### Assignment No 01

Write a program using LEX specifications to implement lexical analysis phase of compiler to generate tokens of subset of 'C' program

#### assignmentOne.l

```
% {
#include<stdio.h>
% }
%%
[/][/].* {printf("\n Single line comment1 : %s",yytext);}
"/*"[^*]*"*/" {printf("\n Multi line comment : %s",yytext);}
# {printf("\n Processing Directives : %s",yytext);}
include|printf|int|void|main {printf("\n Keywords : %s",yytext);}
"<"|">"|"("|")"|";"|","|"{"|"}" { printf("\n Punctuation : %s",yytext); }
[a-z]+[.][h] {printf("\n Header files : %s",yytext);}
["].*["] {printf("\n Litrels : %s",yytext);}
[a-zA-Z][a-zA-Z0-9_] {printf("\n Identifier : %s",yytext);}
[0-9]+ {printf("\n Integer Number : %s",yytext);}
[0-9]+(\.[0-9]+) {printf("\n Decimal Number : %s",yytext);}
"+"|"-"|"=" {printf("\n Operators : %s",yytext);}
%%
int yywrap()
return 1;
}
int main()
yyin=fopen("pro.c","r");
yylex();
return 0;
}
```

```
pro.c
#include<stdio.h>
void fun(){
       printf("Hello this is user defined function");
}
int main(){
       //variable
       int rno=77;
       float marks=8.88;
        printf("Akshada Phopse");
       fun();
       return 0;
       /*hello this
       is multiline comment*/
}
Commands to Run Program
   1. lex assignmentOne.l
   2. gcc lex.yy.c
   3. ./a.out
```

## Assignment No 02

Write a LEX program to display word, character and line counts for a sample input text file

#### $as signment Two.\\ l$

```
% {
#include <stdio.h>
int wc = 0, lc = 0, cc = 0, dc = 0, vc = 0;
% }

% %

[aeiouAEIOU] { vc++; cc++; wc++;}

[0-9] { dc++; cc++; }

\n { lc++; cc++; }
```

```
[\t]+
             { cc += yyleng; }
[^{\ \ \ }t\ ]+
              { wc++; cc += yyleng; }
%%
int yywrap()
{
  return 1;
}
int main()
{
  yyin = fopen("atwo.txt", "r");
  yylex(); // Perform lexical analysis
  printf("Number of Lines : %d\n", lc);
  printf("Number of Words : %d\n", wc);
  printf("Number of Characters : %d\n", cc);
  printf("Number of Digits : %d\n", dc);
  printf("Number of Vowels : %d\n", vc);
  return 0;
}
```

#### atwo.txt

This is 2 nd assignment a e i o u

#### **Commands to Run Program**

- 1. lex assignmentTwo.l
- 2. gcc lex.yy.c
- 3. ./a.out

# Assignment No 03

Write a program using YACC specifications to implement syntax analysis phase of compiler to validate type and syntax of variable declaration in C program.

#### assignThree.l

```
% {
#include "y.tab.h"
```

```
% }
%%
"int" { return INT; }
"float" { return FLOAT; }
"char" { return CHAR; }
[a-zA-Z_][a-zA-Z0-9_]* { return ID; }
"," { return COMMA; }
     { return SEMICOLON; }
[ \t\n] { /* Ignore whitespace */ }
     { return yytext[0]; }
%%
int yywrap() {
  return 1;
assignThree.y
% {
#include <stdio.h>
#include <stdlib.h>
int yyerror(char *str);
int yywrap();
% }
%token INT FLOAT CHAR ID COMMA SEMICOLON
%%
Stmt: Type VarList SEMICOLON { printf("Valid Declaration\n"); }
  error SEMICOLON
                         { printf("Invalid Declaration\n"); }
```

```
Type: INT | FLOAT | CHAR;
VarList: ID
    | ID COMMA VarList;
%%
int yyerror(char *str) {
  printf("Syntax Error: %s\n", str);
  return 0;
}
int main() {
  printf("Enter a variable declaration:\n");
  yyparse();
  return 0;
}Commands to Run Program
   1. lex assignThree.l
   2. yacc –d assignThree.y
   3. gcc lex.yy.c y.tab.c
   4. ./a.out
```

# Assignment No 04

Write a program using YACC specifications to implement calulator to perform various arithmetic operations

```
assignFour.l
% {
#include "y.tab.h"
% }
%%
[0-9] { yylval = atoi(yytext); return N; }
```

```
[\ \ \ ]
"\n"
                 { return 0;}
             {return yytext[0]; }
%%
int yywrap() {
  return 1;
}
assignFour.y
% {
#include <stdio.h>
#include <stdlib.h>
int yyerror(char *str);
int yywrap();
% }
%token N
%left '+' '-'
%left '*' '/' '%'
%left '(' ')'
%%
A: E { printf("Result is = %d\n", $$); };
E: E '+' E { $$ = $1 + $3; }
|E'-E'| = \{ \$\$ = \$1 - \$3; \}
|E'*'E' \{ \$\$ = \$1 * \$3; \}
|E''|E { $$ = $1 / $3; }
|E'\%'E'|  { $$ = $1 % $3; }
```

#### **Commands to Run Program**

- 1. lex assignFour.l
- 2. yacc –d assignFour.y
- 3. gcc lex.yy.c y.tab.c
- 4. ./a.out