Peer-graded Assignment: Learning Machine Course Project

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Executive Summary

Background

Using devices such as Jawbone Up, Nike FuelBand, and Fitbit it is now possible to collect a large amount of data about personal activity relatively inexpensively. These type of devices are part of the quantified self movement – a group of enthusiasts who take measurements about themselves regularly to improve their health, to find patterns in their behavior, or because they are tech geeks. One thing that people regularly do is quantify how much of a particular activity they do, but they rarely quantify how well they do it. In this project, your goal will be to use data from accelerometers on the belt, forearm, arm, and dumbell of 6 participants. They were asked to perform barbell lifts correctly and incorrectly in 5 different ways. More information is available from the website here: http://groupware.les.inf.puc-rio.br/har (http://groupware.les.inf.puc-rio.br/har) (see the section on the Weight Lifting Exercise Dataset).

Data

The training data for this project are available here:

https://d396qusza40orc.cloudfront.net/predmachlearn/pml-training.csv (https://d396qusza40orc.cloudfront.net/predmachlearn/pml-training.csv)

The test data are available here:

https://d396qusza40orc.cloudfront.net/predmachlearn/pml-testing.csv (https://d396qusza40orc.cloudfront.net/predmachlearn/pml-testing.csv)

The data for this project come from this source: http://groupware.les.inf.puc-rio.br/har (http://groupware.les.inf.puc-rio.br/har). If you use the document you create for this class for any purpose please cite them as they have been very generous in allowing their data to be used for this kind of assignment.

Goal

The goal of your project is to predict the manner in which they did the exercise. This is the "classe" variable in the training set. You may use any of the other variables to predict with. You should create a report describing how you built your model, how you used cross validation, what you think the expected out of sample error is, and why you made the choices you did. You will also use your prediction model to predict 20 different test cases.

Download and Load Data

In the beginning of this project, data will be downloaded and load into the memory.

```
dest.subdirectory <- "./data/"</pre>
dest.filename
                  <- c("pml-training.csv", "pml-testing.csv")
dest.filepath
                   <- paste0(dest.subdirectory, dest.filename)</pre>
source.fileURL
                   <- c("https://d396qusza40orc.cloudfront.net/predmachlearn/pml-tr
aining.csv",
                        "https://d396qusza40orc.cloudfront.net/predmachlearn/pml-te
sting.csv")
if (!file.exists("data")) {
   dir.create("data")
}
for (download in 1:2) {
   if (!file.exists(dest.filepath[download])){
      download.file(source.fileURL[download], dest.filepath[download], method="cur
1")
   }
}
pml.training.csv <- read.csv(dest.filepath[1], header=TRUE, sep=",", na.strings=c(</pre>
"NA", "#DIV/0!"))
pml.testing.csv <- read.csv(dest.filepath[2], header=TRUE, sep=",", na.strings=c("</pre>
NA", "#DIV/0!"))
```

Cleaning the data

Next, data have to be explored regarding its structure.

```
str(pml.training.csv)
str(pml.testing.csv)
```

At the first glance, the first column is just the row number and some predictors have got a lot of NAs or 0 values. Therefore, those columns have to been eliminated. Furthermore, some rows consist of more than 70% NAs. Those rows will be removed.

After cleaning training data, validation data (pml.testing.csv) must be brought into the same shape. Therefore, only those columns will be taken over which are included in the training data (pml.training.csv).

```
usedColumns <- colnames(pml.training.csv)
pml.testing.csv <- pml.testing.csv[, usedColumns[1:length(usedColumns)-1]]</pre>
```

Data Partitioning

In this step, the training data will be partitioned into training and testing data.

The function read.csv loaded data of pml-training.csv & pml-testing.csv. Unfortunately, it often identifies different class for those columns, which are available in both of the loaded data. Therefore, all data of pml-testing.csv have to be converted according to the types of pml-training.csv.

```
valdiation <- rbind(training[1, 1:ncol(training)-1], pml.testing.csv)
valdiation <- valdiation[2:nrow(valdiation), ]
row.names(valdiation) <- 1:nrow(valdiation)</pre>
```

Prediction Model 1: Decision Tree

The first prediction model which will be calculated, is the decision tree.

```
set.seed(12345)

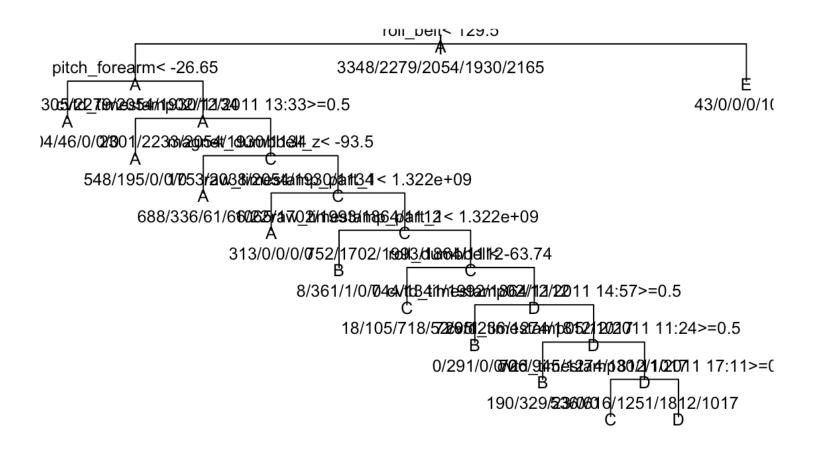
model.rpart <- train(classe ~ ., data=training, method="rpart")

# fancyRpartPlot(model.rpart1)

plot(model.rpart$finalModel, uniform=TRUE, main="Classification Tree")

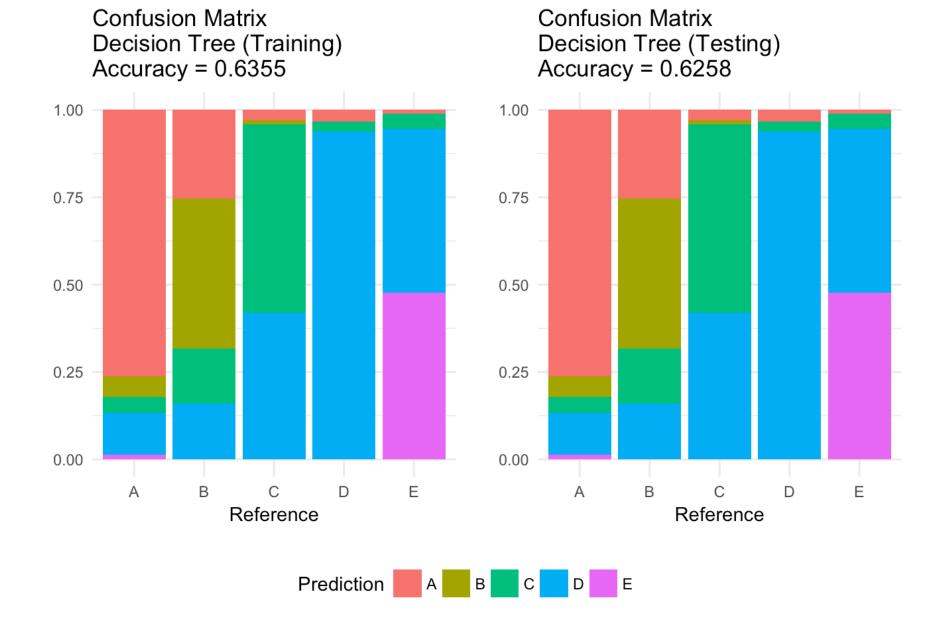
text(model.rpart$finalModel, use.n=TRUE, all=TRUE, cex=.8)</pre>
```

Classification Tree



```
prediction.training.rpart <- predict(model.rpart, newdata = training, method="class")
cm.training.rpart <- confusionMatrix(prediction.training.rpart, training$classe)

prediction.testing.rpart <- predict(model.rpart, newdata = testing, method="class")
cm.testing.rpart <- confusionMatrix(prediction.testing.rpart, testing$classe)</pre>
```



Prediction Model 2: Random Forest

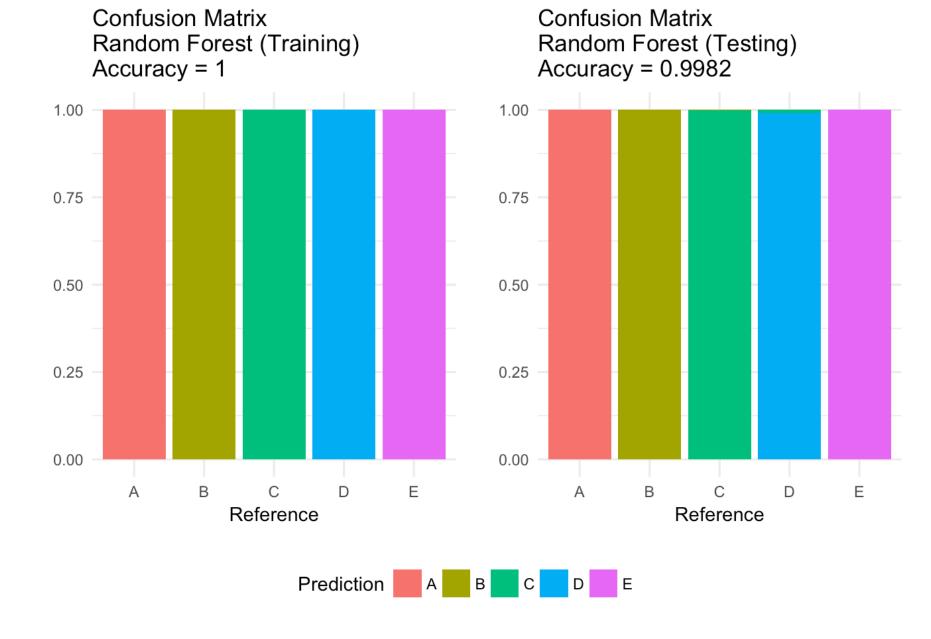
The second prediction model which will be calculated, is the random forest.

```
set.seed(12345)

# model.rf <- train(classe ~ ., data=training, method="rf")
model.rf <- randomForest(classe ~ ., data=training)

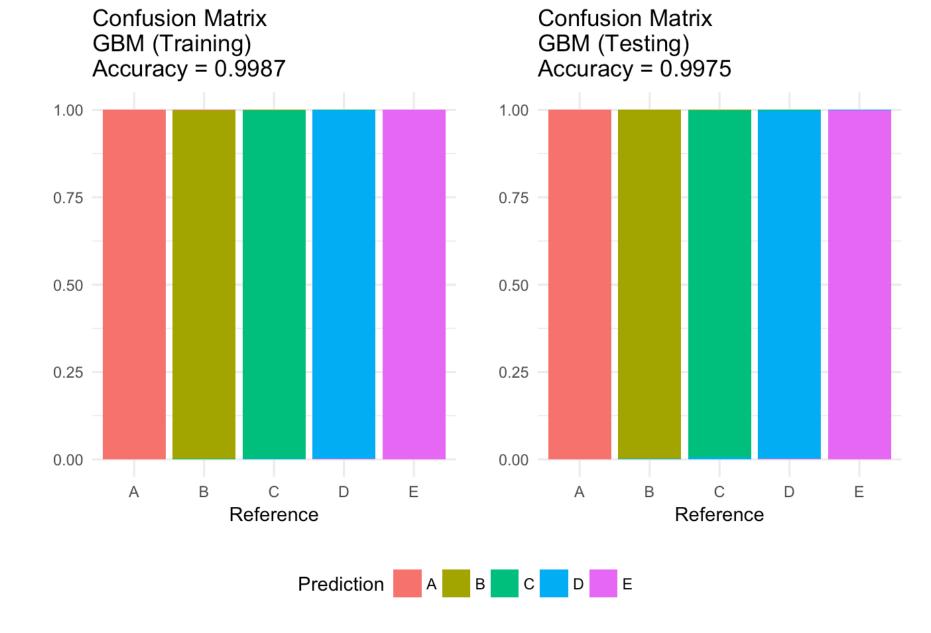
prediction.training.rf <- predict(model.rf, newdata = training)
cm.training.rf <- confusionMatrix(prediction.training.rf, training$classe)

prediction.testing.rf <- predict(model.rf, newdata = testing)
cm.testing.rf <- confusionMatrix(prediction.testing.rf, testing$classe)</pre>
```



Prediction Model 3: Generalized Boosted Regression

The last prediction model which will be calculated, is the random forest.



Conclusion

The random forest and generalized boosted regression are best.

Decision Tree: 0.6258

Random Forest: 0.9982

Generalized Boosted Regression: 0.9975

Finally, the model with the highest accuracy (Random Forest) will be applied on validation data.

```
prediction.valdiation.rf <- predict(model.rf, newdata = valdiation)
prediction.valdiation.rf</pre>
```

```
##
                        6
                            7
                               8
                                   9 10 11 12 13 14 15 16 17 18 19 20
##
            В
                Α
                               В
                                   Α
                                       Α
                                           В
                                              C
                                                  В
                                                      Α
                                                          E
                                                              \mathbf{E}
                                                                  Α
                                                                     В
## Levels: A B C D E
```

```
pml_write_files = function(x) {
    n = length(x)
    for (i in 1:n) {
        filename = paste0("problem_id_", i, "_", prediction.valdiation.rf[i], ".txt")
        write.table(x[i], file=filename, quote=FALSE,row.names=FALSE, col.names=FALSE)
    }
}
pml_write_files(prediction.valdiation.rf)
```

Appendix

Cleaning the data

```
str(pml.training.csv)
```

```
## 'data.frame':
               19622 obs. of 58 variables:
## $ user name
                       : Factor w/ 6 levels "adelmo", "carlitos", ...: 2 2 2 2 2
2 2 2 2 ...
  $ raw timestamp part 1: int 1323084231 1323084231 1323084231 1323084232 13230
84232 1323084232 1323084232 1323084232 1323084232 ...
   $ raw_timestamp_part_2: int 788290 808298 820366 120339 196328 304277 368296
440390 484323 484434 ...
  $ cvtd_timestamp : Factor w/ 20 levels "02/12/2011 13:32",..: 9 9 9 9 9
9 9 9 9 ...
                             11 11 11 12 12 12 12 12 12 12 ...
##
  $ num window
                       : int
   $ roll belt
                             1.41 1.41 1.42 1.48 1.48 1.45 1.42 1.42 1.43 1.45
##
                       : num
##
   $ pitch belt
                       : num
                             8.07 8.07 8.07 8.05 8.07 8.06 8.09 8.13 8.16 8.17
. . .
                             -94.4 -94.4 -94.4 -94.4 -94.4 -94.4 -94.4 -
##
   $ yaw_belt
                       : num
94.4 -94.4 ...
   $ total accel belt
                      : int
                             3 3 3 3 3 3 3 3 3 ...
## $ gyros_belt_x
                             : num
                             0 0 0 0 0.02 0 0 0 0 0 ...
## $ gyros_belt_y
                       : num
##
  $ gyros belt z
                             -0.02 -0.02 -0.02 -0.03 -0.02 -0.02 -0.02 -0.02 -
                       : num
0.02 0 ...
## $ accel belt x
                      : int
                             -21 -22 -20 -22 -21 -21 -22 -22 -20 -21 ...
##
   $ accel belt y
                       : int
                             4 4 5 3 2 4 3 4 2 4 ...
                             22 22 23 21 24 21 21 21 24 22 ...
##
   $ accel belt z
                       : int
##
   $ magnet belt x
                            -3 -7 -2 -6 -6 0 -4 -2 1 -3 ...
                       : int
                             599 608 600 604 600 603 599 603 602 609 ...
##
   $ magnet belt y
                       : int
   $ magnet_belt_z
                             -313 -311 -305 -310 -302 -312 -311 -313 -312 -308
##
                       : int
                             ##
   $ roll_arm
                       : num
. . .
##
                             22.5 22.5 22.5 22.1 22.1 22 21.9 21.8 21.7 21.6 .
   $ pitch arm
                       : num
. .
##
   $ yaw_arm
                       : num
```

```
##
                                34 34 34 34 34 34 34 34 34 ...
   $ total accel arm
                         : int
                                ##
   $ gyros_arm_x
                         : num
##
                                0 - 0.02 - 0.02 - 0.03 - 0.03 - 0.03 - 0.03 - 0.02 - 0.03
   $ gyros_arm_y
                         : num
-0.03 ...
                                -0.02 -0.02 -0.02 0.02 0 0 0 0 -0.02 -0.02 ...
##
   $ gyros_arm_z
                         : num
##
                                -288 -290 -289 -289 -289 -289 -289 -288 -288
   $ accel_arm_x
                         : int
. . .
##
   $ accel arm y
                         : int
                                109 110 110 111 111 111 111 111 109 110 ...
                                -123 -125 -126 -123 -123 -122 -125 -124 -122 -124
##
   $ accel arm z
                         : int
. . .
                               -368 -369 -368 -372 -374 -369 -373 -372 -369 -376
##
   $ magnet_arm_x
                         : int
. . .
##
   $ magnet_arm_y
                         : int
                                337 337 344 344 337 342 336 338 341 334 ...
##
   $ magnet arm z
                         : int
                                516 513 513 512 506 513 509 510 518 516 ...
##
   $ roll_dumbbell
                         : num
                                13.1 13.1 12.9 13.4 13.4 ...
   $ pitch_dumbbell
                                -70.5 -70.6 -70.3 -70.4 -70.4 ...
##
                         : num
##
   $ yaw_dumbbell
                               -84.9 -84.7 -85.1 -84.9 -84.9 ...
                         : num
##
   $ total accel dumbbell: int
                                37 37 37 37 37 37 37 37 37 ...
##
                               0 0 0 0 0 0 0 0 0 0 ...
   $ gyros dumbbell x
                         : num
                                -0.02 -0.02 -0.02 -0.02 -0.02 -0.02 -0.02 -0.02 -0.02 -0.02
##
   $ gyros dumbbell y
                         : num
0.02 -0.02 ...
##
   $ gyros dumbbell z
                                0 0 0 -0.02 0 0 0 0 0 0 ...
                         : num
##
   $ accel dumbbell x
                                -234 -233 -232 -232 -233 -234 -232 -234 -232 -235
                         : int
. . .
##
   $ accel dumbbell y
                                47 47 46 48 48 48 47 46 47 48 ...
                         : int
##
   $ accel_dumbbell_z
                         : int
                                -271 -269 -270 -269 -270 -269 -270 -272 -269 -270
. . .
##
   $ magnet dumbbell x
                         : int
                                -559 -555 -561 -552 -554 -558 -551 -555 -549 -558
. . .
                                293 296 298 303 292 294 295 300 292 291 ...
##
   $ magnet_dumbbell_y
                         : int
##
   $ magnet dumbbell z
                                -65 -64 -63 -60 -68 -66 -70 -74 -65 -69 ...
                         : num
                               28.4 28.3 28.3 28.1 28 27.9 27.9 27.8 27.7 27.7 .
##
   $ roll_forearm
                         : num
. .
##
   $ pitch_forearm
                         : num
                               -63.9 -63.9 -63.9 -63.9 -63.9 -63.9 -63.8 -
63.8 -63.8 ...
   $ yaw_forearm
                               ##
                         : num
. . .
##
   $ total accel forearm : int
                                36 36 36 36 36 36 36 36 36 ...
                                ##
   $ gyros forearm x
                         : num
. . .
   $ gyros_forearm y
##
                                0 0 -0.02 -0.02 0 -0.02 0 -0.02 0 0 ...
                         : num
                                -0.02 -0.02 0 0 -0.02 -0.03 -0.02 0 -0.02 -0.02.
##
   $ gyros_forearm_z
                         : num
. .
##
   $ accel forearm x
                         : int
                                192 192 196 189 189 193 195 193 193 190 ...
##
   $ accel_forearm_y
                         : int
                                203 203 204 206 206 203 205 205 204 205 ...
##
   $ accel_forearm_z
                                -215 -216 -213 -214 -214 -215 -215 -213 -214 -215
                         : int
. . .
##
   $ magnet forearm x
                         : int
                                -17 -18 -18 -16 -17 -9 -18 -9 -16 -22 ...
                                654 661 658 658 655 660 659 660 653 656 ...
##
   $ magnet_forearm_y
                         : num
##
   $ magnet forearm z
                                476 473 469 469 473 478 470 474 476 473 ...
                         : num
                         : Factor w/ 5 levels "A", "B", "C", "D", ...: 1 1 1 1 1 1 1 1
   $ classe
##
1 1 ...
```

```
## 'data.frame':
                   20 obs. of 57 variables:
                          : Factor w/ 6 levels "adelmo", "carlitos", ...: 6 5 5 1 4 5
## $ user name
5 5 2 3 ...
   $ raw timestamp part 1: int 1323095002 1322673067 1322673075 1322832789 13224
89635 1322673149 1322673128 1322673076 1323084240 1322837822 ...
   $ raw timestamp part 2: int 868349 778725 342967 560311 814776 510661 766645
54671 916313 384285 ...
   $ cvtd timestamp
                       : Factor w/ 11 levels "02/12/2011 13:33",...: 5 10 10 1 6
11 11 10 3 2 ...
                                 74 431 439 194 235 504 485 440 323 664 ...
##
   $ num_window
                          : int
## $ roll_belt
                                 123 1.02 0.87 125 1.35 -5.92 1.2 0.43 0.93 114 ...
                          : num
                                 27 4.87 1.82 -41.6 3.33 1.59 4.44 4.15 6.72 22.4
##
   $ pitch belt
                          : num
. . .
##
                                 -4.75 -88.9 -88.5 162 -88.6 -87.7 -87.3 -88.5 -93
   $ yaw belt
                          : num
.7 -13.1 ...
   $ total accel belt
                                 20 4 5 17 3 4 4 4 4 18 ...
##
                          : int
## $ gyros_belt_x
                                 -0.5 -0.06 0.05 0.11 0.03 0.1 -0.06 -0.18 0.1 0.1
                          : num
4 ...
                                 -0.02 -0.02 0.02 0.11 0.02 0.05 0 -0.02 0 0.11 ..
## $ gyros_belt_y
                          : num
                                 -0.46 -0.07 0.03 -0.16 0 -0.13 0 -0.03 -0.02 -0.1
## $ gyros_belt_z
                          : num
6 ...
                                 -38 -13 1 46 -8 -11 -14 -10 -15 -25 ...
##
   $ accel belt x
                          : int
##
   $ accel belt y
                          : int
                                  69 11 -1 45 4 -16 2 -2 1 63 ...
                                 -179 39 49 -156 27 38 35 42 32 -158 ...
##
   $ accel belt z
                          : int
##
   $ magnet belt x
                                 -13 43 29 169 33 31 50 39 -6 10 ...
                          : int
                                 581 636 631 608 566 638 622 635 600 601 ...
##
                          : int
    $ magnet belt y
##
   $ magnet_belt_z
                                 -382 -309 -312 -304 -418 -291 -315 -305 -302 -330
                          : int
. . .
##
                                 40.7 0 0 -109 76.1 0 0 0 -137 -82.4 ...
   $ roll arm
                          : num
## $ pitch_arm
                                 -27.8 0 0 55 2.76 0 0 0 11.2 -63.8 ...
                          : num
## $ yaw_arm
                          : num
                                 178 0 0 -142 102 0 0 0 -167 -75.3 ...
                                 10 38 44 25 29 14 15 22 34 32 ...
##
   $ total accel arm
                          : int
                                 -1.65 -1.17 2.1 0.22 -1.96 0.02 2.36 -3.71 0.03 0
##
    $ gyros_arm_x
                          : num
.26 ...
                                 0.48 \ 0.85 \ -1.36 \ -0.51 \ 0.79 \ 0.05 \ -1.01 \ 1.85 \ -0.02
##
    $ gyros_arm_y
                          : num
-0.5 ...
                                 -0.18 -0.43 \ 1.13 \ 0.92 -0.54 -0.07 \ 0.89 \ -0.69 \ -0.0
##
    $ gyros_arm_z
                          : num
2 0.79 ...
##
                                 16 -290 -341 -238 -197 -26 99 -98 -287 -301 ...
    $ accel arm x
                          : int
                                 38 215 245 -57 200 130 79 175 111 -42 ...
##
   $ accel arm y
                          : int
##
    $ accel arm z
                                 93 -90 -87 6 -30 -19 -67 -78 -122 -80 ...
                          : int
##
    $ magnet_arm_x
                          : int
                                 -326 -325 -264 -173 -170 396 702 535 -367 -420 ..
##
                          : int
                                  385 447 474 257 275 176 15 215 335 294 ...
    $ magnet arm y
                                 481 434 413 633 617 516 217 385 520 493 ...
##
    $ magnet_arm_z
                          : int
##
                                 -17.7 54.5 57.1 43.1 -101.4 ...
    $ roll_dumbbell
                          : num
##
                                 25 -53.7 -51.4 -30 -53.4 ...
    $ pitch dumbbell
                          : num
##
                                 126.2 -75.5 -75.2 -103.3 -14.2 ...
    $ yaw dumbbell
                          : num
```

```
##
    $ total accel dumbbell: int
                                  9 31 29 18 4 29 29 29 3 2 ...
##
                                  0.64 0.34 0.39 0.1 0.29 -0.59 0.34 0.37 0.03 0.42
    $ gyros dumbbell x
                           : num
. . .
                                  0.06 \ 0.05 \ 0.14 \ -0.02 \ -0.47 \ 0.8 \ 0.16 \ 0.14 \ -0.21 \ 0.
##
   $ gyros_dumbbell_y
                           : num
51 ...
                                  -0.61 -0.71 -0.34 \ 0.05 -0.46 \ 1.1 -0.23 -0.39 -0.2
##
    $ gyros_dumbbell_z
                           : num
1 -0.03 ...
                                  21 -153 -141 -51 -18 -138 -145 -140 0 -7 ...
##
    $ accel dumbbell x
                           : int
##
    $ accel dumbbell y
                           : int
                                  -15 155 155 72 -30 166 150 159 25 -20 ···
##
    $ accel dumbbell z
                                  81 -205 -196 -148 -5 -186 -190 -191 9 7 ...
                           : int
##
    $ magnet dumbbell x
                                  523 -502 -506 -576 -424 -543 -484 -515 -519 -531
                           : int
. . .
    $ magnet_dumbbell_y
                                  -528 388 349 238 252 262 354 350 348 321 ...
##
                           : int
                                  -56 -36 41 53 312 96 97 53 -32 -164 ···
##
    $ magnet dumbbell z
                           : int
                                  141 109 131 0 -176 150 155 -161 15.5 13.2 ...
##
    $ roll_forearm
                           : num
    $ pitch_forearm
                                  49.3 -17.6 -32.6 0 -2.16 1.46 34.5 43.6 -63.5 19.
##
                           : num
4 ...
##
   $ yaw forearm
                           : num
                                  156 106 93 0 -47.9 89.7 152 -89.5 -139 -105 ...
    $ total accel forearm : int
                                  33 39 34 43 24 43 32 47 36 24 ...
##
    $ gyros_forearm_x
                                  0.74 \ 1.12 \ 0.18 \ 1.38 \ -0.75 \ -0.88 \ -0.53 \ 0.63 \ 0.03 \ 0
##
                           : num
.02 ...
                                  -3.34 -2.78 -0.79 0.69 3.1 4.26 1.8 -0.74 0.02 0.
##
    $ gyros_forearm_y
                           : num
13 ...
##
   $ gyros_forearm_z
                           : num
                                  -0.59 -0.18 0.28 1.8 0.8 1.35 0.75 0.49 -0.02 -0.
07 ...
##
    $ accel forearm x
                           : int
                                  -110 212 154 -92 131 230 -192 -151 195 -212 ...
##
    $ accel forearm y
                                  267 297 271 406 -93 322 170 -331 204 98 ...
                           : int
##
    $ accel forearm z
                           : int
                                  -149 -118 -129 -39 172 -144 -175 -282 -217 -7 ...
##
    $ magnet forearm x
                                  -714 -237 -51 -233 375 -300 -678 -109 0 -403 ···
                           : int
##
    $ magnet forearm y
                           : int
                                  419 791 698 783 -787 800 284 -619 652 723 ...
##
    $ magnet forearm z
                                  617 873 783 521 91 884 585 -32 469 512 ...
                           : int
```