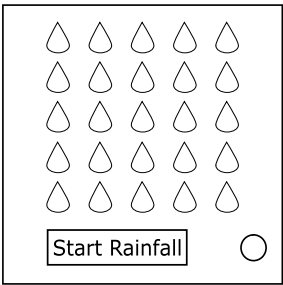# On the Subject of Rain Hell

The best Geometry Dash level you will ever play.

This module has a 5x5 grid of buttons on it that are in the shape of raindrops. It also has a button below the grid labeled "Start Rainfall".

Pressing the "Start Rainfall" button will make the module play a sequence of flashing colors on the raindrop buttons to the sound of music. Almost all colors flashed will be shades of blue (see **Possible Blues** below), but when all raindrop buttons flash white it signifies a new set in the sequence. The button cannot be pressed again until the sequence finishes. It is also possible for a raindrop button to flash red, and the raindrop buttons that do flash red can change the next time the sequence is played.

To solve this module, press the raindrop buttons which had at least 2 of the same color flash in a set that did not flash red. There will always be at least one raindrop button that does this. If a correct raindrop button is pressed after the sequence is played at least once, then it will turn green and won't need to be pressed again. A green raindrop button will still flash its colors in the sequence if it's played again, but will not turn back to green once the sequence finishes.

If the raindrop buttons are interacted with before the sequence is played at least once or an unnecessary raindrop button is pressed after the sequence is played at least once then a strike will be recorded and the module will not reset.

Possible Blues

Azure	Baby Blue	Cornflower	Electric
Navy	Prussian	Steel	Teal