

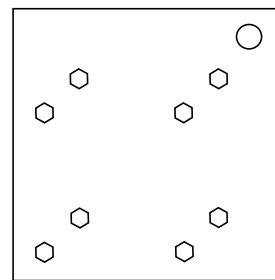
On the Subject of The Hypercolor

What do you mean two? there's only one hypercube!

This module has 16 icosahedrons each represents the vertex of a hypercube.

To solve this module, you have to press the correct vertex.

If you press the wrong vertex, a strike will be recorded and module will reset.



Finding the vertex to press

There will be 2 hypercubes with each vertex has one of the colors, which can be one of Black, Red, Green, Blue, Yellow, Magenta, Cyan, White

Only one color was assigned by a vertex while other colors were assigned by several vertices. The vertex which assigned that one color is the vertex to press.

Getting each vertex's color

Result of the additive color mixing by each hypercube's vertex will be the corresponding vertex's color.

For the further information, see the reference below.

Rotating both cubes

You cannot identify each vertex's original color with only this.

Pressing the background will rotate both cubes with random direction. Get the color by rotating until you can identify the original color of each vertex.

