

INTERFACE IN JAVA

- An **interface** is a blueprint of a class.
- The interface is a **mechanism to achieve full abstraction** in Java.
- There can be only abstract methods in the interface.
- It is used to achieve full abstraction and multiple inheritances in Java.
- It cannot be instantiated just like an abstract class.

WHY USE INTERFACE?

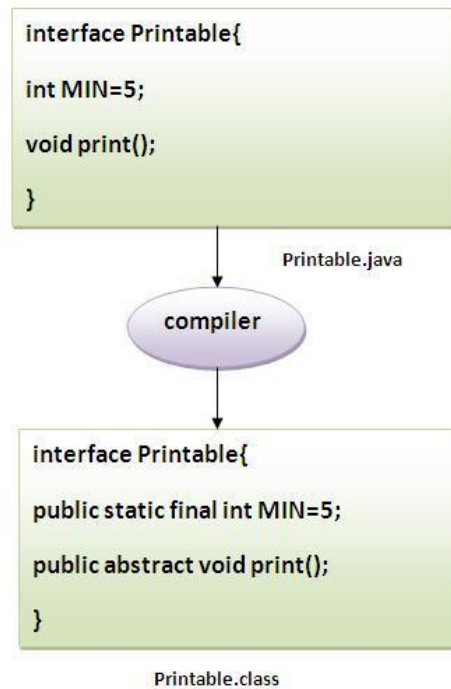
There are the following reasons to use an interface. They are given below.

- It is used to achieve full (100%) abstraction.
- By interface, we can support the functionality of multiple inheritances.

Interface fields(data members) and Methods(member functions):

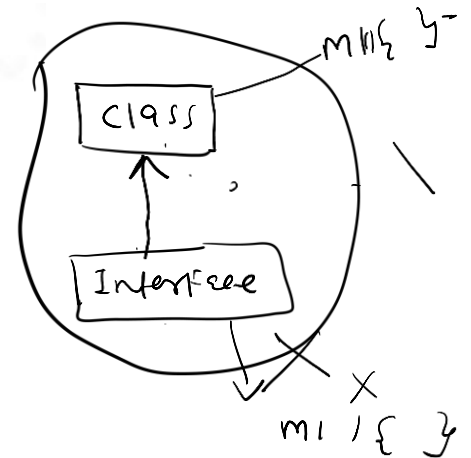
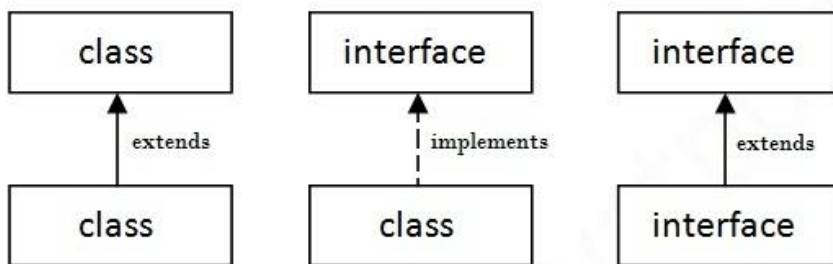
In other words, Interface fields are **public, static, and final** by default, and methods are **public and abstract**.

The java compiler adds public, static, and final keywords before data members and adds public and abstract keywords before the interface method.



Understanding relationship between classes and interfaces

- A class extends another class.
- An interface extends another interface
- but a **class implements an interface**.



extends Vs implements

A class can extend only one class at a time.

class A extends B ✓

class A extends B, C ✗

A class can implement any number of interfaces at a time.

class A implements B, C ✓

A class can extend a class and implement any number of interfaces simultaneously.

class A extends B implements C,D ✓

class A implements B,C extends D ✗

An interface can extend any number of interfaces at a time.

interface A extends B,C ✓

Which of the following is true??

1. A class can extend any number of class simultaneously.
2. A class implement only one interface at a time.
3. A class extend a class OR implement an interface but not both simultaneously.
4. An interface can implement any number of classes.
5. An interface can extend only one interface at a time.
6. None of the above.

Consider the expressions:

X extends Y

Which of the following properties is true?

1. Both should be classes
2. Both should be interfaces
3. No restriction

4. Both can be either classes or interfaces.

X extends Y,Z




1. X,Y,Z should be classes.
2. X should be class and Y,Z should be interfaces.
3. X,Y,Z should be interfaces.

X extends Y implements Z

X,Y should be classes, Z should be interface ✓

X implements Y extends Z -Compile Time Error

Example: A class implements one interface

```
1. interface printable{
2. void print(); //by default public and abstract
3. }
4.
5. class A implements printable{
6. public void print()//overridden method
7. {
8. System.out.println("Hello");
9. }
10.
11. public static void main(String args[]){
12. //printable obj = new printable ();// 
13. A obj=new A(); 
14. //printable obj = new A ();// 
15. obj.print();
16. }
17. }
```

OUTPUT:HELLO

EXAMPLE: TWO CLASSES IMPLEMENT ONE INTERFACE

```
1. interface Drawable {
2. void draw();
3. }
4. class Rectangle implements Drawable{
5. public void draw()//overridden
6. {
7. System.out.println("drawing rectangle");
8. }
9. }
10. class Circle implements Drawable
11. {
12. public void draw()//overridden
13. {
14. System.out.println("drawing circle");
15. }
16. }
17. class TestInterface
18. {
19. public static void main(String args[])
20. {
21. Drawable d=new Circle();
22. Drawable e =new Rectangle();
23. d.draw();
```

```
24. e.draw();
25. }
26. }
```

Output:

drawing circle
drawing rectangle

EXAMPLE: A CLASS EXTENDS ONE CLASS AND IMPLEMENTS ONE INTERFACE (MULTIPLE INHERITANCE)

```
class Teacher
{
int marks;
void setMark(int m)
{
marks=m;
}
void getMark()
{
System.out.println("marks are:"+marks);
}
}
```

```
interface Hod
{
int total=200;
void putSign();
}
```

```
class Results extends Teacher implements Hod
{
public void putSign()
{
System.out.println("marks verified and put sign and forward");
}
void display()
{
System.out.println("Out of =" +total);
}
public static void main(String args[])
{
Results r=new Results();
r.setMark(175);
r.getMark();
r.display();
}
```

```
r.putSign();  
}  
}
```

C:\WINDOWS\system32\cmd.exe

```
D:\Java Lab\13>javac Results.java
```

```
D:\Java Lab\13>java Results
```

```
marks are:175
```

```
Out of =200
```

```
marks verified and put sign and forward
```

```
D:\Java Lab\13>
```

//A Class implements multiple interfaces (Multiple inheritance)

```
1. interface Printable{
2. void print();
3. }
4.
5. interface Showable{
6. void show();
7. }
8.
9. class A implements Printable,Showable{
10.
11. public void print(){System.out.println("Hello");}
12. public void show(){System.out.println("Welcome");}
13.
14. public static void main(String args[]){
15. A obj = new A();
16. obj.print();
17. obj.show();
18. }
19. }
```

Output:

Hello
Welcome

//No ambiguity in multiple inheritance.

```
1. interface Printable{
2. void print();
3. }
4.
5. interface Showable{
6. void print();
7. }
8.
9. class A implements Printable,Showable{
10.
11. public void print(){System.out.println("Hello");}
12. public static void main(String args[]){
13. A obj = new A();
14. obj.print();
15. }
```


16. }

Output:Hello

MULTILEVEL INHERITANCE

```
1. interface Printable{           0
2. void print();
3. }
4. interface Showable extends Printable{      1
5. void show();
6. }
7. class A implements Showable{           2
8. public void print(){System.out.println("Hello");}
9. public void show(){System.out.println("Welcome");}
10.
11. public static void main(String args[]){
12. A obj = new A();
13. obj.print();
14. obj.show();
15. }
16. }
```

Output: Hello

Welcome