

CDK2AAB4 STRUKTUR DATA

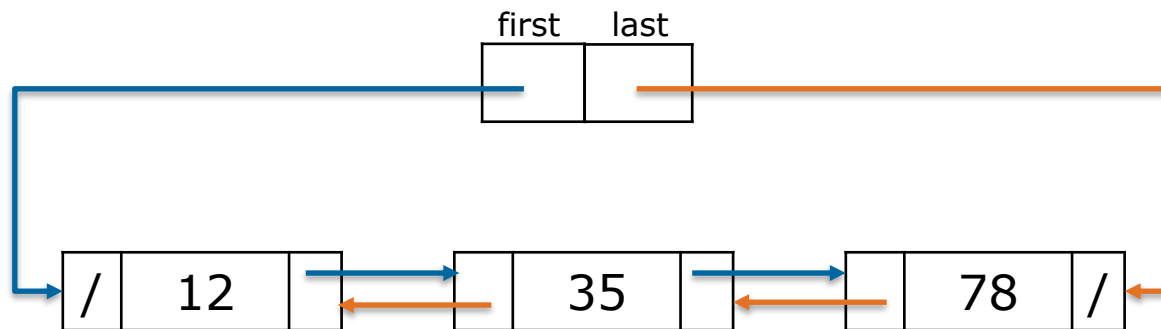


Variations of Linked List

Doubly Linked List

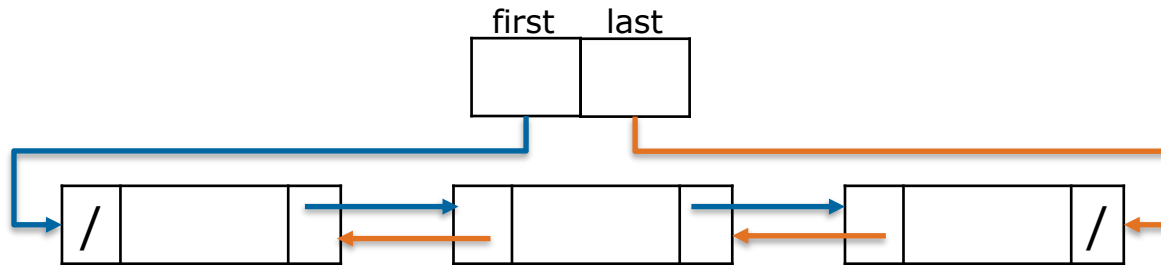
Doubly Linked List

- ▶ Linked list with 2 pointers
- ▶ Connect previous and next element



Structure

- Usually with 2 head pointer



- Each element divided into 3 parts



ADT Element Doubly Linked List

```
type Infotype : integer  
type Address : pointer to ElmList
```

```
type ElmList <  
  info : Infotype  
  next : Address  
  prev : Address  
>
```

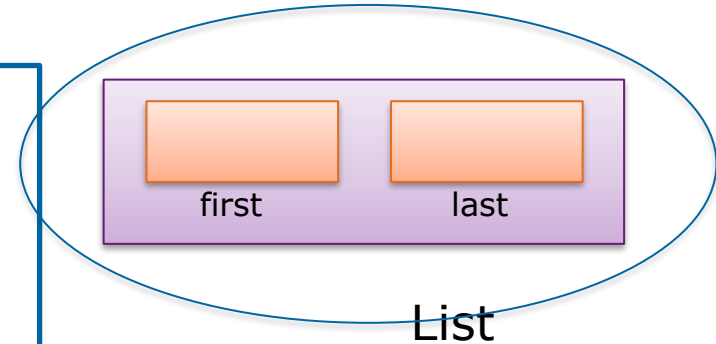


- There are 2 pointers to point the next and previous element

ADT Doubly Linked List

```
type List : <  
  first : Address  
  last : Address  
>
```

Dictionary
L : List



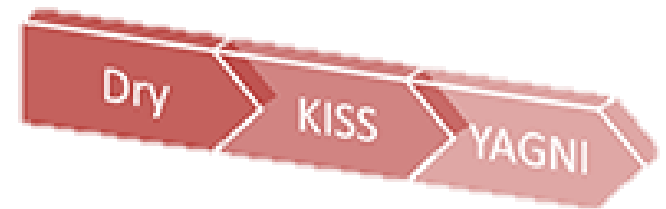
- There are 2 heads to point the first and the last element on the list

Reuse the ADT

- ▶ Try to feel the benefit of ADT
- ▶ If you have already defined ADT for Singly Linked List, modify it a little to have an ADT for Doubly Linked List
- ▶ Any modification only in specifying function (implementation)

Remember DRY Principles

- ▶ “When you find yourself writing code that is similar or equal to something you've written before,
- ▶ “take a moment to think about what you're doing and **don't repeat yourself.**”

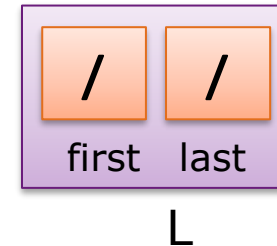


Create New List

Algorithm

L.first = NIL

L.last = NIL



- **X.last** is a keyword to refer the last element of the list X
- On the creation of new list, there is no element, thus L.first and L.last is NIL

Creating New Element

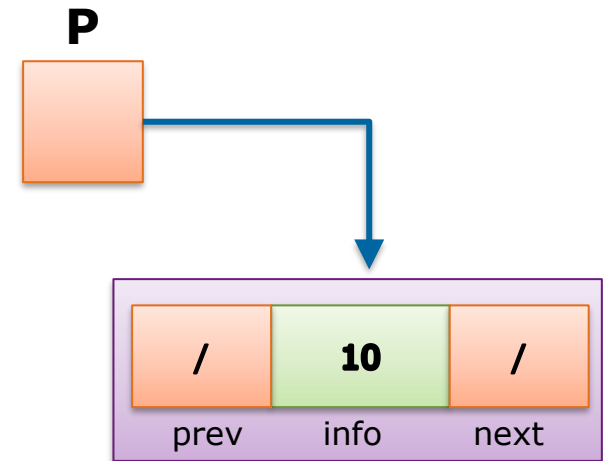
Algorithm

allocate(P)

$P \rightarrow \text{next} = \text{NIL}$

$P \rightarrow \text{prev} = \text{NIL}$

$P \rightarrow \text{info} = 10$

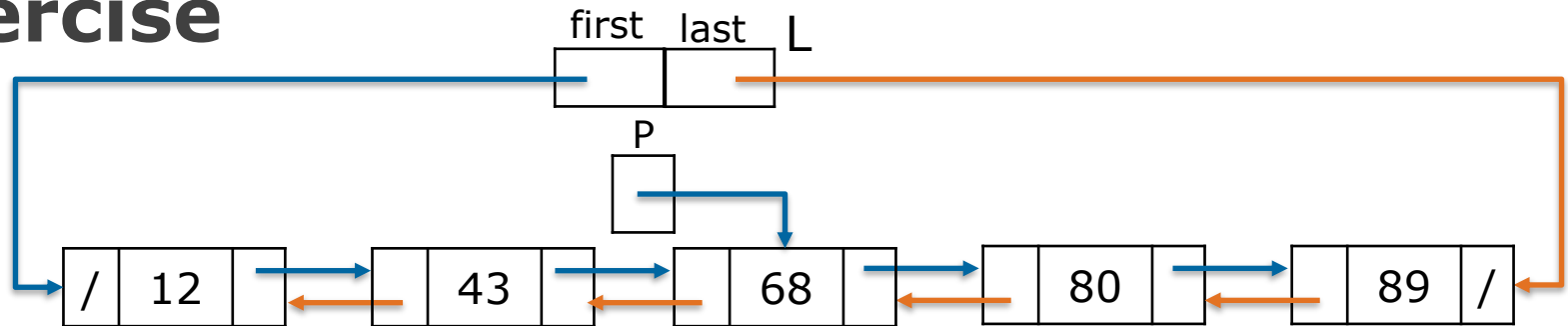


- **$Y \rightarrow \text{prev}$** is a keyword to refer the previous element of element pointed by Y
- On the creation of new element, set next and prev element = NIL

Keywords

- ▶ X.first
- ▶ $Y \rightarrow \text{next}$
- ▶ $Y \rightarrow \text{info}$
- ▶ **$X \rightarrow \text{last}$**
 - ▶ Select the last element of list X
- ▶ **$X \rightarrow \text{prev}$**
 - Select the previous element of element Y

Exercise



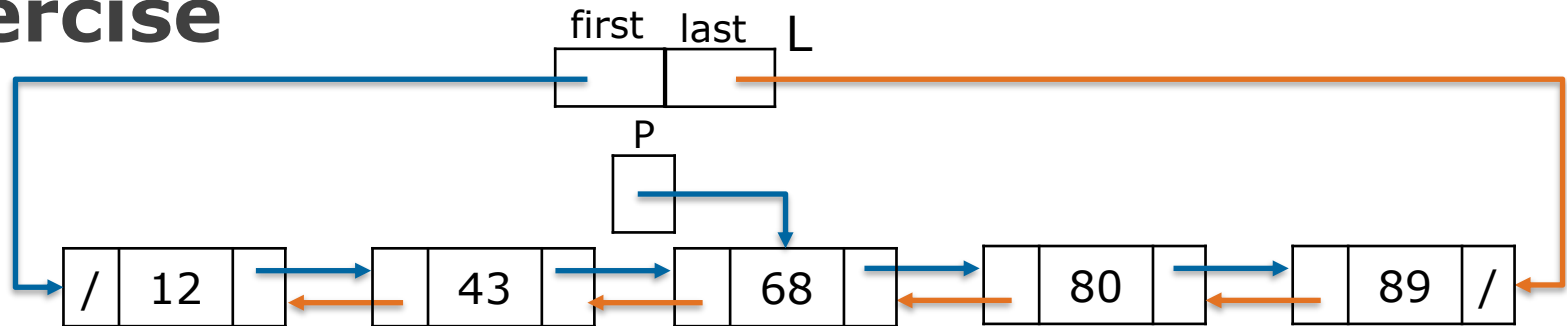
Task: Draw the Pointer

$Q = (P \rightarrow \text{prev}) \rightarrow \text{prev}$

$R = (((L.\text{last}) \rightarrow \text{prev}) \rightarrow \text{prev}) \rightarrow \text{next}$

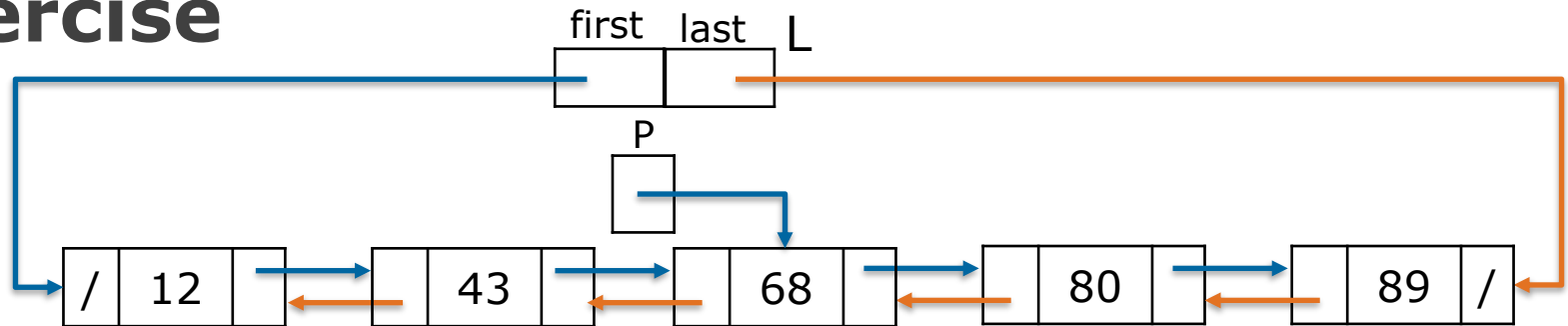
$S = (((P \rightarrow \text{next}) \rightarrow \text{prev}) \rightarrow \text{next}) \rightarrow \text{next}$

Exercise



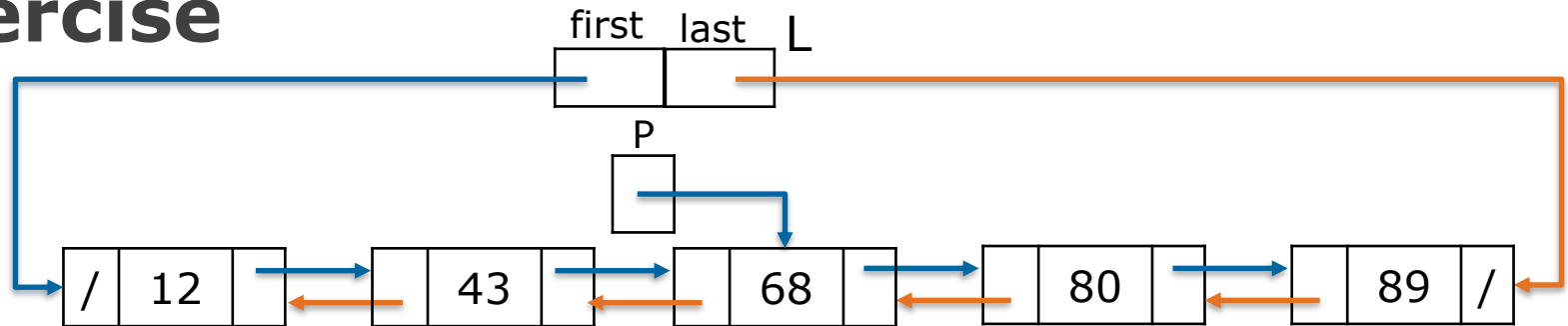
Task : How to ...	output	Answer
Access info of the last element	89	
Access info of the second element of the list	43	
Access info of the fourth element of the list	80	
Copy info of 4 th element to 2 nd element		
Make P points 4 th element		

Exercise



Task : what is the output?	Answer
$(((((L.last) \rightarrow prev) \rightarrow next) \rightarrow prev) \rightarrow info)$	
$((P \rightarrow next) \rightarrow next) \rightarrow info$	
$(((P \rightarrow next) \rightarrow prev) \rightarrow prev) \rightarrow info$	
$(((((L.first) \rightarrow next) \rightarrow prev) \rightarrow next) \rightarrow next) \rightarrow info)$	

Exercise



Task : what is the output?	Answer
$(P \rightarrow \text{next}) \rightarrow \text{info} + (L.\text{last} \rightarrow \text{prev}) \rightarrow \text{info}$	
$(L.\text{first}) \rightarrow \text{info} - ((P \rightarrow \text{next}) \rightarrow \text{next}) \rightarrow \text{info}$	
$(P \rightarrow \text{prev}) \rightarrow \text{info} - (((L.\text{first}) \rightarrow \text{next}) \rightarrow \text{next}) \rightarrow \text{info}$	
$(((((L.\text{first}) \rightarrow \text{next}) \rightarrow \text{prev}) \rightarrow \text{next}) \rightarrow \text{next}) \rightarrow \text{info} + P \rightarrow \text{info}$	

Question?



Inserting new Element

- ▶ Insert first
- ▶ Insert last
- ▶ Insert after

Insert First

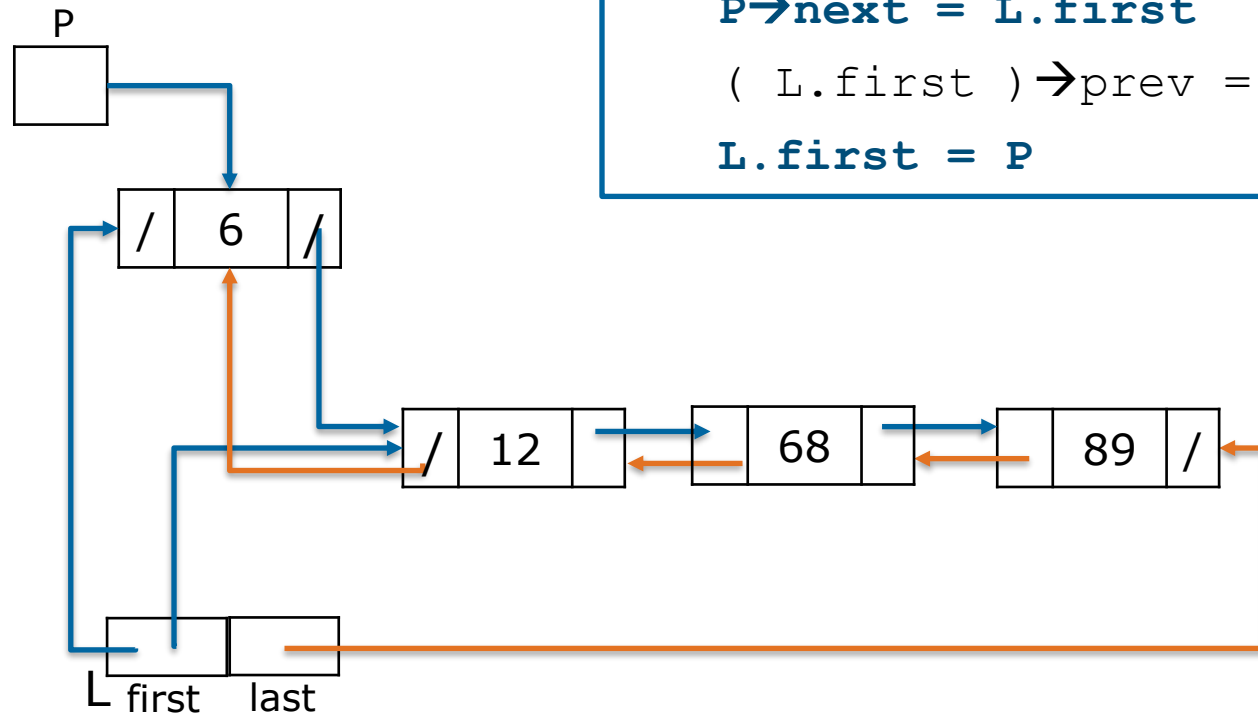
WHAT WILL HAPPEN IF THE LIST IS EMPTY?

Algorithm

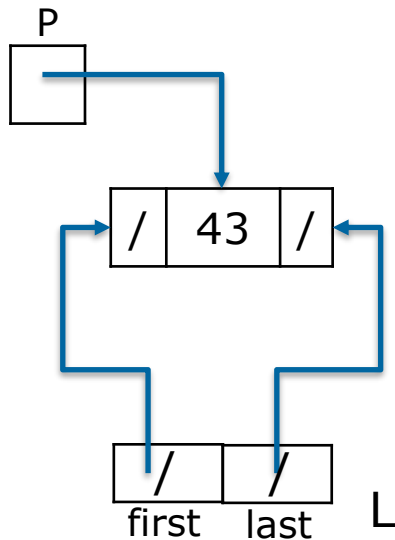
$P \rightarrow \text{next} = L.\text{first}$

$(L.\text{first}) \rightarrow \text{prev} = P$

$L.\text{first} = P$



Insert First on empty list



Algorithm

```
 $P \rightarrow \text{next} = L.\text{first}$   
 $(L.\text{first}) \rightarrow \text{prev} = P$   
 $L.\text{first} = P$ 
```

ERROR

```
// if list is empty  
 $L.\text{first} = P$   
 $L.\text{last} = P$ 
```

Insert First

Algorithm

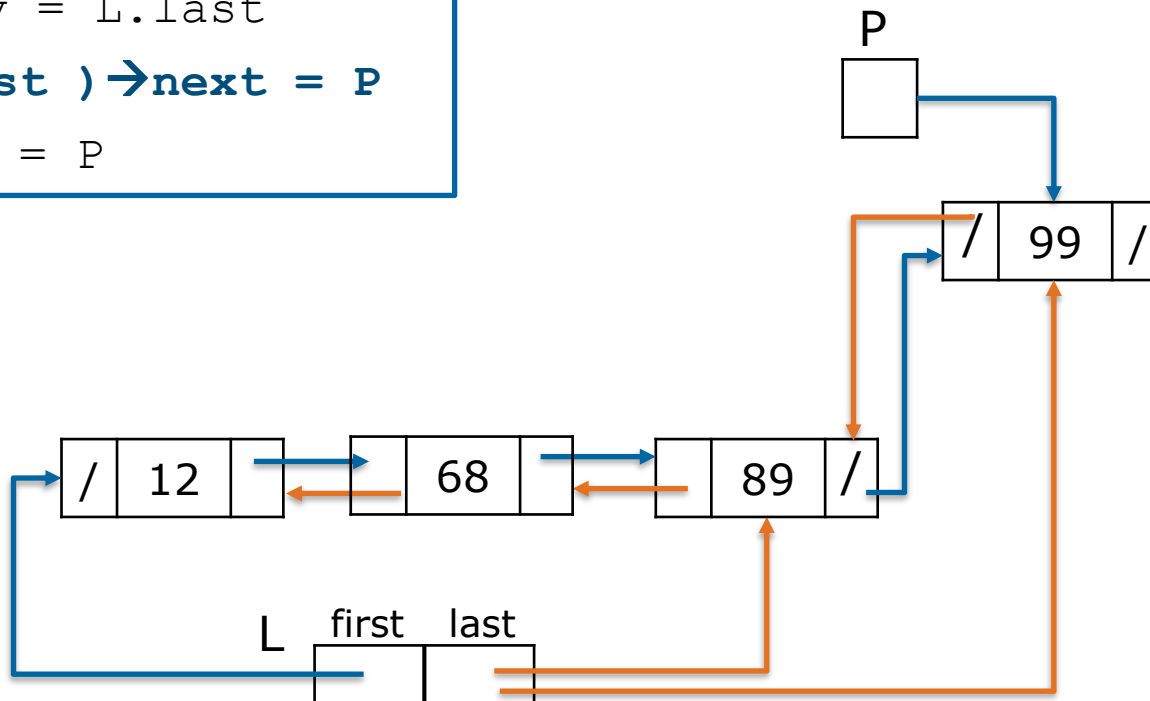
```
if L.first != NIL and L.last != NIL then  
    P.next = L.first  
    (L.first) → prev = P  
    L.first = P  
else { List is empty }  
    L.first = P  
    L.last = P  
endif
```

Insert Last

Algorithm

```
P → prev = L.last  
( L.last ) → next = P  
L.last = P
```

Again, careful when the list is empty



Insert After

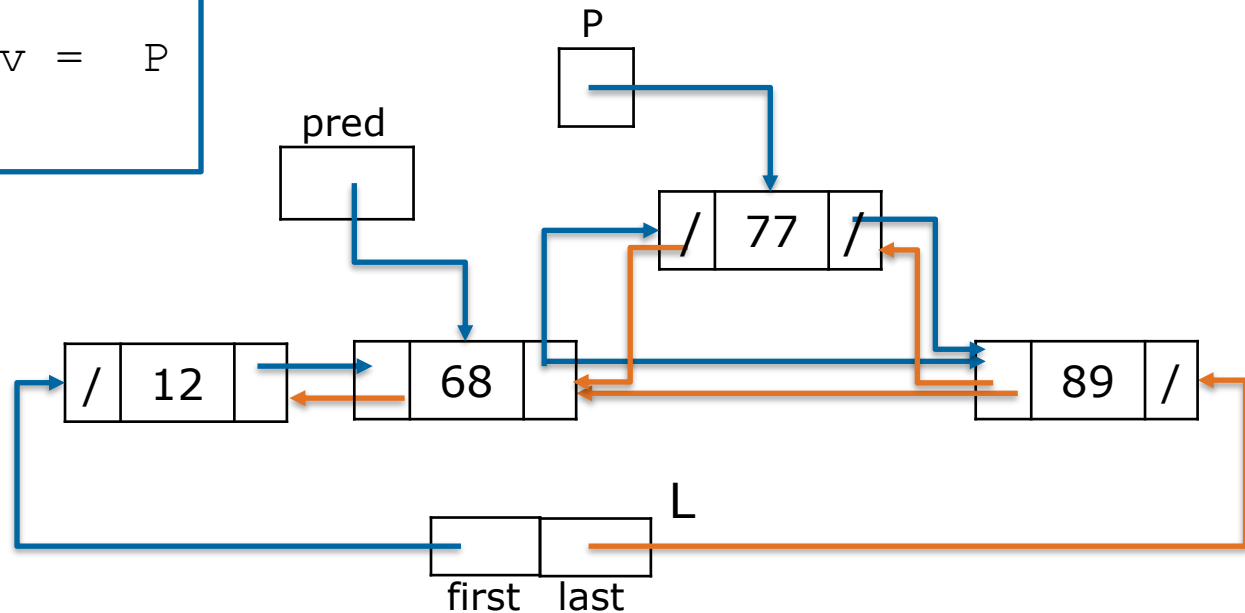
Algorithm

$P \rightarrow \text{next} = \text{pred} \rightarrow \text{next}$

$P \rightarrow \text{prev} = \text{pred}$

$(\text{pred} \rightarrow \text{next}) \rightarrow \text{prev} = P$

$\text{pred} \rightarrow \text{next} = P$



Deleting the Element

- ▶ Delete first
- ▶ Delete last
- ▶ Delete after

Delete First

WHAT WILL HAPPEN IF THERE IS ONLY 1 ELEMENT INSIDE THE LIST ?

Algorithm

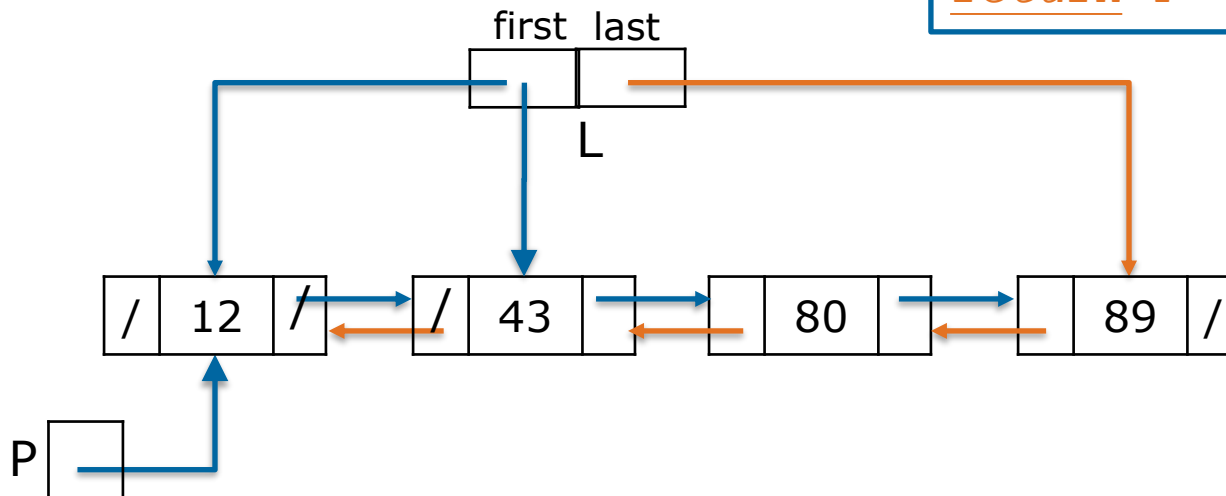
```
P = L.first
```

```
L.First = P→next
```

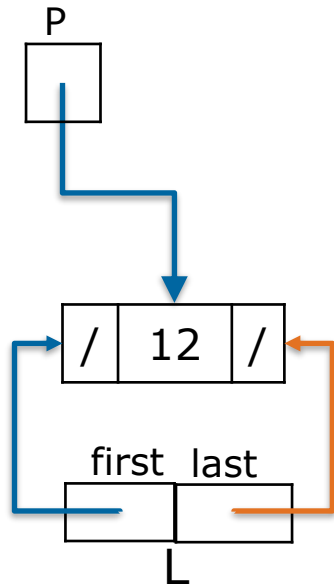
```
P→next = NIL
```

```
( L.first ) →prev= NIL
```

```
return P
```



Delete First



Algorithm

$P = L.first$

$L.first = P \rightarrow next$

$P \rightarrow next = NIL$

ERROR ($L.first \rightarrow prev = NIL$)

//if only one element

$L.first = NIL$

$L.last = NIL$

return P

Delete First

Algorithm

P = L.first

if L.first != L.last then

L.first = P→next

P→next(P) = NIL

prev(first(L)) ← Nil

else

L.first = NIL

L.last = NIL

endif

return P

Delete Last

Algorithm

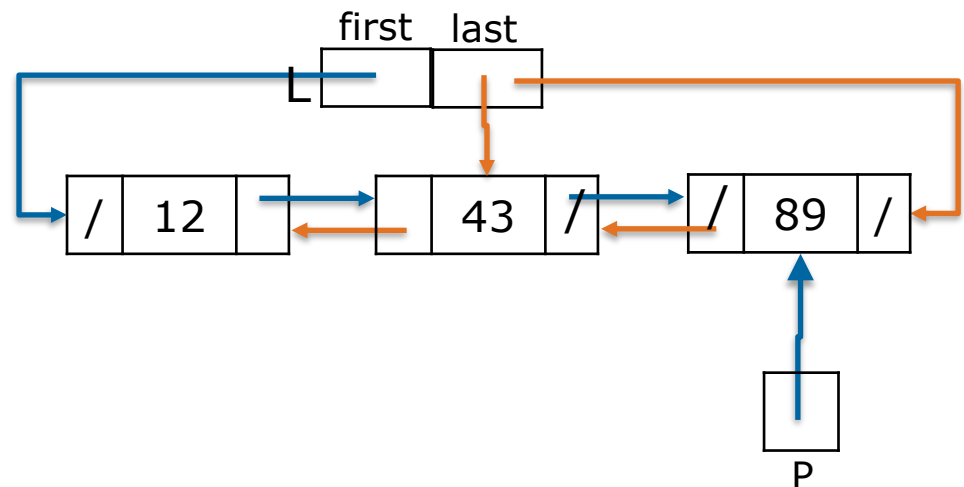
$P = L.last$

$L.last = L.last \rightarrow prev$

$P \rightarrow prev = NIL$

$(L.Last) \rightarrow next = NIL$

return P



Delete After

Algorithm

$P = \text{pred} \rightarrow \text{next}$

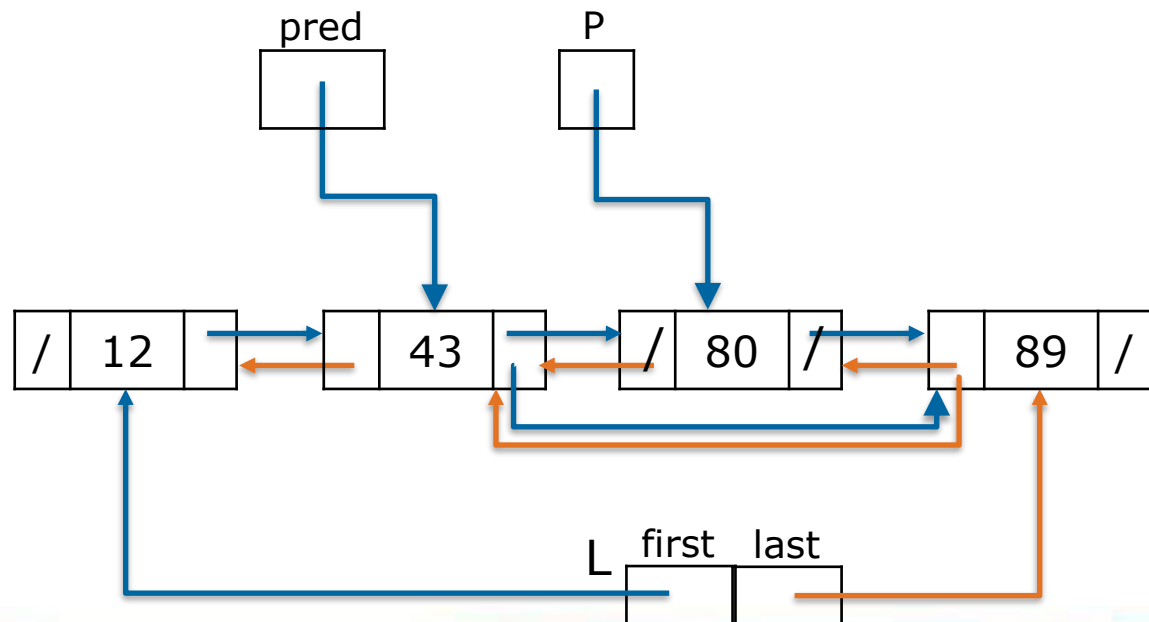
$\text{Pred} \rightarrow \text{next} = P \rightarrow \text{next}$

$P \rightarrow \text{next} \rightarrow \text{prev} = \text{pred}$

$P \rightarrow \text{prev} = \text{NIL}$

$P \rightarrow \text{next} = \text{NIL}$

return P



Question?



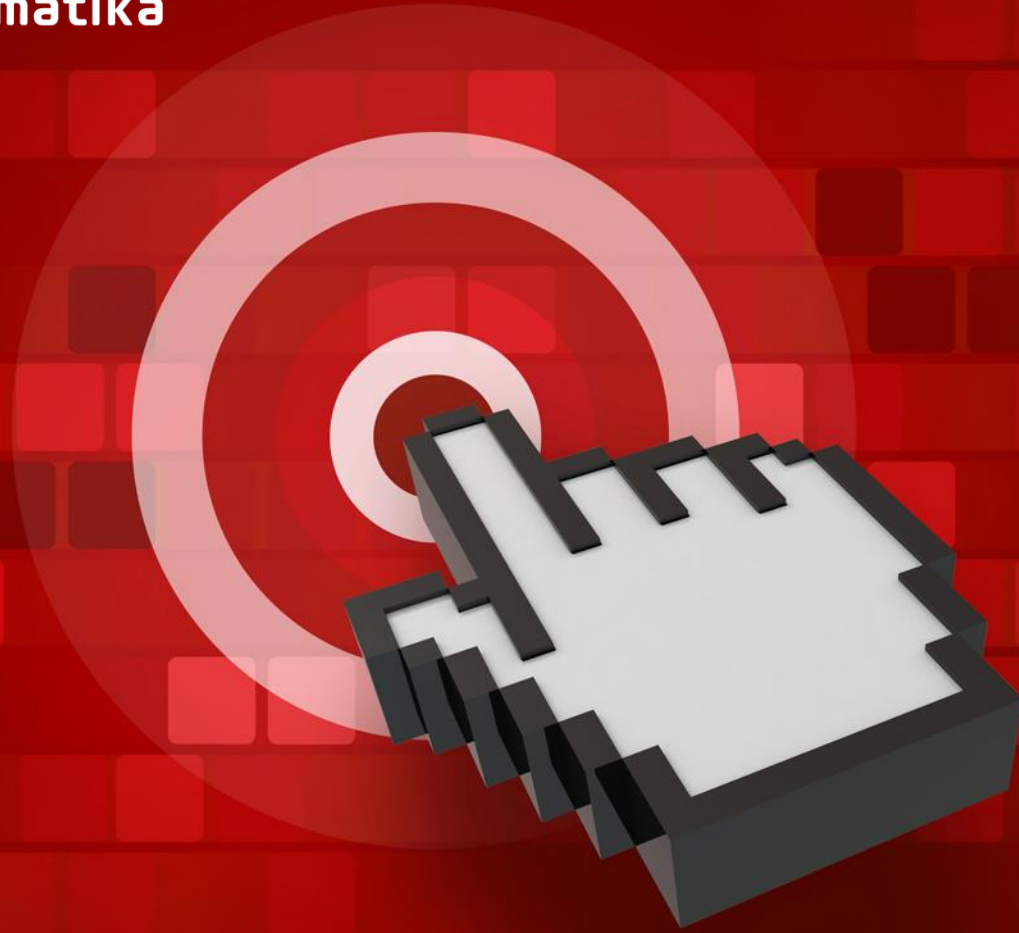
Home Task

- Modify your previous task (Singly Linked List) into Doubly Linked List
- Write each procedure of insert and delete
- Write a function/procedure to search an element by id and output the info of the element

Note : job description should be different from the previous task



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THANK YOU