

# Telemetry & Observability

Diego Pacheco

# About Me



- ❑ Cat's Father
- ❑ Principal Software Architect
- ❑ Agile Coach
- ❑ SOA/Microservices Expert
- ❑ DevOps Practitioner
- ❑ Speaker
- ❑ Author

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# Observability

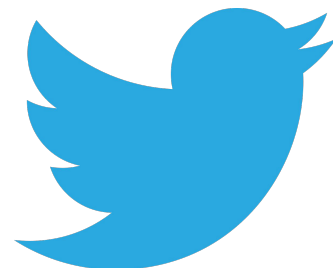
## Observability

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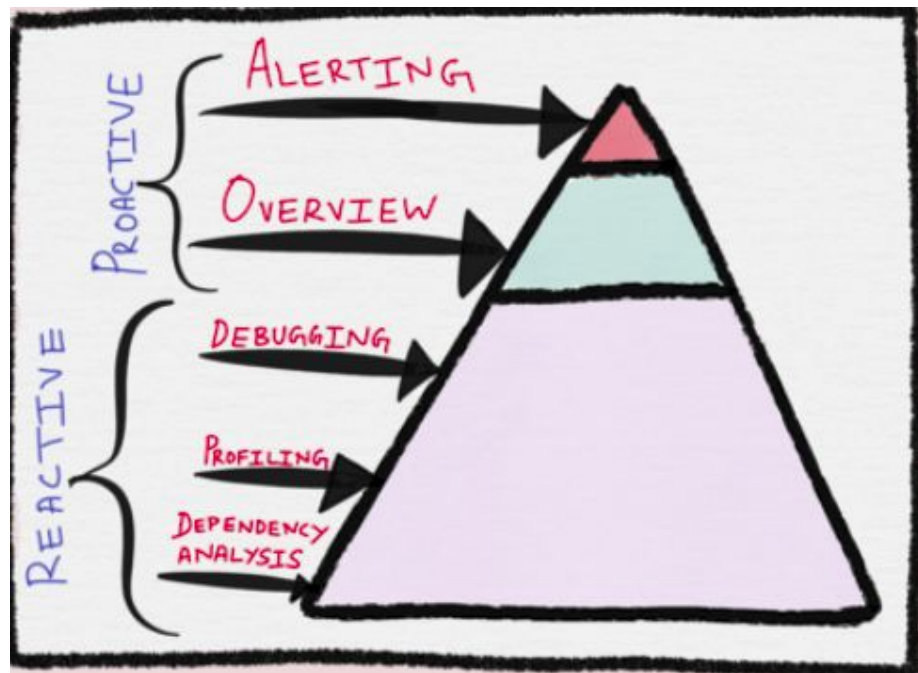
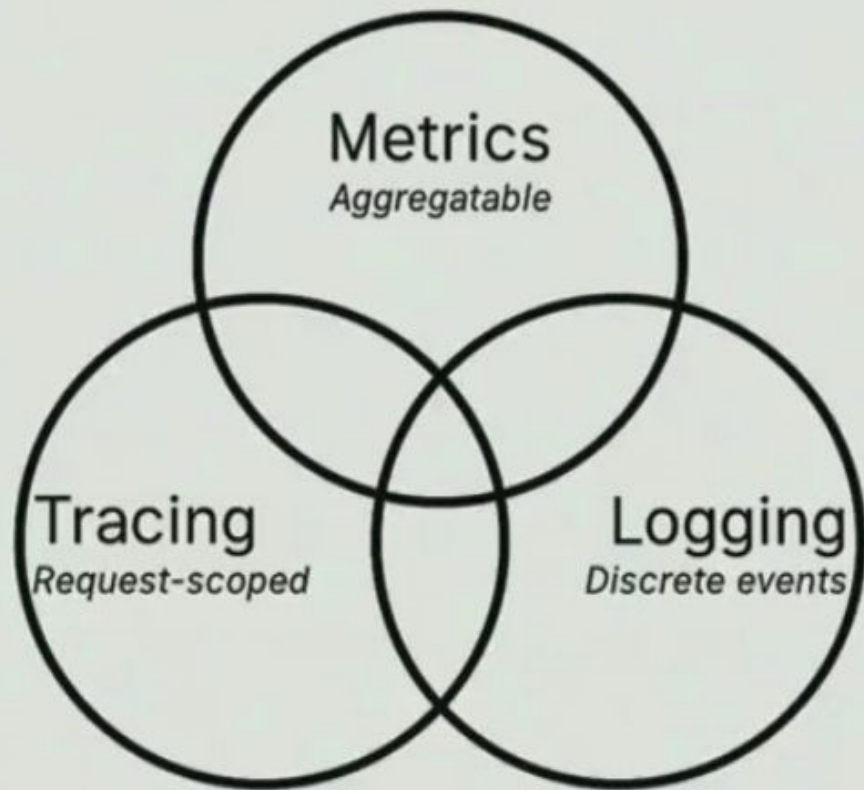
From Wikipedia, the free encyclopedia

*For the concept in quantum mechanics, see [observable](#).*

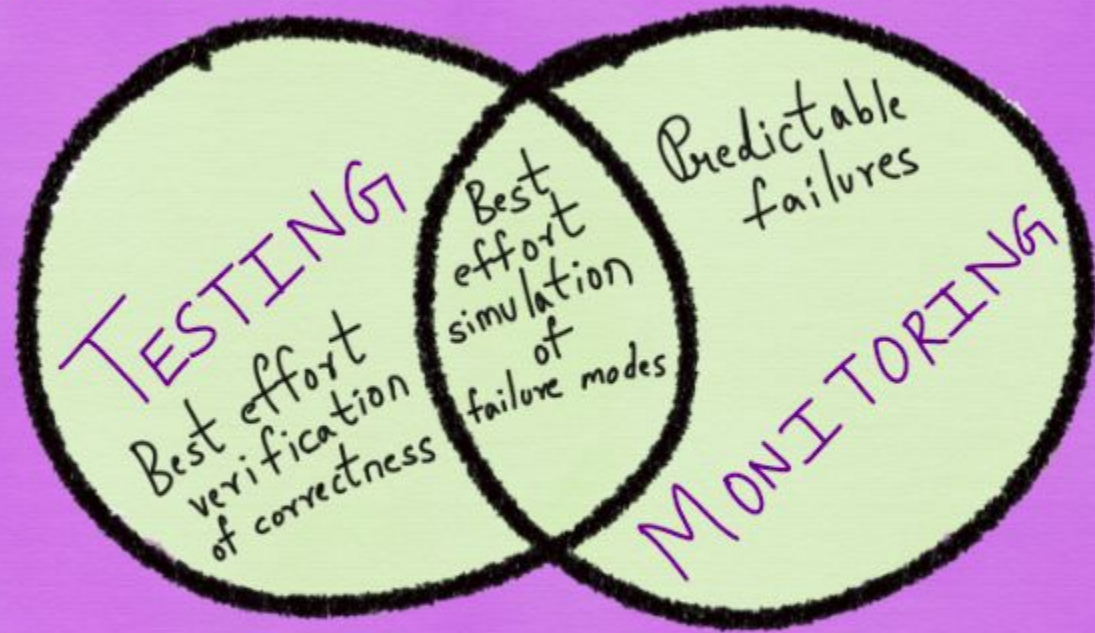
In [control theory](#), **observability** is a measure of how well internal states of a [system](#) can be inferred from knowledge of its external outputs. The observability and [controllability](#) of a system are mathematical [duals](#). The concept of observability was introduced by Hungarian-American engineer [Rudolf E. Kálmán](#) for linear dynamic systems.<sup>[1][2]</sup>



# Observability

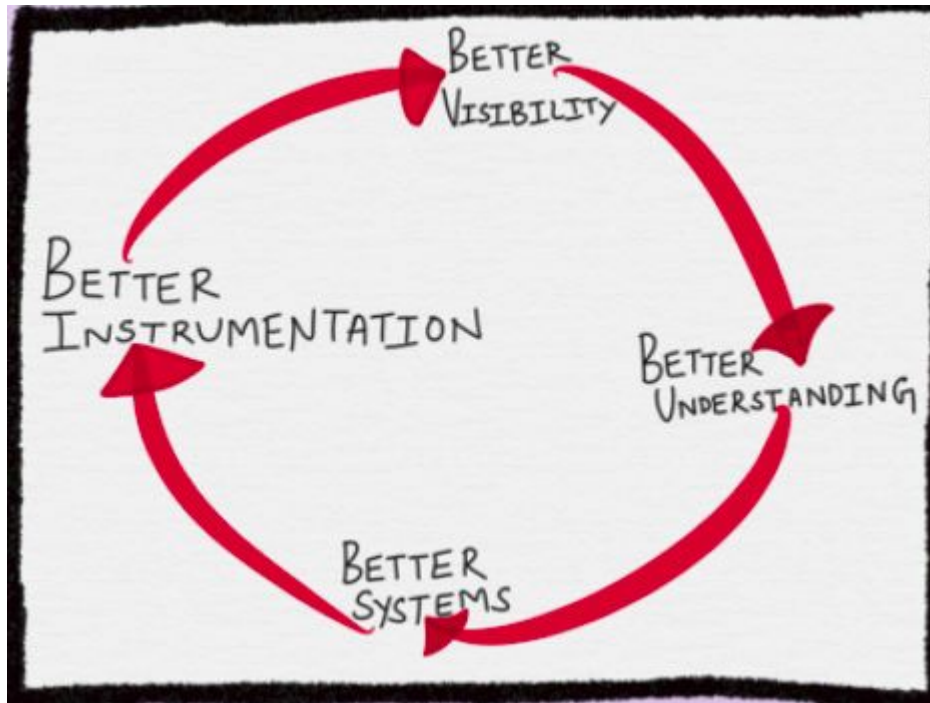


all possible permutations of full and partial failure

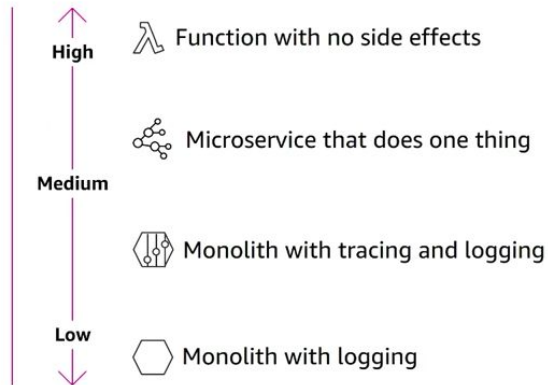


OBSERVABILITY

# Observability Cycle



aws  
re:Invent



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# Alerts for Alerts are WRONG!

A purple alarm clock is shown from a slightly low angle. A black rectangular text box is centered over the clock's face. The clock has two purple bells at the top and a large white number '6' on its face.

**ONLY ALERT ON WHAT  
IS ACTIONABLE**

- Get the attention of the **right humans**
- As **few alerts** as possible
- Routed to the people who can take **action**

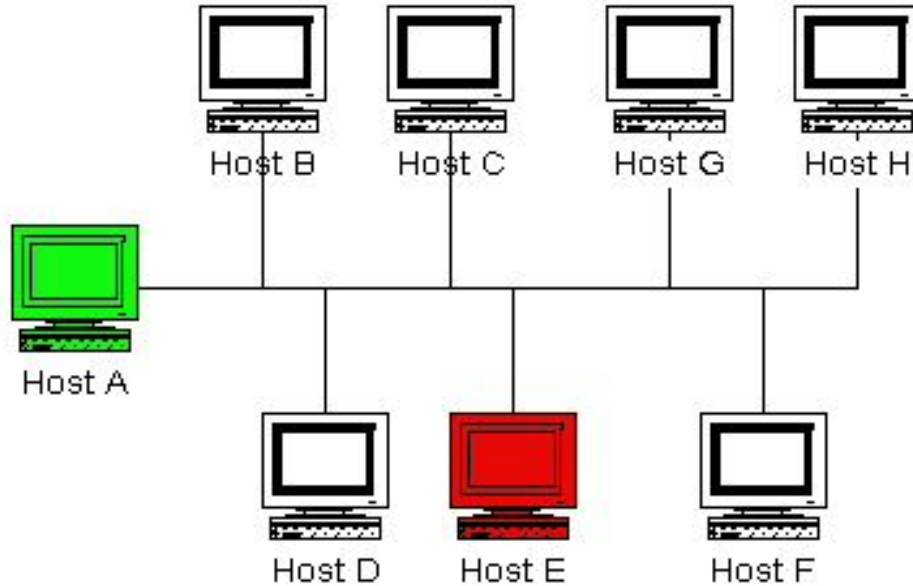
# Capacity Planning

## PLAN FOR CAPACITY

- Identify **key metrics**
- Put them on a **graph**
- Set a **limit**
- Plot a **trend line**
- Expand your **time horizon**



# Host Monitoring



# Remember the Cloud...

## Pets



**GUI Driven  
Ticket Based  
Hand Crafted  
Reserved  
Scale-Up  
Smart Hardware  
Proprietary  
“Waterfall Ops”**

...

vs

## Cattle



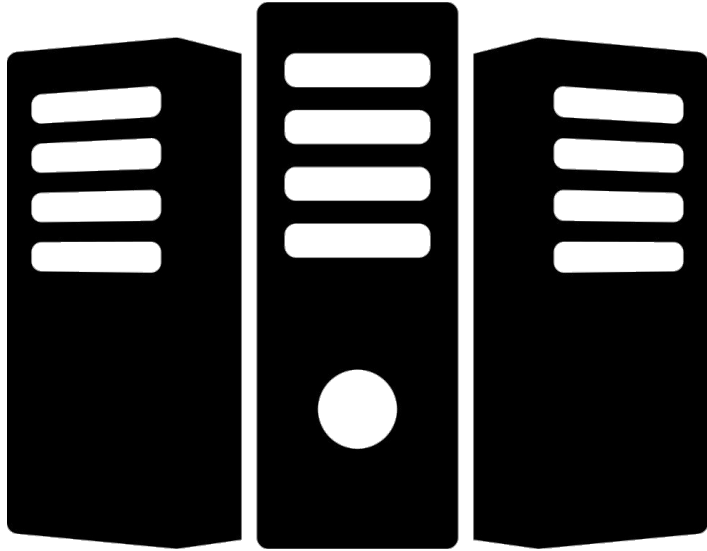
**API Driven  
Self Service  
Automated  
On Demand  
Scale-Out  
Smart Apps  
Open Source  
Agile DevOps**

...

# Time Series Databases



# Application Expose Metrics



- ❑ Black box monitoring dont work any more
- ❑ Health/Ping/UP Status are not enough
- ❑ Need to send All kinds of metrics like:
  - ❑ OS(CPU, Memory, Disk, Network)
  - ❑ App(Latency, Requests, Custom)
  - ❑ Biz (Transactions, Purchases, etc..)
- ❑ This metrics cannot be processed in place
- ❑ They need to goto a time series database
- ❑ Where we can do Aggregation and Signal Processing and CO RELATE events.

# Expose what?

## What Kinds Of Telemetry Should You Emit?

### Popular Systems/Methods/Blueprints

#### USE Method

- Utilization, Saturation, Errors

#### RED Method

- Requests, Errors, Duration

#### SRE Book's Four Golden Signals

- Latency, traffic, errors, and saturation

### Formal Laws of Performance

#### Queueing Theory

- Utilization, arrival rate, throughput, latency

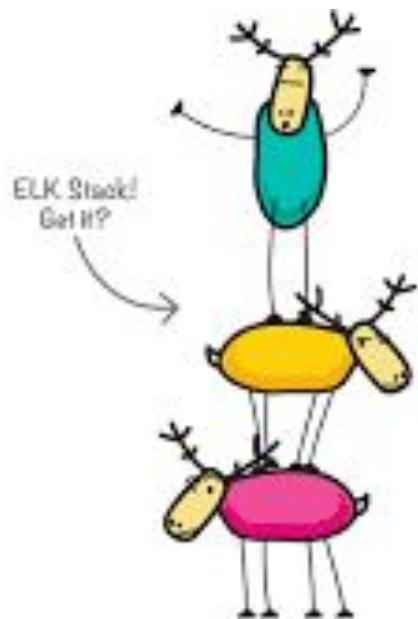
#### Little's Law

- Concurrency, latency, throughput

#### Universal Scalability Law

- Throughput, concurrency

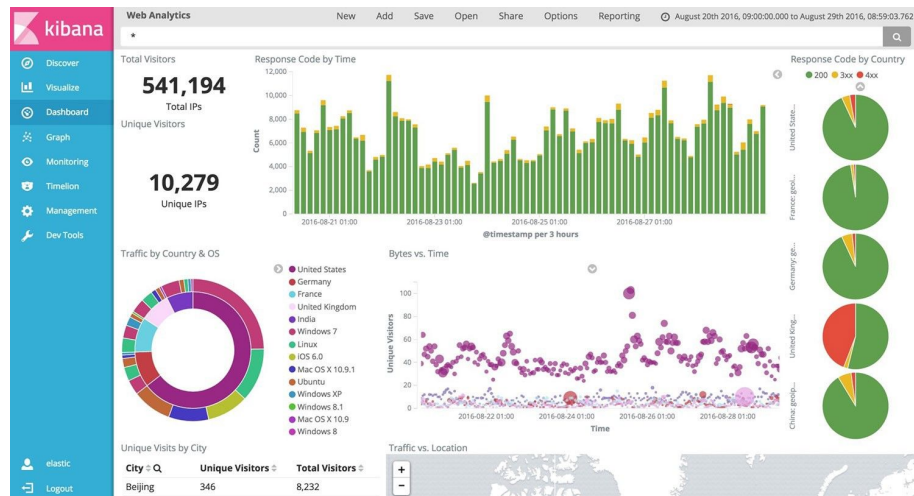
# ELK



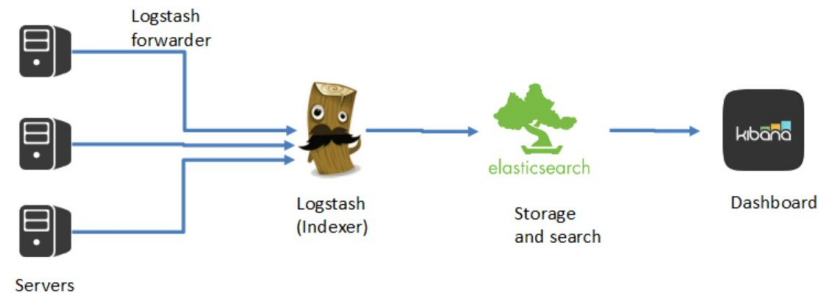
**E** Elasticsearch

**L** Logstash

**K** Kibana



## ELK Architecture

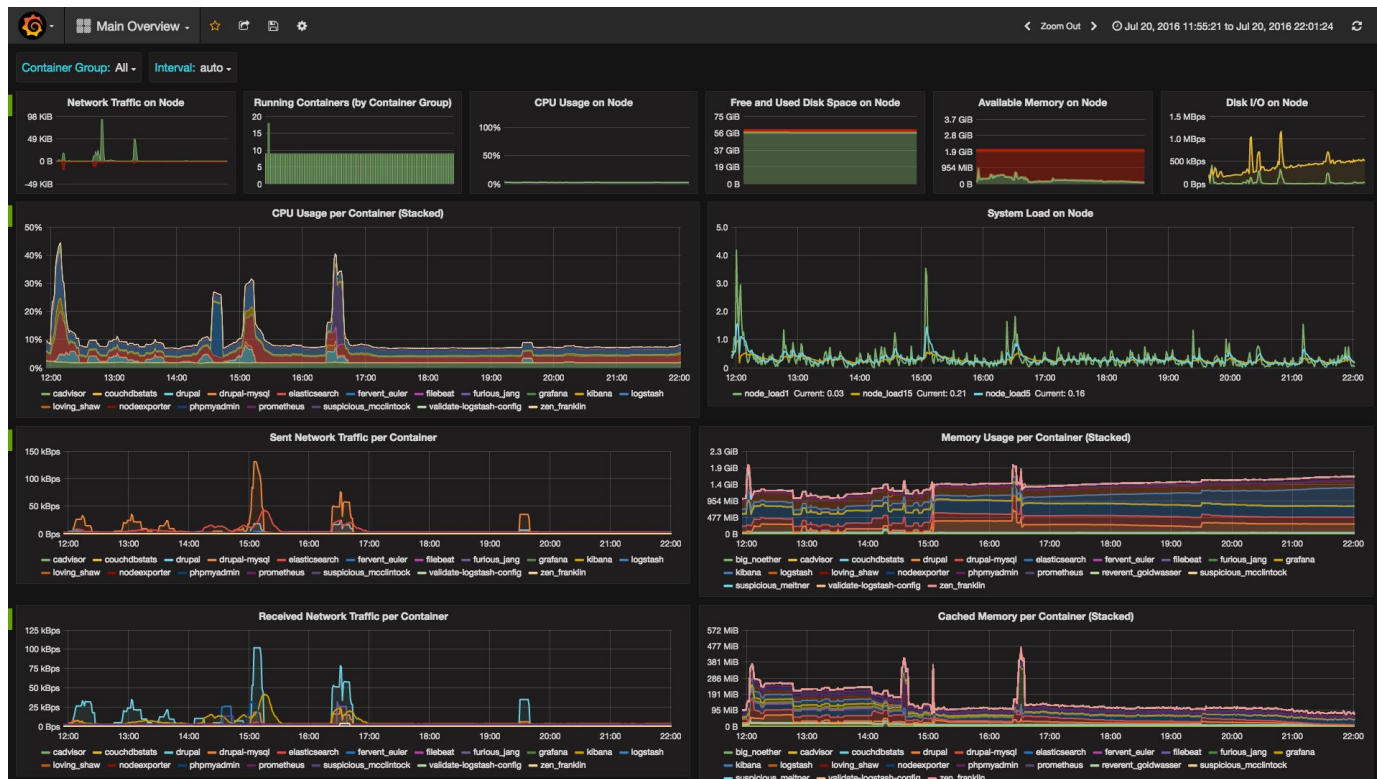




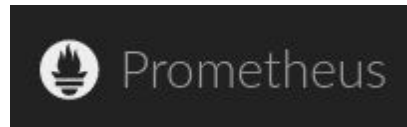
# Grafana



# Grafana



# Prometheus



## Dimensional data

Prometheus implements a highly dimensional data model. Time series are identified by a metric name and a set of key-value pairs.

## Powerful queries

PromQL allows slicing and dicing of collected time series data in order to generate ad-hoc graphs, tables, and alerts.

## Great visualization

Prometheus has multiple modes for visualizing data: a built-in expression browser, Grafana integration, and a console template language.

## Efficient storage

Prometheus stores time series in memory and on local disk in an efficient custom format. Scaling is achieved by functional sharding and federation.

## Simple operation

Each server is independent for reliability, relying only on local storage. Written in Go, all binaries are statically linked and easy to deploy.

## Precise alerting

Alerts are defined based on Prometheus's flexible PromQL and maintain dimensional information. An alertmanager handles notifications and silencing.

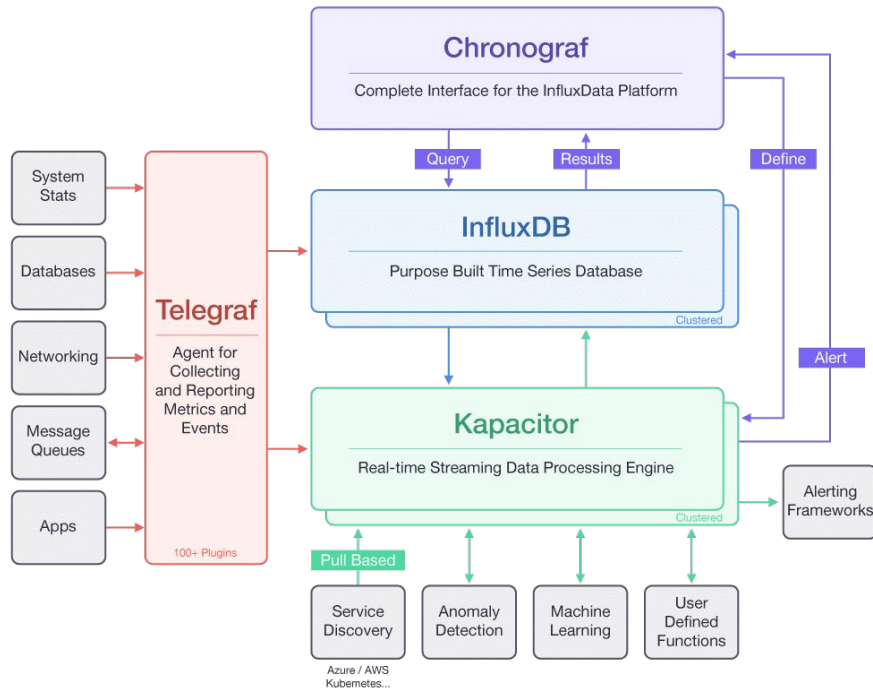
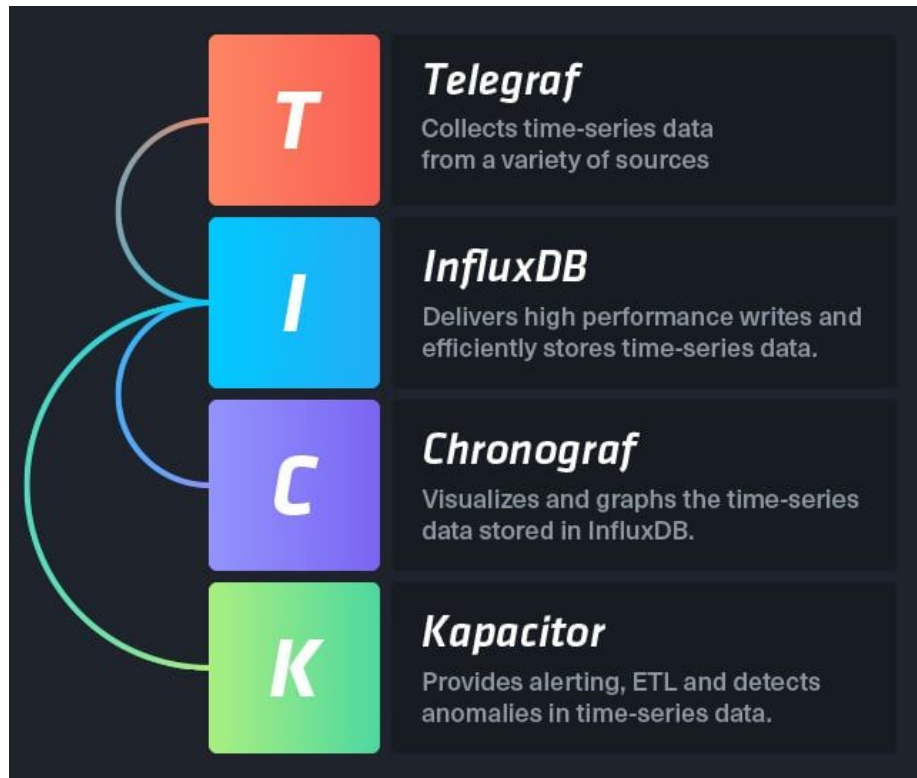
## Many client libraries

Client libraries allow easy instrumentation of services. Over ten languages are supported already and custom libraries are easy to implement.

## Many integrations

Existing exporters allow bridging of third-party data into Prometheus. Examples: system statistics, as well as Docker, HAProxy, StatsD, and JMX metrics.

# Influx - TICK



# CollectD



```
Hostname "test.example.com"
LoadPlugin interface
LoadPlugin load
LoadPlugin memory
LoadPlugin network
LoadPlugin logfile

<Plugin logfile>
  LogLevel info
  File "/var/log/collectd.log"
</Plugin>

<Plugin interface>
  Interface "eth0"
  IgnoreSelected false
</Plugin>

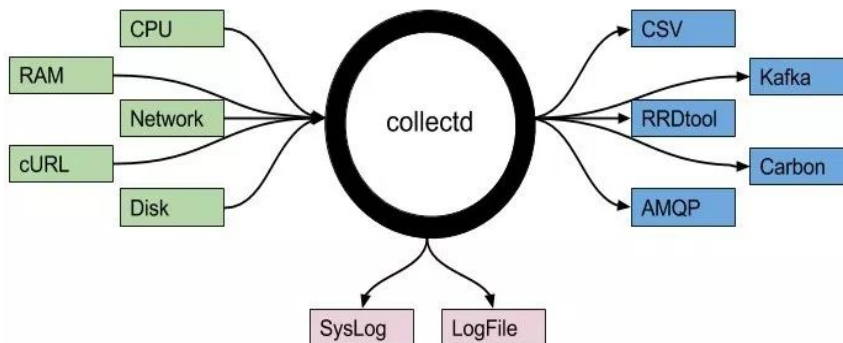
<Plugin network>
  Server "172.20.1.10" "7070"
</Plugin>
```

Logstash Config :

```
input {
  udp {
    port => 7070
    buffer_size => 1452
    codec => collectd { }
    type => "collectd"
  }
}

output {
  stdout { codec => json }
}
```

- ❑ OLD
- ❑ Everybody use it
- ❑ Lots of Plugins and plug and play metrics
- ❑ HARD TO TEST
- ❑ HARD TO TROUBLESHOOT
- ❑ Need to RESET in order to change configs(FS)



# The same for TEXT == Logging

## Centralized Logging



# Graylog 2



The screenshot shows the Graylog 2 web interface. The top navigation bar includes links for messages, streams, analytics, hosts, blacklists, and settings. The "messages" tab is active. The main content area displays a list of messages with columns for Date, Host, Sev., Facility, and Message. The messages are sorted by date, showing a range from 2012-10-30 08:27:05.904 to 2012-10-30 08:27:04.841. The right sidebar contains a "Welcome, admin!" message, a graph showing the number of messages over time, and sections for "Favorite streams" and "Jobs & Tasks".

**Messages**

Currently containing 26,138 messages. Oldest message is from 2012-10-30 - 08:29:28. Stored 26,057 messages in the last 10 minutes.

Date	Host	Sev.	Facility	Message
2012-10-30 08:27:05.904	svrasg.schitz.org	Info	system	2012-10-30-08:27:05 ulogd[5664]: id="2002" severity="info" sys="Securellnet" sub="packetfilter" name="Packet accepted" action="accept" filter="5" init= ...
2012-10-30 08:27:05.579	pfense.schitz.org	Info	local0	pf: 00:00:00.096873 rule 29/O(match): pass in on em1: (tos 0x0, ttl 64, id 36980, offset 0, flags [DF], proto TCP (6), length 60)
2012-10-30 08:27:05.579	pfense.schitz.org	Info	local0	pf: 192.168.5.16.51792 > 192.168.9.12.1248: Flags [S], cksum 0x72d9 (correct), seq 476204567, win 5840, options [mas 1460,ackOK,TS val 383573603 ...
2012-10-30 08:27:05.579	pfense.schitz.org	Info	local0	pf: 00:00:00.099715 rule 29/O(match): pass in on em1: (tos 0x0, ttl 64, id 0, offset 0, flags [DF], proto ICMP (1), length 84)
2012-10-30 08:27:05.579	pfense.schitz.org	Info	local0	pf: 00:00:07.684594 rule 29/O(match): pass in on em1: (tos 0x0, ttl 64, id 0, offset 0, flags [DF], proto ICMP (1), length 84)
2012-10-30 08:27:05.579	pfense.schitz.org	Info	local0	pf: 192.168.5.16.53320 > 192.168.9.13.1248: Flags [S], cksum 0x5b13 (correct), seq 2680868504, win 5840, options [mas 1460,ackOK,TS val 383573623 ...
2012-10-30 08:27:05.192	vmvisor02.vmma.re	Info	user-level	storageRM: Sleep delta = 4005.827984, Sleep Time = 4000
2012-10-30 08:27:05.192	vmvisor02.vmma.re	Info	user-level	storageRM: <zp2_ssdstore> Injector slope from super-block: slope/intercept: 732/1.
2012-10-30 08:27:05.192	vmvisor02.vmma.re	Info	user-level	storageRM: <zp2_ssdstore> #0111vmvisor02.vmma.re myavglat= 1.11, mycount= 3 mylois= 0.00 myms= 128 mycount= 897683 mybats= 0.00
2012-10-30 08:27:05.191	vmvisor02.vmma.re	Info	user-level	storageRM: <401data1> Injector slope from super-block: slope/intercept: 1198/1.
2012-10-30 08:27:05.191	vmvisor02.vmma.re	Info	user-level	storageRM: read ios = 1 write ios = 2 read oio = 0.00 write oio = 0.00
2012-10-30 08:27:05.189	vmvisor02.vmma.re	Info	user-level	storageRM: #011World id 1582797: IOcount= 9 OIO= 0.00 Shares= 1000
2012-10-30 08:27:05.188	vmvisor02.vmma.re	Info	user-level	storageRM: sleep() returned 0
2012-10-30 08:27:04.841	vmvisor01.vmma.re	Info	local4	Hostid: [79840890 verbose 'SoapAdapter'] Responded to service state request
2012-10-30 08:27:04.597	vmvisor01.vmma.re	Info	user-level	storageRM: <zp2_ssdstore> #0111vmvisor02.vmma.re avglat= 1.89, count= 4 oio= 0.00 ns= 128 counter 897680
2012-10-30 08:27:04.597	vmvisor01.vmma.re	Info	user-level	storageRM: <zp2_ssdstore> Prev, Now for Window: 128.00, 128.00 oio= 1.00, 1.00 lat= 1.35, 1.21
2012-10-30 08:27:04.597	vmvisor01.vmma.re	Info	user-level	storageRM: <zp2_ssdstore> Datastore lat = 1.08, read latency = 1.80 write latency = 1.64
2012-10-30 08:27:04.597	vmvisor01.vmma.re	Info	user-level	storageRM: <zp2_ssdstore> 300796 avglatency= 1.68 ops= 1 threshold= 15 Win = 128.00 ns= 128 devdepth= 128 locount= 3 nio= 0.00 oio= 0.00
2012-10-30	vmvisor01.vmma.re	Info	user-level	storageRM: SlopeInfo checksum passed.

**Welcome, admin!**

Your current time: 2012-10-30 - 07:37:06

**Favorite streams**

No favorites.

**Jobs & Tasks**

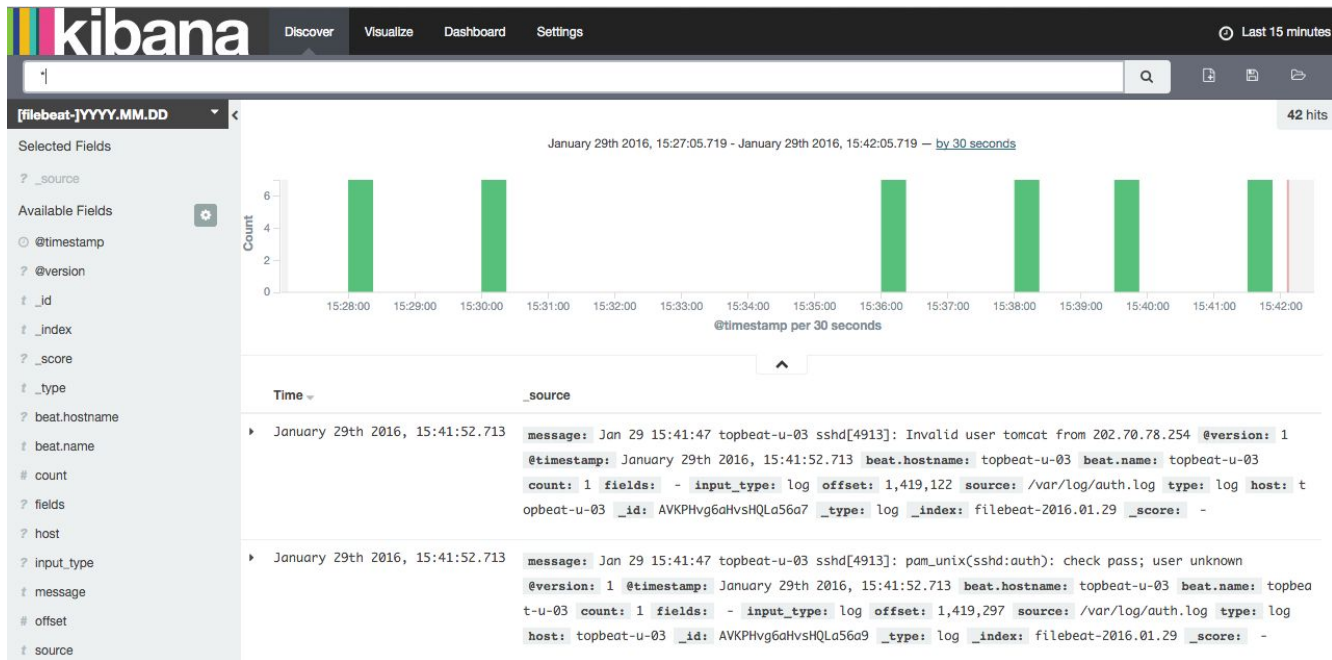
Stream subscriptions: not running  
Stream alerts: not running

[Open dashboard](#)

[Server health](#)



# ELK



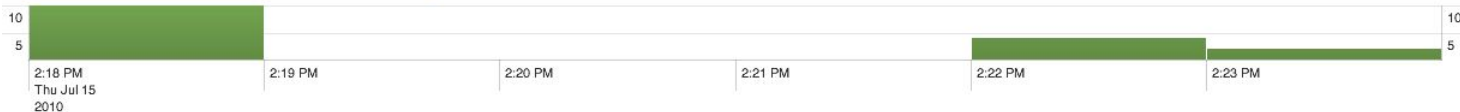


16 matching events

Save search Build report

Timeline: zoom in zoom out Scale: linear log

1 bar = 1 minute



21 fields | Pick fields

16 events from 2:18 PM to 2:23 PM on Thursday, July 15, 2010

Results per page 10

Selected fields (3)

host (1)

source (2)

sourcetype (1)

Other interesting fields (8)

index (1)

linecount (n) (1)

pid (n) (5)

process (5)

punct (6)

splunk\_server (1)

timeendpos (n) (1)

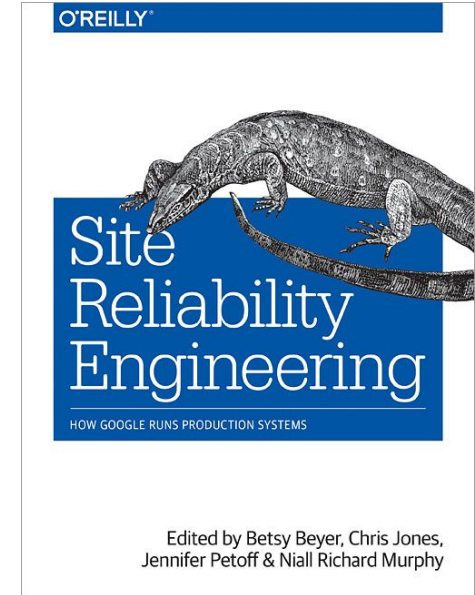
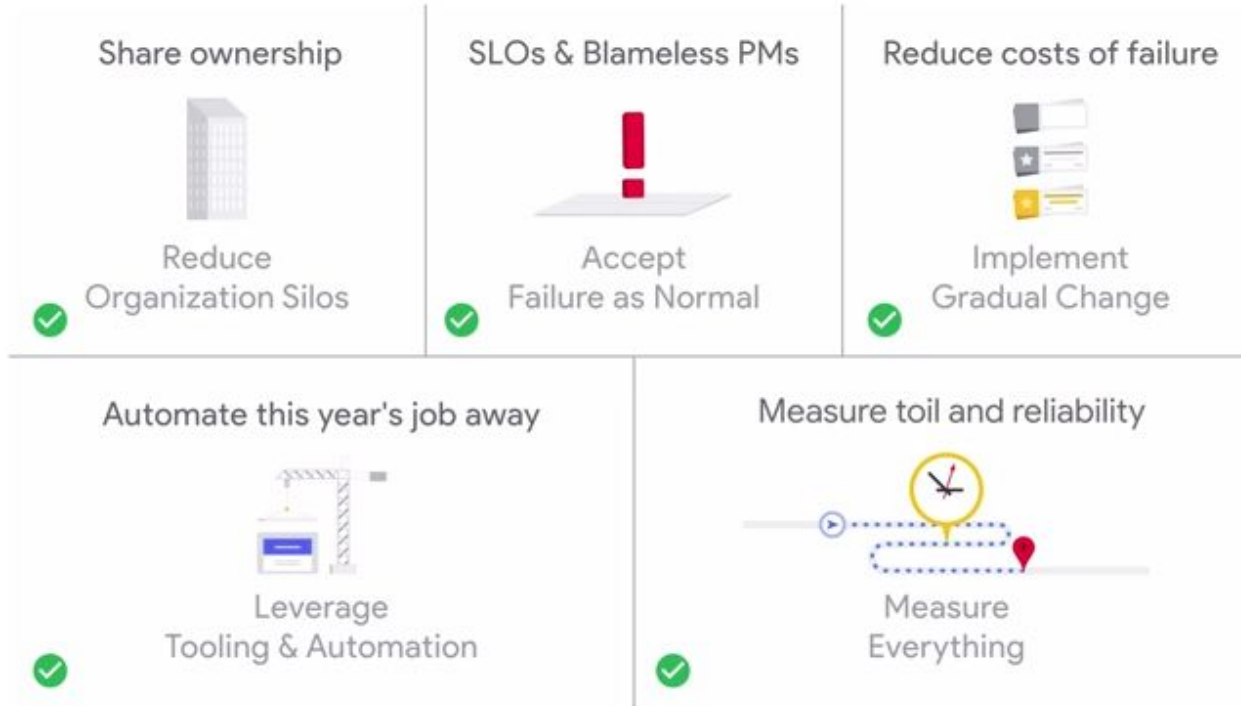
timestartpos (n) (1)

All 21 Fields

prev 1 2 next Options...

- 7/15/10 2:23:02.000 PM Jul 15 14:23:02 192.168.1.102 abnev-ip1 apsd[51]: <APSCourier: 0x1078c0>: Stream error occurred for <APSTCPStream: 0x112900>: Error Domain=NSPOSIXErrorDomain Code=60 "Operation could not be completed. Operation timed out" host=192.168.1.102 | sourcetype=syslog | source=/private/var/log/system.log.0.bz2
- 7/15/10 2:23:02.000 PM Jul 15 14:23:02 192.168.1.102 abnev-ip1 apsd[51]: <APSCourier: 0x1078c0>: Stream error occurred for <APSTCPStream: 0x112900>: Error Domain=NSPOSIXErrorDomain Code=60 "Operation could not be completed. Operation timed out" host=192.168.1.102 | sourcetype=syslog | source=/private/var/log/system.log
- 7/15/10 2:22:53.000 PM Jul 15 14:22:53 192.168.1.102 abnev-ip1 sshd[327]: USER\_PROCESS: 327 ttys001 host=192.168.1.102 | sourcetype=syslog | source=/private/var/log/system.log.0.bz2
- 7/15/10 2:22:53.000 PM Jul 15 14:22:53 192.168.1.102 abnev-ip1 sshd[327]: USER\_PROCESS: 327 ttys001 host=192.168.1.102 | sourcetype=syslog | source=/private/var/log/system.log
- 7/15/10 2:22:43.000 PM Jul 15 14:22:43 192.168.1.102 abnev-ip1 sshd[182]: DEAD\_PROCESS: 183 ttys001 host=192.168.1.102 | sourcetype=syslog | source=/private/var/log/system.log.0.bz2
- 7/15/10 2:22:43.000 PM Jul 15 14:22:43 192.168.1.102 abnev-ip1 sshd[182]: DEAD\_PROCESS: 183 ttys001 host=192.168.1.102 | sourcetype=syslog | source=/private/var/log/system.log
- 7/15/10 2:18:22.000 PM Jul 15 14:18:22 192.168.1.102 abnev-ip1 com.apple.itunesstored[313]: MS:Warning: nil class argument host=192.168.1.102 | sourcetype=syslog | source=/private/var/log/system.log.0.bz2
- 7/15/10 2:18:22.000 PM Jul 15 14:18:22 192.168.1.102 abnev-ip1 itunesstored[313]: MS:Notice: Loading: /Library/MobileSubstrate/DynamicLibraries/iNoRotate.dylib host=192.168.1.102 | sourcetype=syslog | source=/private/var/log/system.log.0.bz2

# SRE



# Google - How to Develop SRE?

## What Makes SRE, SRE?

---

### Simple:

- Hire only coders
- Have an SLA for your service
- Measure and report performance against SLA
- Use Error Budgets and gate launches on them
- Common staffing pool for SRE and DEV
- Excess Ops work overflows to DEV team
- Cap SRE operational load at 50%
- Share 5% of ops work with DEV team
- Oncall teams at least 8 people, or 6x2
- Maximum of 2 events per oncall shift.
- Post mortem for every event
- Post mortems are blameless and focus on process and technology, not people

# SRE

## Characteristics of Toil

- Manual
- Repetitive
- Automatable
- Tactical
- Devoid of long-term value

## Overhead

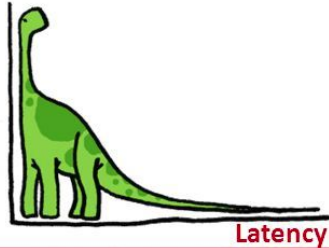
Not toil

- Email
- Expense reports
- Meetings
- Traveling

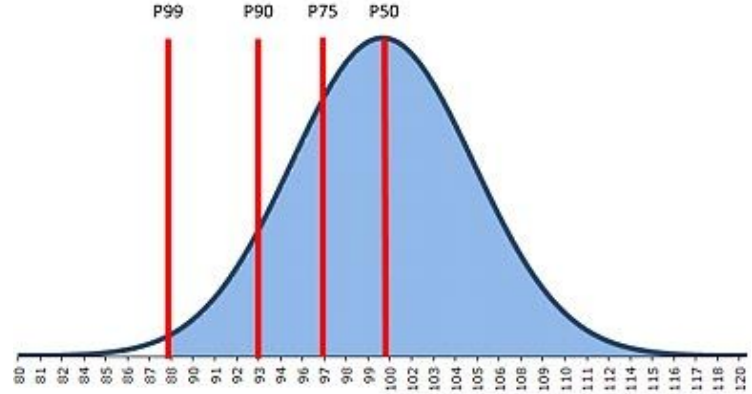
# Tail Latency

## Low Latency for All Users

- **Reduce tail latency** (high-percentile response time)
- Reducing average latency is not sufficient

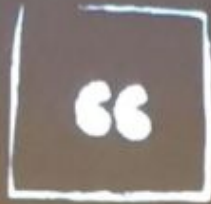


Commercial search engine reduces 99th-percentile latency

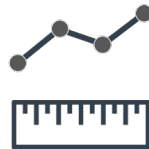




# Reliability and Availability!



A service is available if users  
cannot tell there was an outage.



# Telemetry & Observability

Diego Pacheco