main.cpp:

```
main.cpp X list.cpp X list.h X
         #include <iostream>
         using namespace std;
          int main()
        ₽ {
             int masukkan=0;
             address P;
             createList_103032330054(L);
             cout << "Masukkan angka pertama: ";
            cin >> masukkan;
            P = allocate 103032330054(masukkan);
             insertFirst_103032330054(L,P);
             printInfo 103032330054(L);
            cin >> masukkan;
            P = allocate_103032330054(masukkan);
             insertFirst_103032330054(L,P);
printInfo_103032330054(L);
              cin >> masukkan;
              P = allocate_103032330054(masukkan);
             insertFirst_103032330054(L,P);
              printInfo_103032330054(L);
```

list.h:

```
main.cpp x listcpp x listch x

#include <iostream>

#define first(L) L.first
#define next(P) P->next
#define info(P) P->info

using namespace std;

typedef int infotype;
typedef struct elmlist *address;

#struct elmlist{
    infotype info;
    address next;
};

**struct List{
    address first;
};

void createList_103032330054(List &L);
address allocate_103032330054(List &L, address P);
void printInfo_103032330054(List L);
```

list.cpp:

```
#include <iostream>
    using namespace std;
   void createList 103032330054(List &L) {
        first(L) = NULL;
   address allocate 103032330054(infotype x) {
        address p = new elmlist;
        info(p) = x;
        next(p) = NULL;
   1
        return p;
   void insertFirst 103032330054(List &L, address P){
        next(P) = first(L);
        first(L) = P;
void printInfo 103032330054(List L) {
     address p = first(L);
     while (p != NULL) {
        cout << info(p) << ", ";
         p = next(p);
```

hasil:

```
"D:\Kuliah\Semester 3\STD\Source-Code-Smt-3\Modul 4\TP 4\bin\Debug\TP 4.exe"

Masukkan angka pertama: 0
0,

Masukkan angka kedua: 5
5, 0,

Masukkan angka ketiga: 4
4, 5, 0,

Process returned 0 (0x0) execution time : 2.804 s

Press any key to continue.
```