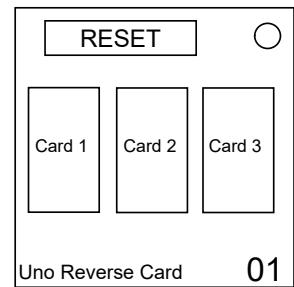


## On the Subject of Deck Creating

*"Why are you trying to make the latest meta deck? We're defusing a bomb!!"*

- On the module, there will be 3 different cards from the same card game.
- In order to solve the module, figure out what deck is being created and select the correct cards from that deck. There is always 30 cards in each deck that will be needed.
- Pressing a wrong card will issue a strike and reset the module back to set 1 with all card values reset.
- Pressing the reset button, will reset the module back to set 1 with all card values reset.



One of the three games below will be the chosen game on the module:

Hearthstone	Magic The Gathering	Pokémon

## Step 1: Getting the values

Based on the amount of lit and unlit indicators, go to the correct table matching your bomb. Use the selected card game from the module to figure out which column is needed to be used. **For each of the answers below, modulo it by 4 then add 1.**

HOWEVER, if you have an equal amount of batteries and holders and a lit BOB indicator, the chosen deck is Exodia Mage, skip to Step 3.

Unlit > Lit	Hearthstone	Magic The Gathering	Pokemon
Row Number	Batteries + Last Digit of Serial #	Alphabetic position of the first letter of the Serial # (A = 1)	Sum of the Serial # Digits
Column Number	(Port Plates + # of Ports) * First Digit of Serial #	Alphabetic position of the last letter of the Serial # (A = 1)	Number of solvable modules

Unlit < Lit	Hearthstone	Magic The Gathering	Pokemon
Row Number	# of Ports + Last Digit of Serial #	Number of Lit Indicators	Sum of the Serial # Letters alphabetic positions (A = 1)
Column Number	(Battery Holders + Batteries) * First Digit of Serial #	Number of Unlit Indicators	Number of solved modules (at generation of module/after reset)

Unlit = Lit	Hearthstone	Magic The Gathering	Pokemon
Row Number	Battery Holders + Last Digit of Serial #	(Serial + Parallel + RCA ports) * (Batteries + Battery Holders)	Sum of the Serial # Digits & Letters alphabetic positions (A = 1)
Column Number	Total Indicators * First Digit of Serial #	(RJ + DVI + PS2 Ports) * Total Indicators	Number of unsolved modules (at generation of module/after reset)

## Step 2: Getting the deck

Using the two tables below (Table V4LU35 and Table D3CK5), figure out with the information from the above steps to know what deck you are creating.

In the V4LU35 table, use the row and column numbers obtained from the above rules to get the value.

In the D3CK5 table, use the value and the selected card game from the module to get the deck needed.

Table V4LU35

	1	2	3	4
1	13.5	14.2	14.2	2
2	14.2	102	2	102
3	2	13.5	102	2
4	14.2	2	102	13.5

Table D3CK5

	13.5	14.2	2	102
Hearthstone	Aviana Druid	Face Hunter	Control Warrior	Miracle Rogue
MTG	Blue	Red	Green	White
Pokémon	Torchic Constructed	Mudkip Constructed	Flygon Constructed	Treecko Constructed

## Step 3: Creating the deck

Out of the all the decks below, find the deck that is being created. Out of the three cards on the module, one of them will be from the current deck. Selecting that one will add it to the deck and generate a new set of cards. Be wary, a card from the same deck as the chosen one could potentially appear.

Aviana Druid		Face Hunter	
1 Aviana	1 Kun the Forgotten King	1 Leeroy Jenkins	2 Arcane Shot
1 Malfurion the Pestilent	1 Brann Bronzebeard	2 Dwarven Sharpshooter	1 Timber Wolf
1 Flobbidinous Floop	2 Biology Project	2 Toxic Reinforcements	2 Tracking
2 Lesser Jasper Spellstone	2 Wild Growth	2 Explosive Trap	1 Freezing Trap
2 Ferocious Howl	1 Ancient Brewmaster	2 Kobold Sandtrooper	2 Phase Stalker
2 Branching Paths	2 Juicy Psychmelon	1 Snake Trap	2 Animal Companion
2 Swipe	1 Witchwood Piper	2 Eaglehorn Bow	2 Kill Command
2 Nourish	2 Spreading Plague	2 Unleash The Hounds	2 Deadly Shot
2 Star Aligner	1 Grand Archivist	2 Lifedrinker	
2 Ultimate Infestation			

Control Warrior		Miracle Rogue	
1 Dr.Boom, Mad Genius	1 Archivist Elysiana	1 Bloodmage Thalnos	1 Patches the Pirate
1 SN1P-SN4P	1 Ziliax	1 Edwin VanCleef	2 Backstab
1 Siamat	1 Armagedillo	2 Counterfeit Coin	2 Preparation
2 Eternium Rover	2 Omega Assembly	2 Conceal	2 Swashburglar
2 Shield Slam	2 Town Crier	2 Eviscerate	2 Sap
2 Frightened Flunky	2 Warpath	2 Fan of Knives	2 Tomb Pillager
2 Shield Block	1 Omega Devastator	2 Vilespine Slayer	2 Questing Adventurer
2 Restless Mummy	2 Brawl	2 Azure Drake	2 Gadgetzan Auctioneer
1 Dyn-o-matic	1 Plague of Wrath	2 Arcane Giant	
1 Supercollider	2 Tomb Warden		

Blue		Red	
1 Mahamoti Djinn	2 Fugitive Wizard	1 Foundry Street Denizen	2 Goblin Roughrider
1 Welkin Tern	2 Frost Lynx	2 Thundering Giant	1 Shivan Dragon
2 Nimbus of the Isles	1 Research Assistant	1 Furnace Whelp	2 Borderland Marauder
1 Paragon of Gathering Mists	1 Divination	1 Paragon of Fierce Defiance	1 Lava Axe
1 Into the Void	1 Negate	1 Cone of Flame	1 Lightning Strike
1 Cancel	1 Jace's Ingenuity	2 Seismic Strike	2 Staff of the Flame Magus
1 Chronostutter	1 Staff of the Mind Magus	13 Mountain	
13 Island			

Green		White	
2 Elvish Mystic	1 Terra Stomper	1 Ajani's Pridemate	2 Osreskos Swiftclaw
1 Garruk's Packleader	1 Roaring Primadox	1 Serra Angel	2 Soulmender
1 Charging Rhino	1 Centaur Courser	1 Aegis Angel	1 Kinbaile Skirmisher
2 Runeclaw Bear	1 Paragon of Eternal Wilds	1 Paragon of New Dawns	1 Midnight Guard
1 Shaman of Spring	1 Hunt the Weak	1 Tireless Missionaries	1 Inspired Charge
2 Titanic Growth	1 Plummet	2 Divine Verdict	1 Staff of the Sun Magus
1 Hunter's Ambush	1 Staff of the Wild Magus	1 Divine Favor	1 Marked by Honor
13 Forest		13 Plains	

<b>Torchic Constructed</b>		<b>Mudkip Constructed</b>	
1 Magmar Ex	2 Torchic	1 Lapras Ex	2 Mudkip
2 Cobusken	1 Blaziken	2 Marshtomp	1 Swampert
2 Electrike	1 Manectric	2 Ralts	1 Kirlia
2 Poochyena	1 Mightyena	2 Aron	1 Lairon
1 Energy Restore	1 Potion	1 Energy Switch	1 Potion
1 Pokénav	1 Pokemon Reversal	1 Pokénav	2 Switch
1 Pokéball	1 Professor Birch	1 Pokéball	1 Professor Birch
1 Lum Berry	5 Fire Energy	1 Lum Berry	5 Water Energy
5 Lightning Energy	1 Darkness Energy	5 Psychic Energy	1 Metal Energy

<b>Flygon Constructed</b>		<b>Treecko Constructed</b>	
2 Nincada	1 Ninjask	1 Scyther Ex	2 Treecko
2 Magnemite	1 Magneton	2 Grovyle	2 Sceptile
2 Trapinch	2 Vibrava	2 Makuhita	1 Hariyama
1 Flygon	1 Latios Ex	2 Skitty	1 Delcatty
1 Energy Recycle System	1 Potion	1 Energy Search	1 Energy Remove 2
1 Pokénav	1 Pokéball	1 Potion	1 Pokénav
1 TV Reporter	1 Balloon Berry	1 Pokéball	1 Professor Birch
1 Low Pressure System	5 Grass Energy	1 Lum Berry	5 Grass Energy
5 Lightning Energy	1 Rainbow Energy	5 Fighting Energy	1 Rainbow Energy

<b>Exodia Mage</b>			
1 Emperor Thaurissan	1 Archmage Antonidas	2 Arcane Artificer	2 Doomslayer
2 Mad Scientist	2 Novice Engineer	2 Research Project	2 Sorcerer's Apprentice
2 Arcane Intellect	2 Coldlight Oracle	2 Frost Nova	2 Ice Barrier
2 Ice Block	1 Simulacrum	1 Cone of Cold	2 Molten Reflection
2 Blizzard			