

# Introduction to Information Retrieval

CS276: Information Retrieval and Web Search  
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Scoring, Term Weighting and the Vector Space Model

IIR Ch. 6 – Slides modified from Stanford CS276,  
Spring 2015 (Manning and Nayak)  
<http://nlp.stanford.edu/IR-book/>

Introduction to Information Retrieval

## This lecture; IIR Sections 6.2-6.4.3

- Ranked retrieval
- Scoring documents
- Term frequency
- Collection statistics
- Weighting schemes
- Vector space scoring

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## Ranked retrieval

- Thus far, our queries have all been Boolean.
  - Documents either match or don't.
- Good for expert users with precise understanding of their needs and the collection.
  - Also good for applications: Applications can easily consume 1000s of results.
- Not good for the majority of users.
  - Most users incapable of writing Boolean queries (or they are, but they think it's too much work).
  - Most users don't want to wade through 1000s of results.
    - This is particularly true of web search.

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## Problem with Boolean search: feast or famine

- Boolean queries often result in either too few ( $=0$ ) or too many (1000s) results.
- Query 1: "standard user dlink 650"  $\rightarrow$  200,000 hits
- Query 2: "standard user dlink 650 no card found": 0 hits
- It takes a lot of skill to come up with a query that produces a manageable number of hits.
  - AND gives too few; OR gives too many

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## Feast or famine: not a problem in ranked retrieval

- When a system produces a ranked result set, large result sets are not an issue
  - Indeed, the size of the result set is not an issue
  - We just show the top  $k$  ( $\approx 10$ ) results
  - We don't overwhelm the user
- Premise: the ranking algorithm works

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## Scoring as the basis of ranked retrieval

- We wish to return in order the documents most likely to be useful to the searcher
- How can we rank-order the documents in the collection with respect to a query?
- Assign a score – say in  $[0, 1]$  – to each document
- This score measures how well document and query "match".

## Query-document matching scores

- We need a way of assigning a score to a query/document pair
- **Let's start with a one-term query**
- If the query term does not occur in the document: score should be 0
- **The more frequent the query term in the document, the higher the score (should be)**
- We will look at a number of alternatives for this.

## Take 1: Jaccard coefficient

- $\text{jaccard}(A,B) = |A \cap B| / |A \cup B|$
- $\text{jaccard}(A,A) = 1$
- $\text{jaccard}(A,B) = 0$  if  $A \cap B = \emptyset$
- $A$  and  $B$  don't have to be the same size.
- Always assigns a number between 0 and 1.

## Jaccard coefficient: Scoring example

- What is the query-document match score that the Jaccard coefficient computes for each of the two documents below?
- Query: *ides of march*
- Document 1: *caesar died in march*
- Document 2: *the long march*

## Issues with Jaccard for scoring

- It doesn't consider *term frequency* (how many times a term occurs in a document)
- Rare terms in a collection are more informative than frequent terms. Jaccard doesn't consider this information
- We need a more sophisticated way of normalizing for length
- Later in this lecture, we'll use  $|A \cap B| / \sqrt{|A \cup B|}$
- ... instead of  $|A \cap B| / |A \cup B|$  (Jaccard) for length normalization.

## Recall (Lecture 1): Binary term-document incidence matrix

	Antony and Cleopatra	Julius Caesar	The Tempest	Hamlet	Othello	Macbeth
Antony	1	1	0	0	0	1
Brutus	1	1	0	1	0	0
Caesar	1	1	0	1	1	1
Calpurnia	0	1	0	0	0	0
Cleopatra	1	0	0	0	0	0
mercy	1	0	1	1	1	1
worser	1	0	1	1	1	0

Each document is represented by a binary vector  $\in \{0,1\}^V$

## Term-document count matrices

- Consider the number of occurrences of a term in a document:
  - Each document is a **count vector** in  $\mathbb{N}^V$ : a column below

	Antony and Cleopatra	Julius Caesar	The Tempest	Hamlet	Othello	Macbeth
Antony	157	73	0	0	0	0
Brutus	4	157	0	1	0	0
Caesar	232	227	0	2	1	1
Calpurnia	0	10	0	0	0	0
Cleopatra	57	0	0	0	0	0
mercy	2	0	3	5	5	1
worser	2	0	1	1	1	0

## Bag of words model

- Vector representation doesn't consider the ordering of words in a document
- John is quicker than Mary and Mary is quicker than John have the same vectors*
- This is called the bag of words model.
- In a sense, this is a step back: The positional index was able to distinguish these two documents.
- The IIR book considers "recovering" positional information.
- For now: bag of words model

## Term frequency tf

- The term frequency  $tf_{t,d}$  of term  $t$  in document  $d$  is defined as the number of times that  $t$  occurs in  $d$ .
- We want to use tf when computing query-document match scores. But how?
- Raw term frequency is not what we want:
  - A document with 10 occurrences of the term is more relevant than a document with 1 occurrence of the term.
  - But not 10 times more relevant.
- Relevance does not increase proportionally with term frequency.

NB: frequency = count in IR

## Log-frequency weighting

- The log frequency weight of term  $t$  in  $d$  is
 
$$w_{t,d} = \begin{cases} 1 + \log_{10} tf_{t,d}, & \text{if } tf_{t,d} > 0 \\ 0, & \text{otherwise} \end{cases}$$
- $0 \rightarrow 0, 1 \rightarrow 1, 2 \rightarrow 1.3, 10 \rightarrow 2, 1000 \rightarrow 4$ , etc.
- Score for a document-query pair: sum over terms  $t$  in both  $q$  and  $d$ :
- score =  $\sum_{t \in q \cap d} (1 + \log tf_{t,d})$
- The score is 0 if none of the query terms is present in the document.

## Document frequency

- Rare terms are more informative than frequent terms
  - Recall stop words
- Consider a term in the query that is rare in the collection (e.g., *arachnocentric*)
- A document containing this term is very likely to be relevant to the query *arachnocentric*
- We want a high weight for rare terms like *arachnocentric*.

## Document frequency, continued

- Frequent terms are less informative than rare terms
- Consider a query term that is frequent in the collection (e.g., *high, increase, line*)
- A document containing such a term is more likely to be relevant than a document that doesn't
- But it's not a sure indicator of relevance.
- For frequent terms, we want high positive weights for words like *high, increase, and line*
- But lower weights than for rare terms.
- We will use document frequency (df) to capture this.

## idf weight

- $df_t$  is the document frequency of  $t$ : the number of documents that contain  $t$ 
  - $df_t$  is an inverse measure of the informativeness of  $t$
  - $df_t \leq N$
- We define the idf (inverse document frequency) of  $t$  by
 
$$idf_t = \log_{10} (N/df_t)$$
  - We use  $\log (N/df_t)$  instead of  $N/df_t$  to "dampen" the effect of idf.

Will turn out the base of the log is immaterial.

idf example, suppose  $N = 1$  million

term	$df_t$	$idf_t$
calpurnia	1	
animal	100	
sunday	1,000	
fly	10,000	
under	100,000	
the	1,000,000	

$$idf_t = \log_{10}(N/df_t)$$

There is one idf value for each term  $t$  in a collection.

## Effect of idf on ranking

- Does idf have an effect on ranking for one-term queries, like
  - iPhone
- idf has no effect on ranking one term queries
  - idf affects the ranking of documents for queries with at least two terms
- For the query **capricious person**, idf weighting makes occurrences of **capricious** count for much more in the final document ranking than occurrences of **person**.

## Collection vs. Document frequency

- The collection frequency of  $t$  is the number of occurrences of  $t$  in the collection, counting multiple occurrences.

Example:

Word	Collection frequency	Document frequency
insurance	10440	3997
try	10422	8760

- Which word is a better search term (and should get a higher weight)?

## tf-idf weighting

- The tf-idf weight of a term is the product of its tf weight and its idf weight.

$$tf.idf_{t,d} = (1 + \log(tf_{t,d})) \times \log_{10}(N / df_t)$$

- Best known weighting scheme in information retrieval**
  - Note: the “-” in tf-idf is a hyphen, not a minus sign!
  - Alternative names: **tf.idf**, **tf x idf**
- Increases with the number of occurrences within a document
- Increases with the rarity of the term in the collection**

## Score for a document given a query

$$Score(q, d) = \sum_{t \in q \cap d} tf.idf_{t,d}$$

- There are many variants
  - How “tf” is computed (with/without logs)
  - Whether the terms in the query are also weighted
  - ...

Binary  $\rightarrow$  count  $\rightarrow$  weight matrix

	Antony and Cleopatra	Julius Caesar	The Tempest	Hamlet	Othello	Macbeth
Antony	5.25	3.18	0	0	0	0.35
Brutus	1.21	6.1	0	1	0	0
Caesar	8.59	2.54	0	1.51	0.25	0
Calpurnia	0	1.54	0	0	0	0
Cleopatra	2.85	0	0	0	0	0
mercy	1.51	0	1.9	0.12	5.25	0.88
worse	1.37	0	0.11	4.15	0.25	1.95

Each document is now represented by a real-valued vector of tf-idf weights  $\in \mathbb{R}^V$

## Documents as vectors

- So we have a  $|V|$ -dimensional vector space
- **Terms are axes of the space**
- Documents are points or vectors in this space
- **Very high-dimensional: tens of millions of dimensions when you apply this to a web search engine**
- These are very sparse vectors - most entries are zero.

## Queries as vectors

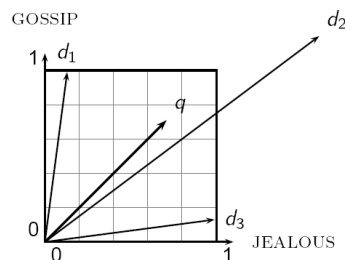
- **Key idea 1:** Do the same for queries: represent them as vectors in the space
- **Key idea 2:** Rank documents according to their proximity to the query in this space
- proximity = similarity of vectors
- proximity  $\approx$  inverse of distance
- **Recall: We do this because we want to get away from the you're-either-in-or-out Boolean model.**
- Instead: rank more relevant documents higher than less relevant documents

## Formalizing vector space proximity

- First cut: distance between two points
  - (= distance between the end points of the two vectors)
- **Euclidean distance?**
- Euclidean distance is a bad idea . . .
- . . . because Euclidean distance is **large** for vectors of **different lengths**.

## Why distance is a bad idea

The Euclidean distance between  $\vec{q}$  and  $\vec{d}_2$  is large even though the distribution of terms in the query  $\vec{q}$  and the distribution of terms in the document  $\vec{d}_2$  are very similar.



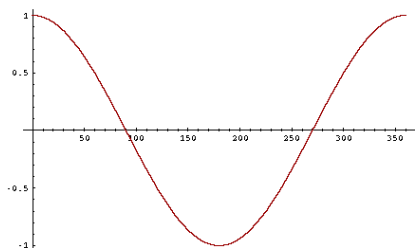
## Use angle instead of distance

- **Thought experiment: take a document  $d$  and append it to itself. Call this document  $d'$ .**
- "Semantically"  $d$  and  $d'$  have the same content
- **The Euclidean distance between the two documents can be quite large**
- The angle between the two documents is 0, corresponding to maximal similarity.
- **Key idea: Rank documents according to angle with query.**

## From angles to cosines

- The following two notions are equivalent.
  - Rank documents in decreasing order of the angle between query and document
  - Rank documents in increasing order of  $\cosine(query, document)$
- Cosine is a monotonically decreasing function for the interval  $[0^\circ, 180^\circ]$

## From angles to cosines



- But how – *and why* – should we be computing cosines?

## Length normalization

- A vector can be (length-) normalized by dividing each of its components by its length – for this we use the  $L_2$  norm:

$$\|\vec{x}\|_2 = \sqrt{\sum_i x_i^2}$$

- Dividing a vector by its  $L_2$  norm makes it a unit (length) vector (on surface of unit hypersphere)
- Effect on the two documents  $d$  and  $d'$  ( $d$  appended to itself) from earlier slide: they have identical vectors after length-normalization.
  - Long and short documents now have comparable weights

## cosine(query,document)

$$\cos(\vec{q}, \vec{d}) = \frac{\vec{q} \cdot \vec{d}}{\|\vec{q}\| \|\vec{d}\|} = \frac{\vec{q} \cdot \vec{d}}{\|\vec{q}\| \|\vec{d}\|} = \frac{\sum_{i=1}^{|V|} q_i d_i}{\sqrt{\sum_{i=1}^{|V|} q_i^2} \sqrt{\sum_{i=1}^{|V|} d_i^2}}$$

$q_i$  is the tf-idf weight of term  $i$  in the query  
 $d_i$  is the tf-idf weight of term  $i$  in the document

$\cos(\vec{q}, \vec{d})$  is the cosine similarity of  $\vec{q}$  and  $\vec{d}$  ... or, equivalently, the cosine of the angle between  $\vec{q}$  and  $\vec{d}$ .

## Cosine for length-normalized vectors

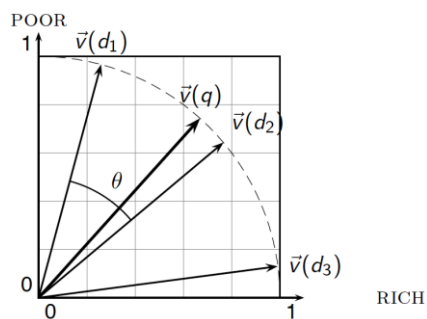
- For length-normalized vectors, cosine similarity is simply the dot product (or scalar product):

$$\cos(\vec{q}, \vec{d}) = \vec{q} \cdot \vec{d} = \sum_{i=1}^{|V|} q_i d_i$$

for  $q, d$  length-normalized.

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## Cosine similarity illustrated



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## Cosine similarity amongst 3 documents

How similar are the novels

SaS: *Sense and Sensibility*

PaP: *Pride and Prejudice*, and

WH: *Wuthering Heights*?

term	SaS	PaP	WH
affection	115	58	20
jealous	10	7	11
gossip	2	0	6
wuthering	0	0	38

Term frequencies (counts)

Note: To simplify this example, we don't do idf weighting.

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### 3 documents example contd.

**Log frequency weighting**

term	SaS	PaP	WH
affection	3.06	2.76	2.30
jealous	2.00	1.85	2.04
gossip	1.30	0	1.78
wuthering	0	0	2.58

**After length normalization**

term	SaS	PaP	WH
affection	0.789	0.832	0.524
jealous	0.515	0.555	0.465
gossip	0.335	0	0.405
wuthering	0	0	0.588

$\cos(\text{SaS}, \text{PaP}) \approx 0.789 \times 0.832 + 0.515 \times 0.555 + 0.335 \times 0.0 + 0.0 \times 0.0 \approx 0.94$   
 $\cos(\text{SaS}, \text{WH}) \approx 0.79$   
 $\cos(\text{PaP}, \text{WH}) \approx 0.69$   
 Why do we have  $\cos(\text{SaS}, \text{PaP}) > \cos(\text{SaS}, \text{WH})$ ?

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### Computing cosine scores

```

COSINESCORE(q)
1  float Scores[N] = 0
2  float Length[N]
3  for each query term t
4  do calculate  $w_{t,q}$  and fetch postings list for t
5    for each pair(d,  $tf_{t,d}$ ) in postings list
6      do  $Scores[d] += w_{t,d} \times w_{t,q}$ 
7  Read the array Length
8  for each d
9    do  $Scores[d] = Scores[d] / Length[d]$ 
10 return Top K components of Scores[]
  
```

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### tf-idf weighting has many variants

Term frequency		Document frequency		Normalization	
n (natural)	$tf_{t,d}$	n (no)	1	n (none)	1
l (logarithm)	$1 + \log(tf_{t,d})$	t (idf)	$\log \frac{N}{df_t}$	c (cosine)	$\frac{1}{\sqrt{w_t^2 + w_2^2 + \dots + w_u^2}}$
a (augmented)	$0.5 + \frac{0.5 \times tf_{t,d}}{\max_d(tf_{t,d})}$	p (prob idf)	$\max\{0, \log \frac{N - df_t + 1}{df_t}\}$	u (pivoted unique)	$1/u$
b (boolean)	$\begin{cases} 1 & \text{if } tf_{t,d} > 0 \\ 0 & \text{otherwise} \end{cases}$	b (byte size)	$1/CharLength^\alpha$ , $\alpha < 1$		
L (log ave)	$\frac{1 + \log(tf_{t,d})}{1 + \log(\max_{t \in d}(tf_{t,d}))}$				

Columns headed 'n' are acronyms for weight schemes.

Why is the base of the log in idf immaterial?

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### Weighting may differ in queries vs documents

- Many search engines allow for different weightings for queries vs. documents
- SMART Notation:** denotes the combination in use in an engine, with the notation *ddd.qqq*, using the acronyms from the previous table
- A very standard weighting scheme is: Inc.Itc
- Document: logarithmic tf (l as first character), no idf and cosine normalization
- Query: logarithmic tf (l in leftmost column), idf (t in second column), no normalization ...

A bad idea?

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### tf-idf example: Inc.Itc

Document: *car insurance auto insurance*  
Query: *best car insurance*

Term	Query						Document				Prod
	tf-raw	tf-wt	df	idf	wt	n'lize	tf-raw	tf-wt	wt	n'lize	
auto	0	0	5000	2.3	0	0	1	1	1	0.52	0
best	1	1	50000	1.3	1.3	0.34	0	0	0	0	0
car	1	1	10000	2.0	2.0	0.52	1	1	1	0.52	0.27
insurance	1	1	1000	3.0	3.0	0.78	2	1.3	1.3	0.68	0.53

Exercise: what is N, the number of docs?

Doc length  $= \sqrt{1^2 + 0^2 + 1^2 + 1.3^2} \approx 1.92$

Score =  $0+0+0.27+0.53 = 0.8$

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### Summary – vector space ranking

- Represent the query as a weighted tf-idf vector
- Represent each document as a weighted tf-idf vector
- Compute the cosine similarity score for the query vector and each document vector
- Rank documents with respect to the query by score
- Return the top K (e.g., K = 10) to the user

## Resources for today's lecture

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- IIR 6.2 – 6.4.3
- <http://www.mii.slita.com/information-retrieval-tutorial/cosine-similarity-tutorial.html>
  - Term weighting and cosine similarity tutorial for SEO folk!