## On the Subject of Taking Sides

I personally agree with the hexagon's side of the story.

This needy module contains a display and two arrow buttons.

When this module activates a polygon will appear. The polygon will have 3-12 sides and will be rotating clockwise or counter-clockwise at a random speed. Use the arrow buttons to change the display to the number of sides on the polygon and press the display to submit.

Upon a correct submission a new polygon will appear and 15 seconds will be added to the timer. The timer initially starts at 25 seconds and will not go over 80 seconds.

Upon an incorrect submission or the timer running out the polygon will disappear, a strike will be issued and the needy will deactivate.