On the Subject of Quantum Ternary Conversion

There are +0 types of people: those who know quantum ternary, those who don't, and those in a superposition of knowing and not knowing.

- On the module is five input buttons, a measurement button, a clear button, and a submit button.
- The upper display shows a number with up to six digits on seven-segment displays. This number is in a superposition of two states, with grey LEDs simultaneously on and off.
- The number may be positive, negative, or both. The state of the minus sign to the left of the display denotes its sign.
- Convert this number into balanced ternary and enter it into the module using the input buttons:
 - Pressing any input button multiples the current entry by three and adds the value of the input pressed.
 - o 0: Adds a zero.
 - · +: Adds a one.
 - -: Adds a negative one.
 - ±: Adds a simultaneous one and negative one, all ± digits are in the same state.
 - \mp : Adds a simultaneous one and negative one, all \mp digits are in the opposite state to each of the \pm digits.
- Pressing the "©" button will take a measurement of the state of the number. This collapses the wavefunction to one of its two states and displays it on the upper screen.
 - There is no way to undo this or take a measurement of the other state.
- Pressing the "<" button will clear the entry.
- Pressing the "=" button will submit the entry.

 If it is wrong, the number is discarded and a new one will be generated.

