Current Story Name: (☐ Ch1 / ☐ Ch2 / ☐ Ch3)

SESSION RECORD SHEET:
(Use a new sheet for each time you play)

Start Location (from previous session): _____ pg#

End Location: _____ pg# ☐ done?

Date: _____ / _____ / _____

• Character Names •

❶ : _____
❷ : _____
❸ : _____
❹ : _____
❺ : _____

• Player Names •

☒: _____
☒: _____
☒: _____
☒: _____
☒: _____

• Triggered Story Moments •

📖: _____
📖: _____
📖: _____
📖: _____
📖: _____

• Notes •

✎: _____
✎: _____
✎: _____
✎: _____
✎: _____
✎: _____
✎: _____
✎: _____
✎: _____
✎: _____
✎: _____

• Story Decisions (Moment/choice) **•**

📖: _____ / _____
📖: _____ / _____
📖: _____ / _____
📖: _____ / _____
📖: _____ / _____
📖: _____ / _____
📖: _____ / _____
📖: _____ / _____
📖: _____ / _____
📖: _____ / _____
📖: _____ / _____

ENCOUNTER/SKIRMISH RECORD SHEET: (Track encounter/skirmish details so you can remember outcomes in future sessions)

◆ Creatures Encountered (& Skirmished):		Vita	Might	Defense	Coins	Lore	Notes: (Find any loot? Did anyone die? Negative statuses?) ◆
1.	☐Skirmish?	◆:	✕:	▽:	○:	✛:	✎:
2.	☐Skirmish?	◆:	✕:	▽:	○:	✛:	✎:
3.	☐Skirmish?	◆:	✕:	▽:	○:	✛:	✎:
4.	☐Skirmish?	◆:	✕:	▽:	○:	✛:	✎:
5.	☐Skirmish?	◆:	✕:	▽:	○:	✛:	✎:
6.	☐Skirmish?	◆:	✕:	▽:	○:	✛:	✎:
7.	☐Skirmish?	◆:	✕:	▽:	○:	✛:	✎:
8.	☐Skirmish?	◆:	✕:	▽:	○:	✛:	✎:
9.	☐Skirmish?	◆:	✕:	▽:	○:	✛:	✎:
10.	☐Skirmish?	◆:	✕:	▽:	○:	✛:	✎:
11.	☐Skirmish?	◆:	✕:	▽:	○:	✛:	✎:
12.	☐Skirmish?	◆:	✕:	▽:	○:	✛:	✎:
13.	☐Skirmish?	◆:	✕:	▽:	○:	✛:	✎:
14.	☐Skirmish?	◆:	✕:	▽:	○:	✛:	✎:
15.	☐Skirmish?	◆:	✕:	▽:	○:	✛:	✎:
16.	☐Skirmish?	◆:	✕:	▽:	○:	✛:	✎:
17.	☐Skirmish?	◆:	✕:	▽:	○:	✛:	✎:
18.	☐Skirmish?	◆:	✕:	▽:	○:	✛:	✎:
19.	☐Skirmish?	◆:	✕:	▽:	○:	✛:	✎:
20.	☐Skirmish?	◆:	✕:	▽:	○:	✛:	✎:

◆ Afflictions Encountered: (Current/Next Story)		Vita	Might	Defense	Coins	Lore	Notes: (Find any loot? Did anyone die? Negative statuses?) ◆
1.	☐Victory?	◆:	✕:	▽:	○:	✛:	✎:
2.	☐Victory?	◆:	✕:	▽:	○:	✛:	✎:

Total Coins: (End of Session)

Total Lore: (End of Session)

◆ **Other Awards:** (Artifacts, Story Markers, Boones, etc..) ◆

☀:_____ ☀:_____

☀:_____ ☀:_____