Assessment (Design Pattern 1)
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Task 1:

From the given problem I think, I will use Observer pattern to design the solution to this part of the system.

Observer pattern:

In this pattern there is one-to-many relationship between objects. If one object is modified, it easily can dependent objects are to be notified automatically.

I will use this pattern because, whenever services object will be updated means adds sources in services then user object will be notified. And then user have option to see the information.

Task 2: