
아티스트를 위한 머신러닝 & 딥러닝

텐서플로를 활용한 딥러닝 #6

서울대학교 & V.DO / 김대식

Recap

Generative Adversarial network(GAN)

Noise $\sim N(0,1)$



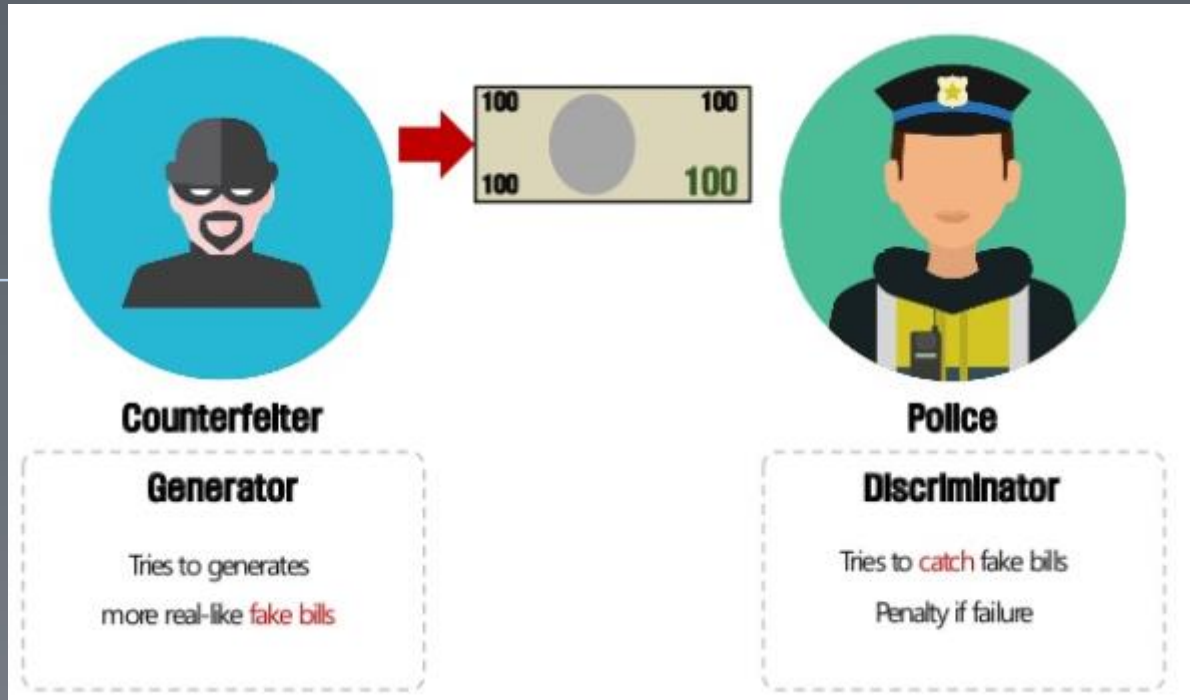
Generative
Model



Generative Adversarial network(GAN)



위조지폐범 vs 경찰



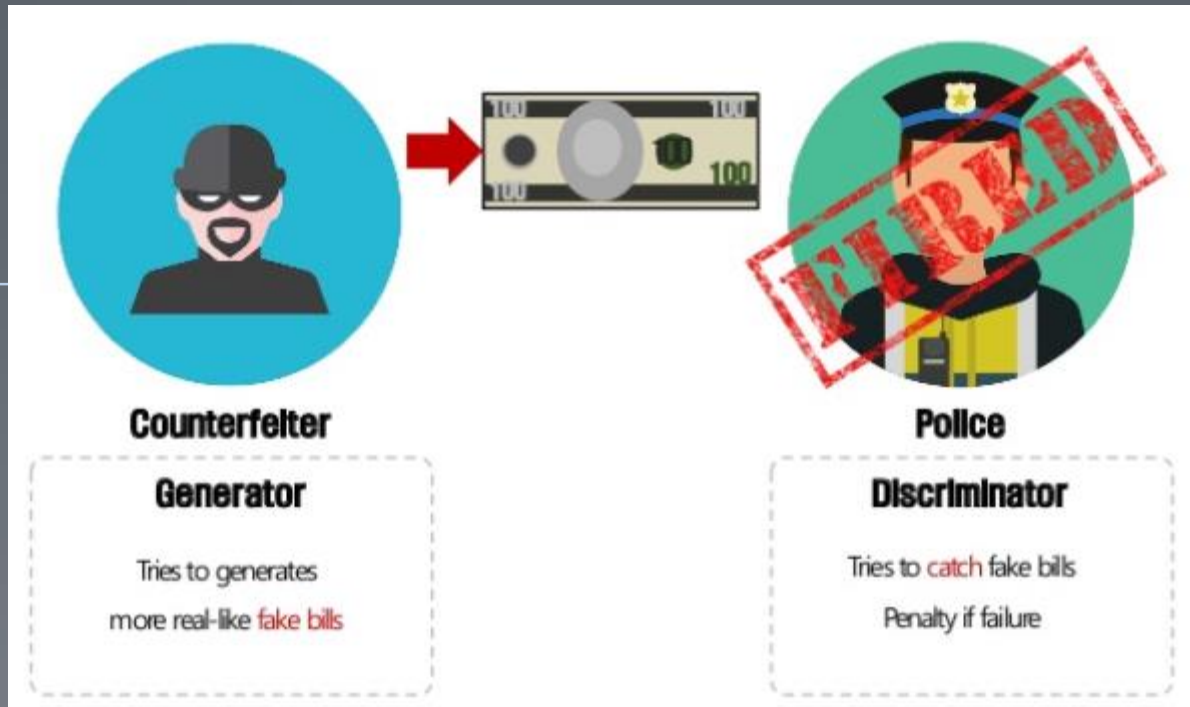
위조지폐범 vs 경찰



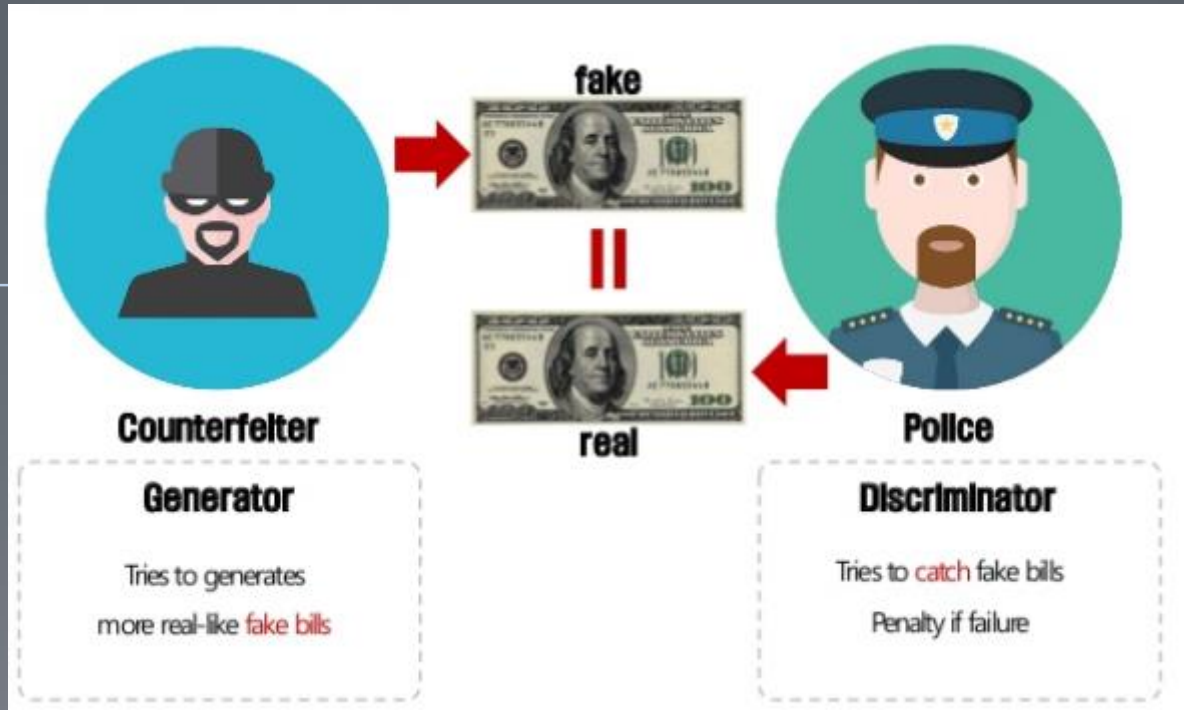
위조지폐범 vs 경찰



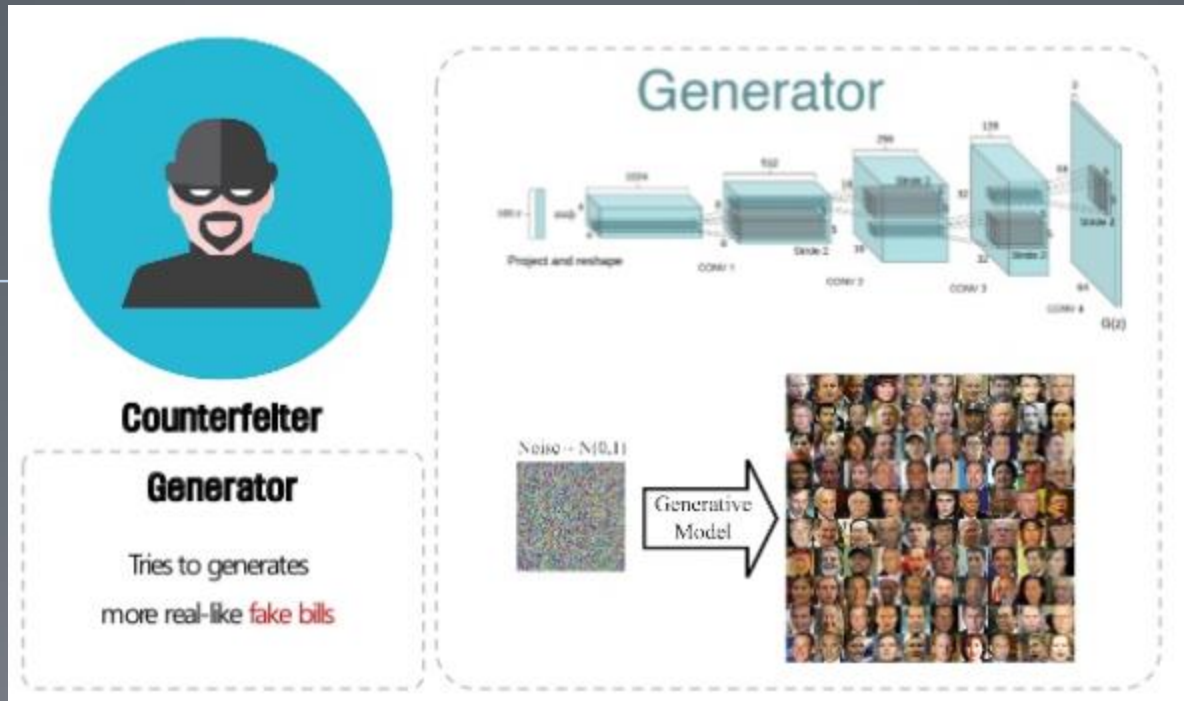
위조지폐범 vs 경찰



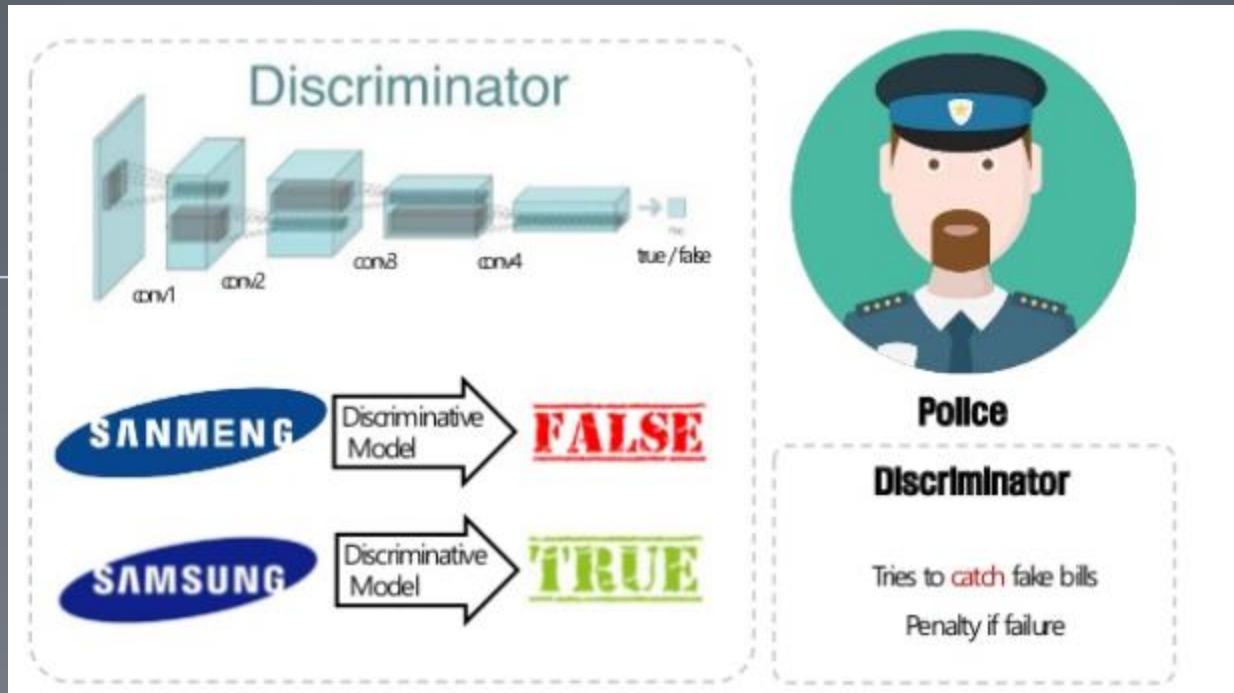
위조지폐범 vs 경찰



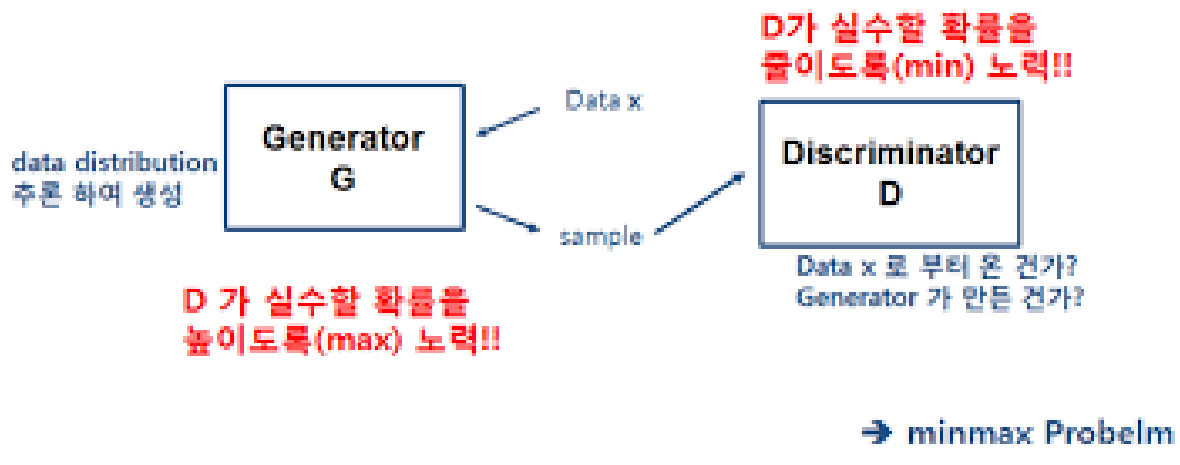
위조지폐범 vs 경찰



위조지폐범 vs 경찰



GAN 학습법



Generative Adversarial Networks - GAN

- Mathematical notation

$$\min_G \max_D V(D, G) = \mathbb{E}_{x \sim p_{\text{data}}(x)} [\log D(x)] + \mathbb{E}_{z \sim p_z(z)} [\log(1 - D(G(z)))]$$

Annotations for the equation:

- Value of** points to $V(D, G)$
- Expectation** points to the expectation operator \mathbb{E}
- prob. of D(real)** points to $\log D(x)$
- prob. of D(fake)** points to $\log(1 - D(G(z)))$
- Minimize G** points to \min_G
- Maximize D** points to \max_D
- x is sampled from real data** points to $x \sim p_{\text{data}}(x)$
- z is sampled from N(0, 1)** points to $z \sim p_z(z)$
- fake** points to $D(G(z))$

Word Vector

분산 표현 (Distributed Representation)



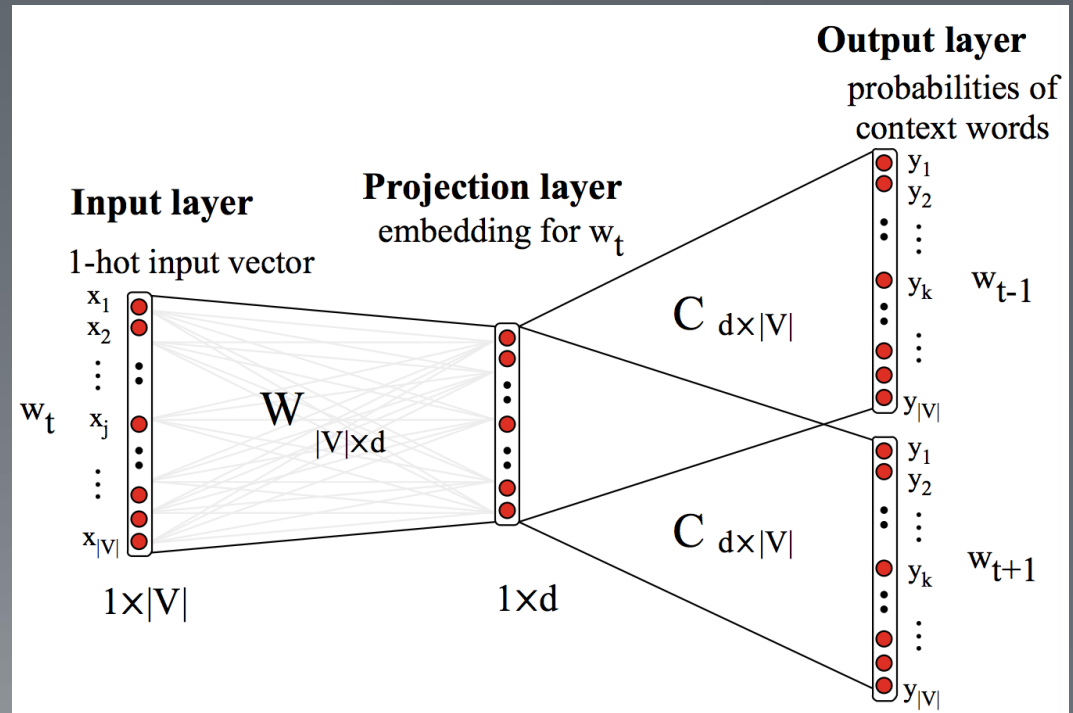
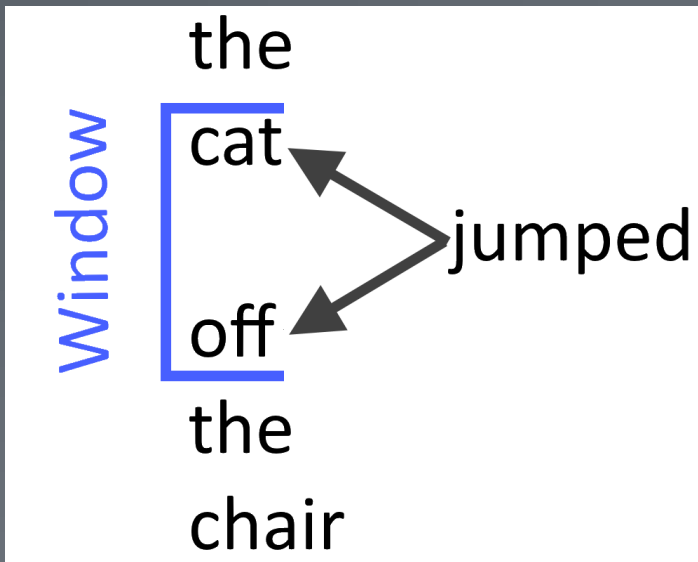
- CBOW

- 문맥으로 부터 단어 예측
- 소규모 데이터 셋에 성능 유리

- Skip-gram

- 단어로 부터 문맥 예측
- 대규모 데이터셋에 유리

Skip-gram 구조



Word Embedding

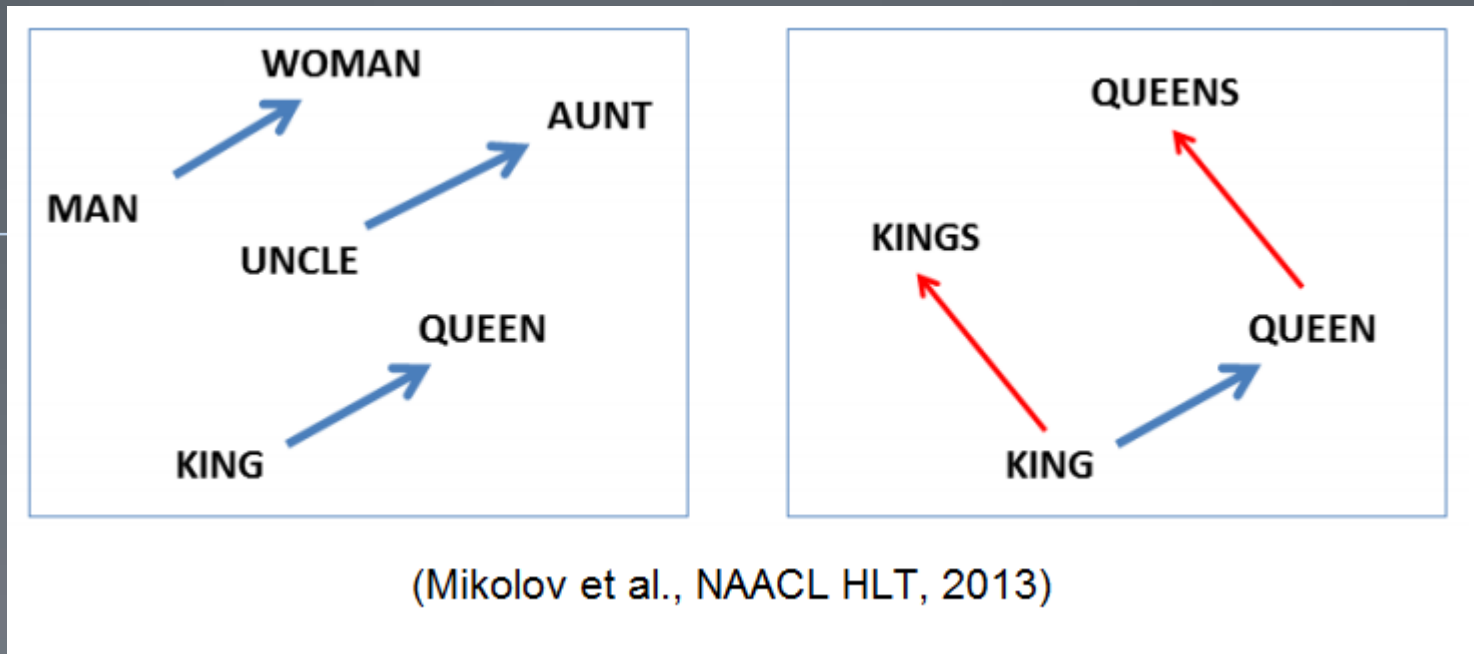
1-hot
input

W

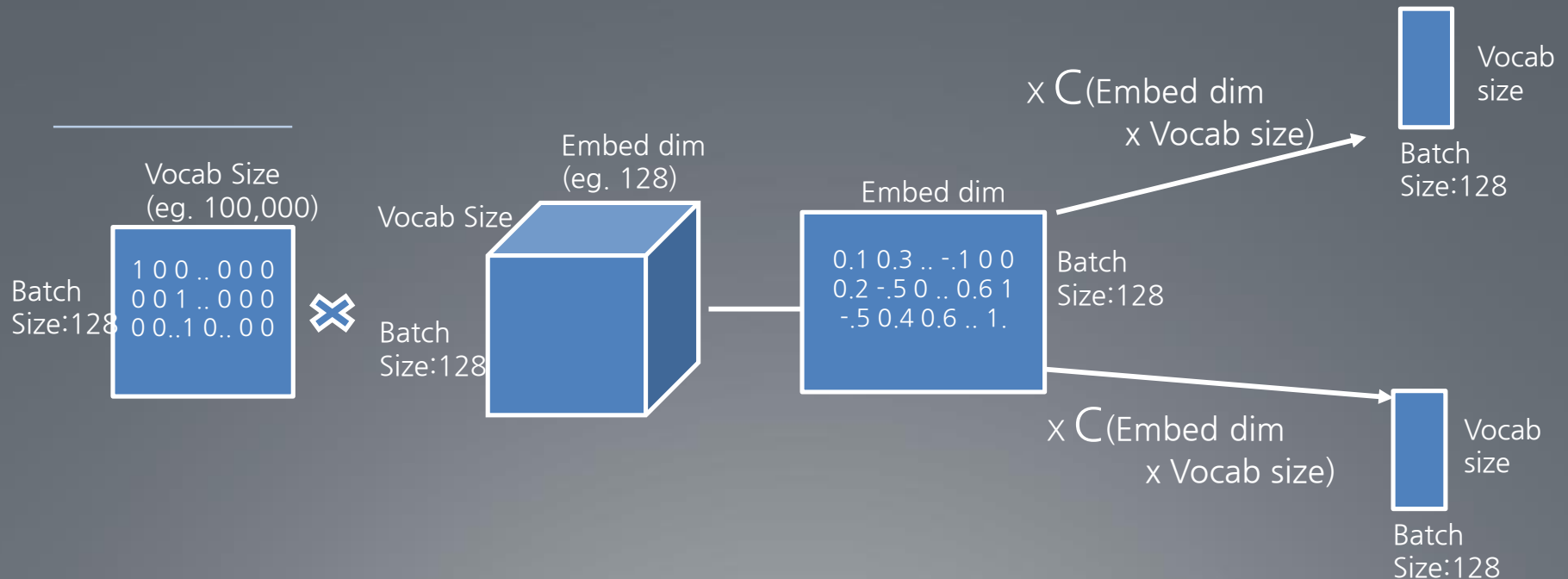
Distributed
representation

$$\begin{bmatrix} 0 & 0 & 0 & 1 & 0 \end{bmatrix} \times \begin{bmatrix} 17 & 24 & 1 \\ 23 & 5 & 7 \\ 4 & 6 & 13 \\ 10 & 12 & 19 \\ 11 & 18 & 25 \end{bmatrix} = \begin{bmatrix} 10 & 12 & 19 \end{bmatrix}$$

Results



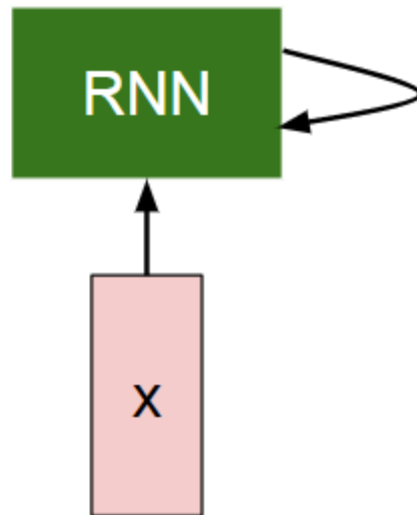
실습 : skip-gram 예제



RNN

(Recurrent Neural Network)

Recurrent Neural Network



Recurrent Neural Network

We can process a sequence of vectors \mathbf{x} by applying a **recurrence formula** at every time step:

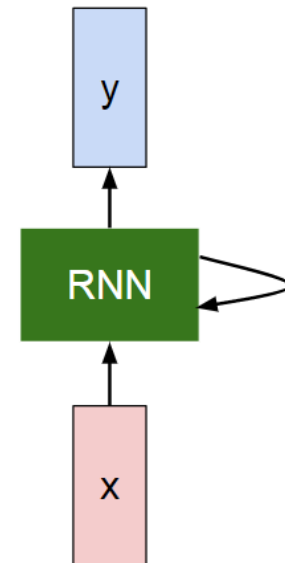
$$\boxed{h_t} = \boxed{f_W}(\boxed{h_{t-1}}, \boxed{x_t})$$

new state

some function with parameters W

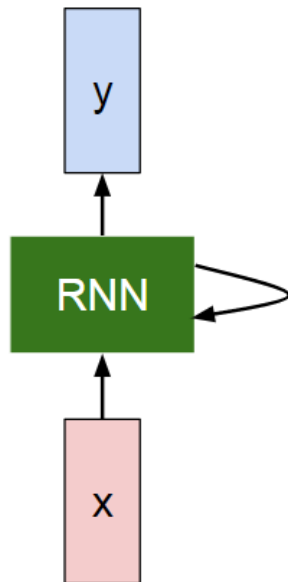
old state

input vector at some time step



(Vanilla) Recurrent Neural Network

The state consists of a single “hidden” vector h :



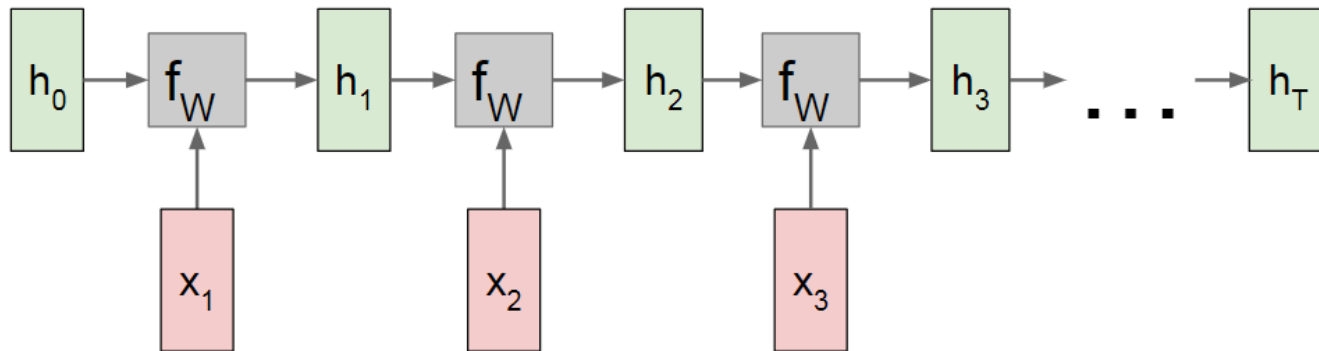
$$h_t = f_W(h_{t-1}, x_t)$$



$$h_t = \tanh(W_{hh}h_{t-1} + W_{xh}x_t)$$

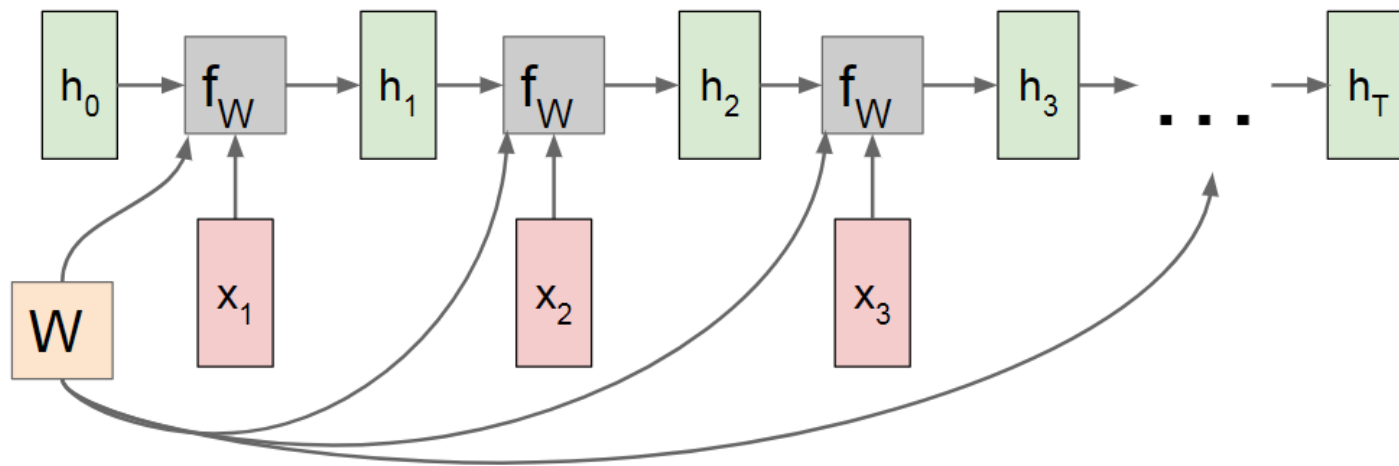
$$y_t = W_{hy}h_t$$

RNN: Computational Graph

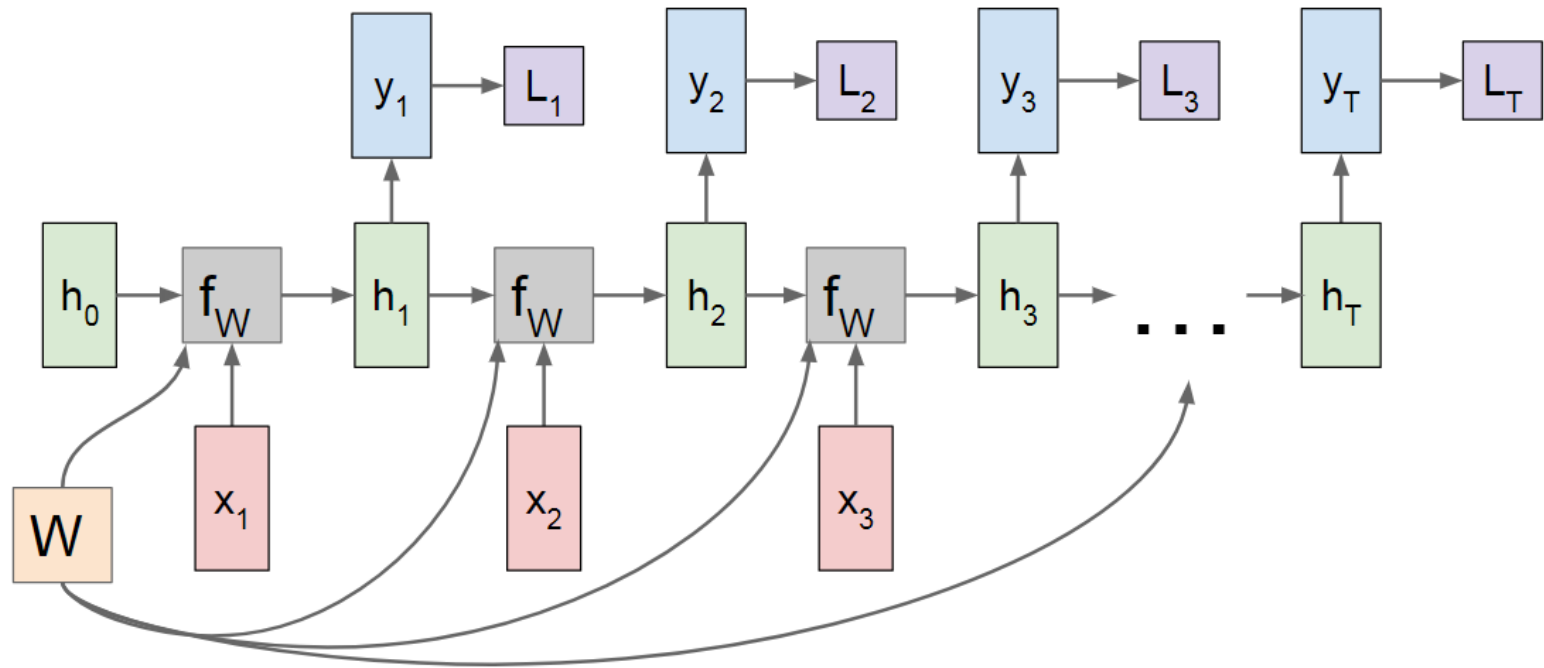


RNN: Computational Graph

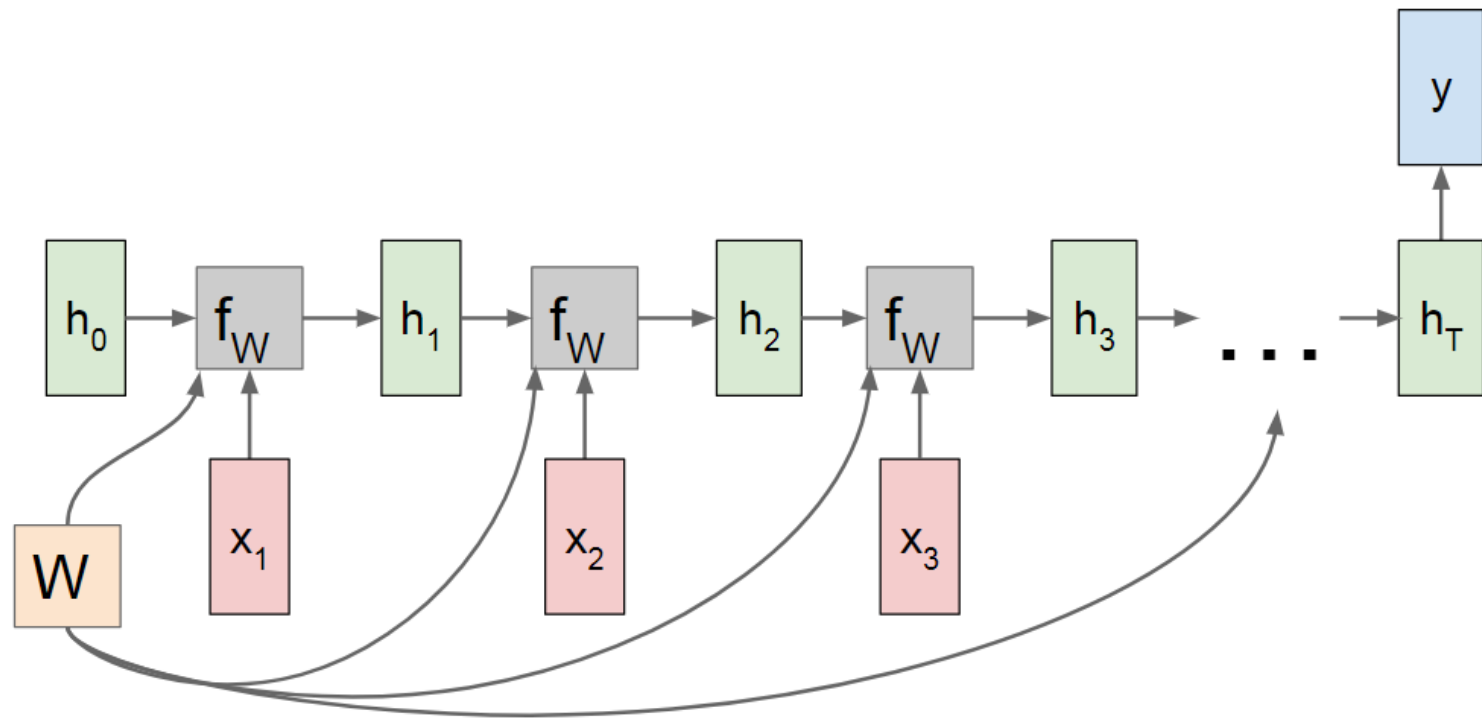
Re-use the same weight matrix at every time-step



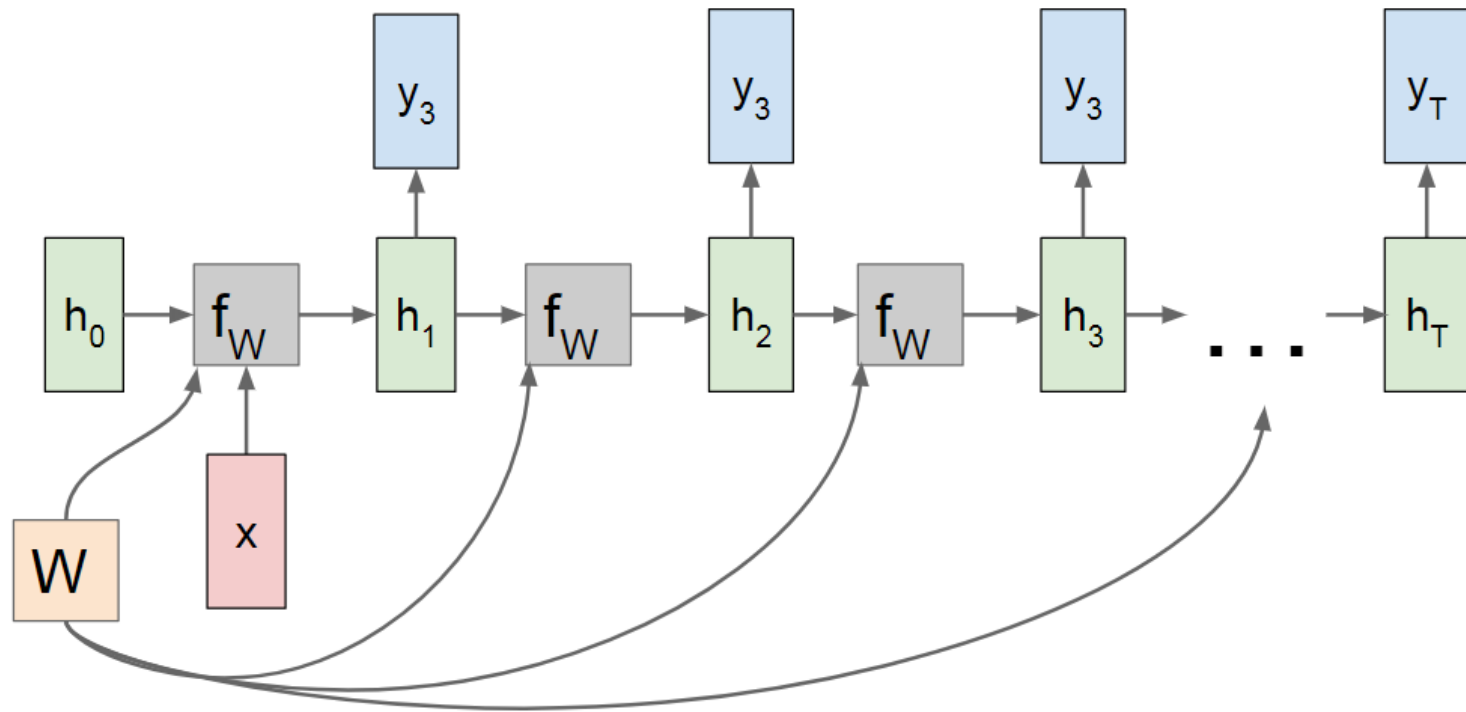
RNN: Computational Graph: Many to Many



RNN: Computational Graph: Many to One



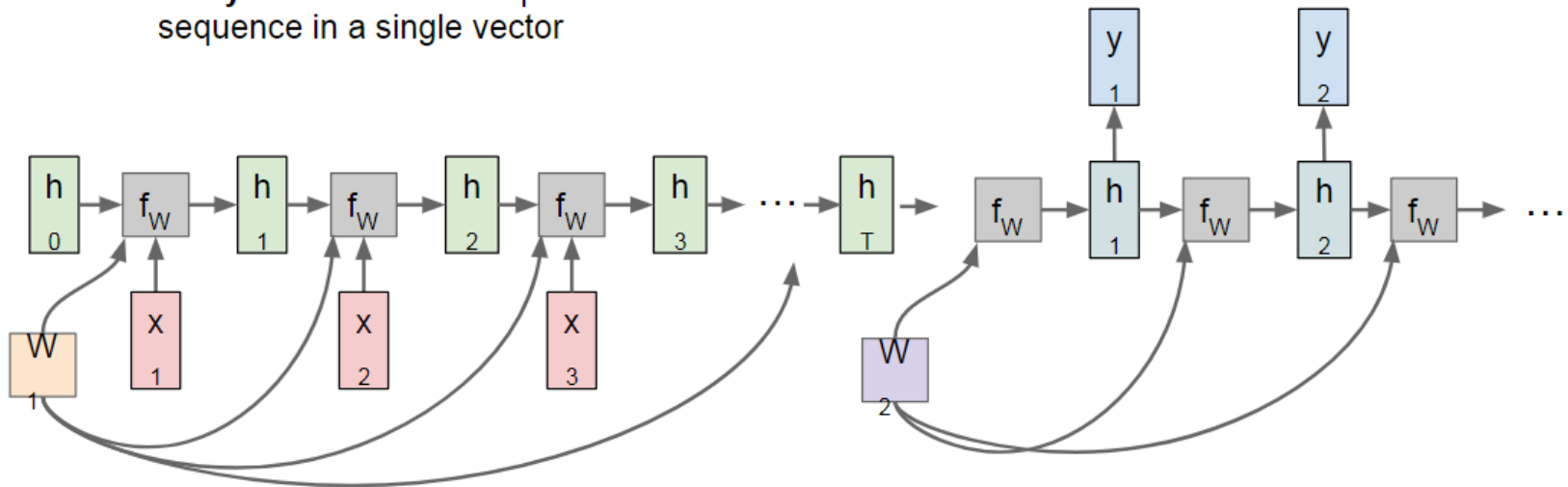
RNN: Computational Graph: One to Many



Sequence to Sequence: Many-to-one + one-to-many

Many to one: Encode input sequence in a single vector

One to many: Produce output sequence from single input vector



Long Short Term Memory (LSTM)

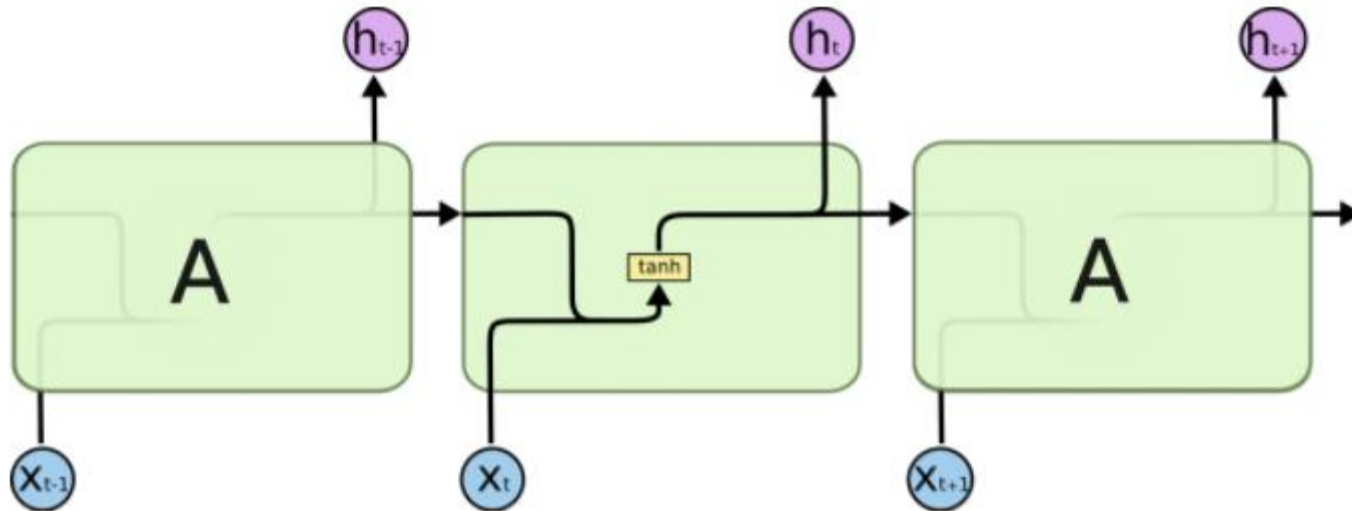
Vanilla RNN

$$h_t = \tanh \left(W \begin{pmatrix} h_{t-1} \\ x_t \end{pmatrix} \right)$$

LSTM

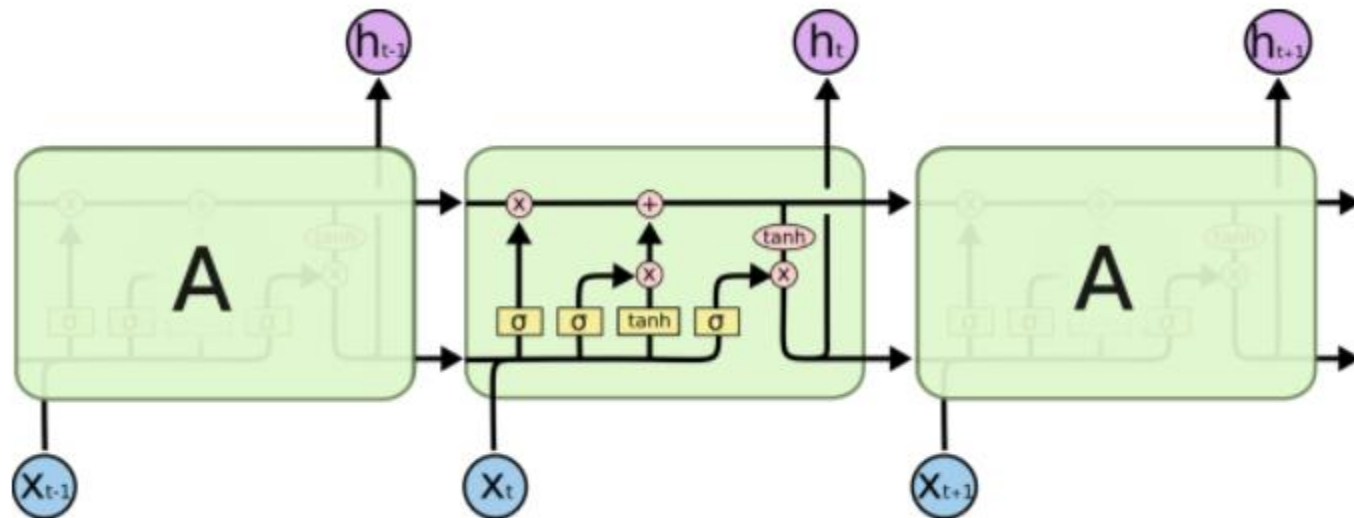
$$\begin{pmatrix} i \\ f \\ o \\ g \end{pmatrix} = \begin{pmatrix} \sigma \\ \sigma \\ \sigma \\ \tanh \end{pmatrix} W \begin{pmatrix} h_{t-1} \\ x_t \end{pmatrix}$$
$$c_t = f \odot c_{t-1} + i \odot g$$
$$h_t = o \odot \tanh(c_t)$$

RNN Cell



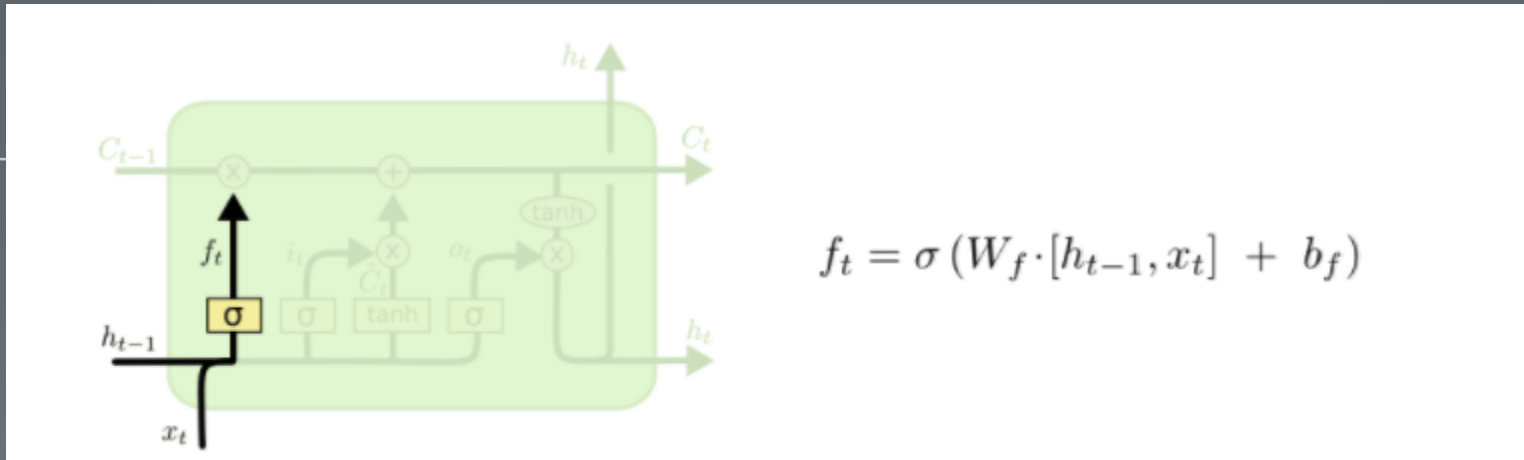
The repeating module in a standard RNN contains a single layer.

LSTM Cell

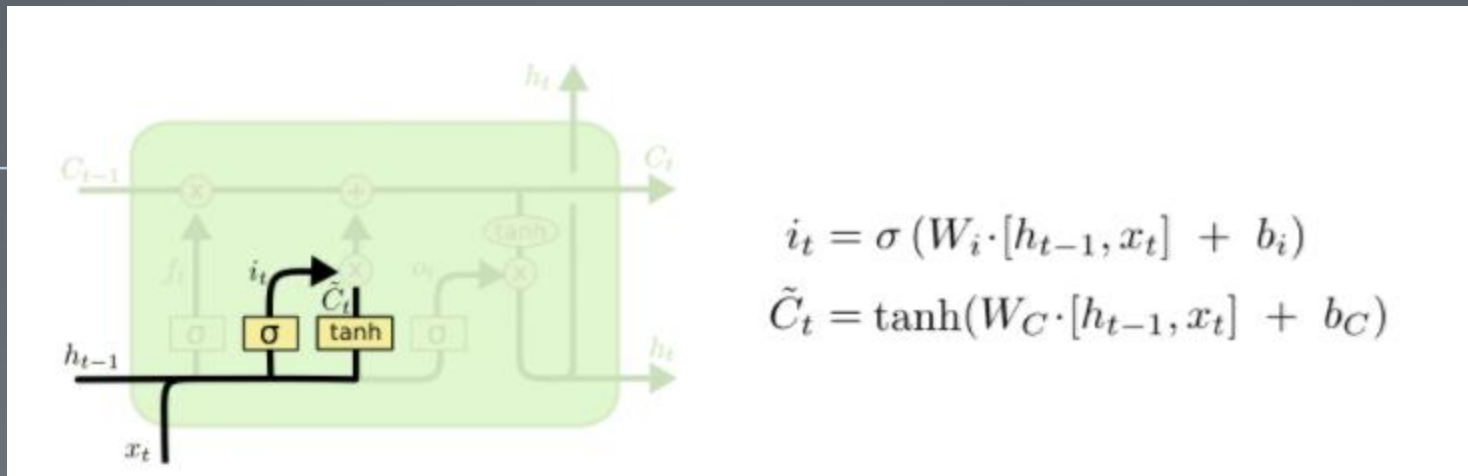


The repeating module in an LSTM contains four interacting layers.

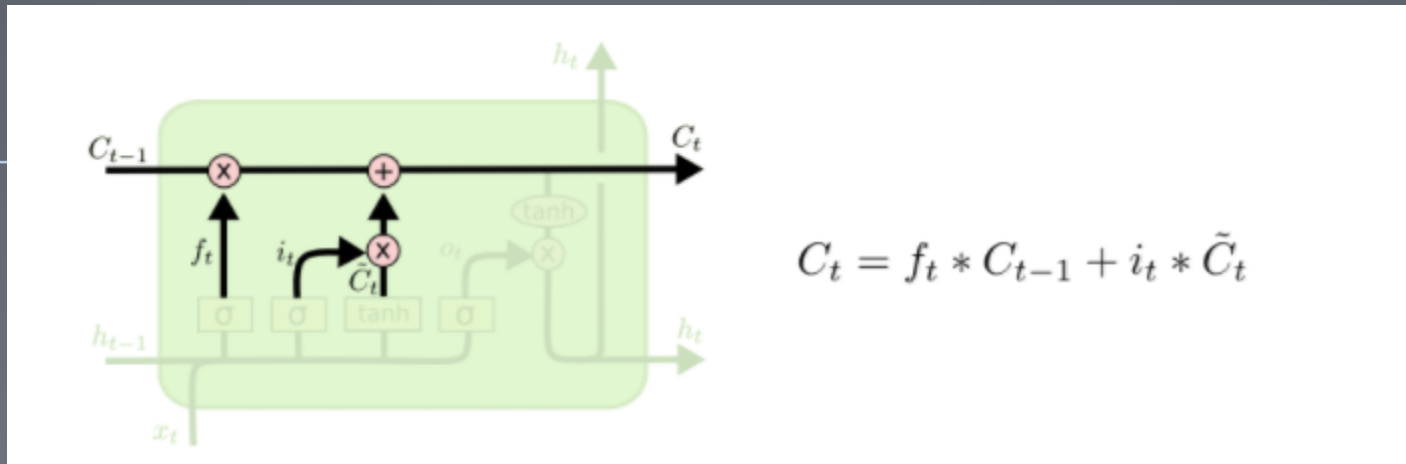
LSTM Cell



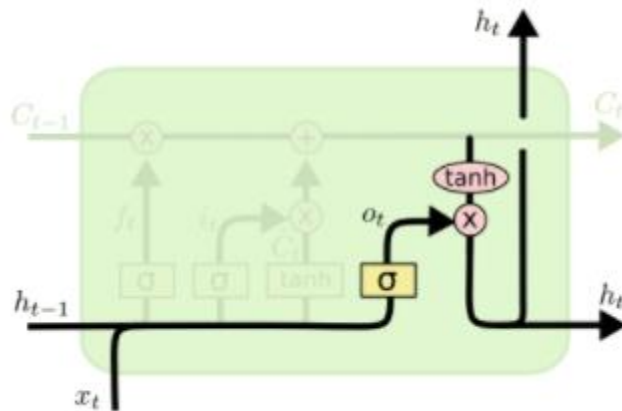
LSTM Cell



LSTM Cell



LSTM Cell



$$o_t = \sigma(W_o [h_{t-1}, x_t] + b_o)$$

$$h_t = o_t * \tanh(C_t)$$

Default RNN Cells in Tensorflow

- RNNCELL, GRUCELL, LSTMCELL

Base interface for all RNN Cells

- `tf.contrib.rnn.RNNCell`

Core RNN Cells for use with TensorFlow's core RNN methods

- `tf.contrib.rnn.BasicRNNCell`
- `tf.contrib.rnn.BasicLSTMCell`
- `tf.contrib.rnn.GRUCell`
- `tf.contrib.rnn.LSTMCell`
- `tf.contrib.rnn.LayerNormBasicLSTMCell`

- https://www.tensorflow.org/api_guides/python/contrib.rnn

RNN Cell

- `Tf.contrib.rnn.RNNCell`
 - Rnn cell, Lstm cell, GRU cell들의 부모 클래스

Properties

output_size
Integer or TensorShape: size of outputs produced by this cell.

state_size
size(s) of state(s) used by this cell.
It can be represented by an Integer, a TensorShape or a tuple of Integers or TensorShapes.

Methods

zero_state(batch_size, dtype)
Return zero-filled state tensor(s).

Args:

- **batch_size**: int, float, or unit Tensor representing the batch size.
- **dtype**: the data type to use for the state.

Returns:

If **state_size** is an int or TensorShape, then the return value is a N-D tensor of shape **[batch_size x state_size]** filled with zeros.

← RNN cell의 hidden node의 수

← RNN cell의 hidden node의 초기값(0으로 초기화)

BasicRNNCell

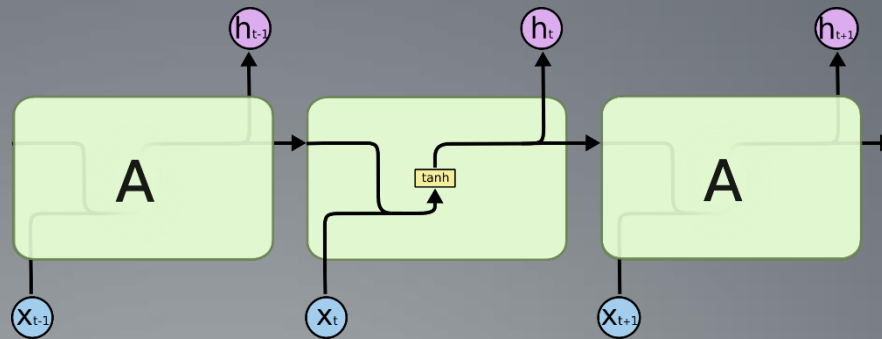
- Tensorflow.contrib.rnn.BasicRNNCell
 - 기본적인 RNN Cell : hidden node로만 이루어져 있음

```
tf.nn.rnn_cell.BasicRNNCell.__init__(num_units, input_size=None,  
activation=tanh)
```

Deprecated and unused

RNN cell의 hidden node의 수

Activation function 설정

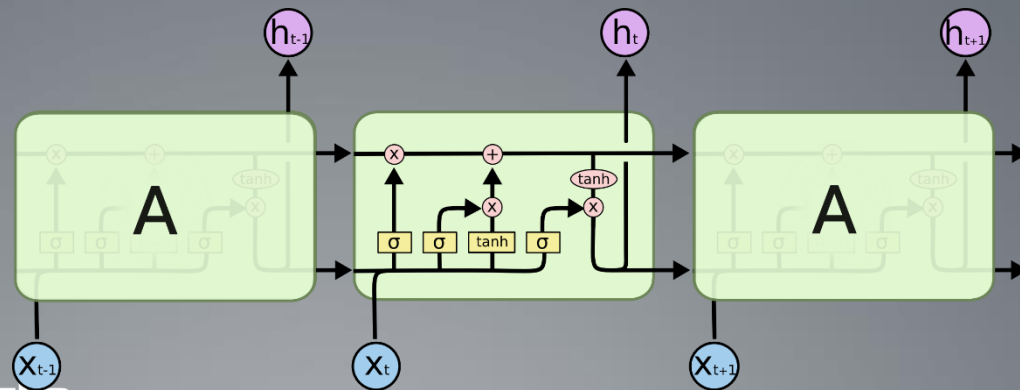


BasicLSTMCell

- Tensorflow.contrib.rnn.BasicLSTMCell
 - LSTM 셀로 4개의 게이트로 이루어짐

Forget gate의 bias 초기값

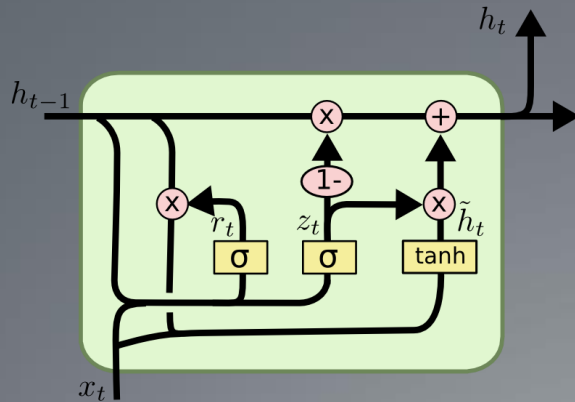
```
tf.nn.rnn_cell.BasicLSTMCell.__init__(num_units, forget_bias=1.0,  
input_size=None, state_is_tuple=False, activation=tanh)
```



GRUCell

- Tensorflow.contrib.rnn.GRUCell
 - GRU 셀로 LSTM보다 간단한 구조

```
tf.nn.rnn_cell.GRUCell.__init__(num_units, input_size=None,  
activation=tanh)
```



$$z_t = \sigma(W_z \cdot [h_{t-1}, x_t])$$

$$r_t = \sigma(W_r \cdot [h_{t-1}, x_t])$$

$$\tilde{h}_t = \tanh(W \cdot [r_t * h_{t-1}, x_t])$$

$$h_t = (1 - z_t) * h_{t-1} + z_t * \tilde{h}_t$$

RNN Cell wrappers

- `Tensorflow.contrib.rnn.MultiRNNCell`

```
tf.nn.rnn_cell.MultiRNNCell.__init__(cells, state_is_tuple=False)
```

- `Tensorflow.contrib.rnn.DropoutWrapper`

```
tf.nn.rnn_cell.DropoutWrapper.__init__(cell, input_keep_prob=1.0,  
output_keep_prob=1.0, seed=None)
```

↑
Dropout 비율

RNN Constructing Module

- Tensorflow.nn.dynamic_rnn

```
tf.nn.rnn(cell, inputs, initial_state=None,  
dtype=None, sequence_length=None, scope=None)
```

Args:

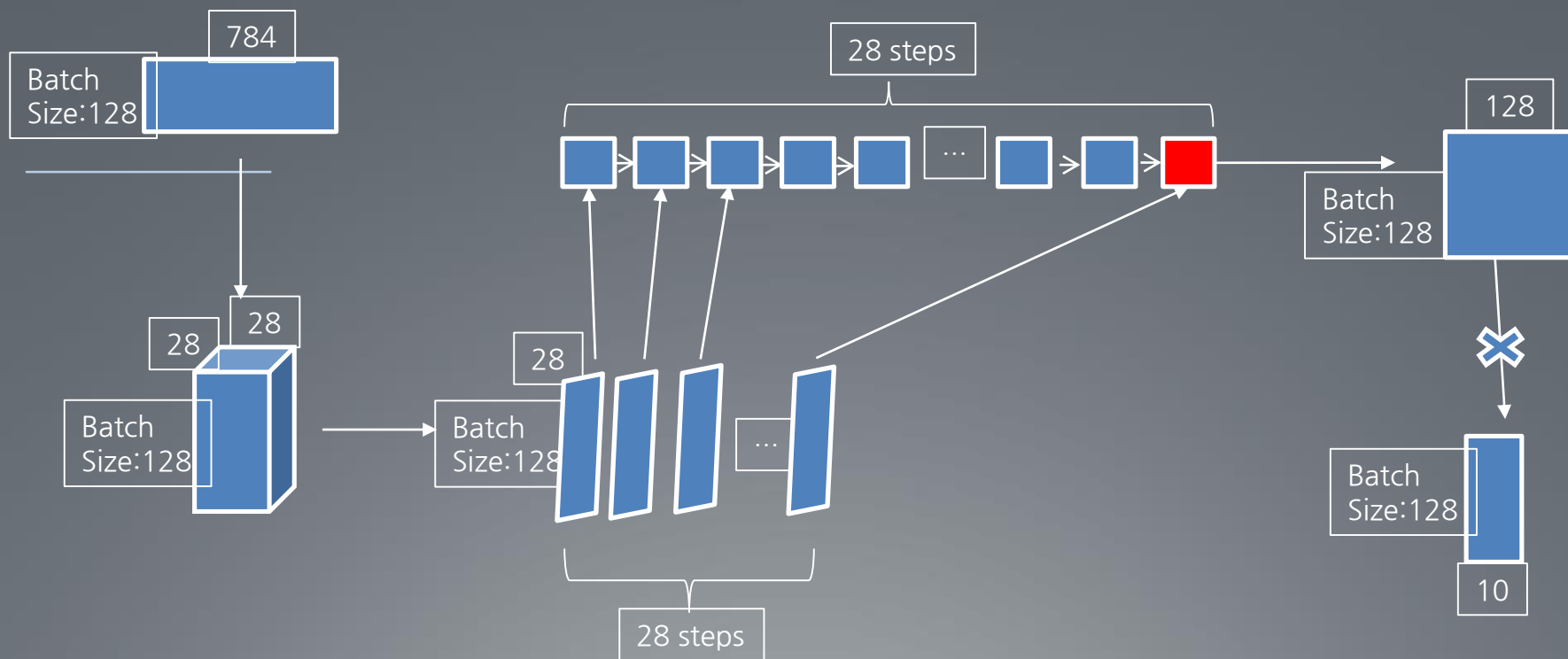
- `cell`: An instance of `RNNCell`.
- `inputs`: A length `T` list of inputs, each a Tensor of shape `[batch_size, input_size]`, or a nested tuple of such elements.
- `initial_state`: (optional) An initial state for the RNN. If `cell.state_size` is an integer, this must be a Tensor of appropriate type and shape `[batch_size, cell.state_size]`. If `cell.state_size` is a tuple, this should be a tuple of tensors having shapes `[batch_size, s]` for `s` in `cell.state_size`.
- `dtype`: (optional) The data type for the initial state and expected output. Required if `initial_state` is not provided or RNN state has a heterogeneous dtype.
- `sequence_length`: Specifies the length of each sequence in inputs. An int32 or int64 vector (tensor) size `[batch_size]`, values in `[0, T]`.
- `scope`: `VariableScope` for the created subgraph; defaults to "RNN".

← RNN cell

← Input data

← State의 초기값

실습 : MNIST 예제

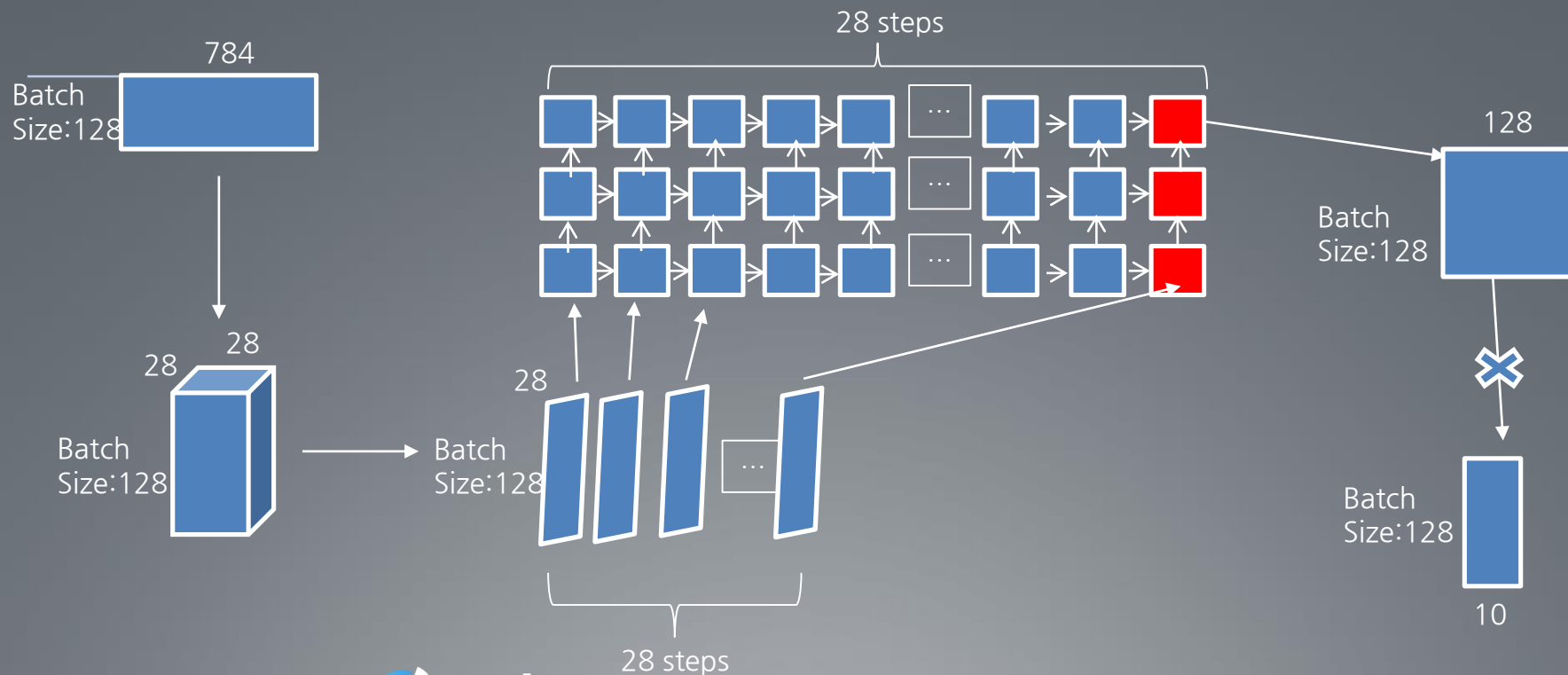


Multi RNN

```
cell = tf.contrib.rnn.BasicRNNCell(n_hidden)
cell = tf.contrib.rnn.DropoutWrapper(cell, output_keep_prob=0.5)
cell = tf.contrib.rnn.MultiRNNCell([cell] * num_layers)
outputs, states = tf.nn.dynamic_rnn(cell, x_t, dtype=tf.float32)
```

- RNN Cell의 List를 **MultiRNNCell**의 initial argument로 입력
- **DropoutWrapper**를 이용하여 layer간에 dropout적용

실습 : MNIST 예제

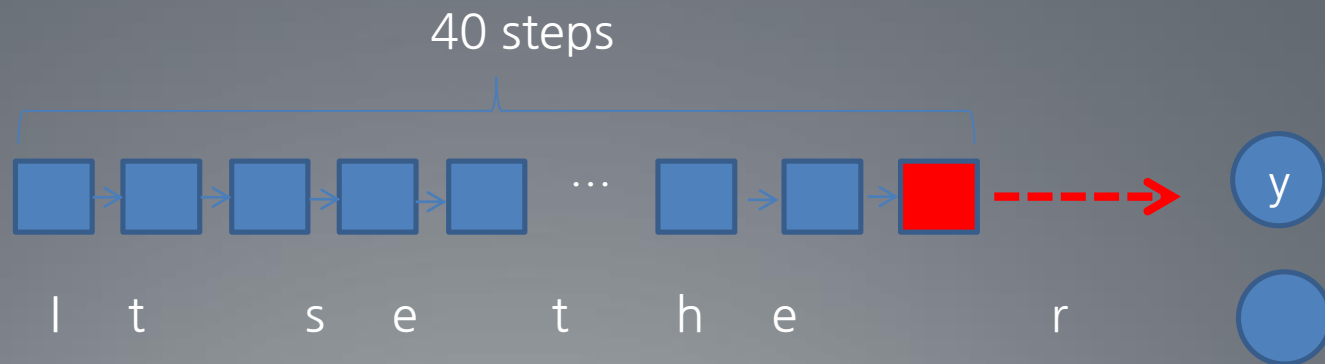


실습: Text Generation(1 / 5)

- RNN이 가장 많이 이용되는 분야인 NLP 예제
- 그 중 word단위가 아닌 character단위로 텍스트 분석 및 예측
- 알파벳 character 전후 관계와 문장 전체의 information을 이용

Text Generation (2/5)

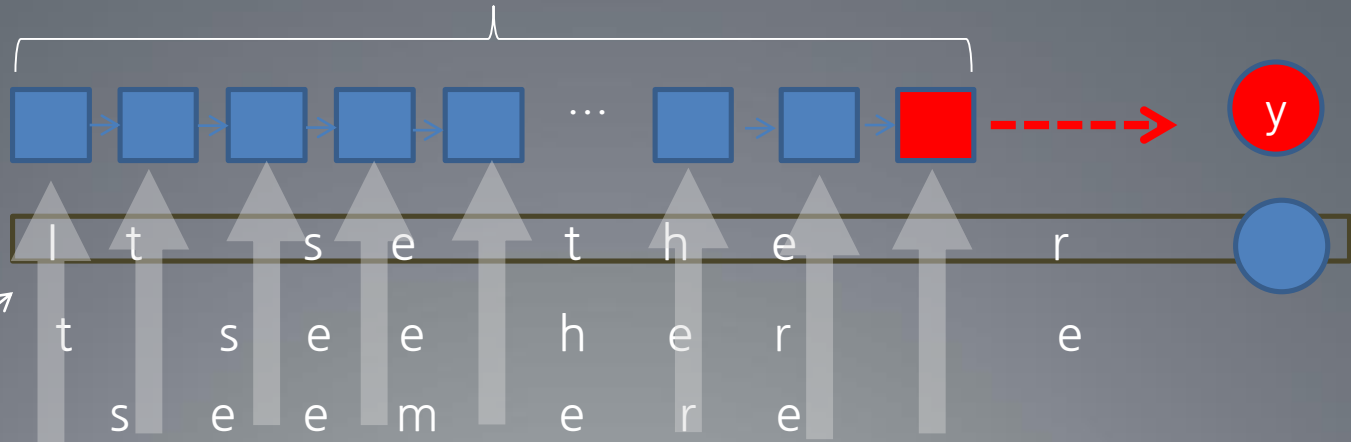
- Dataset : nietzsche의 선악의 저편 text (OSIA/data)
- 40 steps의 LSTM 1 layer를 이용하여 다음 character 예측



Text Generation (3/5)

- 데이터 전처리
 - Character 59개를 모두 index화
 - 1 character씩 움직이면서 sentence와 예측할 다음 character를 target으로

40 steps



It seems to me that there is everywhere an attempt at present to divert attention

Text Generation (4/5)

- Training Detail
 - Adam optimizer 사용
 - Learning rate = 0.01
 - Batch size = 128
 - LSTM Hidden cell의 수 = 128

Text Generation (5/5)

- Character Sampling
 - 1000 iteration마다 200 characters 연속 생성
 - 생성되는 character를 다시 input으로 사용
 - 트레이닝이 진행될수록 문장을 이루는 character 생성

감사합니다