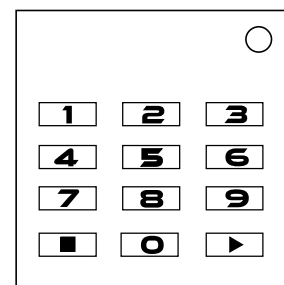# On the Subject of Dialtones

I try and I try and try to make you listen to me.

The module has a numpad equpped with an additional play and record button. Pressing the play button will play a sequence of dialtones. The numbered buttons may be freely pressed to hear the dialtone associated with them as long as the record button has not been pressed.

The numbers associated with each dialtone in the sequence can be converted to a word as follows:

- Each run of the same number represents the Nth letter in the number's cell in the diagram, where N is the legth of the run.
- The number 1 is used to separate conesecutive runs of the same letter, as it has no letters assocaited with it.

To solve the module, sumbit the word that is after the word obtained from the dialtones in the wordlist equal to the last digit of the serial number, wrapping around if nessecary. The worldist is in reading order.

Press the record button to begin input. The word must be submitted iin the same format as the word on the module, i.e a sequnce of numbers. Press the record button again to submit. Submitting an incorrect word will strike and generate a new word. **There is no way to clear your input except submitting.**

Wordlist

ANGEL	AZURE	BEACH	CANDY	DRAKE	ENNUI	EQUAL	FOLIO	GHOST	HELIX
INERT	JOKER	LIMBO	MANIA	NIMOY	NOTED	OPERA	PHONE	QUARK	RADIO
SPACE	STACK	THING	TOUCH	UNITE	VELDT	WALTZ	XENON	YOUNG	ZONER