KRUSHNA GAME

krushnagame60@gmail.com \ +918421701193 Pune, Maharashstra in Linkedin O Github

EDUCATION

Master Of Computer Science
Savitribai Phule Pune University 2024 - 2025

(C.G.P.A.: 8.05 Final Grade: A) **Bachelor of Computer Science**

Savitribai Phule Pune University

(CGPA- 7.32 Final Grade : A) 2019 - 2023

WORK EXPERIENCE

Data Science Intern

Rubixe - Al Solutions Company

- Developed predictive modelling strategies to identify key factors driving servicedemand, which improved resource allocation efficiency by 30%.
- Performed Exploratory Data Analysis (EDA) to uncover patterns and relationships within datasets.
- Utilized machine learning algorithms for model development and implemented featureengineering techniques to enhance model performance.
- · Achieved an accuracy of 92% on test data and visualized feature importance to identifykey drivers behind service demand.

PROJECT

1) E-Commerce Customer Segmentation

- Data Preprocessing and Visualization: Cleaned and transformed raw transaction data; used Seaborn and Matplotlib for effective data visualization and insights communication.
- Model Evaluation and Business Insight: Analyzed cluster characteristics to inform business decisions on loyalty programs, customer lifetime value, and acquisition strategies.
- Customer Segmentation using RFM Analysis: Applied Recency, Frequency, and Monetary (RFM) model to segment customers, enabling targeted marketing strategies for different customer groups. https://github.com/Krushnagame12/E-Commerce-Customer-Segmentation.git

2) Cell Phone Price Prediction Model

- Created a machine learning model to predict cell phone prices based on features suchas battery life, screen size, RAM, and storage.
- Identified RAM, battery power, and pixel quality as the most influential features impacting mobile phone price
 range predictions. Notably, higher-pricedphones tended to be lighter, while the presence of Bluetooth did not
 significantlyinfluence pricing. The project provided valuable insights for businesses to understand pricing
 dynamics and consumer preferences in the mobile phone market.
- Achieved an accuracy of 92% on the test set and visualized feature importance tobetter understand the key price-driving factors.
 - https://github.com/Krushnagame12/Cell-Phone-Price-Prediction-Model.git

SKILLS

Databases	MySQL, SQL Server
Programming Languages	Python
Operating Systems	Windows, Linux

Tools	Power BI
Others	Matplotlib, Pandas, NumPy, GitHub.

CERTIFICATE AND PARTICIPATION

Data Engineer	Certified Data Scientist (International Association of Business Analytics(IABAC))
	Certified Data Scientist (Ministry of Electronics and Information TechnologyGovernment agency)

LANGUAGES

Hindi , Marathi, English