



if n is less than or equal to 0 then intPrevInd = intCount-1

if n is the last value in the index of the array then intNextInd = 0

integer intPrevNum → arrNums[intPrevInd]

integer intNextNum → arrNums[intNextInd]

// Part 1

If intPrevNum is equal to ALIVE and intNextNum is equal to ALIVE then:

    If arrNums[n] is equal to ALIVE then:

        arrNums[n] → DEAD

// Part 2

If intPrevNum is equal to ALIVE and intNextNum is equal to DEAD then:

    If arrNums[n] is equal to ALIVE then:

        arrNums[n] → DEAD

// Part 3

If intPrevNum is equal to ALIVE and intNextNum is equal to ALIVE then:

    If arrNums[n] is equal to DEAD then:

        arrNums[n] → DEAD

// Part 4

If intPrevNum is equal to ALIVE and intNextNum is equal to DEAD then:

    If arrNums[n] is equal to DEAD then:

        arrNums[n] → ALIVE

// Part 5

If intPrevNum is equal to DEAD and intNextNum is equal to ALIVE then:

    If arrNums[n] is equal to ALIVE then:

        arrNums[n] → ALIVE

// Part 6

If intPrevNum is equal to DEAD and intNextNum is equal to DEAD then:

    If arrNums[n] is equal to ALIVE then:

        arrNums[n] → ALIVE

// Part 7

If intPrevNum is equal to DEAD and intNextNum is equal to ALIVE then:

    If arrNums[n] is equal to DEAD then:

        arrNums[n] → ALIVE

// Part 8

If intPrevNum is equal to DEAD and intNextNum is equal to DEAD then:

    If arrNums[n] is equal to DEAD then:

        arrNums[n] → DEAD

PrintArray:

For all the values in the array:

    If arrNums[n] is equal to DEAD then display charDEAD

    If arrNums[n] is equal to ALIVE then display charALIVE

## UML Activity Diagram

