## https://github.com/kualico/core-training

# core developer training

developer training for kuali auth, kuali users and kuali institution

#### STEP 1: Setup Project

go to

## https://github.com/kualico/core-training

and follow the instructions in the readme

## STEP 2: Start Sign In, Redirect to <u>kuali.co/auth</u>

#### In app.js modify app.get to insert link to kuali.co/auth

```
app.get('/', function(req, res, next) {
  var html = '<h1>Core Training</h1>'
  html +=
   '<a href="https://taddgiles.kuali.co/auth">Sign In</a>'
  res.send(html)
})
```

#### Run app and click Sign In

username: testuser password: testuser

Note that the source code in github is now complete with all of the changes.

#### STEP 3: Add middleware to get current user

Add above app.get

http://bit.ly/1MS7jF6

```
app.use(function(req, res, next) {
 var authToken = req.cookies.authToken
  if(!authToken) { return next() }
 client.headers['Authorization'] = 'Bearer ' + authToken
 client.get('users/current/', function(error, response, body) {
    req.currentUser = body
    console.log(req.currentUser)
    next()
```

https://gist.github.com/taddgiles/775208f8f6b9a5b581d8

### STEP 4: Display name and sign out link

Replace earlier sign in link with...

https://gist.github.com/taddgiles

```
app.get('/', function(req, res, next) {
   var html = '<h1>Core Training</h1>'
   if(req.currentUser) {
     html += '<h2>' + req.currentUser.displayName + '</h2>'
     html +=
        '<a href="https://taddgiles.kuali.co/auth/signout">Sign out</a>'
   } else {
     html += '<a href="https://taddgiles.kuali.co/auth">Sign In</a>'
   }
   res.send(html)
})
```

#### STEP 5: Add return\_to

https://gist.github.com/taddgiles

Replace earlier sign in link with...

```
app.get('/', function(req, res, next) {
  var requestedUrl = req.protocol + '://' + req.get('Host') + req.url
  var html = '<h1>Core Training</h1>'
  if(req.currentUser) {
   html += '<h2>' + req.currentUser.displayName + '</h2>'
    html +=
     '<a href="https://taddgiles.kuali.co/auth/signout?return to=' +</pre>
     requestedUrl + '">Sign out</a>'
  } else {
    html += "<a href='https://taddgiles.kuali.co/auth'>Sign In</a>"
  res.send(html)
```

#### Get API Key

- 1. Go to https://taddgiles.kuali.co
- 2. Sign in username: testuser password: testuser
- 3. Go to https://taddgiles.kuali.co/users
- 4. Click API Keys for the testuser
- 5. Click Add API Key
- 6. Enter your name for the API Key name
- 7. Click Create API Key
- 8. Copy the API Key that is displayed on the screen

#### Set authToken

In api.js set the authToken to the API Key you just created

```
var authToken = 'eyJ0eXAiOiJKV1QiLCJhb...'
```

Run the api scripts

node api.js

## Users API: https://developers.kuali.co/#users

Method	URL	Description	Required role
GET	/api/v1/users	Return all users	user, admin
POST	/api/v1/users	Add a user	admin
GET	/api/v1/users/1230300638659266405	Get a user	user, admin
PUT	/api/v1/users/1230300638659266405	Update a user	admin or current_user
DELETE	/api/v1/users/1230300638659266405	Delete a user	admin
GET	/api/v1/users/current	Gets current user	user, admin
GET	/api/v1/users?q=searchTerm	Search for user	user, admin

#### Add a user

```
var data = {
  email: 'whatnow@heynow.com'
}
client.post('users/', data, function(err, res, body) {
  console.log(res.statusCode, body)
})
```

#### Get a user

```
client.get('users/1230300638659266405/', function(err, res, body) {
  console.log(res.statusCode, body)
})
```

### Update a user

```
var data = {
  email: 'newemail@heynow.com'
}

client.put('users/1230300638659266405/', data, function(err, res, body) {
  console.log(res.statusCode, body)
})
```

#### Delete a user

```
client.del('users/1230300638659266405/', function(err, res, body) {
  console.log(res.statusCode, body)
})
```

## Institution API: https://developers.kuali.co/#institution

Method	URL	Description	Required role
GET	/api/v1/institution	Return institution	user, admin
PUT	/api/v1/institution	Update institution	admin

## tadd@kuali.co

100% Code Coverage is the Bare Minimum http://bit.ly/1MtdmOg