1.11 EXERCISES

1. If i is an integer and p and q are pointers to integers, which of the following assignments cause a compilation error?

```
a. p = &i; e. i = *&p; i. q = **&p;
b. p = *&i; f. i = &*p; j. q = *&p;
c. p = &*i; g. p = &*&i; k. q = &*p;
d. i = *&*p; h. q = *&*p;
```

2. Identify the errors; assume in (b) and (c) that s2 has been declared and assigned a string:

```
a. char* f(char *s) {
    char ch = 'A';
    return &ch;
}
b. char *s1;
    strcpy(s1,s2);
c. char *s1;
    s1 = new char[strlen(s2)];
    strcpy(s1,s2);
```

3. Providing that the declarations

```
int intArray[] = \{1, 2, 3\}, *p = intArray;
```

have been made, what will be the content of intArray and p after executing individually (not in sequence)

```
a. *p++;b. (*p)++;c. *p++; (*p)++;
```

- 4. Using only pointers (no array indexing), write
 - a. A function to add all numbers in an integer array.
 - b. A function to remove all odd numbers from an ordered array. The array should remain ordered. Would it be easier to write this function if the array were unordered?
- 5. Using pointers only, implement the following string functions:

```
a. strlen()b. strcmp()c. strcat()d. strchr()
```

6. What is the difference between if $(p == q) \{ \dots \}$ and if $(*p == *q) \{ \dots \}$?