

## On the Subject of Factory Cubes

*Flash died, so I took over and did it myself.*

This module features two cubes and ten buttons.

Each button will have a color or tool on them.

Pressing a color or tool will change the appearance of the bigger cube.

To solve the module, Match the big cube to the smaller cube three times. There's no striking.

NOTE: Advancing to the next stage and solving takes place after ALL tools are no longer visible.

