11) Implement lexical analyzer in lex:

```
%{
 int comment=0;%}
identifier [a-zA-Z][a-zA-Z0-9]*
%%
#.* {printf("\n%s is a preprocessor
        directive", yytext);}
int|float|Char|double|while|for|do|if|break|continue|void|
switch|case|long|struct|const|typedef|return|else|goto|main
{printf("\n\t%s is a keyword", yytext);}
"%*" {comment=1;}
"*/" {comment=0;}
{identifier}\{ if(!comment)printf("\n\n FUNCTION\n\t
        %s", yytext);}
\{ if(!comment) printf("\n Block Begins");}
\}{ if(!comment) printf("\n\t %s is a NUMBER", yytext);}.
\)(\;)?{ if(!comment) printf("\n\t");
ECHO; printf("\n");}.
\(ECHO; ={ if(!comment)printf("\n\t an assignment operator
        yytext);
```

```
\<=|\>=|\<|==|\>{ if(!comment) printf("\n\t%s is a
relational operator", yytext);}
\b\t{ if(!comment) printf ("\n white space", yytext); }.
\n{; }
%%
int main(int argc, char **argv)
{ if(argc>1)
 { FILE *file;
  file = fopen(argv[1], "r");
  if (!file)
  { printf("could not open %s\n", argv[1]);
   exit(0);}
  yyin = file; }
  yylex();
  printf("\n\n");
  return 0; }
 int yywrap()
 { return 0; }.
```

WEEK-3 : Find first set and follow set:

```
#include <ctype.h>
#include <stdio.h>
# include <string.h>

int count, n=0, m=0, k, e;
char final_first[10][100], final_follow[10][100];
char production[10][10], f[10], first[10];
char ck;
void grammarfollow (char c, int c1, int c2)
{ int k;
  if (!(isupper(c)))
     f[m++] = c;
  else{
    int i=0, j=1;
   for(i=0; i<count; i++)
    { if (final_first[i][0] == c)
          break; }

   while (final_first[i][j] != '!')
    { if (final_first[i][j] != '#')
      { f[m++] = final_first[i][j]; }
```

```
else{
  if (production[c1][c2]=='\0')
  { follow (production[c1][0]); }

else { grammarfollow(production[c1][c2], c1, c2+1);

} }
j++; } } }

void find_first(char c, int q1, int q2)
{ int j;
  if (!(isupper(c)))
{   first[n++] = c; }
  for (j=0; j<count; j++)
  { if (production[j][0]==c)
     { if (production[j][2] == '#')
      { if (production[q1][q2] == '\0')
            first[n++]='#';
        else if (production[q1][q2] != '\0' &&
              (q1 != 0 || q2 != 0))
        {  find_first (production[q1][q2], q1, (q2+1)); }
```

```
    else
      first[n++] = '#';}
else if (!isupper(production[j][2]))
  { first[n++] = production[j][2];}
else { find_first(production[j][2], j, 3);}
 }}
}
void follow(char c)
{ int i, j;
   if (production[0][0] == c)
    { f[m++] = '$';}
   for(i=0; i<10; i++)
   {for(j=2; j<10; j++)
     { if(production[i][j] == c)
       { if(production[i][j+1] != '\0')
         { grammar follow(production[i][j+1], i, (j+2));}
          if(production[i][j+1] == '\0' &&
                    c != production[i][0])
          { follow(production[i][0]); }}
}}}
```

```
int main(int argc, char **argv)
{ int jm=0,km=0, i, choice;
  char c, ch;
  count = 3;
  strcpy(production[0], "E=AB");
  strcpy(production[1], "A=ilove");
  strcpy(production[2], "B=jtptutorials");
  int ff;
  char done[count];
  int ptr=-1;
  for(k=0;k<count ; k++)
  { for(ff=0;ff<100;ff++)
  {final_first[k][ff] ='!';}}
   int point1 =0, point2, xxx;
  for(k=0;k<count ;k++)
  {  c=production[k][0];
     point2 =0;
     xxx =0;
    for (ff=0;ff<=ptr;ff++)
    {  if(c==done[ff])
          xxx =1;
    if (xxx==1) continue;
```

```
findfirst(c,0,0);
    ptr+=1;
    done[ptr]=c;
    printf("\n First(%c)={",c);
final_first[point1][point2++]=c;
for(i=0+jm;i<n;i++)
{ int fs=0,chk=0;
  for(fs=0;fs<point2;fs++)
  { if(first[i]==final_first[point1][fs])
    { chk=1; break;}}
if(chk==0) { printf("%c",first[i]);
final_first[point1][point2++]=first[i];}} printf("}\n");
jm=n; point1++;} printf("\n");
printf("==========\n\n");
char donee[count]; ptr=-1;
for(k=0;k<count;k++)
{ for(ff=0;ff<100;ff++)
  { final_follow[k][ff]='!';}}
  point1=0; int land=0;
  for(e=0;e<count;e++)
```

```
ck = production[e][0];
point2 =0;
xxx =0;
for(ff=0; ff<= ptr; fff++)
    if (ck== donee[ff]
        xxx=1;
if(xxx===1)
    continue;
land+=1;
follow (ck); ptr+=1; donee[ptr]=ck;
printf("Follow(%c)={", ck);
final_follow[point1][point2++] =ck;
  for(i=0+km; i<m; i++)
  { int fs=0, chk=0;
    for(fs=0; fs<point2; fs++)
    { if (f[i]==final_follow[point1][fs]) chk=1;
          break; }}
  if (chk==0) {printf("%c, ", f[i]);
  final_follow[point[1][point2++] = f[i]; }}
     printf("}\n\n"); km=m; point1++;}
```

OUTPUT:

First (E) = {i, }

First (A) = {i, }

First (B) = {j, }

Follow (E) = {$, }

FOLLOW (A) = {j, }

FOLLOW (B) = {$, }.

Recursive Descent Parser:

```
#include <stdio.h> #include <string.h>
#define SUCCESS 1
# define FAILED 0
int E(), T(), F(), X(char);
const char *c; char s[64];
int main()
{ puts("Enter the string");
  sscanf("i+(i+i)*i", "%s", s);
  c=s; puts("");
  puts("Input Action");
 if (E() && *c=='\0')
  { puts("String is successfully parsed");
    return 0;}
 else { puts("Error"); return 1;}}

int E()
 { printf("%-16s E→TX\n", c);
   if (T())
    { if (X('+')) return SUCCESS;
```

```
    else return FAILED; }
  return FAILED; }
int X(char ch)
 { if (*c==ch)
  { printf("%-16sX → %cTX\n", c, ch);
    c++;
    if (T()) {
     if (X(ch)) return SUCCESS;
    else return FAILED; }
    return FAILED; }
 else { printf("%-16sX → $\n", c);
   return SUCCESS; }}
int T(){ printf("%-16sT → FY\n", c);
 if (F())
 { if (X('*')) return SUCCESS;
  else return FAILED; }
  return FAILED; }
int F()
{ if (*c=='(') { printf("%-16sF → (E)\n", c);
    c++;
   if (E()) {
```

```
{ if(*c == ')')
{ c++; return SUCCESS;}
return FAILED;}
return FAILED;}
else if (*c == 'i')
  { c++; printf("%-16s F→ i\n", c);
    return SUCCESS;}
    return FAILED;}
```

OUTPUT:

Input	Action
i+(i+i)*i	E → TX
i+(i+i)*i	T → FY
+(i+i)*i	F → i
+(i+i)*i	X → $
+(i+i)*i	X → +TX
(i+i)*i	T → FY
(i+i)*i	F → (E)
i+i)*i	E → TX
i+i)*i	T → FY
+i)*i	F → i
+i)*i	X → $
i)*i	X → +TX
)*i	T → FY
)*i	F → i
*i	X → $
i	X → *TX
	T → FY
	F → i
	X → $
	X → $
	X → $