



UX/UI Designer

Magdalena Wójcicka

Contact



+48691607432



wojcicka.magdalena@outlook.com



[Portfolio](#)



[LinkedIn](#)

Languages

German advanced level (C1)
Certificate: DSD II

English advanced level (C1)

Polish native

Skills

Core Skills

- Prototype Development
- UX Research (qualitative, quantitative)
- Usability Testing
- UX Writing
- Design Thinking
- Accessibility Design (WCAG Standards)
- Information Architecture

Tools

- Figma
- Adobe Suite (Photoshop, Illustrator)
- Blender
- Unity 3D

Technical Skills

- Python
- R

Experience

UI Concepts (working student)

09/2023 - 09/2024

Mercedes-Benz AG (Sindelfingen, Germany)

- Researched UI/UX trends in automotive and developed UI concepts for IC, HU, and HUD displays
- Created interactive animations and 3D assets in Unity and Blender.
- Tested and documented prototypes during live test drives
- Softwares: Figma, Unity 3D, Blender, Adobe Photoshop, Illustrator

UI Concepts (intern)

02/2023 - 08/2023

Mercedes-Benz AG (Sindelfingen, Germany)

- Designed UI/UX concepts and real-time flow animations
- Developed 3D assets to enhance interactive prototypes
- Softwares: Figma, Unity 3D, Blender, Adobe Photoshop, Illustrator

Young Accountant (with German)

04/2022 - 08/2022

Zurich Insurance Group (Cracow, Poland)

- Managed GL bookings, reporting and collaborated with international stakeholders
- Softwares: SAP, Microsoft Excel

Graphic Design (intern)

03/2021 - 07/2021

Digital Experts Club (Warsaw, Poland)

- Designed social media, marketing materials, and document templates
- Softwares: Adobe Photoshop, Figma, Canva

Education

Design & Product Development (Master)

10/2021 - 09/2024

AGH University of Science and Technology in Cracow (Poland)

International Management Double Degree (Bachelor)

10/2020 - 06/2024

ESB Business School Reutlingen University (Germany)
Jagiellonian University in Cracow (Poland)

Social Informatics (Bachelor)

10/2018 - 07/2021

AGH University of Science and Technology in Cracow (Poland)