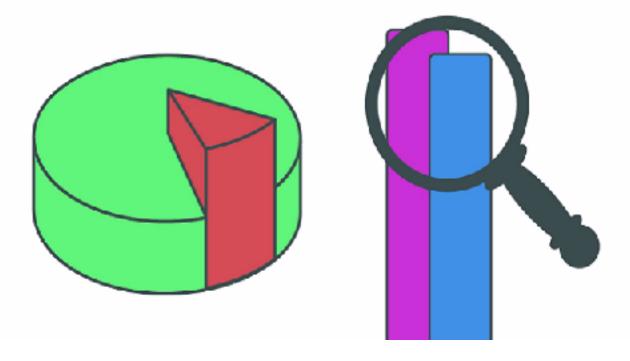
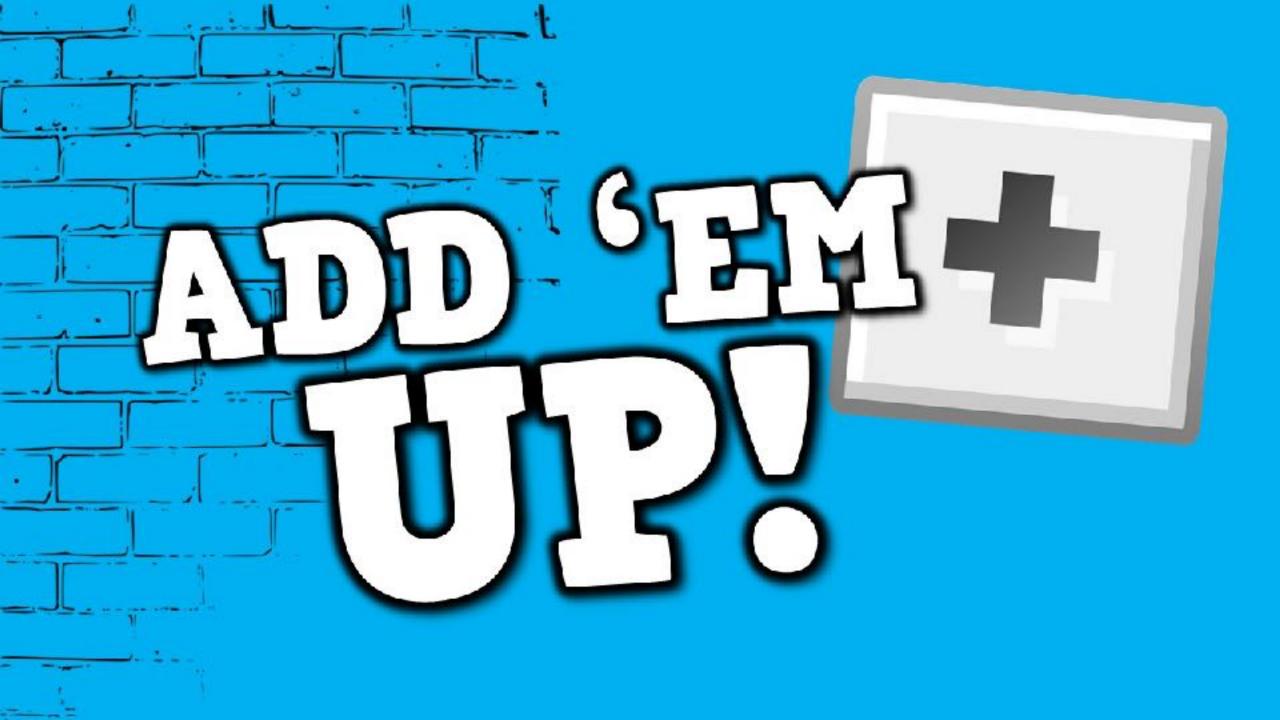




STATISTICS



- Aggregation
- Variation and SD
- Percentiles and movements
- Co-variance and Co-relation
- Linear Algebra
- Vectors and Matrices
- Probability Theory
- Data Distribution
- Calculus



$$\sigma^2 = \frac{1}{N} \Sigma (X - \mu)^2$$

```
observations = [23, 40, 6, 74, 38, 1, 70]
mean = 36
difference_from_the_mean = [13, 4, 30, 38, 2, 35, 34]
square_of_the_differences = [169, 16, 900, 1444, 4, 1225, 1156]
variance = (169+16+900+1444+4+1225+1156)/7 = 4914/7 = 702
```

Variance and Standard Deviation are essentially a measure of the spread of the data in the data set.

$$\sigma^{2} = 702$$

$$hence, \sigma = \sqrt{variance}$$

$$\sigma = 26.49$$

"how many sigmas away from the mean is this?"



A score percentile represents the percentage of scores that are equal or below a certain score within a given sample.

Example: The 75th percentile SAT score for incoming freshmen is 1400.



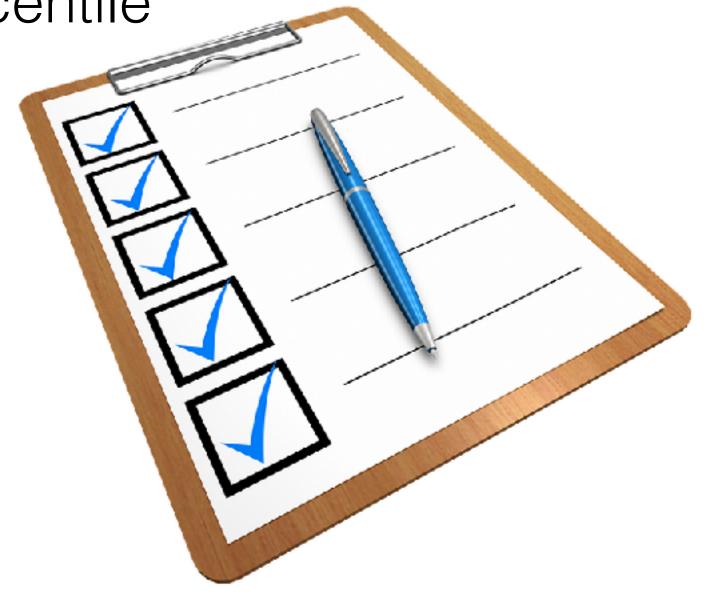
75% of students Scored 1400 or below 75th percentile (25% of students) Scored above 1400

How to Calculate

- Step 1: Order all the values in the data set from smallest to largest.
- Step 2: Multiply *k* percent by the total number of values, *n*. This number is called the index.
- Step 3: If the index obtained in Step 2 is not a whole number, round it up to the nearest whole number and go to Step 4a. If the index obtained in Step 2 is a whole number, go to Step 4b.
- Step 4a. Count the values in your data set from left to right (from the smallest to the largest value) until you reach the number indicated by Step 3. The corresponding value in your data set is the $k^{\rm th}$ percentile.
- Step 4b.Count the values in your data set from left to right until you reach the number indicated by Step 2. The $k^{\rm th}$ percentile is the average of that corresponding value in your data set and the value that directly follows it.

Find the 90th percentile

43, 54, 56, 61, 62, 66, 68, 69, 70, 71, 72, 77, 78, 79, 85, 87, 88, 89, 93, 95, 96, 98, 99, 99



Moments

- Moments try to measure the shape of the probability distribution function.
- The zeroth moment is the total probability of the distribution which is 1.
- The first moment is the mean.
- The second moment is the variance.
- The third moment is the skew which measures how lopsided the distribution is.
- The fourth moment is kurtosis which is the measure of how sharp is the peak of the graph.

Covariance

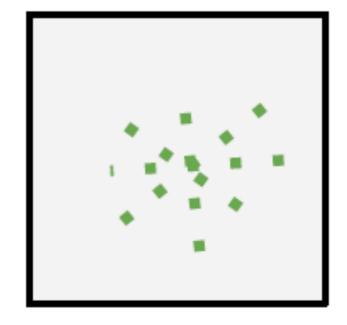
Covariance measures how two variables vary in tandem to their means. The formula to calculate covariance is shown below.

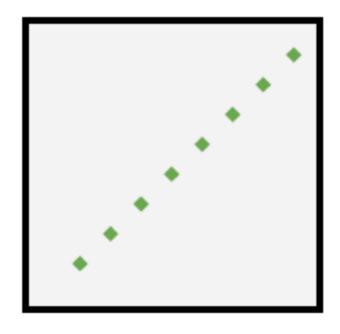
$$cov(X,Y) = \frac{1}{n} \sum_{i=1}^{n} (x_i - E(X))(y_i - E(Y))$$

where x and y are the individual values of X and Y ranging from i = 1,2, ..., n where the probability that each value may occur is equal and is equal to (1/n). E(x) and E(y) are the means of X and Y.

COVARIANCE







Large Negative Covariance

Nearly Zero Covariance

Large Positive Covariance

Correlation

- Correlation also measures how two variables move with respect to each other.
- A perfect positive correlation means that the correlation coefficient is 1.
- A perfect negative correlation means that the correlation coefficient is
 -1.
- A correlation coefficient of 0 means that the two variables are independent of each other.
 - The formula for finding the correlation coefficient can be found using the following formula. $\sum_{i=1}^{n} (x_i \bar{x})(y_i \bar{y})$

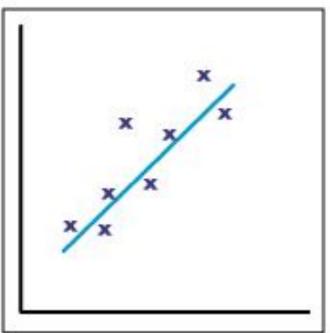
following formula.
$$r_{xy} = \frac{\sum_{i=1}^{n} (x_i - \bar{x})(y_i - \bar{y})}{\sqrt{\sum_{i=1}^{n} (x_i - \bar{x})\sum_{i=1}^{n} (y_i - \bar{y})}}$$

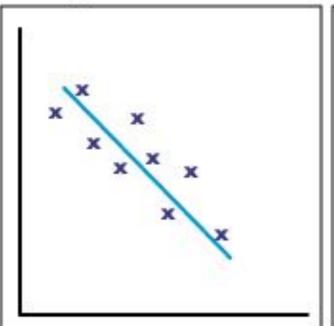
Positive correlation

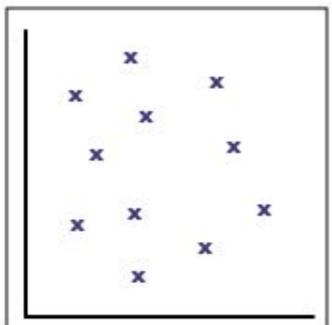


Negative correlation









The points lie close to a The points lie close to a There is no pattern to straight line, which has straight line, which has the points. a positive gradient.

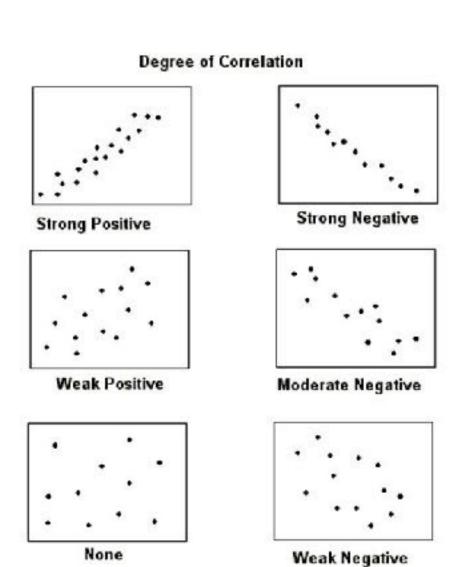
This shows that as one variable increases the other increases.

a negative gradient.

This shows that as one variable increases, the the two variables. other decreases.

This shows that there is no connection between

Correlation

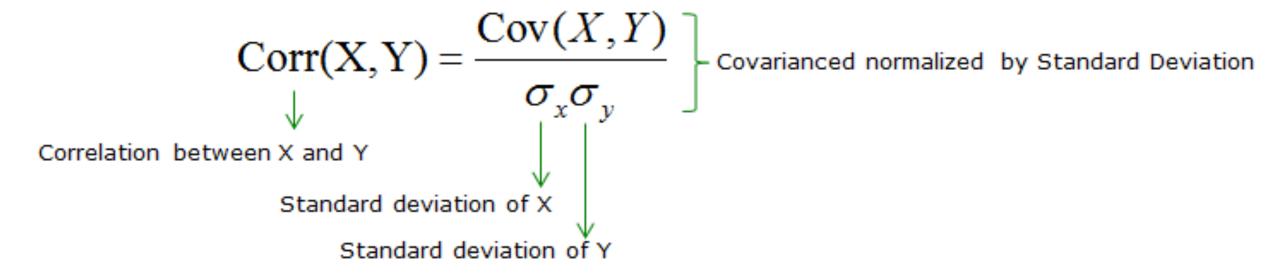


$$r = \frac{\operatorname{cov}_{xy}}{s_x s_y}$$

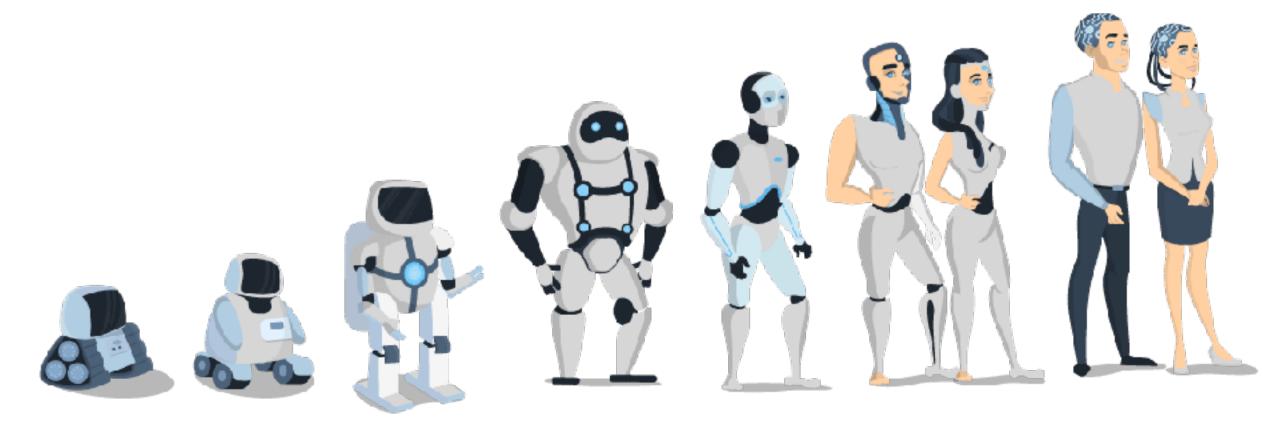
Covariance is High: r~1

Covariance is Low: r~0

- Both correlation and covariance only measure the linear relationship between data.
- They will fail to discover any nth order relationship between the two. Correlation is a special case of covariance when the data is standardized.
- If we are interested in knowing if there is a relationship then correlation is a better measure as they also measure the extent of the relationship.



What is Machine Learning - Evolution of Machines



Types of Machine Learning

Machine Learning

Supervised

Task driven (Regression / Classification)

Unsupervised

Data driven (Clustering)

Reinforcement

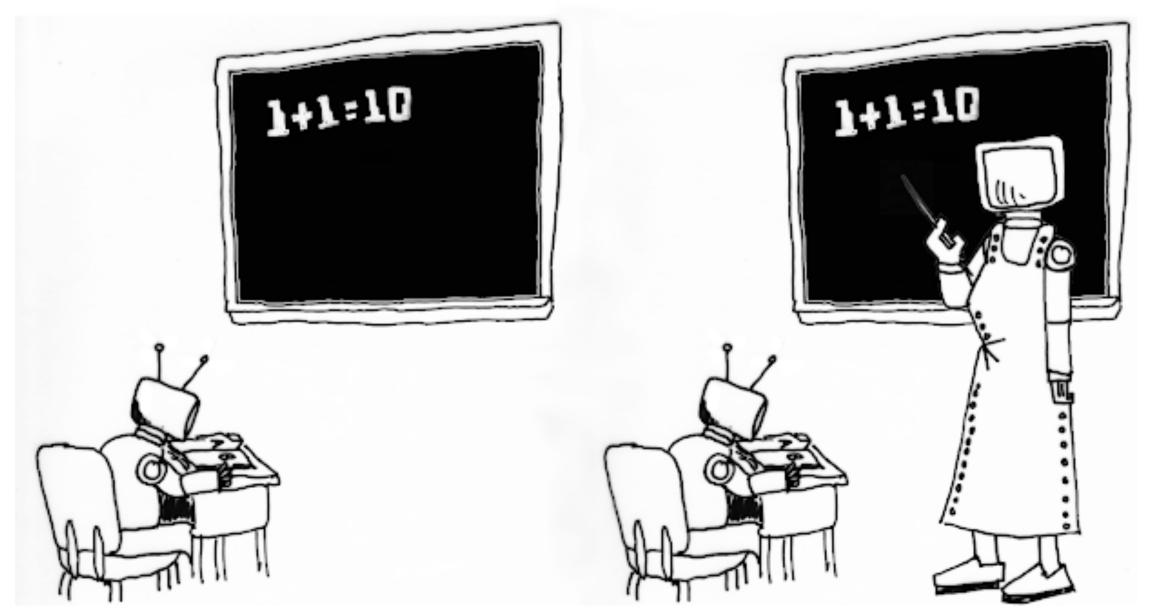
Algorithm learns to react to an environment

HOW DO I WORK?

- Supervised Learning Train Me!
- ·Unsupervised Learning I am self sufficient in learning
- •Reinforcement Learning My life My rules! (Hit & Trial)

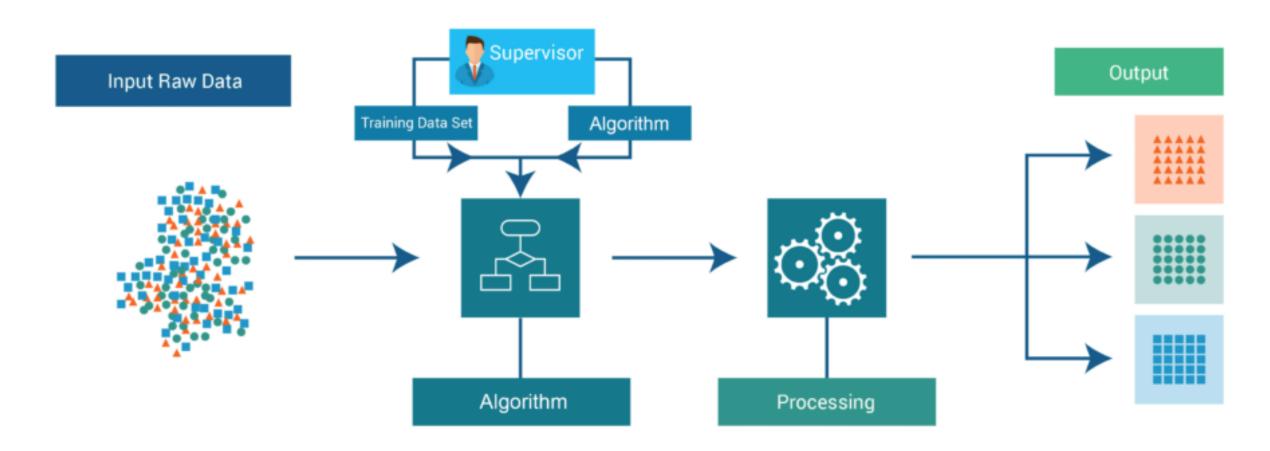
UNSUPERVISED MACHINE LEARNING

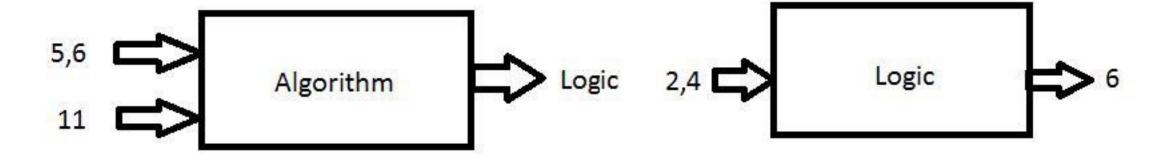
SUPERVISED MACHINE LEARNING



PRODFFEEADERSWHIMSY, BLOGSPOT, CA

Supervised Learning





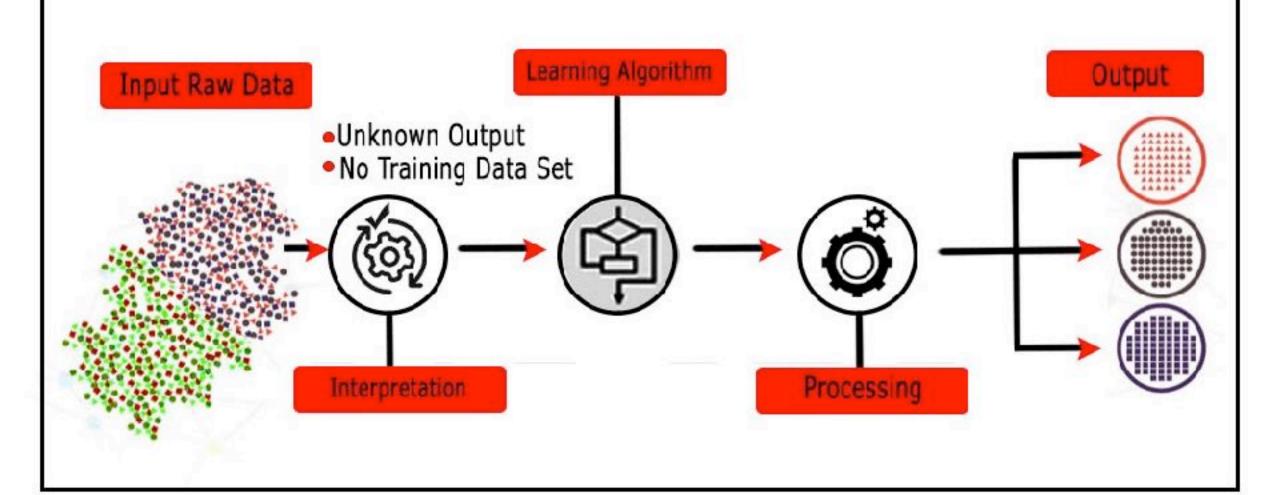
Training with Training data

Predicting with new data

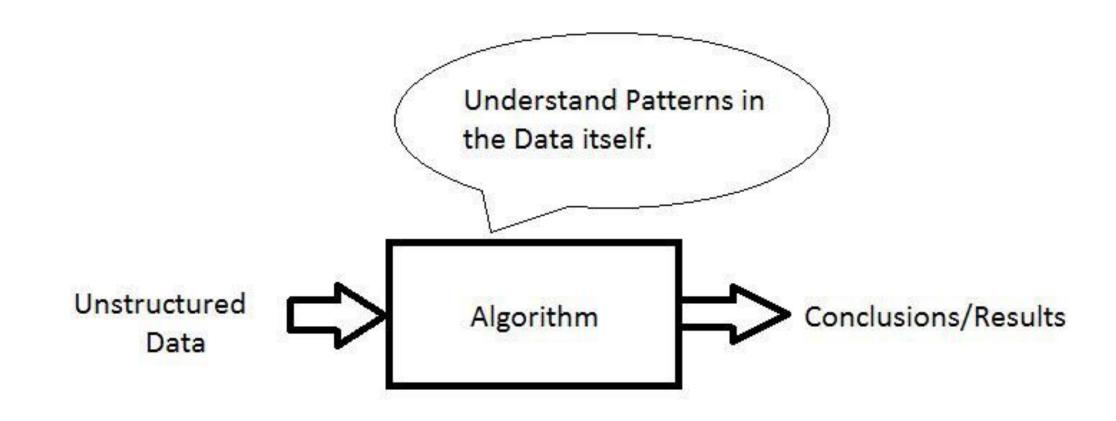
Examples

- what is the price of house in a specific city?
- what is the value of the stock?
- how many total runs can be on board in a cricket game?
- this mail is spam or not?
- will it rain today or not?
- is this picture a cat or not?
- this mail is spam or important or promotion?
- is this picture a cat or a dog or a tiger?

Unsupervised Learning

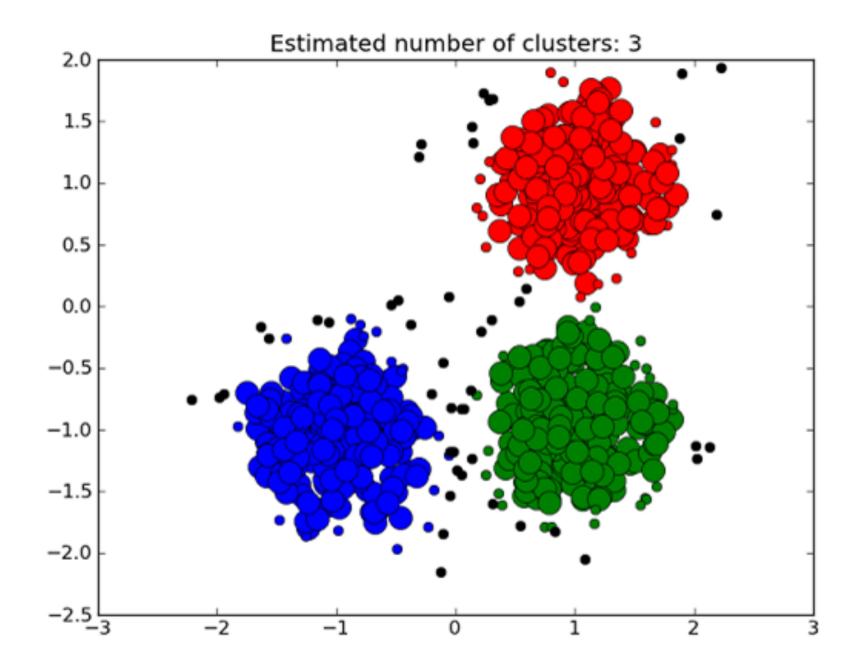




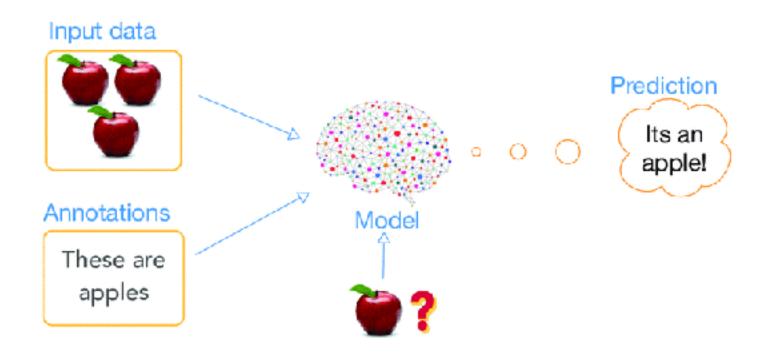


Examples

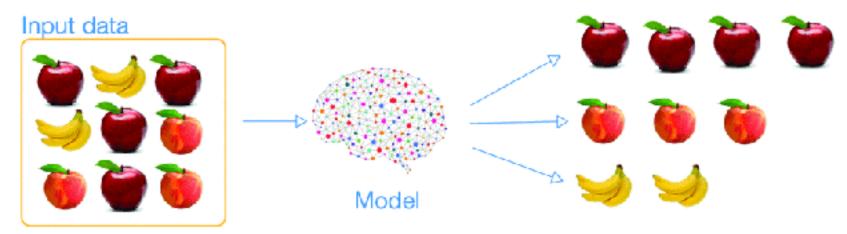
- given news articles, cluster into different types of news
- given a set of tweets ,cluster based on content of tweet
- given a set of images, cluster them into different objects



supervised learning

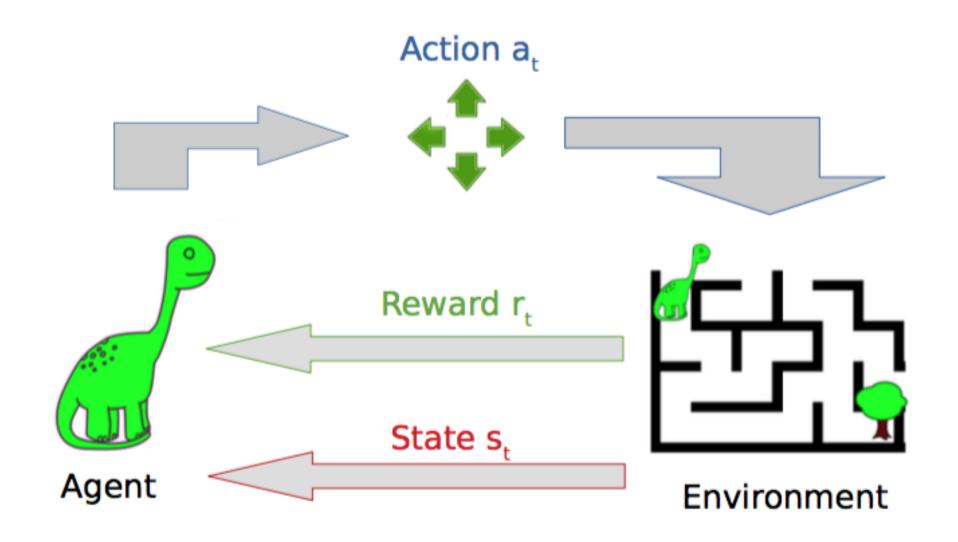


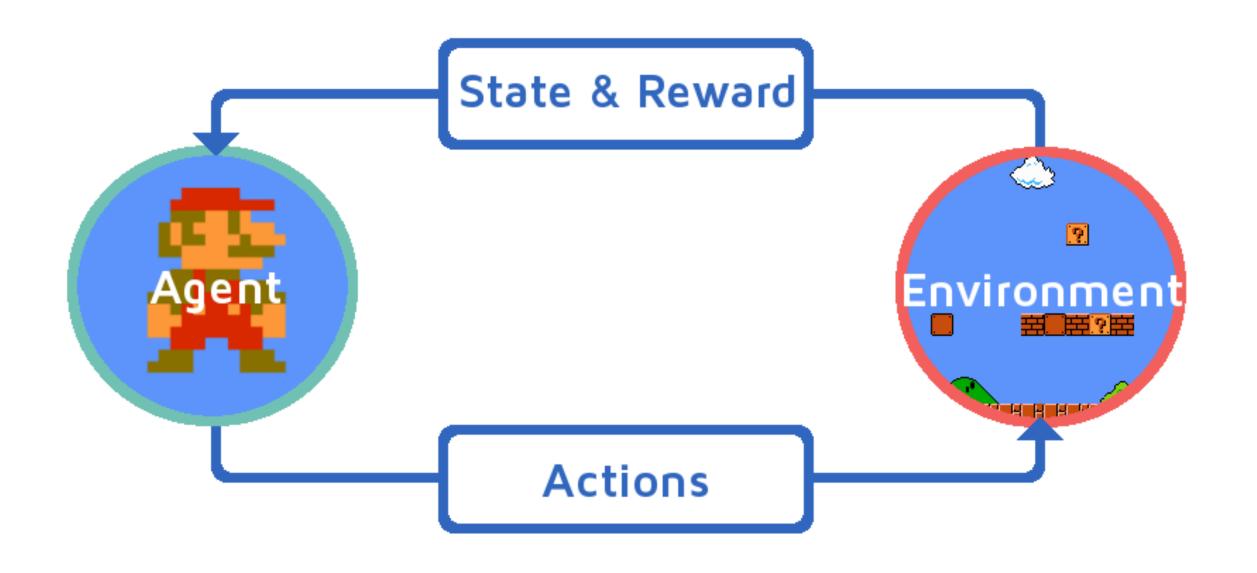
unsupervised learning

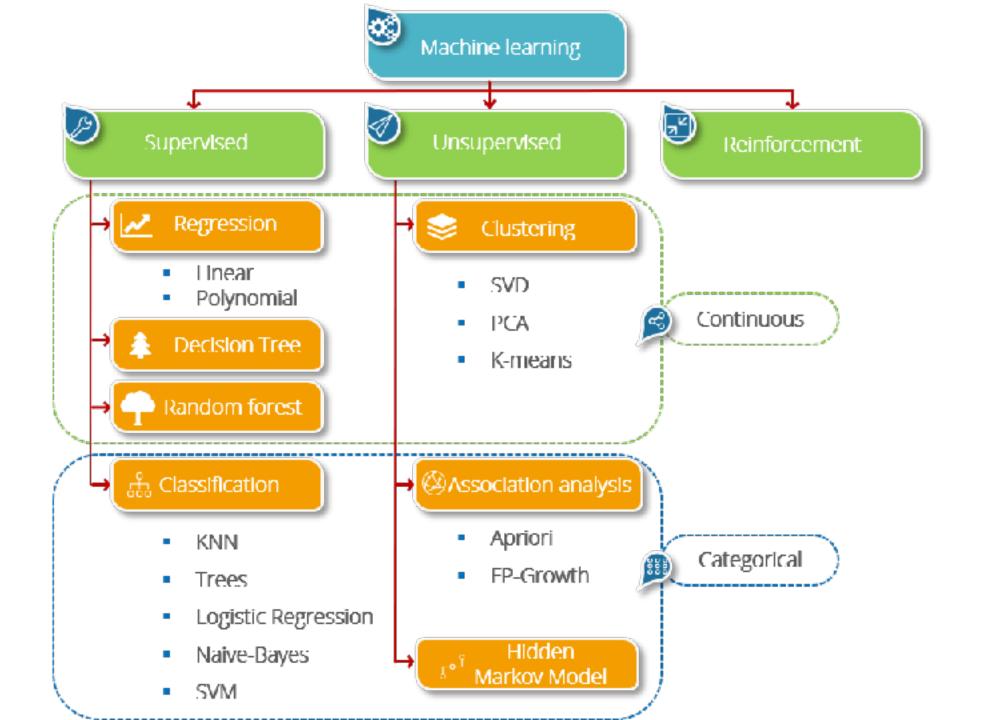


Reinforcement Learning

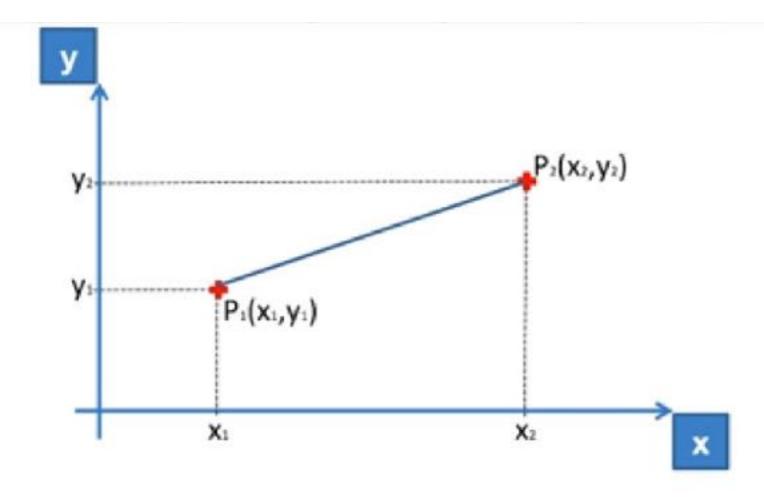
• It is the ability of an agent to interact with the environment and find out what is the best outcome. It follows the concept of hit and trial method. The agent is rewarded or penalized with a point for a correct or a wrong answer, and on the basis of the positive reward points gained the model trains itself. And again once trained it gets ready to predict the new data presented to it.







Feature Scaling



Euclidean Distance between P₁ and P₂ = $\sqrt{(x_2 - x_1)^2 + (y_2 - y_1)^2}$

Standardisation

Normalisation

$$x_{\text{stand}} = \frac{x - \text{mean}(x)}{\text{standard deviation }(x)}$$

$$x_{\text{norm}} = \frac{x - \min(x)}{\max(x) - \min(x)}$$