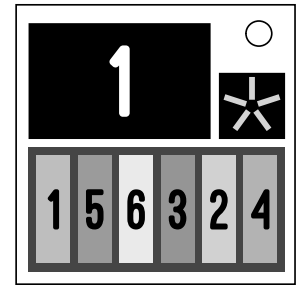


## On the Subject of Horrible Memory

*I thought Memory only went up to 4? Geez, I can't remember anything these days...*

- Press the correct button to progress the module to the next stage. Complete all stages to disarm the module.
- Pressing an incorrect button will reset the module back to stage 1 and cause a strike.
- Button positions are ordered from left to right.



### Stage 1:

- If the display is 1, press the button labelled 6.
- If the display is 2, press the button in the 1st position.
- If the display is 3, press the green button.
- If the display is 4, press the button in the 3rd position.
- If the display is 5, press the button labelled 2.
- If the display is 6, press the orange button.

### Stage 2:

- If the display is 1, press the button in the position that was pressed at stage 1.
- If the display is 2, press the purple button.
- If the display is 3, press the button labelled 1.
- If the display is 4, press the button with the label that was pressed at stage 1.
- If the display is 5, press the button in the 6th position.
- If the display is 6, press the button with the colour that was pressed at stage 1.

### Stage 3:

- If the display is 1, press the button with the label that was in the 4th position at stage 1.
- If the display is 2, press the button in the position that was green at stage 2.
- If the display is 3, press the button with the colour that was labelled 5 at stage 2.
- If the display is 4, press the button with the label that was in the 1st position at stage 1.
- If the display is 5, press the button in the position that was pressed at stage 2.
- If the display is 6, press the button with the colour that was in the 3rd position at stage 1.

#### **Stage 4:**

If the display is 1, press the button in the position that was labelled 2 at stage 1.

If the display is 2, press the button with the label that was in the 2nd position at stage 3.

If the display is 3, press the button with the colour that was pressed at stage 2.

If the display is 4, press the button in the position that was pressed at stage 3.

If the display is 5, press the button with the colour that was labelled 4 at stage 1.

If the display is 6, press the button with the label that was in the 6th position at stage 3.

#### **Stage 5:**

If the display is 1, press the button with the colour that was in the 3rd position at stage 4.

If the display is 2, press the button in the position that was labelled 6 at stage 3.

If the display is 3, press the button with the label that was pressed at stage 4.

If the display is 4, press the button with the label that was red at stage 1.

If the display is 5, press the button with the colour that was pressed at stage 3.

If the display is 6, press the button in the position that was blue at stage 2.