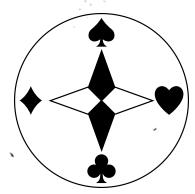
On the Subject of Thirty One

Unlike other modules, you want to hit this one.

- 1. Using the compass rose, convert the suit of the first card into a direction.
- 2. Then starting from the rank of the first card, find and execute a valid move in the obtained direction where the destination is the second card's rank, looping around the edges.
- 3. From there, determine the next card drawn by traveling one tile in the direction of the second card's suit.
- 4. The defuser must press Hit unless the next card would lead the total of all seen cards to go over 31. (J is 11, Q is 12, K is 13, A is 1)
- 5. If the defuser presses Hit, go back to step 3. Otherwise, modify the compass rose of suits using the suit of the last card dealt that stage and press stand.
- 6. The module completely resets on a strike.

10	K	5	7	J	7	A	Q	2	2
K	K	2	Q	6	6	7	K	9	8
2	7	5	Q	9	A	K	3	A	5
7	7	6	J	Q	A	6	3	J	3
4	10	3	2	6	4	4	A	J	8
J	J	K	A	8	Q	8	* 6	K	10
3	4	J	9	2	4	Q	J	A	2
7	4	9	K	J	10	10	8	5	10
2	A	3	8	7	9	4	7	8	8
6	2	J	6	5	4	5	A	9	3

Direction



On Stand							
Spades	Shift the suits 90° clockwise.						
Clubs	Shift the suits 90° counterclockwise.						
Diamonds	Swap the suits going up and right.						
Hearts	Swap the suits going down and left.						