On the Subject of Mixed Emotions

Are you ever disappointed in yourself?

You made the grave mistake of e-dating a girl on Discord, and she is sending you pretty unfortunate DMs. Find out if she loves you or loves you not before you die to this bomb.



This is a module in which you ascertain, from a text message and a heart symbol whether or not your e-girlfriend truly loves you or not.

Displays

On this module, there are two displays.

- 1. Direct Message Display (far left, large rectangle)
- 2. Heart Symbol Display (far right, small square)

Activation

Activate the module by pressing the button labelled 'PRESS ME'. This button will now turn into the Heart Symbol Display, and show either a or a . Ask the defuser for the heart their bomb contains.

Text

Once the 'PRESS ME' button is indeed pressed, a DM from your girlfriend will appear on the screen, most likely her placing your relationship with her in a negative light. Most common with e-girls nowadays. You get used to it.

Ask the defuser for the entire string that is displayed on the Direct Message Display. Below is a table containing all possible strings. Locate your string and subsequently find its corresponding index number.

String	Index Number
sometimes i wonder if we're better off as friends.	6
i want this to work out but it's so hard when we can't even conversate like we should	1
i feel like i'm causing you pain because i can't always be there	8
do you think we rushed into this?	9
i don't think i was ready for this, is all	5
i still love you, but things have been very complicated lately	4

Table (cont.)

String	Index Number
we never call anymore. i really miss u.:	0
i know i'm special to you, but something just seems super wrong about this.	7
i'm not sure if we're on the same page anymore	2
i don't want to lose u	3

Table

Upon verifying both the type of heart symbol and the index number of the direct message (DM), the appropriate button to activate can be determined by analyzing the intersections within the table below.

INDEX NUMBER	•	€)
0	1	0
1	0	1
2	1	0
3	1	0
4	1	0
5	0	1
6	0	1
7	0	1
8	1	0
9	1	0

Ones and Zeros

Now that you have a number (either a 0 or a 1), you can finally instruct the defuser which button to press.

IF the number is a 0, press LOVES ME.

Otherwise, if the number is a 1, press LOVES ME NOT.