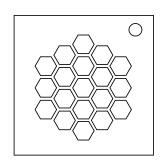
## On the Subject of Simon Stacks

Don't worry Simon! It's not your tax.

This module has 19 hexes which form a hexagon.

Follow the steps below for 3-5 stages to solve the module.



## Getting a stage's solution

- Some of the hexes will flash, and a single color will be shown on the hexes.
- The module's flashed pattern is the result of XOR'ing anywhere from 1-8 patterns in the "Flashed" column of Table HEX (see page 2)
- Using the color shown on the hexes as the column, obtain cells within that column that is in the same rows as the "Flashed" column
- XOR all of the obtained cell's patterns to obtain the solution pattern.

## Submission

- To begin submission, press the background, at which the flashing will stop.
- Press hexes to form the solution pattern obtained from the procedure above.
- Finally, press the background one more time to submit the current pattern. If the submitted pattern is incorrect, the module will strike. Otherwise, the module will advance to the next stage.

## Later stages

- Start with the submitted pattern in the previous stage.
- · Repeat the steps above using the added flash.

Table HEX

In this table, filled hexes represent 1, while outlined hexes represent 0.

				•• ••
Flashed	Red	Green	Blue	Yellow
			-6-	