v8::internal::HandleBase	
	v8::internal::Handle< HeapObject >
	v8::internal::Handle< Map >
	v8::internal::Handle< Module >
	v8::internal::Handle< Object >
	v8::internal::Handle< String >
	v8::internal::Handle< v8::internal::AbstractCode >
	v8::internal::Handle< v8::internal::AllocationSite >
	v8::internal::Handle< v8::internal::ArrayBoilerplateDescription >
	v8::internal::Handle< v8::internal::AsmWasmData >
	v8::internal::Handle< v8::internal::ByteArray >
	v8::internal::Handle< v8::internal::BytecodeArray >
	v8::internal::Handle< v8::internal::CallHandlerInfo >
	v8::internal::Handle< v8::internal::Code >
	v8::internal::Handle< v8::internal::Context >
	v8::internal::Handle< v8::internal::CoverageInfo >
	v8::internal::Handle< v8::internal::DebugInfo >
	v8::internal::Handle< v8::internal::DescriptorArray >
	v8::internal::Handle< v8::internal::FeedbackCell >
	v8::internal::Handle< v8::internal::FeedbackMetadata >
	v8::internal::Handle< v8::internal::FeedbackVector >
	v8::internal::Handle< v8::internal::FieldType >
	v8::internal::Handle< v8::internal::FixedArray >
	v8::internal::Handle< v8::internal::FrameArray >
	v8::internal::Handle< v8::internal::FreshlyAllocatedBigInt >
	v8::internal::Handle< v8::internal::FunctionTemplateInfo >
	v8::internal::Handle< v8::internal::HeapObject >
	v8::internal::Handle< v8::internal::JSArray > v8::internal::Handle< v8::internal::JSFunction >
	v8::internal::Handle< v8::internal::JSGeneratorObject >
	v8::internal::Handle< v8::internal::JSGlobalObject >
	v8::internal::Handle< v8::internal::JSGlobalProxy >
	v8::internal::Handle< v8::internal::JSObject >
	v8::internal::Handle< v8::internal::JSPromise >
	v8::internal::Handle< v8::internal::JSReceiver >
	v8::internal::Handle< v8::internal::JSRegExp >
	v8::internal::Handle< v8::internal::Map >
	v8::internal::Handle< v8::internal::Name >
	v8::internal::Handle< v8::internal::NameDictionary >
	v8::internal::Handle< v8::internal::NativeContext >
	v8::internal::Handle< v8::internal::NumberDictionary >
	v8::internal::Handle< v8::internal::Object >
	v8::internal::Handle< v8::internal::ObjectBoilerplateDescription >
	v8::internal::Handle< v8::internal::ObjectHashSet >
	v8::internal::Handle< v8::internal::PreParsedScopeData >
	v8::internal::Handle< v8::internal::RegExpMatchInfo >
	v8::internal::Handle< v8::internal::ScopeInfo >
	v8::internal::Handle< v8::internal::Script >
	v8::internal::Handle< v8::internal::SeqOneByteString >
	v8::internal::Handle< v8::internal::SharedFunctionInfo >
	v8::internal::Handle< v8::internal::String >
	v8::internal::Handle< v8::internal::StringSet >
	v8::internal::Handle< v8::internal::WasmInstanceObject >
	v8::internal::Handle< v8::internal::WasmMemoryObject >
	v8::internal::Handle< v8::internal::WasmModuleObject >
	v8::internal::Handle< v8::internal::WeakFixedArray >
	v8::internal::Handle< T >