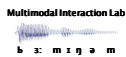


Introduction to Hidden Markov Models (HMMs)

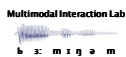


EE4R Automatic Spoken Language Processing



Objectives

- To understand the basics ideas behind Hidden Markov Models
- *Notes: pp 32 - 38*



EE4R Automatic Spoken Language Processing



Mathematical Modelling

- Mathematical modelling for speech recognition
- Two conflicting requirements:
 - Faithful model of human speech production/perception
 - Mathematically tractable & Computationally Useful
- HMMs are the best compromise at the moment



EE4R Automatic Spoken Language Processing



'Divide and Conquer'

- One possible approach to ASR is sequential 'divide and conquer', e.g.
 - classify speech vectors as 'acoustic features'
 - classify sequences of acoustic features as phonemes
 - classify sequences of phonemes as words
 - classify sequences of words ...

DISASTER!!

Multimodal Interaction Lab

b s : m i g a m

EE4R Automatic Spoken Language Processing



UNIVERSITY OF
BIRMINGHAM

Delayed Decision Making

- Another name for this might be non-recoverable error propagation!
- Better to avoid all classification decisions until all sources of information are available. Then perform classification as a single, integrated process - **delayed decision making**
- **Delayed Decision Making underlies HMM success**

Multimodal Interaction Lab

b s : m i g a m

EE4R Automatic Spoken Language Processing



UNIVERSITY OF
BIRMINGHAM

The 'HMM Compromise'

Assume that :

- A spoken utterance is a time-varying sequence which moves through a sequence of 'segments' – **(yes)**
- Underlying structure of the segments is constant w.r.t time – **(no!)**
- Durations of segments vary – **(yes)**
- All variations between different realizations of the segments are random – **(no!)**

Multimodal Interaction Lab

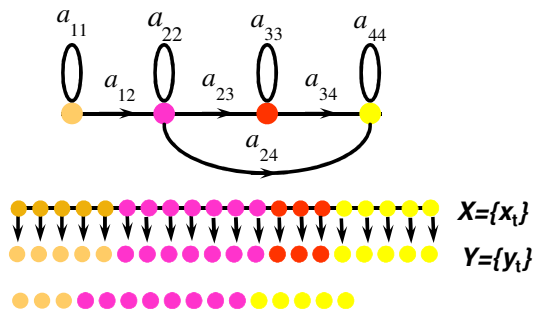
b s : m i g a m

EE4R Automatic Spoken Language Processing



UNIVERSITY OF
BIRMINGHAM

Markov Model



Multimodal Interaction Lab

b s : m i g a m

EE4R Automatic Spoken Language Processing



Markov Model

Formally, a Markov model consists of:

- A set of states $S = \{s_1, \dots, s_N\}$
- A **state transition probability matrix**

$$A = [a_{ij}]_{i,j=1,\dots,N},$$

where $a_{ij} = \text{Prob}(x_t = s_j \mid x_{t-1} = s_i)$

- The **Markov property** states that the state of the process at time $t+1$ depends on the state at time t (but is independent of the history of the process before time t)

Multimodal Interaction Lab

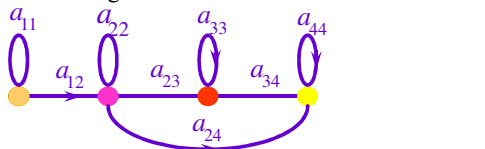
b s : m i g a m

EE4R Automatic Spoken Language Processing



Hidden Markov Model

- In a **hidden** Markov model, the relationship between the observation sequence and the state sequence is ambiguous.



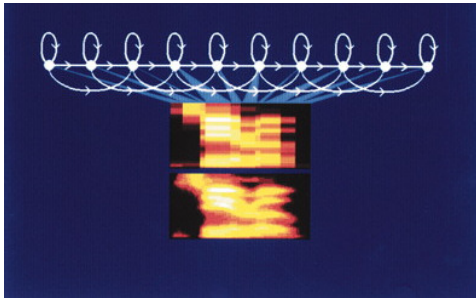
Multimodal Interaction Lab

b s : m i g a m

EE4R Automatic Spoken Language Processing



10 state HMM of the digit 'zero'



Multimodal Interaction Lab

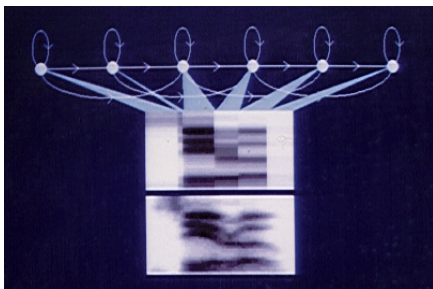
b s : m i g a m

EE4R Automatic Spoken Language Processing



UNIVERSITY OF
BIRMINGHAM

6 state HMM of the digit 'zero'



Multimodal Interaction Lab

b s : m i g a m

EE4R Automatic Spoken Language Processing



UNIVERSITY OF
BIRMINGHAM

Hidden Markov Models

A HMM consists of

- A set of states $S = \{s_1, \dots, s_N\}$
- A state transition probability matrix $A = [a_{ij}]_{i,j=1,\dots,N}$, where $a_{ij} = \text{Prob}(s_j \text{ at time } t \mid s_i \text{ at time } t-1)$
- For each state s_i , a PDF b_i defined on the set of possible observations O s.t.

$$b_i(o) = \text{Prob}(y_t = o \mid x_t = s_i)$$
- b_i is called the **state output PDF** for state i (or the i^{th} **state output PDF**)

Multimodal Interaction Lab

b s : m i g a m

EE4R Automatic Spoken Language Processing



UNIVERSITY OF
BIRMINGHAM

HMM Assumptions

- **Temporal Independence** - the observation y_t depends on the state x_t but is otherwise independent of the rest of the observation sequence $Y = \{y_t\}$
... so, the position of the vocal tract at time t is independent of its position at time $t-1$!
- **Piecewise stationarity** - the underlying structure of speech is a sequence of stationary segments
- **Random variability** - variations from this underlying structure are random

Multimodal Interaction Lab

b s : m i g a m

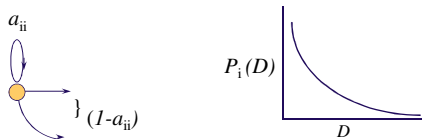
EE4R Automatic Spoken Language Processing



UNIVERSITY OF
BIRMINGHAM

HMM State Duration Model

- Constant segments correspond to the HMM states



- Probability of state duration D is given by
$$P_i(D) = (1 - a_{ii})a_{ii}^{(D-1)}$$

Multimodal Interaction Lab

b s : m i g a m

EE4R Automatic Spoken Language Processing



UNIVERSITY OF
BIRMINGHAM

Summary

- Introduction to HMMs
- Markov Models
- Hidden Markov Models
- Formal definition of HMM
- HMM assumptions

Multimodal Interaction Lab

b s : m i g a m

EE4R Automatic Spoken Language Processing



UNIVERSITY OF
BIRMINGHAM