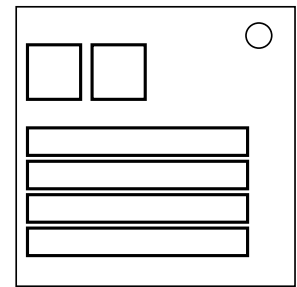# On the Subject of Antistress

-ˋ(ⅅωⅅ)-ˊ

- Use the exclamation point button to cycle between the two pages of options, or go back to the game selection if you are in a minigame.
- To solve the module, press the button labelled "Solve the module" when the last digit of the timer is the number given from the table and instructions below.
- Every other option starts a minigame which may relieve stress.
- Press the C button to cycle through the colors of the buttons based on the table below. Note the initial color as it is used to calculate the answer.
- Use the initial color of the buttons and the last digit of the serial number in the table below to get the solution digit.

	🟩	🟦	🟥	🟨	🟨	🟪	🟦
0	4	1	2	4	6	7	9
1	5	2	3	1	5	4	7
2	9	8	3	5	9	6	5
3	2	3	5	6	9	8	2
4	1	0	6	9	0	4	8
5	3	6	8	0	0	5	1
6	6	8	2	5	8	0	1
7	2	1	7	3	7	9	4
8	6	7	3	2	0	1	0
9	9	4	3	4	7	7	8

N.B.:

- The minigames can still be played after the module is solved.
- A strike will revert the buttons back to the initial color.