

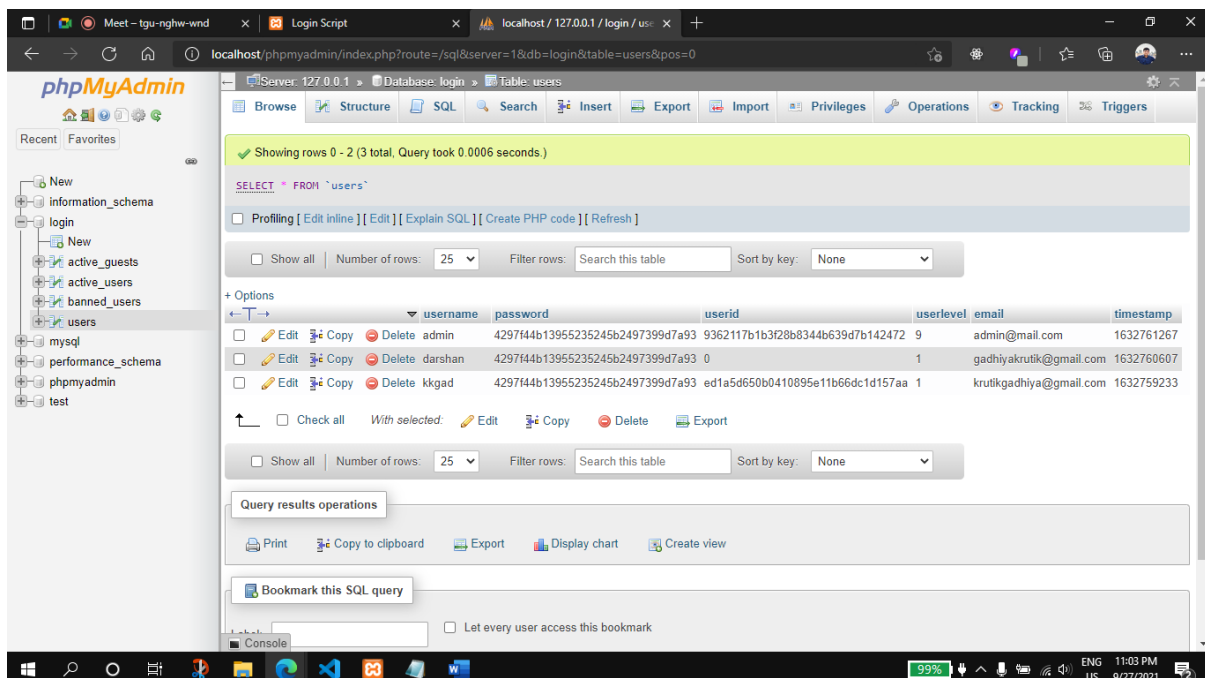
AWT Practical - 10 Task

Login Script Demo with PHP

This week we will demonstrate Login Script with the objective of learning the following concepts in the real world. Students will be required to create a report with implementation of all following concepts in any script of their choice with clear explanation-understanding of concepts.

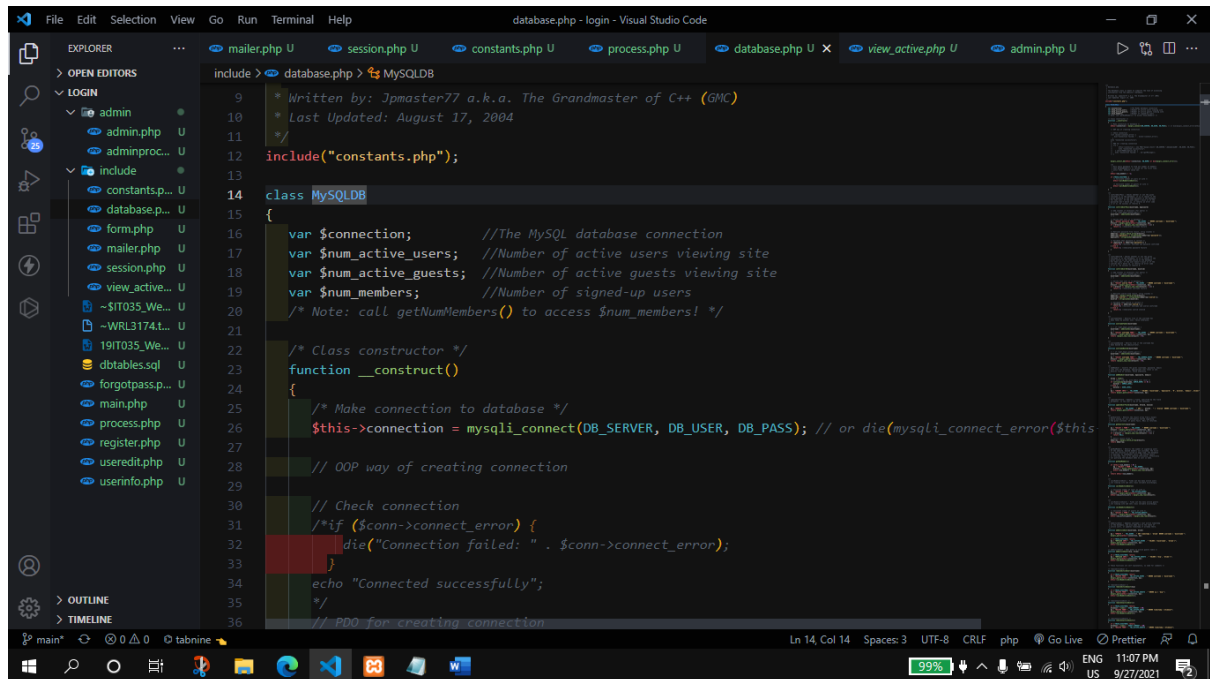
1. MySQL as a Database and its syntax
2. Database connection with my-sql
 - a. OOP way of connecting database
 - b. Procedural Way of Connecting Database
 - c. PDO(PHP Data Objects)
3. Session management
4. Use of PHP Constants in practice
5. MVC and Code Structuring
6. Form error Handling
7. Includes & Redirections

1. In this practical we will be performing the login script in PHP, here we have used the MySQL database, the syntax is pretty common for creating the table, insert data to table and much more.



2. There are multiple ways we can connect database with the PHP as specially the MySQL DB, 1st method is to use the `mysql_connect()` method which is the procedural way to connecting, 2nd method is OOP way using `new mysqli()` and the final way is using PDO which stands for PHP data Objects

in this particular practical I have used the procedural way.

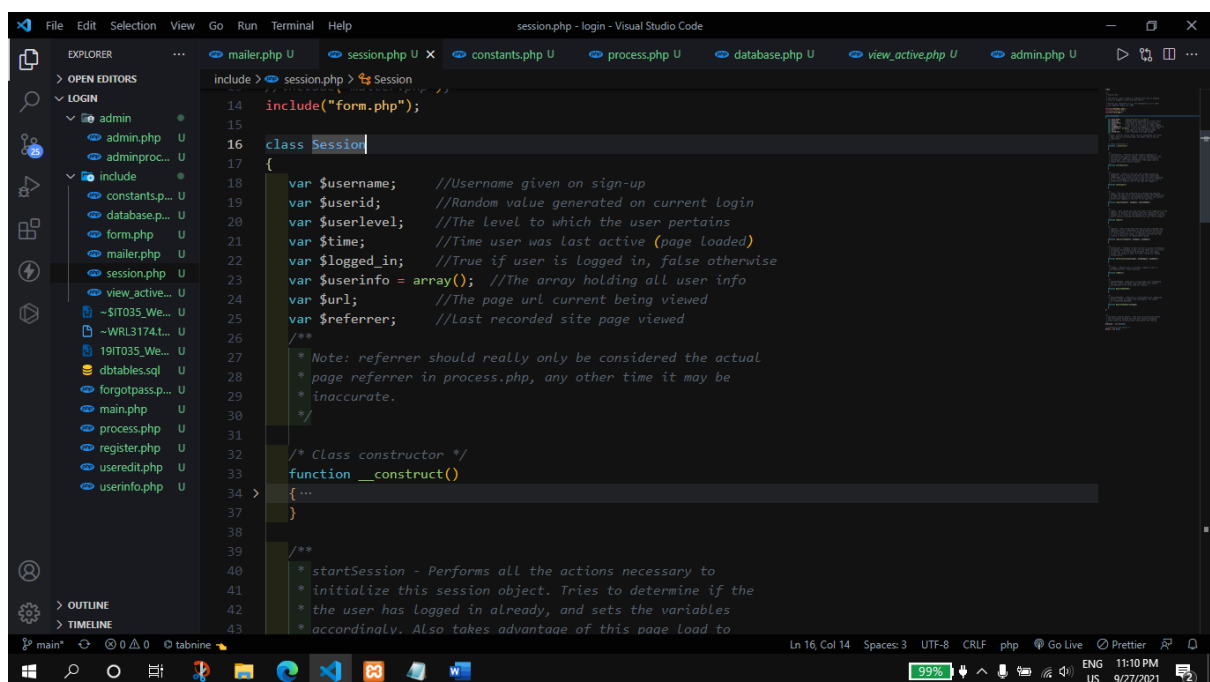


```

1  include > database.php > MySQLDB
2
3  /* Written by: Jpmaster77 a.k.a. The Grandmaster of C++ (GMC)
4  * Last Updated: August 17, 2004
5  */
6
7  include("constants.php");
8
9  class MySQLDB
10 {
11     var $connection; //The MySQL database connection
12     var $num_active_users; //Number of active users viewing site
13     var $num_active_guests; //Number of active guests viewing site
14     var $num_members; //Number of signed-up users
15     /* Note: call getNumMembers() to access $num_members! */
16
17     /* Class constructor */
18     function __construct()
19     {
20         /* Make connection to database */
21         $this->connection = mysqli_connect(DB_SERVER, DB_USER, DB_PASS); // or die(mysqli_connect_error($this
22
23         // OOP way of creating connection
24
25         // Check connection
26         /*if ($conn->connect_error) {
27             die("Connection failed: " . $conn->connect_error);
28         }
29
30         echo "Connected successfully";
31     }
32     /*
33     // PDO for creating connection
34

```

3. For the session management we have made a separate file with Session class, which contains various properties and methods which handles the different operations on the session

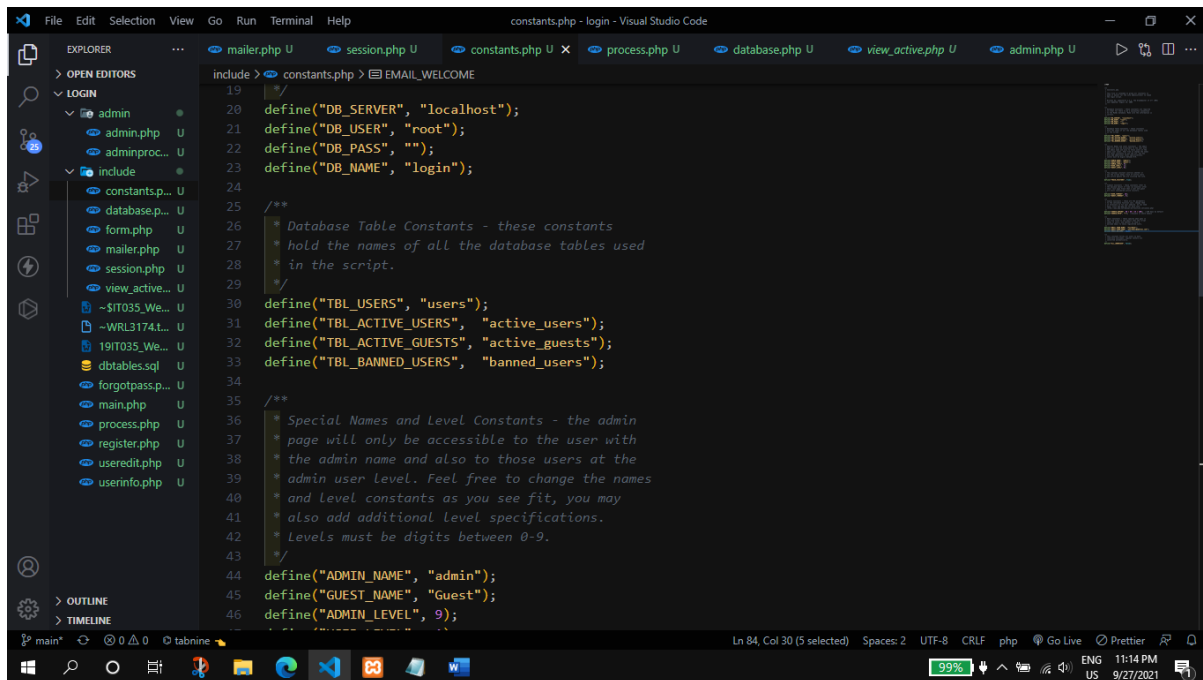


```

1  include > session.php > Session
2
3  include("form.php");
4
5  class Session
6  {
7      var $username; //Username given on sign-up
8      var $userid; //Random value generated on current login
9      var $userlevel; //The level to which the user pertains
10     var $time; //Time user was last active (page loaded)
11     var $logged_in; //True if user is logged in, false otherwise
12     var $userinfo = array(); //The array holding all user info
13     var $url; //The page url current being viewed
14     var $referrer; //Last recorded site page viewed
15     /**
16      * Note: referrer should really only be considered the actual
17      * page referrer in process.php, any other time it may be
18      * inaccurate.
19      */
20
21     /* Class constructor */
22     function __construct()
23     {
24         // ...
25     }
26
27     /**
28      * startSession - Performs all the actions necessary to
29      * initialize this session object. Tries to determine if the
30      * the user has logged in already, and sets the variables
31      * accordingly. Also takes advantage of this page load to

```

4. the there is some date which is redundant and we need to use them again and again ad various places such as the table name, user types etc. so instead of hardcoding them we can define them in other file as constants as their values are not going to change and then we can use them in other files. The same we have done here the name of the file is given as Constant.php.



```

File Edit Selection View Go Run Terminal Help
constants.php - login - Visual Studio Code

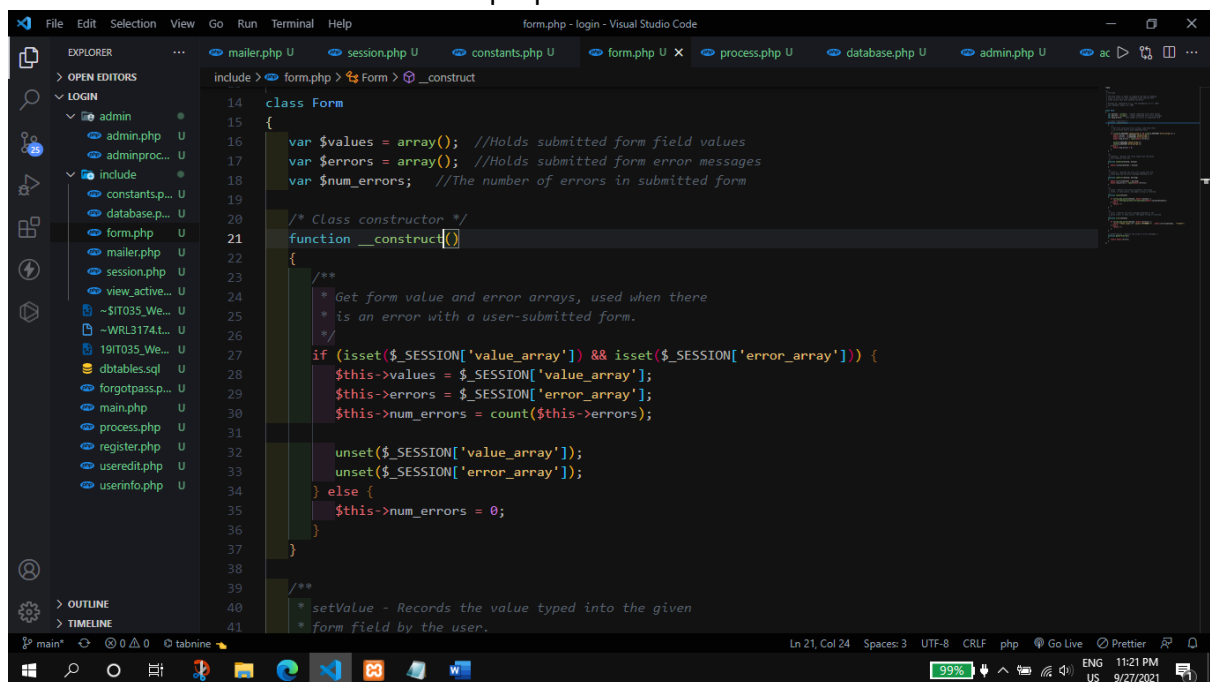
EXPLORER
  OPEN EDITORS
  LOGIN
    admin
      admin.php U
      adminproc... U
    include
      constants.p... U
      database.p... U
      form.php U
      mailer.php U
      session.php U
      view_active... U
    ~$IT035_We... U
    ~WRL3174.L... U
    19IT035_We... U
    dbtables.sql U
    forgotpass.p... U
    main.php U
    process.php U
    register.php U
    useredit.php U
    userinfo.php U

include > constants.php > EMAIL_WELCOME
19
20 define("DB_SERVER", "localhost");
21 define("DB_USER", "root");
22 define("DB_PASS", "");
23 define("DB_NAME", "login");
24
25 /**
26  * Database Table Constants - these constants
27  * hold the names of all the database tables used
28  * in the script.
29  */
30 define("TBL_USERS", "users");
31 define("TBL_ACTIVE_USERS", "active_users");
32 define("TBL_ACTIVE_GUESTS", "active_guests");
33 define("TBL_BANNED_USERS", "banned_users");
34
35 /**
36  * Special Names and Level Constants - the admin
37  * page will only be accessible to the user with
38  * the admin name and also to those users at the
39  * admin user level. Feel free to change the names
40  * and level constants as you see fit, you may
41  * also add additional level specifications.
42  * Levels must be digits between 0-9.
43  */
44 define("ADMIN_NAME", "admin");
45 define("GUEST_NAME", "Guest");
46 define("ADMIN_LEVEL", 9);

```

5. MVC stands for model view and controller this is the model is code that actually perform the tasks such as database update, sending email etc. the view is that the user interacts with and the controller which sits between model and view and depending on the users action, tells the model to perform the task.
6. Form handling is also an important thing to do as we have to store the correct data so the form handling ensures the correct data is being entered to the database by performing check on the data received from the user and depending upon the type of the data we can instruct the user to what to do next.

For the form we have created the separate file which contains the Form class similar to the Session class which contains few properties and the method to handle the data.



```

File Edit Selection View Go Run Terminal Help
form.php - login - Visual Studio Code

EXPLORER
  OPEN EDITORS
  LOGIN
    admin
      admin.php U
      adminproc... U
    include
      constants.p... U
      database.p... U
      form.php U
      mailer.php U
      session.php U
      view_active... U
    ~$IT035_We... U
    ~WRL3174.L... U
    19IT035_We... U
    dbtables.sql U
    forgotpass.p... U
    main.php U
    process.php U
    register.php U
    useredit.php U
    userinfo.php U

include > form.php > Form > __construct
14 class Form
15 {
16     var $values = array(); //Holds submitted form field values
17     var $errors = array(); //Holds submitted form error messages
18     var $num_errors; //The number of errors in submitted form
19
20     /* Class constructor */
21     function __construct()
22     {
23         /**
24          * Get form value and error arrays, used when there
25          * is an error with a user-submitted form.
26          */
27         if (isset($_SESSION['value_array']) && isset($_SESSION['error_array'])) {
28             $this->values = $_SESSION['value_array'];
29             $this->errors = $_SESSION['error_array'];
30             $this->num_errors = count($this->errors);
31
32             unset($_SESSION['value_array']);
33             unset($_SESSION['error_array']);
34         } else {
35             $this->num_errors = 0;
36         }
37     }
38
39     /**
40     * setValue - Records the value typed into the given
41     * form field by the user.

```

7. The separate files that we created we need to include them in to different files so that we can use sessions in that file, we can connect to database etc. that can be done using include() which takes one argument the name of the file we want to include

```

11  */
12  include("database.php");
13  //include("mailer.php");
14  include("form.php");
15
16  class Session
17  {
18      var $username; //Username given on sign-up
19      var $userid; //Random value generated on current login
20      var $userlevel; //The level to which the user pertains
21      var $time; //Time user was last active (page loaded)
22      var $logged_in; //True if user is logged in, false otherwise
23      var $userinfo = array(); //The array holding all user info
24      var $url; //The page url current being viewed
25      var $referrer; //Last recorded site page viewed
26      /**
27       * Note: referrer should really only be considered the actual
28       * page referrer in process.php, any other time it may be
  
```

For redirection the best way is query string as we can redirect user from the backend.

```

65  echo $session->referrer;
66  header("Location: " . $session->referrer);
67  }
68  /* Login failed */ else {
69      $_SESSION['value_array'] = $_POST;
70      $_SESSION['error_array'] = $form->getErrorArray();
71      header("Location: " . $session->referrer);
72  }
73  }
74
75  /**
76   * procLogout - Simply attempts to log the user out of the system
77   * given that there is no Logout form to process.
78   */
79  function procLogout()
80  {
81      global $session;
82      $retval = $session->logout();
83      header("Location: main.php");
84  }
85
86  /**
87   * procRegister - Processes the user submitted registration form,
88   * if errors are found, the user is redirected to correct the
89   * information. if not, the user is effectively registered with
  
```

Problems/Issues found in the projects:

- missing php from <?php ?> at many places in **almost** all the files

in almost all the files the php from the php tag were missing and due to those incomplete tags the files are not detected as php so, most part of the system does not work

- wrong constructor name

in the classes the name of the constructors were wrong, the constructor were given the name of the class, but in the new PHP syntax the constructor is declared as __constructor()

- get_magic_quotes_gpc()

this method is deprecated and no longer supported and there is no meaning of writing/using it.

- regex expression not written correctly

the regex expression is not written correctly it was missing the starting and ending /.

- `mysql_result()` method is deprecated

this method was used to get the contents of multiple cells in one function call, as it is deprecated, I found some alternate to it made another function which act like the same.

- `mysql_numrows` wrong method name

the correct name is `mysqli_num_rows()`

- `<?php ?>` was enclosed in double inverted coma

In many places in the form the `<?php ?>` tag was enclosed within double inverted commas and which is not correct.

- `mysqli_query()` parameter were swapped

the position of the parameter were swapped, so changing it the site start working.

- when user is deleted then the entry in `active_user` table is still their so added implementation for the same

Output:

Username:

Password:

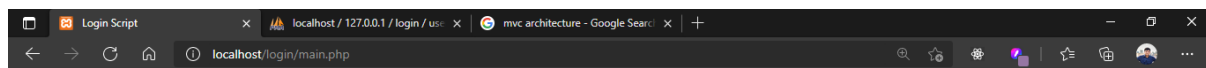
☐ Remember me next time

[\[Forgot Password?\]](#)

Not registered? [Sign-Up!](#)

Member Total: 3

There are 0 registered members and 1 guests viewing the site.



Logged In

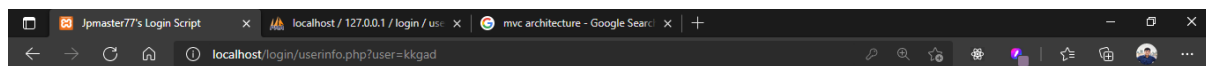
Welcome **kkgad**, you are logged in.

[\[My Account\]](#) [\[Edit Account\]](#) [\[Admin Center\]](#) [\[Logout\]](#)

Member Total: 3

There are 1 registered members and 0 guests viewing the site.

[kkgad /](#)



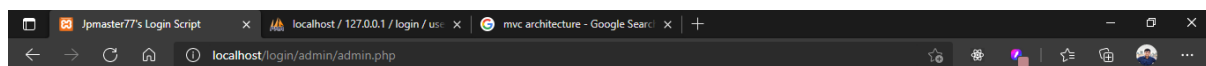
My Account

Username: kkgad

Email: krutikgadhya@gmail.com

[Edit Account Information](#)

Back To [\[Main\]](#)



Admin Center

..... Logged in as **kkgad**

Back to [\[Main Page\]](#)

Users Table Contents:

Update User Level

Username: Level:

Delete User

Username:

Delete Inactive Users

This will delete all users (not administrators), who have not logged in to the site within a certain time period. You specify the days spent inactive.

Days:

