KRUTI Y AGARWAL

SOFTWARE DEVELOPMENT ENGINEER

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🛅 Kruti Agarwal

🗵 Bengaluru, Karnataka

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OBJECTIVE

An ambitious Software Development Engineer with a passion for creating innovative and scalable solutions. Proficient in C#.NET, Restful API, and Micro-services development. I am committed to providing excellence in quality and service. I am currently pursuing an engaging software development position that allows me to apply my problem-solving mindset, collaborate efficiently within dynamic teams, and contribute significantly to innovative projects.

- ❖ Programming Languages: C#, Java, Python, PHP, JavaScript, HTML,
- **❖** Technologies/Frameworks: .NET, Unity Engine, Unity3d, Android, ReactJS.
- Databases: MySQL, MongoDB, Firebase.
- Version Control: Git and GitHub, Plastic SCM.
- ❖ Knowledge: DS & Algo, DBMS, REST API, Microservices, Caching.
- Soft Skills: Time Management, Leadership, Teamwork, Adaptable, Proficient Communicator.

EDUCATION

BACHELOR'S IN TECHNOLOGY

JUN 2018 - MAY 2022

AMITY UNIVERSITY (*Uttar Pradesh*, India)

Major: Information Technology

- Academic Excellence: Achieved 8.6 CGPA with Silver Medal for 2nd Rank All over Department.
- Scholarship Recipient: Awarded a Merit-Based Scholarship for 3 consecutive Academic years.
- Leadership Experience: Served as Vice President at the Computer Society of India Amity Student Chapter, organising technical events and entrepreneurship innovation initiatives.
- NGO Internship: Gained valuable experience as a Summer Intern at AROH Foundation.

CLASS XII

MAY 2016 - JUN 2017 10+2 Senior Secondary Schools Girls AMU

(Uttar Pradesh, India)

ACHIEVEMENTS

Solved more than 140+ Problems on LeetCode

3 Star at Code chef with highest rating of 1213

LINKS

GitHub



LINKEDIN LeetCode



Code Chef



Gaming Profile

PROFESSIONAL EXPERIENCE

Software Development Engineer | Aug 2022 - Jan 2024 Imarticus Learning Pvt. Ltd., Bangalore, India

- * Successfully engineered diverse projects using C#, .NET, Restful APIs, MySQL, JavaScript, Unity Engine, and PHP, showcasing technical prowess and achieving a 40% reduction in development time.
- Contributed to a 60% improvement in project efficiency by actively engaging with team members, identifying and rectifying software bugs, and pioneering advanced technical
- Proficiently utilised the robust .NET C# framework, a cornerstone in the development of scalable and high-performance solutions, further solidifying a reputation as a versatile and accomplished technologist.
- Designed and implemented RESTful APIs in PHP and JavaScript to interface with MySQL and MongoDB databases, enhancing Unity Engine gameplay dynamics.
- Developed and optimised dynamic forms and document upload within the game environment using PHP's RESTful APIs, while seamlessly integrating cURL within the PHP backend to securely interact with client APIs. Implemented validation mechanisms, enhancing user experience and ensuring data handling throughout the process.
- Conceptualised and oversaw the development of a cutting-edge SCORM-compliant module, seamlessly integrated into an LMS, enhancing the e-learning experience.
- Orchestrated seamless coordination as the Sprint Owner, managing a dynamic team of 2-4 members, resulting in consistent on-time project delivery and fostering an environment of excellence and teamwork.
- Demonstrated proficiency in Agile methodologies, leading to adaptive and iterative development approaches that enhanced project flexibility and responsiveness.

Software Development Intern | Jun 2022 – Jul 2022

Imarticus Learning Pvt. Ltd., Bangalore, India

- Acquired proficiency in Unity Engine utilising C# for game development and MySQL for effective database management.
- Performed debugging and troubleshooting duties in C# to improve functionality and optimize the performance of the game.
- Strengthened teamwork and communication skills through active participation in team-building activities.
- Assisted in preparing team communication materials for meetings, fostering effective collaboration.

PROJECTS

Hey! | XML, Java, Glide, Firebase | LINK

Developed a dynamic and engaging real-time chatting application for Android users, featuring advanced functionality such as media sharing, group chat, and message reactions like Instagram. Implemented user authentication for secure verification, resulting in a user-friendly and secure experience.

CASUAL GAMES | UNITY ENGINE, C#, Php, JavaScript | LINK

CreatedDeveloped several casual games for upskilling technical skills and learning game development using unity engine as game editor and C# as base scripting language.

FIREBASE MUSIC APPLICATION | XML, Java, Android, Firebase | LINK

Created a music player integrated with Firebase for direct song playback using URLs. Technology

Stack: Firebase Real-Time Database, Android Studio (Java Application).