



# DevOps Culture and Principles

Diego Pacheco



# About Me



- ❑ Cat's Father
- ❑ Principal Software Architect
- ❑ Agile Coach
- ❑ SOA/Microservices Expert
- ❑ DevOps Practitioner
- ❑ Speaker
- ❑ Author

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# ITIL



# DevOps Founders and Big Names



Patrick Debois



Jez Humble



Gene Kim



John Willis

# [Before] DevOps Movement



- ☐ COST Oriented
- ☐ Short Tern Focus
- ☐ Only focused on MGMT
- ☐ CHEAP Contractors
- ☐ Wrong Solutions (Not Specialists)
- ☐ High Process / Control
- ☐ Lack of Innovation and LED time

# 200[7..8] DevOps

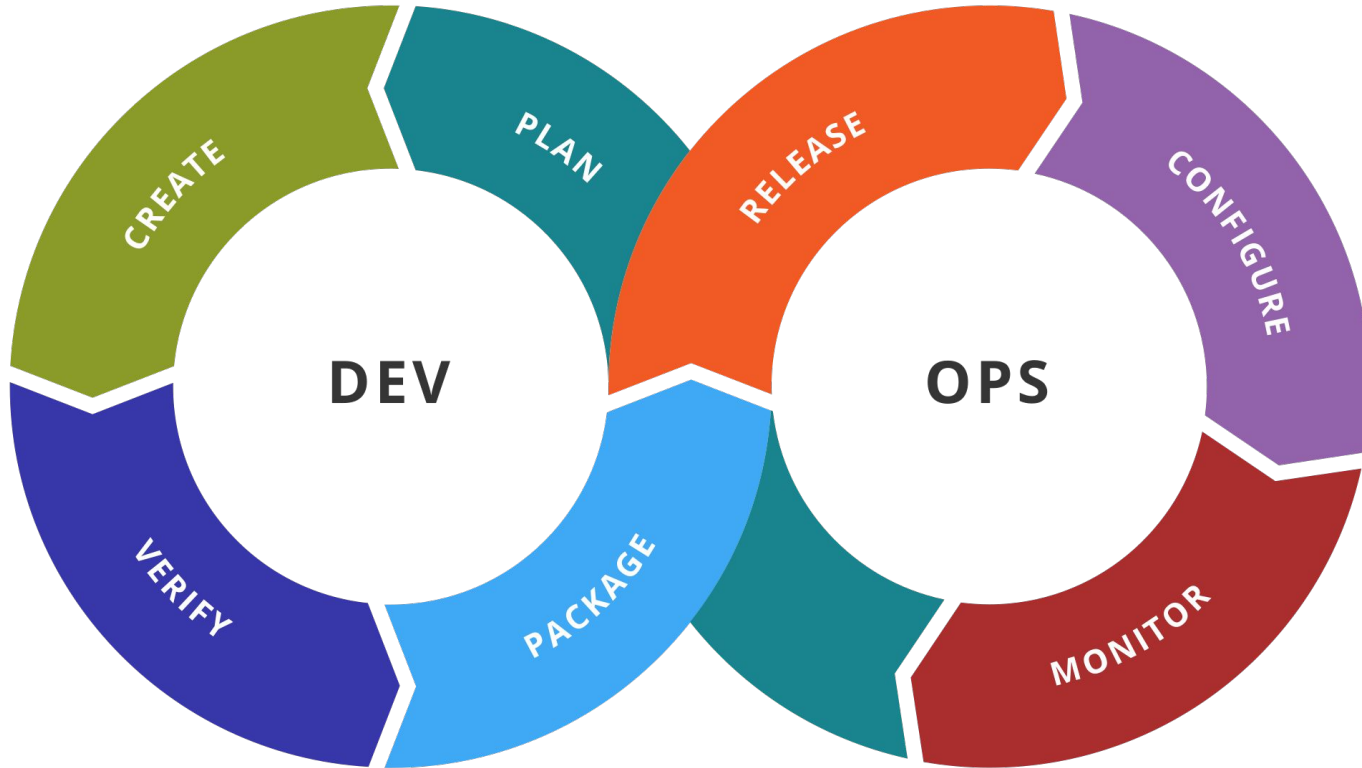
DevOps is not:

- ☐ A Process
- ☐ An Method
- ☐ A Methodology
- ☐ A Framework
- ☐ An Service
- ☐ A Tool
- ☐ Very Hard to Be certified
- ☐ Its not a ROLE
- ☐ Not a TEAM, NOT a Department





# More than Just “Dev” working with “Ops”



# My Definition of DevOps

DevOps são formas de se pensar,  
escrever e operar software para  
atingir alto desempenho e  
excelência de TI para trazer retorno  
para o negócio.





# DevOps Cultural Shift



- ☐ Short Tern -> Long Tern
- ☐ High LEAD TIME -> Low LEAD TIME
- ☐ Long Downtimes -> Low rollback time / Low recovery time
- ☐ Lots of Incidents -> Few Incidents
- ☐ Poor User Experience -> Awesome User Experience
- ☐ Coupling -> Independence
- ☐ Side Effects -> Performance Degradation
- ☐ Long Innovation cycles -> Short Innovation Cycles
- ☐ COST Oriented -> Value Oriented
- ☐ Manual -> Automated

# CALMS

## The CALMS Framework for DevOps



**Culture**



**Automation**



**Lean**



**Measurement**



**Sharing**

# DevOps is about Time to Market

High-performing IT organizations  
report experiencing:

200x

200x more frequent  
deployments

24x

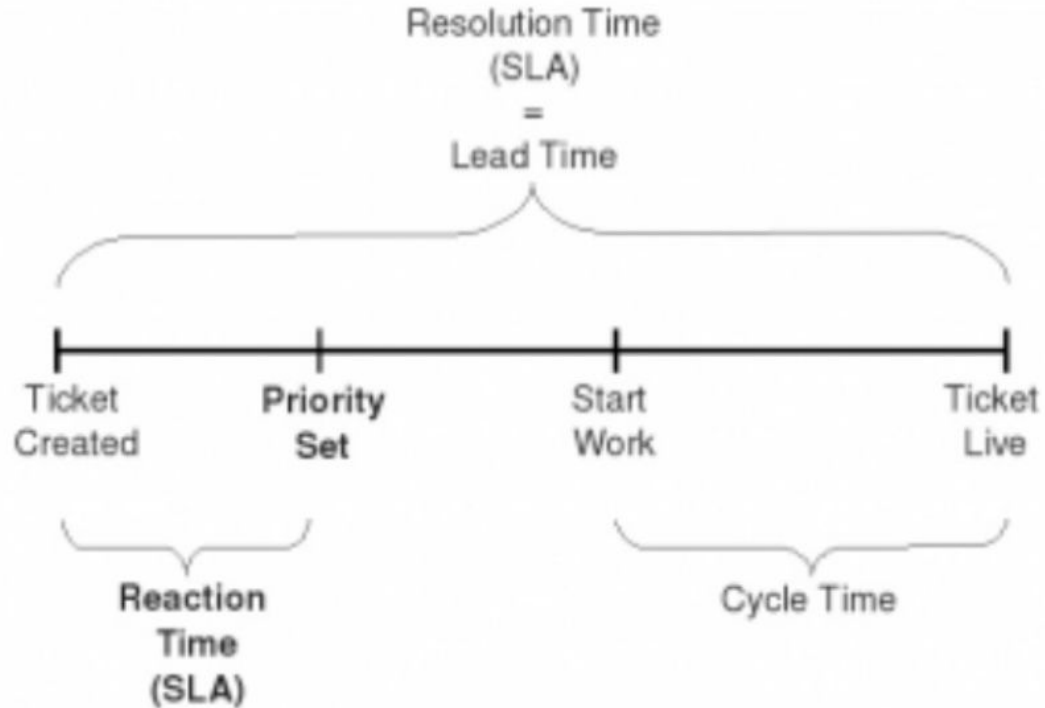
24x faster  
recovery from failures

3x

3x lower  
change failure rate

2,555x

2,555x shorter lead  
times



# How to Measure DevOps Adoption?

## **Software Delivery Performance**

Lead Time

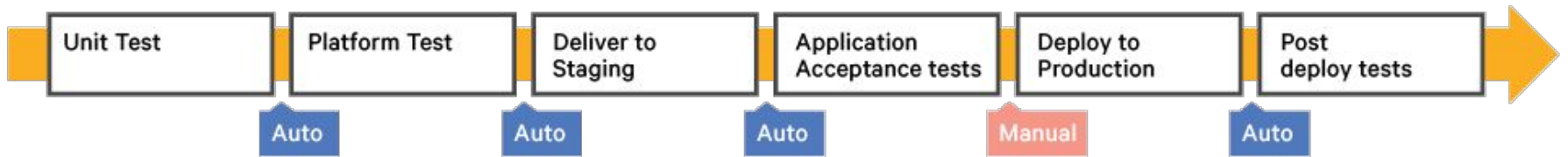
Deployment Frequency

Mean Time to Restore (MTTR)

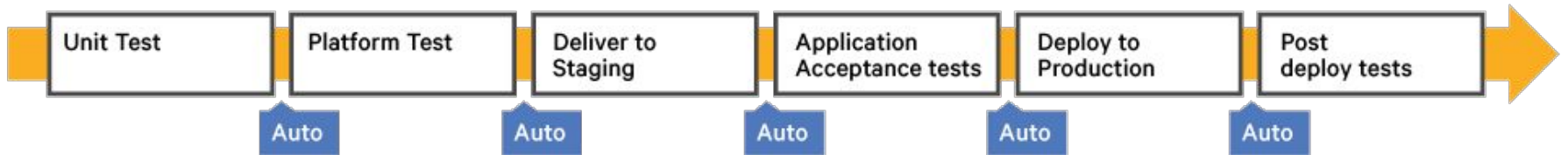
Change Fail Percentage

# CI/CD

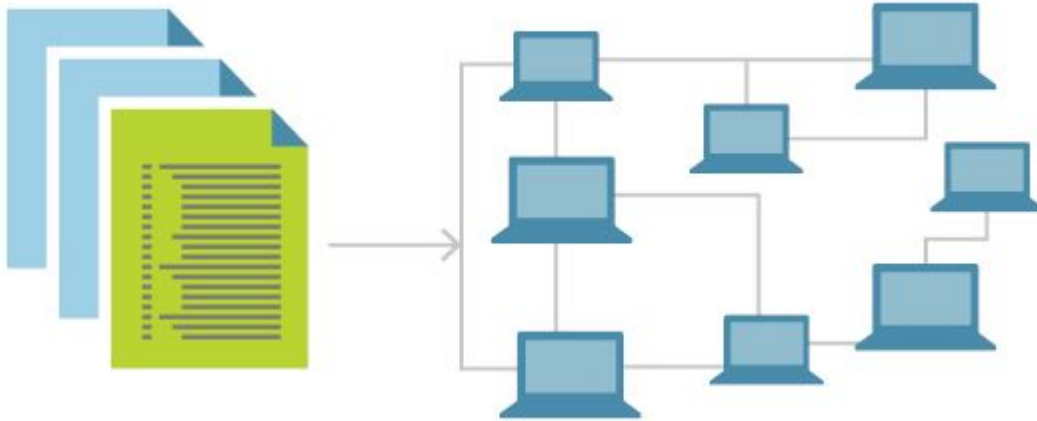
## Continuous Delivery



## Continuous Deployment



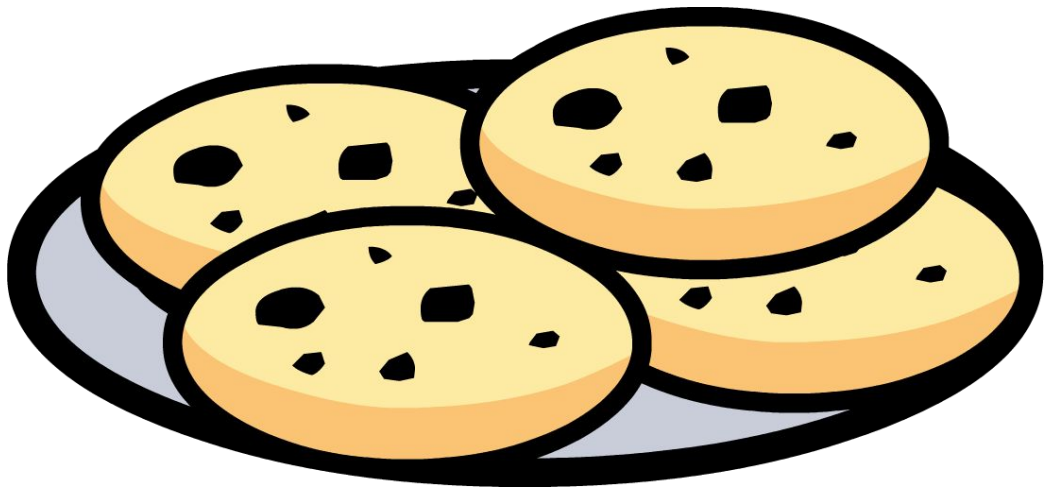
# Infrastructure as Code



- ❑ Software Defined
  - ❑ Storage
  - ❑ Network
  - ❑ Infrastructure
- ❑ Big Role by Cloud Providers
- ❑ Benefits:
  - ❑ Automation
  - ❑ Create-Recreate
  - ❑ Recovery Benefits
  - ❑ Isolation (N-Envs)
  - ❑ Versioning



# Immutable Infrastructure



- ❑ Versioning for each component
- ❑ Make sure you:
  - ❑ Known each change
  - ❑ Keep track
  - ❑ Changes make a new version
  - ❑ Enable “Testing”
  - ❑ “Easy” Rollback
- ❑ Every new FIX is a new version
- ❑ Several Companies disable SSH
- ❑ You have mutable state by software but not by Ops or Humans.
- ❑ Done via IMAGES for OS
  - ❑ Every cloud has they format
  - ❑ Packer (later)
- ❑ Both for OS and Whole Infrastructure(Cloud based or SD\*)

# Baking Hell



- ❑ Slow if poor hardware provisioned or
- ❑ Too much software of BASE AMI
  - ❑ Bottleneck
  - ❑ Other people break you
- ❑ Onions Model - like Netflix
  - ❑ Stable
  - ❑ But Slow - Super Slow
- ❑ Roles Sharing Model
  - ❑ Bake 1 Image per component
  - ❑ Share roles with common sw
- ❑ Provisioning requires:
  - ❑ Stability Mindset
  - ❑ Testing
  - ❑ Tracking

# Self Service Solutions



- ❑ How cloud Works
- ❑ Generic Solutions
- ❑ Favor CONFIG over CODE
- ❑ Stop making Developers/Ops to Code in order to USE - ALWAYS when possible.
- ❑ Don't do DevOps work for Developers - Develop tools and solutions to improve they work
- ❑ Dev vs DevOps Ownership
- ❑ Only way to SCALE
- ❑ Documentation also scales and avoid meetings and waste of time.

# Blameless Postmortems



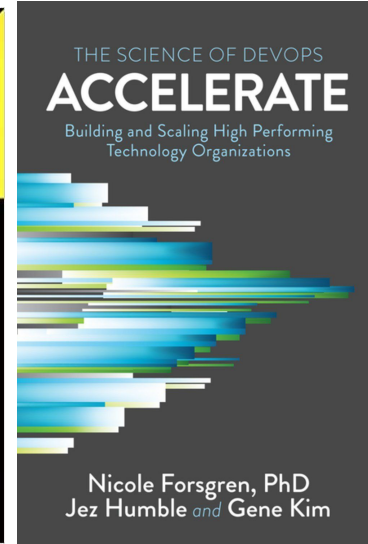
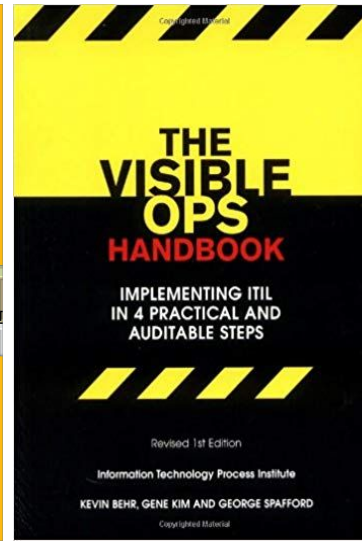
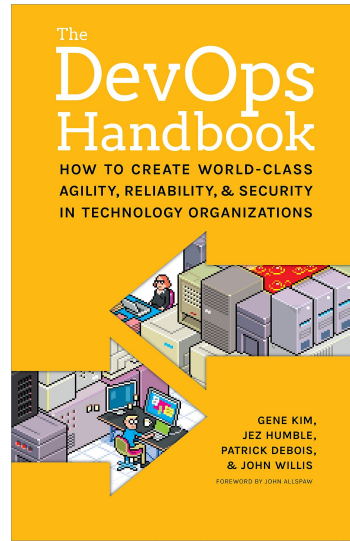
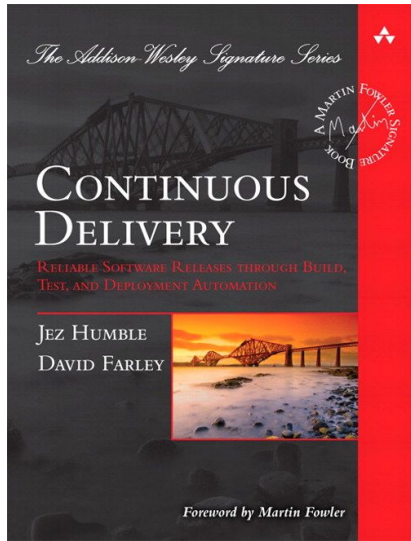
- ❑ No Trainee Jokes or Fault.
- ❑ Postmortems
  - ❑ Shit Happens
  - ❑ Great Practice
  - ❑ Learn from others
- ❑ Most important thing:
  - ❑ NO finger pointing
  - ❑ No Blame
  - ❑ No Shame
- ❑ Always make sure people learn and improve software so the world ends up being a better place.

# Stability Mindset



- ❑ First and more important:
  - ❑ CARE about it.
- ❑ Don't CHANGE and GO.
- ❑ Check lists are great practice.
- ❑ Don't trust your tests
- ❑ Lack of tests also don't make you safe
- ❑ Different Rollback / Bugs Cost:
  - ❑ Microservices
  - ❑ Database
- ❑ Pipelines don't avoid Outages - Just because you can rollback it does not mean you should be careless.

# Recommended Books







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