






# KRZYSZTOF SWĘDZIOŁ

Computer Science Student


## CONTACT & DETAILS

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 [My-LinkedIn-Profile](#)


 [My-GitHub-Profile](#)


 Krakow

## TECHNOLOGIES


 Java with Spring, Hibernate and RxJava

 React.js


 SQL


 Python


 JavaScript


 HTML

 CSS


 Git, GitHub and GitLab


 Docker


 Kubernetes

 AWS


## SKILLS

 Agile/Scrum practices

 Teamwork and Communication

 Problem Solving

 Adaptability

 Willingness to learn

## LANGUAGES

Polish - Native

English - Fluent

## ABOUT ME

- 4th year Computer Science student at AGH University of Krakow
- Solid background in algorithms and software development
- Courses completed:
  - 2024 Web Development Bootcamp
  - Spring Boot 3, Spring 6 & Hibernate
  - Python for Data Science & Machine Learning
- Eager to apply skills in real-world projects and continuously learn new technologies

## WORK EXPERIENCE

### Splunk – Backend Software Engineer Intern

- Designed and developed a new microservice using Java, Jetty, Jersey.
- Deployed service on Kubernetes with Docker, Terraform and used AWS to manage secrets.
- Implemented CI/CD pipelines with GitLab to automate testing and deployment.
- Collaborated in a Scrum team (daily stand-ups, sprint planning, retrospectives, Jira).
- Contributed to observability features improving system reliability.
- 3rd place at Cisco International AI Hackathon during internship.

## EDUCATION

### AGH University of Krakow

- Computer Science 2022-current  
Faculty of Computer Science  
Engineering Full-Time Studies

## PROJECTS

**CourseManager** – Spring and React application for course organization, enrollment, and management

**Escape from D17** – PyGame project featuring multiple logic-based and arcade-style mini-games.

**Darwin Simulation** – Pure Java and JavaFX game simulation of an animal ecosystem, including different genome types, trait inheritance, world obstacles, and food rivalry.