Main.cpp

Tree.h

```
Treeh x main.cpp x Tree.cpp x

#ifndef TREE_H_INCLUDED

#define TREE_H_INCLUDED

#include <iostream>

using namespace std;

typedef int infotype;

typedef struct elm *adrNode;

struct elm{
 adrNode right;
 adrNode left;
 infotype info;

};

adrNode newNode_103032330054(infotype x);
 adrNode findNode_103032330054(adrNode root, infotype x);
 void insertNode_103032330054(adrNode root);
 void printPreOrder_103032330054(adrNode root);
 void printDescendant_103032330054(adrNode root);
 int sumNode_103032330054(adrNode root);
 int sumNode_103032330054(adrNode root);
 int countLeaves_103032330054(adrNode root);
 int heightTree_103032330054(adrNode root);

#endif // TREE_H_INCLUDED
```

Tree.cpp

```
Tree.h X main.cpp X Tree.cpp X
         #include "Tree.h"
         =adrNode newNode 103032330054(infotype x){
              adrNode P = new elm;
              P->left = NULL;
              P->right = NULL;
              P->info = x;
              return P;
         ■adrNode findNode 103032330054(adrNode root, infotype x){
              if (root->info == x || root == NULL) {
                  return root;
             if (x > root->info) {
                  return findNode 103032330054(root->right, x);
             }else if (x < root->info) {
                  return findNode 103032330054(root->right, x);
         void insertNode_103032330054(adrNode &root, adrNode p) {
             if (root == NULL) {
                  root = p;
             }else{
                  if (p->info > root->info) {
                      insertNode 103032330054(root->right, p);
                  }else{
                      insertNode 103032330054(root->left, p);
        woid printPreOrder 103032330054(adrNode root) {
             if (root != NULL) {
                  cout << root->info << " ";</pre>
                  printPreOrder_103032330054(root->left);
                  printPreOrder 103032330054(root->right);
```

```
■void printDescendant_103032330054(adrNode root, infotype x){
    adrNode P = findNode 103032330054(root, x);
    if (P == NULL) {
    cout << "Node " << x << "tidak ditemukan" << endl;
int sumNode 103032330054(adrNode root) {
        return root->info + sumNode 103032330054(root->right) + sumNode 103032330054(root->left);
=int countLeaves_103032330054(adrNode root){
       return 1;
 mint heightTree 103032330054(adrNode root){
        if (root == NULL) {
             return -1;
        int left, right;
        int height = 1;
       left = heightTree 103032330054(root->left);
        right = heightTree 103032330054(root->right);
        if (left > right) {
            return height + left;
        }else{
            return height + right;
```

Output