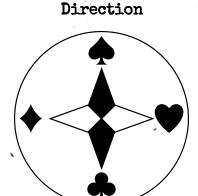
On the Subject of Thirty One

Unlike other modules, you want to hit this one.

- Convert the suit of the first card into a direction, then find the location in the grid below where the rank of the second card lies in that direction from the first.
- **K** 10
- Using the second card's suit, determine the next card.
- The defuser must press Hit unless all the cards together goes over 31.
- (J is 11, Q is 12, K is 13, A is 1)
- Otherwise, the defuser must press Stand.
- Upon pressing Stand, modify the compass rose of suits using the suit of the last card dealt this stage. This resets on a strike.

10	K	5	7	J	7	A	Q	2	2
K	K	2	Q	6	6	7	K	9	8
2	7	5	Q	9	A	K	3	A	5
7	7	6	J	Q	A	_6	3	J	3
4	10	3	2	6	4	4	A	J	8
J	J	K	A	8	Q	8	6	K	10
3	4	J	9	2	4	Q _	J	A	2
7	4	9	K	J	10	10	8	5	1,0
2	A	3	8	7	9	4	7	8	8
6	2	J	6	5	4	5	A	9	3

The left is connected to the right, the top is connected to the bottom.



On Stand							
Spades	Shift the suits 90° clockwise.						
Clubs	Shift the suits 90° counterclockwise.						
Diamonds	Swap the suits going up and right.						
Hearts	Swap the suits going down and left.						