

## CV

### Contact

Carlos Carret Miranda

Bachelor in Computer Science

krtucho98@gmail.com

+5354820768

### Social Networks

Portfolio LinkedIn GitHub Telegram

### Professional Profile

- Creation and layout of a web page in **Angular** at **Guajiritos company**.
- Creation of web pages using **JavaScript** or **TypeScript** frameworks such as **Vue**, **React**, **Nestjs**, and **Nodejs**.
- Creation of web applications using **C#**, **SQL**, **.NetFramework**.
- Creation of Desktop applications for **Windows** using **C#** and **.NetFramework**.
- Creation of **Telegram bots**.

### Research

- Participation in **ERMAC 2023** event with presentation of work **Tool for simulating tumor growth in various regions of the human body in three dimensions**: url
- Participation in **ELACTAM 2024** event with presentation of work **Simulation of tumor growth in various regions of the human body in 3 dimensions**
- Currently submitting **articles** corresponding to the research of this section to **journals** such as: REMAT

### Experience

- Worked as a **Backend Developer** at **Guajiritos** using **Nestjs**
- Worked as Part Time, **Full Stack Developer** at **Geocuba** using **Vue with Quasar** and **Nestjs**.
- Worked as **Student Assistant of Computer Science** in the subjects of **Functional Programming** at the **University of Havana**.

- Worked as **Full Stack** Developer at **BlueBerry** using **.NetCore** and **.NetFramework** and **Angular**.
- Currently working as a **Trained Professor** of **Computer Architecture** at the **University of Havana**.

## Soft Skills

- Completion of several projects throughout the **Computer Science** career, some of the paths that have been touched with these projects are:
  - **Applied Mathematics**
  - **Software Engineering**
  - **Web page design**
  - **Work with Databases**
  - **Creation of backend for web and desktop applications.**
- Handling of the **Spanish** language as a native language and **English** at a technical-intermediate level.
- Currently learning **French** and a little bit of **German**.
- **Adaptable in learning and reading necessary documentation for the project one is working on**, for example, to carry out a project on Applied Computing in biology or medicine, I usually read bibliography to specialize in these fields.
- Skill and dexterity with various **frameworks** for work in frontend such as **Vue**, **Angular** and for work in backend such as **Nestjs** or **Nodejs**, some projects located on my Github.
- Skill and experience working in **Git**, the projects are located on my Github.
- I have enjoyed working in a team on projects like The-Sims or others that are located on my Github.
- **Adaptable to changes in development frameworks and tools.** Available to progress in terms of improving in the technologies I master or learn to handle new technologies. For example, if a new version of the framework being used comes out, I adapt quickly to the changes.

## Hard Skills or Abilities

### PROGRAMMING LANGUAGES

- **C** | Shell | WebServer
- **C++**
- **C#** | Cellular\_Automata | The Sims
- **CSS** | Museum | Bahamas
- **Dart**
- **Haskell** | Sudoku-Hidato
- **HTML** | Bahamas
- **JavaScript** | Timestamp Project
- **SQL** | Animal Shop | Distributed Search Engine

- **Python** | Distributed Search Engine | SRI | Networks-Py | Proyecto Automata
- **Prolog** | Azul
- **Rust**
- **Solidity**
- **TypeScript** | Animal Shop | My Forum DApp

## FRAMEWORKS

- **Angular** | Bahamas
- **Blender**
- **Bootstrap**
- **Django** | Museum
- **Dotnet** | Cellular\_Automata
- **Flutter**
- **GraphQL**
- **Jestjs**
- **Mongodb**
- **Nestjs** | Animal Shop | My Forum DApp
- **Nodejs** | Timestamp Project
- **Quasar** | GeoCuba
- **Vue** | GeoCuba
- **Unity** | Cellular\_Automata

## OTHER TOOLS

- **Bash** | Distributed Search Engine | Shell
- **Docker** | Distributed Search Engine
- **Git** | GitHub Profile
- **PostgreSQL** | Animal Shop

## Education

- **High School Diploma** at the **Vocational High School Institute of Exact Sciences Vladimir Ilich Lenin**
- **Bachelor of Science in Computer Science** at the **University of Havana** from Monday, January 15, 2024.