



UNIVERSITY OF JOHANNESBURG

FACULTY OF SCIENCE

COMPUTER SCIENCE 1A		SAMPLE DESIGN
<u>Problem Description</u> Write a C++ program that will get the Semester test mark and the total possible marks from the user. Then take the mrks and calculate the percentage. If the mark is below 50% display “You need to invest more time in your school work” and if its above it should display “Keep it up.”		
<u>Input & Output</u>		
Input		
<i>Input Description</i>	<i>Mechanism</i>	
Semester Mark	Standard input steam	
Semester Total Mark	Standard Input stream	
Output		
<i>Output Description</i>	<i>Stream (optional)</i>	
Total Percentage	Standard output stream	
Text to display	Standard output display	
<u>Data Format</u>		
<i>Identifier</i>	<i>Data Type</i>	<i>Description</i>
B_STMrk	Double	Users semester test mark
B_STTtlMrk	Double	Total possible for test
B_PercST	Double	Percentage mark
<u>Pseudo Code</u> B_STMrk ← User input B_STTtlMrk ←User input B_PercST ←B_STMrk / B_STTtlMrk * 100 Display B_PercST		

If B_PercST is above 50

Output → "Keep it up"

If B_PercST is below 50

Output → "You need to invest more in your schoolwork"

UML Activity Diagram



