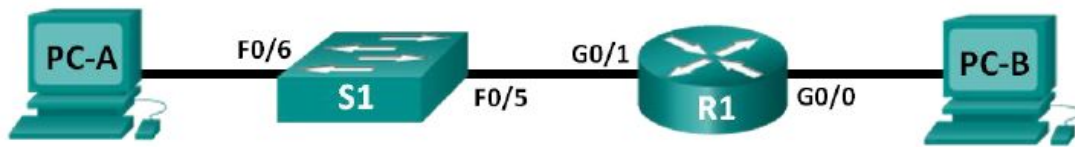


## Lab - Building a Switch and Router Network

### Topology



### Addressing Table

Device	Interface	IP Address	Subnet Mask	Default Gateway
R1	G0/0	192.168.0.1	255.255.255.0	N/A
	G0/1	192.168.1.1	255.255.255.0	N/A
S1	VLAN 1	N/A	N/A	N/A
PC-A	NIC	192.168.1.3	255.255.255.0	192.168.1.1
PC-B	NIC	192.168.0.3	255.255.255.0	192.168.0.1

## Part 2: Configure Devices and Verify Connectivity

Step 1: Assign static IP information to the PC interfaces.

c. Ping PC-B from a command prompt window on PC-A.

Why were the pings not successful?

Because the interfaces getaways from the router have not been configured yet

Step 2: Configure the router.

n. Ping PC-B from a command prompt window on PC-A.

Were the pings successful? Why?

Yes, because the router is now configured.

```
Pinging 192.168.0.3 with 32 bytes of data:
Reply from 192.168.0.3: bytes=32 time<1ms TTL=127
Reply from 192.168.0.3: bytes=32 time<1ms TTL=127
Reply from 192.168.0.3: bytes=32 time<1ms TTL=127
Reply from 192.168.0.3: bytes=32 time=1ms TTL=127

Ping statistics for 192.168.0.3:
    Packets: Sent = 4, Received = 4, Lost = 0 (0% loss),
Approximate round trip times in milli-seconds:
    Minimum = 0ms, Maximum = 1ms, Average = 0ms
```

## Part 3: Display Device Information

Step 1: Retrieve hardware and software information from the network devices.

**a. Use the show version command to answer the following questions about the router.**

**What is the name of the IOS image that the router is running?**

**How much DRAM memory does the router have?**

The total is calculated by adding these numbers: 491520K/32768K bytes of memory and the result is 524288K of DRAM memory.

**How much NVRAM memory does the router have?**

255K bytes

**How much Flash memory does the router have?**

249856K bytes of ATA System CompactFlash

**b. Use the show version command to answer the following questions about the switch.**

**What is the name of the IOS image that the switch is running?**

c2960-lanbase-mz

**How much dynamic random access memory (DRAM) does the switch have?**

21039K bytes of memory

**How much nonvolatile random-access memory (NVRAM) does the switch have?**

63488K bytes

**What is the model number of the switch?**

WS-C2960-24TT

**Step 2: Display the routing table on the router.**

**What code is used in the routing table to indicate a directly connected network?**

C - connected

**How many route entries are coded with a C code in the routing table?**

```
C 192.168.0.0/24 is variably subnetted, 2 subnets, 2 masks
L   192.168.0.0/24 is directly connected, GigabitEthernet0/0
L   192.168.0.1/32 is directly connected, GigabitEthernet0/0
C 192.168.1.0/24 is variably subnetted, 2 subnets, 2 masks
L   192.168.1.0/24 is directly connected, GigabitEthernet0/1
L   192.168.1.1/32 is directly connected, GigabitEthernet0/1
```

**What interface types are associated to the C coded routes?**

GigabitEthernet0/0 and GigabitEthernet0/1

**Step 3: Display interface information on the router.**

**What is the operational status of the G0/1 interface?**

GigabitEthernet0/1 is up, line protocol is up (connected)

**What is the Media Access Control (MAC) address of the G0/1 interface?**

Mac: 0050.0f13.a702

**How is the Internet address displayed in this command?**

Internet address is 192.168.1.1/24

**Step 4: Display a summary list of the interfaces on the router and switch.**

**a. Enter the show ip interface brief command on the router.**

```
R1>show ip interface brief
Interface          IP-Address      OK? Method Status
Protocol
GigabitEthernet0/0 192.168.0.1     YES manual up
up
GigabitEthernet0/1 192.168.1.1     YES manual up
up
Vlan1              unassigned      YES unset
administratively down down
```

**b. Enter the show ip interface brief command on the switch.**

```
Switch# show ip interface brief
```

Interface	IP-Address	OK?	Method	Status	Protocol
Vlan1	unassigned	YES	manual	up	up
FastEthernet0/1	unassigned	YES	unset	down	down
FastEthernet0/2	unassigned	YES	unset	down	down
FastEthernet0/3	unassigned	YES	unset	down	down
FastEthernet0/4	unassigned	YES	unset	down	down
FastEthernet0/5	unassigned	YES	unset	up	up
FastEthernet0/6	unassigned	YES	unset	up	up
FastEthernet0/7	unassigned	YES	unset	down	down
FastEthernet0/8	unassigned	YES	unset	down	down
FastEthernet0/9	unassigned	YES	unset	down	down
FastEthernet0/10	unassigned	YES	unset	down	down
FastEthernet0/11	unassigned	YES	unset	down	down
FastEthernet0/12	unassigned	YES	unset	down	down
FastEthernet0/13	unassigned	YES	unset	down	down
FastEthernet0/14	unassigned	YES	unset	down	down
FastEthernet0/15	unassigned	YES	unset	down	down
FastEthernet0/16	unassigned	YES	unset	down	down
FastEthernet0/17	unassigned	YES	unset	down	down
FastEthernet0/18	unassigned	YES	unset	down	down
FastEthernet0/19	unassigned	YES	unset	down	down
FastEthernet0/20	unassigned	YES	unset	down	down
FastEthernet0/21	unassigned	YES	unset	down	down
FastEthernet0/22	unassigned	YES	unset	down	down
FastEthernet0/23	unassigned	YES	unset	down	down
FastEthernet0/24	unassigned	YES	unset	down	down
GigabitEthernet0/1	unassigned	YES	unset	down	down
GigabitEthernet0/2	unassigned	YES	unset	down	down

## Reflection

**1. If the G0/1 interface showed administratively down, what interface configuration command would you use to turn the interface up?**

R1(config-if)#no shutdown

**2. What would happen if you had incorrectly configured interface G0/1 on the router with an IP address of 192.168.1.2?**

PC-A would not be able to ping PC-B as PC-B is on a different network. A default-gateway is required to send these packets to PC-B.