**1. User Story for Manage Volunteers/Donations**

User Story Motivation

**As** a citizen of ESN community,

**I want to** contribute as a volunteer or donate

**So that** citizens in need can benefit from my contribution.

User Story Acceptance Criteria

1. Given when the Citizen elects to volunteer/make a donation by accessing Manage Volunteers/Donations section then the system asks the Citizen to select one of the possible available options or view the current status of donations .
2. Given the options when The Citizen elects to see the current status of donations then the system displays the status of contributions.
3. Given the options when the Citizen elects to make a contribution of his choice then the system then asks the Citizen to submit his choice.
4. Given when the Citizen submits his choice then the system saves the Citizen’s choice and provides an option to see the current status of donations.
5. Given the option to see the current status of donations when Citizen elects to see the current status of donations then the system displays the current contributions list based on username and option.
6. Given the verification that his contribution has been included when the Citizen navigates to his home page then the system returns the home page.

Business Rules:

**Contribution Rule**: The Citizen can select only one option to contribute at a time.

**2. User Story for Create Group Chat**

User Story Motivation

**As** a citizen，

**I want to** chat with others in group or create a new group by myself,

**so that** I can get in touch with my friend.

User Story Acceptance Criteria

* Given the group chat page, when a user open this page, then all the group names are displayed with the users in them.
* Given the create group page, when a user selects to create a chat group, then a form with the groupname, description and the usernames of the users that the user wants to invite appears.
* Given the group chat page, when a user open this page, then he or she can see the history of this group and post his or her message.
* Given a chat group, when a user in it selects to leave the group, then the group removes his or her username.
* Given the group chat page, when there is no existing group, then no group names are shown.
* Given a chat group with some messages in it, when a user enter the group, then the latest messages are displayed.
* Given a chat group, when a user selects to create another chat group with the same name, then he or she will be prompted.
* Given a chat group, when a user selects to create a chat group with a username that does not exist, then he or she will be prompted.
* Given a chat group, when all the users of this group leave the group, then the group is deleted.

Business Rules

Groupname Rule: Group names are provided by users and should be at least 3 character long.

GroupmemberRule: When a new group is created, at least 2 citizens should be involved.

**3. User Story for Send Pictures While Chatting**

User Story Motivation

**As** a citizen of ESN,

**I want to** send pictures when I send messages,

**so that** I can describe a situation that is not easy to describe by words.

User Story Acceptance Criteria

1. Given the page of public chat, private chat or group chat, when the user open the page, then he or she can see a button with the image of a camera to send a picture.
2. Given the chat area, when the user open the page, then he or she can see the messages and pictures sent previously.
3. Given the chat page, when the user selects to send a picture, then the pictures in the mobile device are shown to the user.
4. Given the page for user to select a picture, when the user selects a picture, that picture should be marked.
5. Given the page for user to select a picture with a picture selected, when the user pushes the submit button, then the picture is sent and other user(s) will receive the picture.
6. Given the page for user to send a picture, when the user clicks the cancel button, then he or she will return to the original chat page.
7. Given the chat page, when another user sends a picture, then the picture automatically appears in this user’s message area.

Business Rules

1. Only one picture can be sent at one time.

**4. User Story for Help Providers – Register as help provider**

User Story Motivation

**As** a Citizen of the community,

**I want to** register as a help provider,

**so that** I can allow other citizens to find the help I’m providing.

User Story Acceptance Criteria

* Given the Citizen elects to register as a help provider, then system provides the form for registration.
* When the Citizen tries to add type of help, the system displays Physician/medicine, blankets/clothes, food, shelter, multi-purpose tools, others as categories.
* When the citizen adds name, address, type of help, additional information in the comments section and clicks ‘Register’ button, the system confirms that the information is saved.
* When the citizen misses to add data in any of the field, then the system alerts the citizen to enter data for the missing field.

Business Rules

Type of help provided is categorized as Physician/medicine, blankets/clothes, food, shelter, multi-purpose tools, others.

**User Story for Help Providers – Find help provider**

User Story Motivation

**As** a Citizen of the community,

**I want to** search for help providers,

**so that** I can utilize the help provided.

User Story Acceptance Criteria

* Given the Citizen decides to find help providers in his community, the system provides the search page.
* When the Citizen enters type of help in search, then system displays the help providers who provides similar help.
* When the Citizen wants to search help based on name, address or comments, then the system displays the help providers with similar information.
* When the Citizen is not providing search keyword, then the system displays all help provider information.
* When the Citizen is providing search keyword which doesn’t satisfy the available list of help providers, then the system displays empty list.