

LMS-2

classmate  
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Project Title:  
8 puzzle

Algorithm:

function BFS (start state, goal state)  
queue = [ (start state, [ ] ) ]  
↓  
(starting state)

visited = [ ]

while queue is not empty:

current state, path = dequeue (queue)

if current state == goal state

return path

visited.add (current state)

for each valid move:

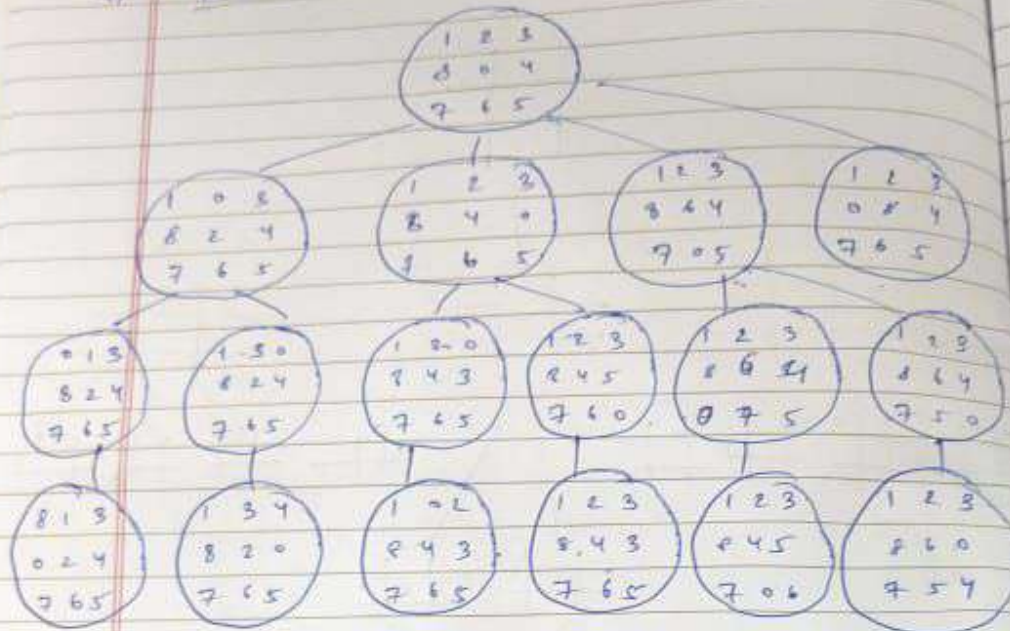
new state = apply move (current state, move)

if new state is not in visited

enqueue (queue, new state, path + [move])

return None.

# 8 puzzle DFS



# Pseudo title:

Iterative deepening search

# Algorithm:

function iterative deepening search (initial state, goal state, max depth)

for depth from 0 to max depth:

set depth result = depth-limited-search (initial state, goal state, depth)

if result is not none, then

return result

if node depth >= limit then

return none

for each child in expand (node):

set result = depth-limited-search (child, goal state, limit)

if result is not none then

return result

return none

set initial state, goal state, max depth

set solution = iterative-deepening-search (initial state, goal state, max depth)

if solution is not none then print solution

else print "No solution found"