

Attendance record

- To check what devices students are using to join class
- To check attendance



<https://forms.gle/uwkS432JgpovVSBx5>

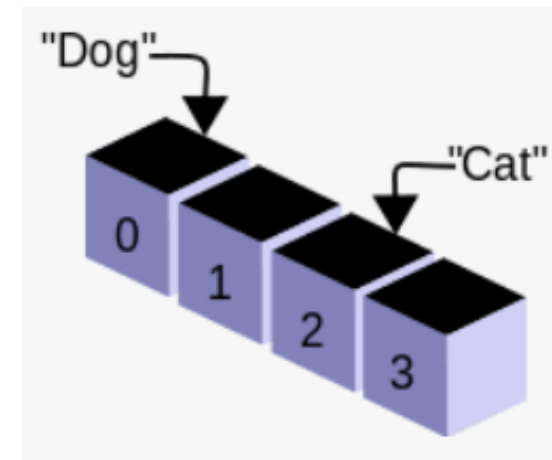
Start class: **3:05pm**



ALGORITHM & PROGRAMMING

Chapter 4- Array

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Lecture overview

□ Overall lectures

-
- The diagram shows a list of six lecture topics for Semester I. The topics are numbered 1 through 6. Topics 1, 2, and 3 are grouped under the label 'Mid-term' on the left, which is written vertically and rotated. Topics 4, 5, and 6 are grouped under the label 'Final exam' on the left, which is also written vertically and rotated. The entire list is contained within a light orange rectangular box.
- 1. Introduction to algorithm
 - 2. Basic data types and statements
 - 3. Control structures and Loop
 - 4. **Array**
 - 5. Data structure
 - 6. Sub-programs

Semester I

Lesson objectives

□ Objectives

- Upon completion of this lesson, students will be able to
 - Understand a more advance type of data, called **Array**
 - Array of number
 - Array of string
 - Array of character ...
 - Know how to use different kind of array

Outline

□ An overview of the lessons

- Introduction
 - Problem when not using array
- Array
 - What is array?
 - How to use array?
 - More on array

Introduction

❑ Problem

- **Problem #1:** Suppose we want to get 100 students' names then display their names in a list.

Will you use 100 variables?

```
Var name1, name2, ..., name100 : Sequence of characters
Begin
    read(name1, name2, ..., name100)
End
```

Disadvantages:

Too many creation of variables?
What if we have more than 100 variables?

- **Problem #2:** Suppose we want to get 100 subjects' scores of a students then do summation of those score.

Will we need 100 variables to store those scores?

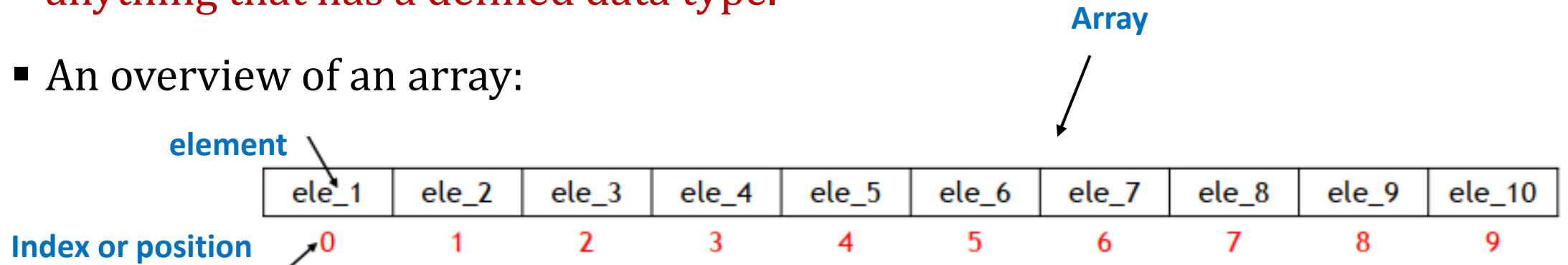
```
Var score1, score2, ..., score100, sum : float
Begin
    read(score1, score2, ..., score100)
    sum ← score 1+ score2 + ... + score100
End
```



Array

□ What is an array?

- Array is a kind of data structure that stores many variables (elements) as a single special variable.
- Each variable in an array is called an **array element** and they have the **same variable type**
- You could have an **array of integers** or an **array of characters** or an array of anything that has a defined data type.
- An overview of an array:



Array

❑ Declaring (creating) an array

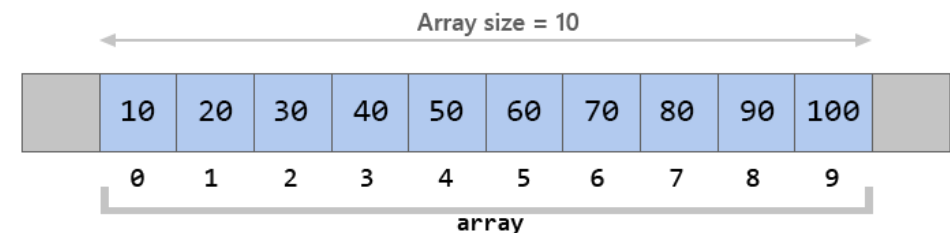
- To declare an array, we have to choose
 - Type of element in the array
 - Number of elements in the array
- Syntax

```
Var identifier[number of elements] : Type of element in array
```

- Examples: Creating array

```
Var num[20] : Integer
Var scores[10] : Float
Var name[50] : Array/sequence of characters
Var s[5][100] : Array of string (5 elements)
```

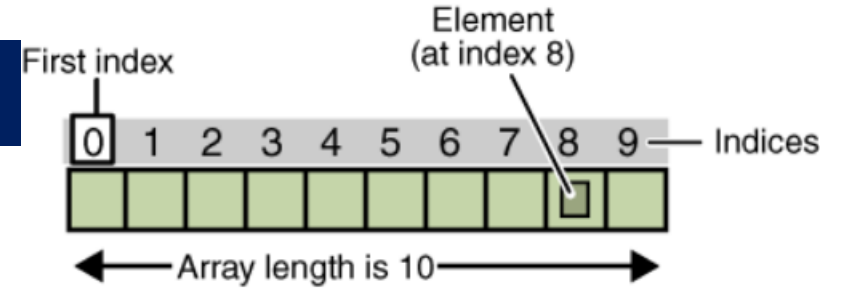
Suppose that we add values (10, 20, .., 100) to the array.
The array now look like this:



Array

□ Index or position

- In array, the value of index is
 - Start from 0 (some language may start with index 1)
 - E.g: In C language, index starts from 0 but in Matlab index starts from 1
 - Integer number
 - Last value of index is equal to number of elements in array minus 1 (when its index starts with 0)
- Index in the bracket can either be a direct integer value or a variable or an expression



```
Var score[10] : Integer
Begin
    score[0] ← 70
    score[1] ← 80
End
```

```
Var n : Integer
Var score[10] : Integer
Begin
    n ← 0
    score[n] ← 70
    score[n+1] ← 80
End
```

Array

□ Access/use to an array

- To display array's elements, we need to access to each element
- To access a specific element in an array, use **arrayName[index]**
 - Ex: Suppose the array named **ele**
 - Then to access: **ele[0]**, **ele[1]**, ..., **ele[9]**
- Examples

```
Var scores[10] : Float
Begin
    read(scores[0])
    read(scores[1])
    write("Score student 1: ", scores[0])
    write("Score student 2: ", scores[1])
End
```

```
Var i : Integer
Var num[10] : Integer
Begin
    for (i←0; i<10; i←i+1) do
        read(num[i])
    end for

    for (i←0; i<10; i←i+1) do
        write(num[i])
    end for
End
```

What does this algorithm do?

Array

□ Access/use to an array

- To access a specific element in an array, use `arrayName[index]`
 - Suppose we have an array named `ele`
 - Usage: `ele[0]`, `ele[1]`, ..., `ele[9]`

What does these algorithms do?

```
Var i : Integer
Var num[10] : Integer
Var s: Integer
Begin
    for (i←0; i<10; i←i+1) do
        read(num[i])
    end for
    s←0
    for (i←0; i<10; i←i+1) do
        s ← s + num[i]
    end for
    write(s)
End
```

- Get 10 numbers from the user.
- Then sum all those numbers together.
- Finally, display the result.

```
Var i : Integer
Var gender[10] : Sequence of character
Var m, n: Integer
Begin
    for (i←0; i<10; i←i+1) do
        read(gender[i])
    end for
    m←0
    n←0
    for (i←0; i<10; i←i+1) do
        if gender[i]=='M' then
            m++
        else if (gender[i]=='F' then
            n++
        end if
    end for
    write(m, n)
End
```

- Get 10 gender from the user.
- Then count all males and females
- Finally, display display #male, #female

Array

❑ Using array to solve the previous problems?

▪ Solution for Problem #1:

- *Use an array with the size of 100 and its type is a string (sequence of characters)*

```
Var names[100][20] : Sequence of characters
Begin
  for(i ← 0; i ≤ 99; i++) do
    read(names[i])
  end for
End
```

▪ Solution for Problem #2:

- *Use an array with the size of 100 and its type is a float*
- Combine those variables into one by declaring an array then do loop to find summation.

```
Var scores[100] : float
Var sum : float
Begin
  sum ← 0
  for(i ← 0; i ≤ 99; i++) do
    read(scores[i])
  end for

  for(i ← 0; i ≤ 99; i++) do
    sum ← sum + scores[i]
  end for
  write("Total scores: ", sum)
End
```

Example 1

```
ection B.c x Array.c x Ex5 correction B.c x While loop.c x while loop A.c x Ex5 correction C.c x Number prediction prog
1
2  #include<stdio.h>
3
4  main() {
5      int n[7];
6
7      //Get input numbers and store in array
8      for(int k=0; k<=6; k=k+1) {
9          printf("Enter number #%d: ", k+1);
10         scanf("%d", &n[k]);
11     }
12
13     //Display data in array
14     printf("\n\n");
15     for(int p=0; p<=6; p=p+1) {
16         printf("%d ", n[p]);
17     }
18
19
20 }
21
```

Select C:\!Data\Datastructure\Array.exe

```
Enter number #1: 9
Enter number #2: 2
Enter number #3: 5
Enter number #4: 0
Enter number #5: -12
Enter number #6: 98
Enter number #7: 100

9 2 5 0 -12 98 100
Process returned 0 (0x0)
Press any key to continue.
```

Practice

□ Practice exercises

1. Write algorithms for the problems below :
 - a. Declare and store an array with 5 English's vowels
 - b. Declare and store an array with English's alphabet A-Z
 - c. Declare and store an array with even integer numbers 2, 4, ... 100
 - d. Declare and store an array of 10 user names. Ask the user to input all those 10 names. Then display their names on the screen
2. Write an algorithm to ask a user for 20 scores then
 - Find the average of those scores and show the scores that are greater than the average

Practice -HOMEWORK

Write a C program to ask a user for 20 scores then

- Find the **average** of those scores
- Show the scores that are greater than the average
- Count number of students who got score more than average

```
Input number #1: 10
Input number #2: 20
.....
Input number #20: 200
```

```
=>OUTPUT: Average is: 105. Scores that are more than average are: 110, 120,
130,140,150,160,170,180,190,200
```



Coding hour

HOMEWORK

Deadline: Tomorrow night

Practice

Var vowel[5] : ~~Sequence~~ of character

Begin

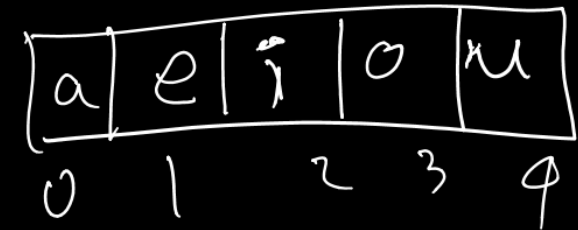
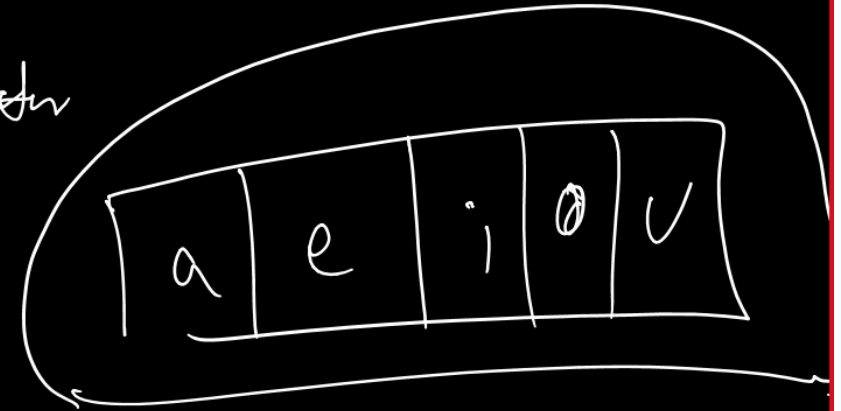
vowel[0] ← 'a'

vowel[1] ← 'e'

vowel[2] ← 'i'

vowel[3] ← 'o'

End vowel[4] ← 'u'



Practice

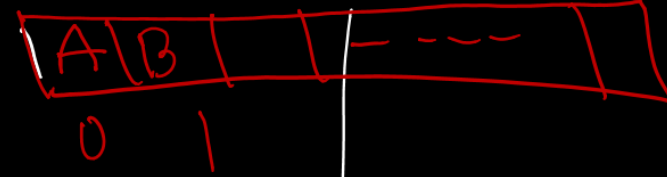
Var con[26] : character

begin K : integer
m : integer

for ($m \leftarrow 0$; K = 65; K ≤ 90; K = K + 1)
con[m] ← chr(K)

m ← m + 1
end for

End



do a - z : 97 - 122

A - Z : 65 - 90
✓

ord
chr(65) *
A

Practice

□ Practice exercises

```
Var      name[20][30] ; char sequence of char
K      : integer
Begin
    for (K=0; K<=20; K=K+1) do
        read(name[K])
    end for
    for (K=0; K<=20; K=K+1) do
        write(name[K]);
    end for
End
```

A-Z

2, 4, ... 100

user to input
screen

s then

that are greater

□ Practice exercises

1. Write C programs for the problems below :
 - a. Declare and store an array with 5 English's vowels
 - b. Declare and store an array with English's alphabet A-Z
 - c. Declare and store an array with even integer numbers 2, 4, ... 100
 - d. Declare and store an array of 10 user names. Ask the user to input all those 10 names. Then display their names on the screen
2. Write a C program to ask a user for 20 scores then
 - Find the average of those scores and show the scores that are greater than the average

Practice

□ Array

1. Write an algorithm to get 10 input numbers and store in an array using a for loop.
2. With the extension to exercise #1, find the largest and second largest numbers in the array and display on screen.

Practice

□ Array

3. Write an algorithm to store the word “**New York City**” in an array of characters. Then make it to lowercase and store in another array.

Remark:

- Do not use the function **tolowercase**
- Use operation with ASCII code

```
int n[10];  
int p[7][10];
```

Two-dimensional array

Break 15mn
Start 9am

Two-dimensional array

□ What?

- Two-dimensional array is an array which is represented as same as a table. It is composed of #columns c and #rows r .
- A two-dimensional array consists of $r * c$ elements

	0	1	...	c
0			...	
1			...	

r			...	

	Column 1	Column 2	Column 3	Column 4
Row 1	$x[0][0]$	$x[0][1]$	$x[0][2]$	$x[0][3]$
Row 2	$x[1][0]$	$x[1][1]$	$x[1][2]$	$x[1][3]$
Row 3	$x[2][0]$	$x[2][1]$	$x[2][2]$	$x[2][3]$

Two-dimensional array

□ What?

■ Declaration

```
Var t[3][3] : characters
Var s[5][5] : Integer
```

#row #column

■ Usage

```
t[0][0] <- 'A'
t[0][1] <- 'B'
t[0][2] <- 'C'

s[0][0] <- 1
s[1][0] <- 2
s[2][0] <- s[0][0]+1
s[3][0] <- 1-s[1][0]
s[4][0] <- 3
s[0][0] <- s[0][0]-1
```

		column		
		0	1	2
row	0	A	B	C
	1			
	2			

t

t[0][1]

		column				
		0	1	2	3	4
row	0	0				
	1	2				
	2	2				
	3	-1				
	4	3				

s

s[4][0]

Example

❑ Store values of a matrix

```
Var i, j, m1[3][3] : integer
Begin
    for (i←0; i<3; i++) do
        for (j←0; j<3; j++) do
            read(m1[i][j])
        end for
    end for
End
```

Store values from input in 2-dimentional array

```
for (i←0; i<3; i++) do
    for (j←0; j<3; j++) do
        write(m1[i][j], " ")
    end for
end for
```

Display values in 2-dimentional array

Example

□ Calculate summation of two matrix 3x3

```
Var i, j, m1[3][3], m2[3][3], sum[3][3] : integer
Begin
    for (i←0; i<3; i++) do
        for (j←0; j<3; j++) do
            read(m1[i][j], m2[i][j])
        end for
    end for

    for (i←0; i<3; i++) do
        for (j←0; j<3; j++) do
            sum[i][j] ← m1[i][j] + m2[i][j]
        end for
        write("\n")
    end for
End
```

Multi-dimensional array

□ What?

- Multi-dimensional array is a list of one dimensional array
- To make a multi-dimensional array, we need to choose
 - *Type of array's elements*
 - *Number of elements in each dimension*
- Syntax

```
Var identifier[r][c][n]...[m] : Type of element in array
```

Practice: Two dimensional array

1. Store values of multiplication table in the two dimensional array.

		Columns										
Rows	×	0	1	2	3	4	5	6	7	8	9	10
	0	0	0	0	0	0	0	0	0	0	0	0
	1	0	1	2	3	4	5	6	7	8	9	10
	2	0	2	4	6	8	10	12	14	16	18	20
	3	0	3	6	9	12	15	18	21	24	27	30
	4	0	4	8	12	16	20	24	28	32	36	40
	5	0	5	10	15	20	25	30	35	40	45	50
	6	0	6	12	18	24	30	36	42	48	54	60
	7	0	7	14	21	28	35	42	49	56	63	70
	8	0	8	16	24	32	40	48	56	64	72	80
	9	0	9	18	27	36	45	54	63	72	81	90
	10	0	10	20	30	40	50	60	70	80	90	100

$$7 \times 9 = 63$$

Var $t[10][10]$: integer

Begin row, col : integer

for ($row = 0$; $row < 10$; $row = row + 1$) do
for ($col = 0$; $col < 10$; $col = col + 1$) do

$t[row][col]$

$\leftarrow row * col$

end for

end for

End

1	2	3	4
1	2		

Practice

2. Write an algorithm to check whether two 3x3 matrices are equal.
The elements of matrices are given by user.

$$\begin{bmatrix} 1 & 2 & 3 \\ 4 & 5 & 6 \\ 7 & 8 & 9 \end{bmatrix} = \begin{bmatrix} 1 & 2 & 3 \\ 4 & 5 & 6 \\ 7 & 8 & 9 \end{bmatrix}$$

Matrix A Matrix B

Var m1[3][3], m2[3][3] : integer
row, col : integer

1	3	2

m1

m2

Begin

// Get input

for (row = 0; row < 3; row = row + 1) do

for (col = 0; ~~col~~ col < 3; col = col + 1) do

read(m1[row][col], m2[row][col])

end for
end for
// checking

End

equal.

Practice

```
// Check if equal
var state = 0 : integer
for (row = 0; row < 3; row = row + 1) do
  for (col = 0; col < 3; col = col + 1) do
    if (m1[row][col] != m2[row][col]) then
      state ← 1 ✓
      break
    end if
  end for
end for
if (state == 0) then
  write("Both m1 & m2 are equal matrices")
end if
```

al.

Practice

□ Practice exercises on Two dimensional array

1. Write an algorithm to check whether a 3x3 matrix is identity matrix
2. Write an algorithm to perform operations on two matrices. For each matrix, ask user for number of rows and number of column. Then ask for the value of each element in each matrix. Do each operation below
 - a. Addition
 - b. Subtraction
 - c. Multiplication

Q & A

Practice

□ Practice exercises on Two dimensional array

1-D Array

Store in student data in array.

Practice

□ Practice exercises on Two dimensional array

1. Write an algorithm to check whether two 3x3 matrices are equal. The elements of matrices are given by user.
2. Write an algorithm to check whether a 3x3 matrix is identity matrix
3. Write an algorithm to perform operations on two matrices. For each matrix, ask user for number of rows and number of column. Then ask for the value of each element in each matrix. Do each operation below
 - a. Addition
 - b. Subtraction
 - c. Multiplication