

Layout Mode

The UI takes some queues from Inkscape, but will differ as we are making plots, not icons. For instance, Inkscape scales, where kst needs to resize.

Toolbars:

- There should be two mouse modes: layout mode and zoom mode, selectable from a toolbar toggle. This doc describes layout mode.
- When in layout mode, a toolbar to select the following tools should appear (there may be more):
 - Label
 - Box
 - Plot
 - Line
 - Arrow
 - Circle
 - Ellipse
 - Picture

Handles and Selection

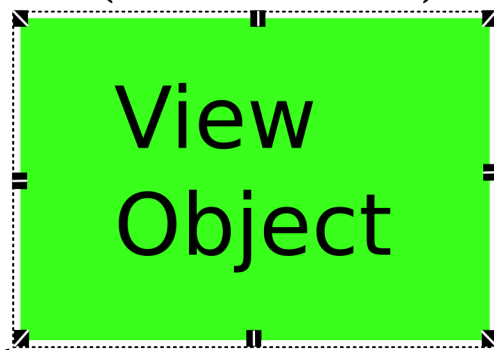
Selection Region

- The selection region is a rectangle that extends 0.4% of (W+H) beyond the extents of the object.
- The selection region rotates with the object.
- The topmost object whose selection region contains the hot-point of the mouse is the active selection region. The selection region of the active object is indicated by a dashed rectangle. When the mouse is moved outside the selection region, the dashed rectangle disappears.
- A single left click in an active selection region selects the object, showing the handles.
- A mouse drag or a rmb click in the active selection region of an unselected object is the same as a left click (to select the object) followed by the other mouse action.

Handles for 2D objects (ie, objects other than lines):

- Selecting (with a single click) an unselected object selects it for re-size/move.
- Clicking on a selected object toggles between rotation/move mode and re-size/move mode.

Selected View Object (Resize Mode)



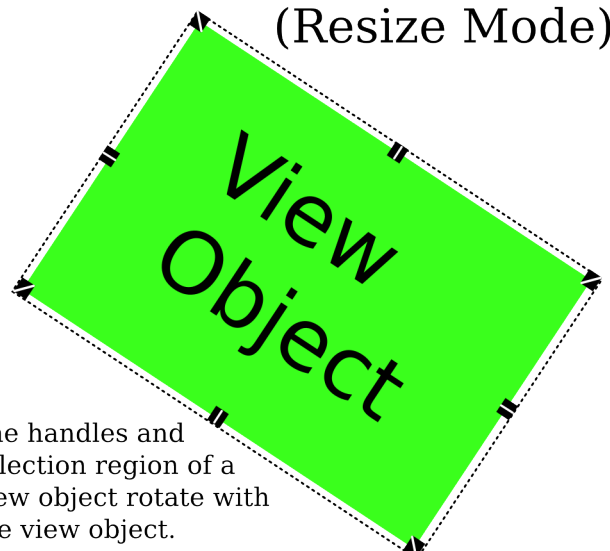
Handles are centered on boundaries of object. Their width is 0.4% of (W+H) of the screen.

The handles are ForegroundColor and !ForegroundColor.

Alternatively, icons could be used.

Selection region is shown with dashed line outside of handles. A right click anywhere inside the selection region brings up the RMB menu. A left click-drag inside the selection region, except in a handle, moves the object. A left click inside the selection region changes to rotation mode.

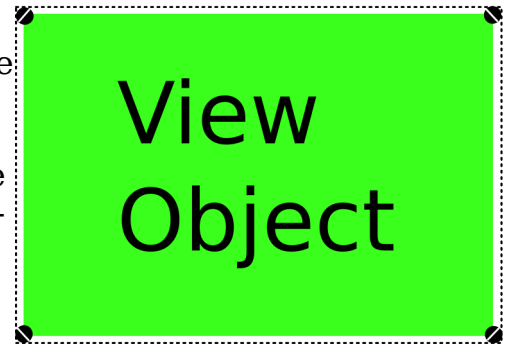
Selected Rotated Object (Resize Mode)



The handles and selection region of a view object rotate with the view object.

- Handle dimensions should be fixed. Ideally, their size will be fixed relative to the screen size. (but alternatively, they could be of fixed pixel size bitmapped icons).
- Handles extend outside the object so that they are accessible with objects which have been reduced to zero size.
- The mouse icon should change when it is over the handle of a selected object to indicate what a left-click-drag would do.
- The selection region and handles rotate with an object.

Selected View Object (Rotate Mode)

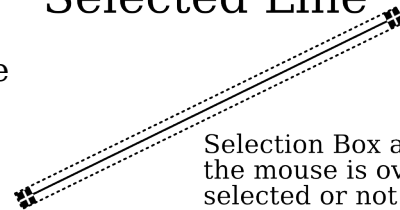


Rotation Handle

Handles for lines:

- A selected line has only two handles: one on each endpoint.
- Lines have no rotation mode, but changing the location of the endpoints effectively rotates the object.

Selected Line



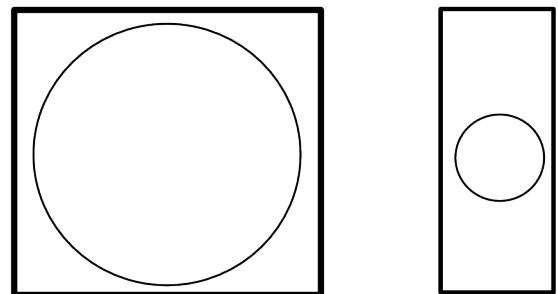
Selection Box appears when the mouse is over it, whether selected or not.

Object behavior on resize and rotation:

Aspect Ratio:

- All objects, except lines and labels (including legends) should have a *preserve aspect ratio* property. For pictures, it should default on. All other objects should default off.
- Text objects should always preserve aspect ratio (see 'Fonts' document).
- If the aspect ratio of the parent of an object with *preserve aspect ratio* set is changed, then the child object will be resized to not extend beyond the allowed space, scaling from the object's center.
- When *preserve aspect ratio* is set, moving the grab boxes should uniformly scale the object (but not Line Properties or font sizes).

Resizing a parent with a fixed aspect ratio child



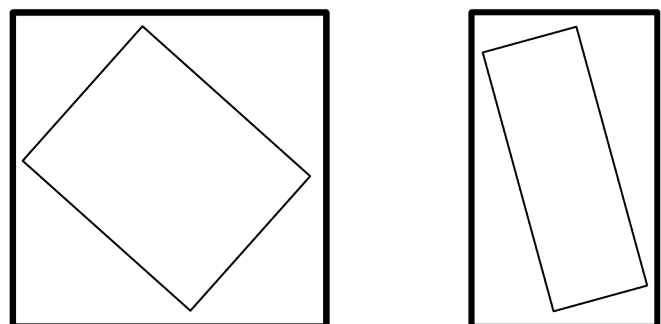
If the parent is resized, the child is resized around its center. The space around the child may change.

Line properties (for all objects)

Line properties should depend on the size (width + height) of the page, but nothing else. Line properties should never depend on the aspect ratio of anything, including the page. Line properties should not change if the object is resized. Properties include:

- line widths.
- dash dimensions.
- arrow dimensions: the arrow shape should remain fixed, always.
- Ends of lines – they should be

Resizing a parent with a rotated child box



If the parent is resized, the box is resized, but remains a rectangle. The rotation of the box may need to change to keep the same relative extents, and to remain a rectangle.

always perpendicular to line.

- Line property units should be in “points when printed to <pagesize>” (eg, US Letter). Printing to a smaller page or plot will result in thinner lines.

Rectangular objects (including legends and plots, and boxes):

- A box will always be a rectangle as displayed, even if rotated, then resized.

Mouse Based Object Creation and Manipulation:

If performance permits, objects can be displayed during mouse manipulations. This will certainly be impossible for resizing plots: but, a partial draw could be nice (just axis/labels).

Creating Rectangular objects (boxes, plots...) lines, and ellipses:

- Click-drag to draw. Object will be shown while drawing.

Creating Arrows (Special case of lines):

- Click-drag to draw the line.
- The arrow end will be located at the mouse release location.
- Arrows are lines, created with line type solid, and the end an arrow head.

Creating Circles (Special case of ellipses):

- Click drag from center to radius.
- Circles are ellipses created with with a fixed aspect ratio of 1.

Creating Labels:

- Click to location, which pops up label dialog.
- If set to 'center', the click location will be the center of the label
- If set to 'left' or 'right' the click location will be the left or right of the label.

Dialogs:

- All properties of an object will be in a single multi-tab dialog.
- Dialogs will be live, so changes will be implemented immediately.

Further information:

More details on the behavior of fonts are/will be found in the Fonts document.

More details on the behavior of dialogs will be found in the Dialogs document.