Honors — GPA: 3.93/4.0

Aug 2023 – May 2027

Stony Brook, NY

- Honors / Awards: SUNY SOAR Fellow, URECA Fellow, University Scholars, Dean's List (2023 – 2025)
- Relevant Coursework: Algorithm, Systems, Data Structures, OOP, Software Development, Theory of Computation

Technical Skills

ML & AI Infra: LLM Fine-Tuning, RAG, Knowledge Distillation, PyTorch, TensorFlow, Multithreading,

Full-Stack & APIs: FastAPI, React.js, Node.js, JSX, Flask, PostgreSQL, MongoDB, MySQL, SQLite3, RESTful

Technologies: HPC/Slurm, Firebase, Google Developer Console, Docker, AWS (EC2, CI/CD), Linux/Unix

Languages: Python, C, Java, JavaScript, Kotlin, HTML/CSS

Professional Work Experience

Software Engineer (Generative AI & Backend)

Sep 2025 – Present

Mailgator

Palo Alto, CA (Hybrid)

- Accelerating QA runtimes by 26×, enabling controlled testing across 700+ cases, by engineering and deploying a RESTful mock server (FastAPI) with full CRUD support on AWS EC2.
- Increasing data accuracy and system reliability by resolving critical parsing bugs, enhancing OpenAI prompts for data extraction and ensuring comprehensive handling of sender-recipient edge cases.
- Developing LLM systems for email analysis with a 5-person agile team, building prompt QA and UX test infrastructure for ML backend (FastAPI, Node.js, React, PostgreSQL).

Undergraduate AI Research Assistant (Generative AI)

Jun 2025 – Present

LUNR AI Lab, Stony Brook University

Stony Brook, NY

- Improving Coding RAG accuracy by +5.4% (MBPP Eval) and +1.6% (ODEX Eval) by fine-tuning CodeLlama-7B on a custom 460K+ sample dataset in a 4-person team, targeting two ACL 2026 publication.
- Achieving 73.5% faster benchmark runtimes against existing baselines by designing a parallelized RAG benchmark system using vLLM and multiple commercial APIs.
- Reduced LLM inference costs by up to 100% by integrating SQLite3 caching system into the model distillation pipeline.

Software Engineer (Generative AI & Full Stack)

Feb 2024 – Oct 2024

iGEM, Stony Brook University

Stony Brook, NY

- Achieved 90% retrieval accuracy on embedded research documents by building a RAG Q&A chatbot using Transformers and LangChain, improving research wiki UX.
- Helped secure over \$50K in funding by leading a 3-person team to develop a research wiki (Flask) that attracted 15+ stakeholders.

Projects

CMDFlow at HackPrinceton (Full Stack & Systems Engineering)

November 2025

- Built a local-first, AI-powered command-tracking system (FastAPI, ReactJS, MongoDB) that streams shell activity (<1s latency), performs PII scrubbing, and semantically indexes commands for natural language search and automatic project-based organization.

NotiSentry: A Smart DND with LLMs (Generative AI and Android)

Jun 2025 – Present

- Optimizing system performance to <1% battery drain over 5 hours and achieving 1.3s worst-case latency for an intelligent notification filtering and summarization app to minimize user distractions and improve focus using Firebase Gemini API and Jetpack Compose.

REPLUG LSR with vLLM (AI Research & Infrastructure)

June 2025

- Refactored research implementation of REPLUG to enable LM-Supervised Retrieval (LSR) fine-tuning for code generation tasks by architecting a high-performance training pipeline with a local vLLM server.