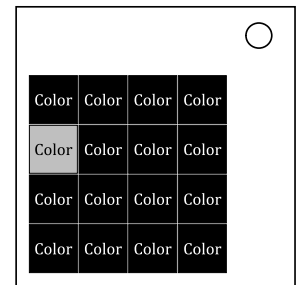


## On the Subject of Overcolored Squares

*There is chaos in order. A pattern in the color. Find it, and all will become clear.*

See Appendix of [Colored Squares](#) for identifying modules in Colored Squares family.



- This module consists of 16 squares of a uniform color.
- If you see multiple colors, you are looking at a different module.
- To start, press any square and note the initial color of the other squares.
- When a square is pressed, it will turn white.
- For each press afterwards, find the only non-white square that is the same color from the previous press and note the the color of the other squares.
- Pressing a square that is not the same color from the previous press or a white square will result in a strike and reset the module.
- Turn all of the squares white to disarm the module.