

Main Memory = RAM.

Q- Memory partitioning

→

Memory partitioning is a concept of memory management technique divides the memory into several small parts called as partitions.

The different partitions may contain same or different processes.

In multiprogramming environments the memory is divided into various partitions and then different parts of program are stored in the memory.

OS arranges the different processes in memory partition. It keeps track occupied process partition as well as free partitions.

Different scheduling algorithms are used for input queue for deciding priority of the processes which are in queue.

• Different techniques used for memory partitioning.

1. Fixed / Static memory partitioning

2. Variable / Dynamic memory partitioning.

1. Fixed Memory Partitioning:

Partitioning of main memory into set of non-overlapping memory regions called as fixed partitioning.

- ▶ Partitions are of Fixed Size.
- ▶ If the Process is assign to memo which is less than size then rem Space can't be used.

Fixed Partitions

↓
Equal
(OS)

8 M
8 M
8 M
8 M

32 M byte
memory.

↓
Unequal
(OS)

10 M
12 M
6 M
4 M

32 M byte
memory.

① Equal size Partition:

- Here memory is divided into equal size partition. Any process whose size is less than or equal partition size can be load into available option
- If all partition are in Full and No proce is in the ready state, the operating syst can Swap a process out of any of the partitions and load in another process, So that there is some work for the processor.

Problems:

- ① For a Program of too big size
- ② For a Module Needed is Not present.

2. Unequal Size Partition:

Both Problem faced by equal size can be fixed by this approach.

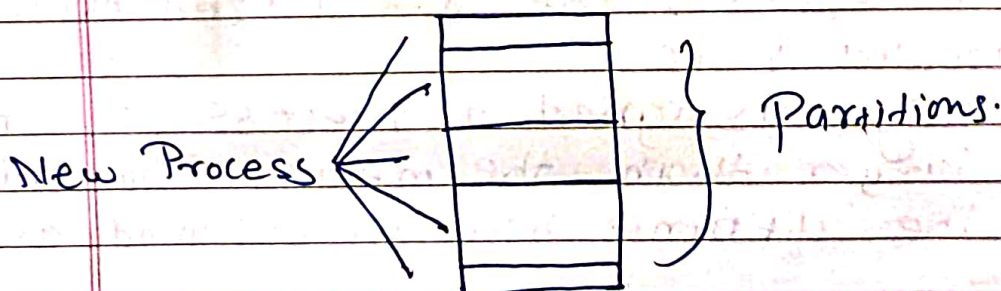
• Placement Algorithm for memory management

① For Equal

- With equal size partition, the placement of processes in memory is trivial. As long as there is no any available partition.
- Because all partition are of equal size it does not matter which partition is used.
- If all partition are occupied with processes that are not ready to run then one of these processes must be swapped out to make room for a new process.

② For Unequal

- Here each process is assigned to the smallest partition within which it will fit. In this case a scheduling queue is needed for each partition to hold swapped out partition.



• Advantages & Disadvantages of Fixed Size

ADV ① Easy to implement

② Less Computational Power

DISADV ① Internal Fragmentation

② External Fragmentation

③ Limit Process Size

④ Limitation of Degree of Multiprogramming

• Fragmentation

It is a unwanted problem where memory blocks cannot be allocated to the processes due to their small size & the block remain unused.

It can also be understood as when the processes are loaded or removed from memory.

A) Internal Fragmentation

B) External Fragmentation

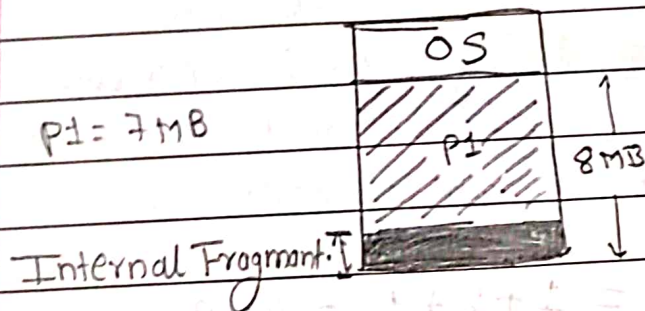
① Internal Fragmentation

: It occurs when memory is divided into fixed sized block.

Whenever process is request for the memory appears, the fixed sized block is allocated process.

"Memory assigned to process is somewhat larger than the memory requested then the difference between assigned and

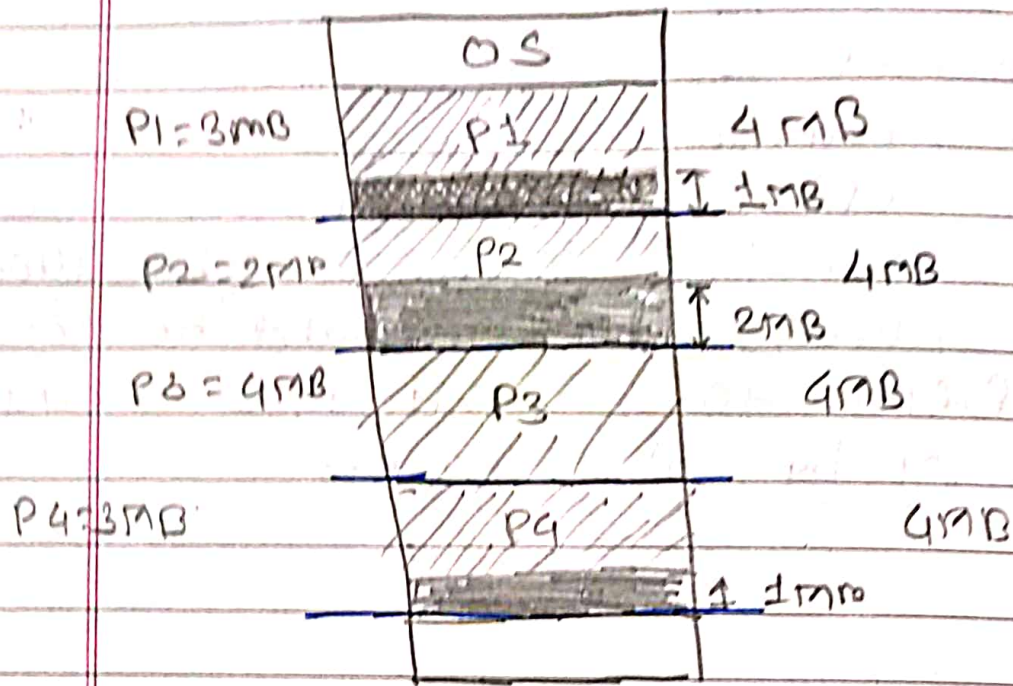
- Left unused space is known as Internal Fragmentation.
- This leftover space inside the Fixed Sized block cannot be allocated to any process as it would be not be sufficient to satisfy the request of memory by the process.



(Explain with Example).

② External Fragmentation

- External Fragmentation occurs when there is sufficient amount of space in the memory to satisfy the memory request but process's memory cannot be satisfied as the available memory is in non-contiguous manner.
- When process is created/loaded or removed from main memory the free space creates hole in the memory these are many holes in memory these holes are known as External Fragmentation.



Total remaining space = 1 + 2 + 1 = 4MB

P5 = 3MB → This can't fit as the memory is not contiguous. This is known as External Fragmentation.

Para	Internal	External
Defn	Process is allocated to memory block of size greater due to which some space remains empty known as IF	where we have some empty space left but we can't allocate process coz memory is contiguous
occurrence	when space is allocated some space leftover	as space is used & released so can't use it
Soln	use dynamic allocation	use defragmentation
where it exist	In paging internal fragmentation.	In segmentation external fragmentation

Write Short Note on: Compaction

Use for: Overcome External Fragmentation

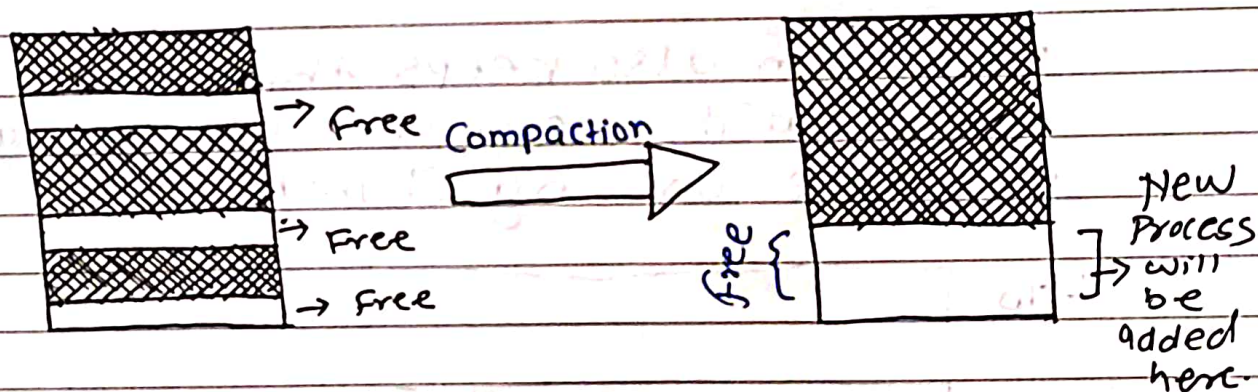
Defⁿ:

The Process of Putting the used partitions at one end and creating one big free area at other end for the new process.

Goal: Shuffle memory such that all free memory comes together in one large block

Use: Help for Solving Fragmentation Prob.

Diagram



Problems with this:

- ① only possible when program supports dynamic reallocation
- ② Time consuming
- ③ Expensive
- ④ Less effective solution

• Buddy System:

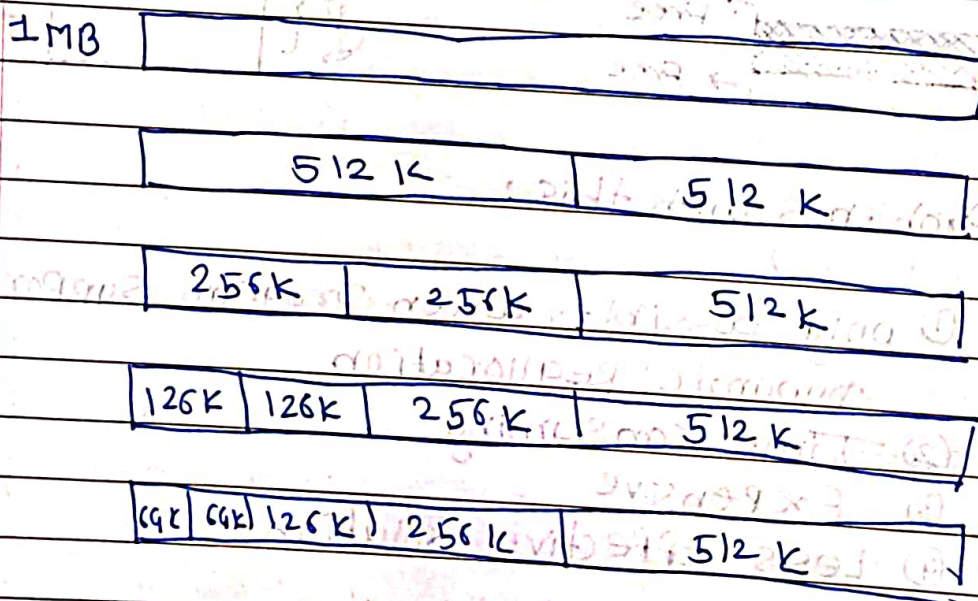
Static Partition Scheme suffers from the limitations of having the Fixed or active processes and the usage of space may also not be optimal.

Works on "Power of 2" Algorithm

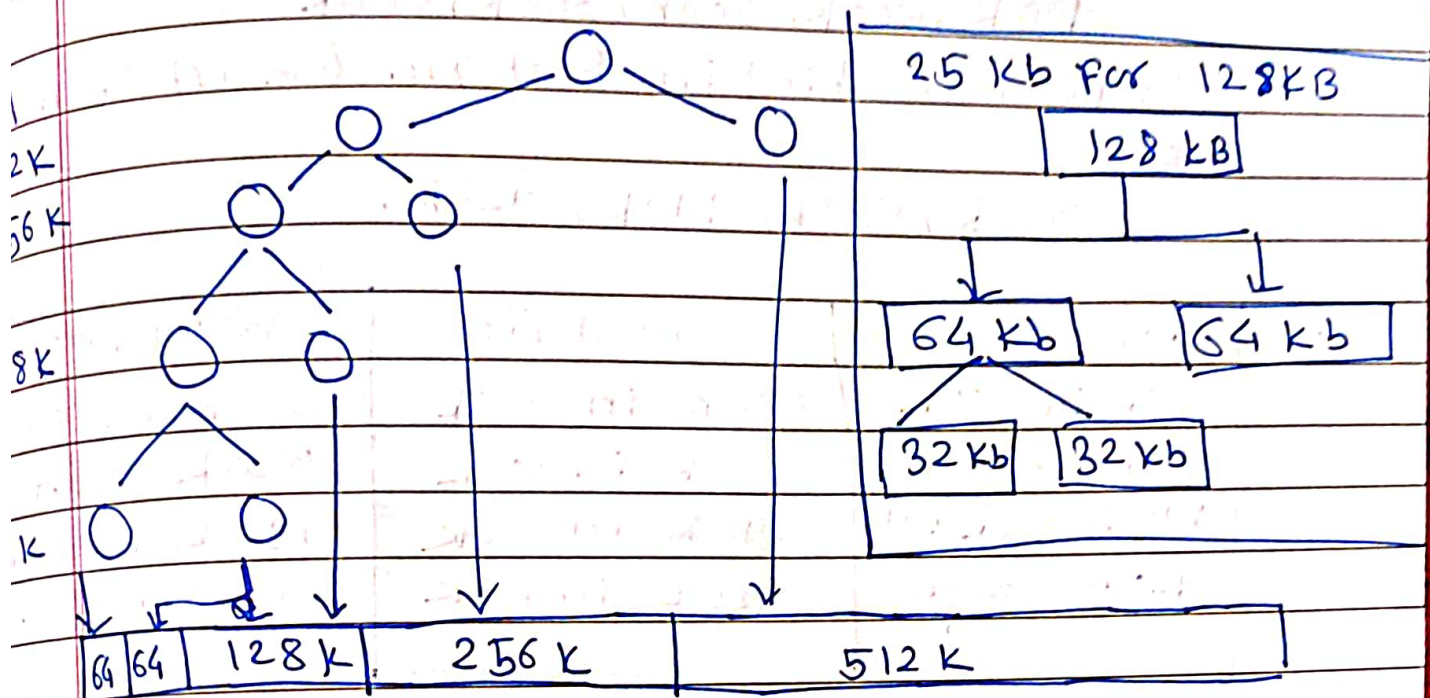
IF: $2^{n-1} < S \leq 2^n$: Allocate the whole block

Else:
Divide the block & Check everytime

∴ System also keeps the record of the unallocated block and can merge this to make one big chunk.



• Binary Tree Representation



ADV

- ① Easy to implement
- ② Allocate block of correct size
- ③ easy to merge holes
- ④ Allocation Mem. Fast

DIS ADV

- ① Allocation unit 2
- ② Integral Fragment.

3- Memory Allocation Strategies.

→ Coz memory compaction is time consuming the OS designer decided a different technique for how to assign to memory process.

- First Fit : choose first available block
- Best Fit : size closest to block
- Next Fit : Next location from best fit
- Worst Fit : It allocates the largest hole.



Q- Given memory Partition Size
100K, 500K, 200K, 300K, 600K
Implement First Fit, Best Fit, & Worst Fit Algor.
for
300K, 530K, 190K, 425K.

→	First Fit	Best Fit	Worst Fit.
	300K in 500K	300K in 300K	300K in 600K
	530K in 600K	630K in 600K	530K wait
	190 in 500K (2 nd)	190K in 200K	190K in 500K
	425K in 600K wait	425K in 500K	425K wait